SINUMERIK System 3

Service Manual

Part 1
for Versions 0 through 3:
for Model 0 to 2: Up to Software edition 09
for Model 3: Up to Software edition 05

Edition 12/85

Siemens Corporation

SINUMERIK ^{R} - Documentation

Key to editions

The editions listed below have appeared prior to the present issue.

The "Revisions" column contains a list of the sections which have been revised, in each caxe with reference to this present edition.

Edition	Ordern-No.	Revisions
A.12.85	E80210-T147-X-A-7600	---

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SINUMERIK SYSTEM 3

Serial No.

SINUMERIK 3T ☐
3M ☐
Basic Version ☐

1.1 Check List

Note the preliminary remarks on page 3-1!

Fill out in pencil or complete a copy and place it in the log book.

Check each finished section with a "yes".

Enter all the required values in the appropriate places.

Explanations concerning the individual sections can be found in the start-up instructions.

OEM Start-up   End User Start-up

Name	Division	Date from	Name	Division	Date from
Customer	Location	to	End User	Location	to

1. Have the start-up prerequisites been met ?   yes ◯

2. Visual checks : line connection, E-Stop,grounding, position measuring devices,cabling,shielding,operator   yes ◯ panel,general state

3. Software system designation   [   ]

4. Voltage Function Tests :

    Input voltage on power supply 03500 :   [V-]

    Input voltage on operator panel 03700/03780 [V-]

    Input voltage on power supply components : [3x   V~]

5. Enter machine data,especially: travel range limitation, rapid traverse,feed rate,and spindle speed.   yes ◯

6. Position control loops of started axes : Axis velocity,tacho adjustment,mult-gain factor,position loop gain,acceleration,position monitors,position control loop monitor,analogue speeds;are all adjustments done and   yes ◯ tested ?

Drive Adjustment

Axis	X	Y	Z	4
Maximum velocity Vmax (mm/Min)				
Tacho adjustment Umax at Vmax (V)				
Position loop gain (m/min/mm): K_v				

7. Have all manual functions been tested?
   Has the customer executed function tests with
   test tape ?   yes ◯

8. Make a machine data tape with printout.

   This tape should be placed near the control   yes ◯

   Include printout in the filled-out machine   yes ◯
   data list,and put in the log book

   Check the option list   yes ◯

   Enter deviating strappings into the list   yes ◯

   Has the customer been instructed concerning :

        drift compensation,
        reference point adjustment ,
        backlash compensation,
        entering these values into the machine data,
        generating a tape,and where this tape should be   yes ◯
        placed ?

   Do you have a start-up form,and has it been signed   yes ◯
   by the customer ?

   Has a copy of this check list been included in the   yes ◯
   log book ?

          Signature   OEM Start-up ....

                         End User Start-up ....

1.2 Machine Data (complete,even if machine data tape and printout already exist)

MACHINE DATA SYSTEM 3T VERSIONS 0, 2			
Nr.*)	S.........	Explanation	Max. Value
100		Position	32000
101		tolerance	µm +)
110		Clamp limit	32000
111			µm +)
120		Acceleration	6000
121			0.01 m/s²
130		Max. Velocity	15000
131			mm/min +)
140		Velocity command	2048/8192
141		limit	VELO 1
150		KV-factor	10000
151			$0.01 \ s^{-1}$
160		Limit switch +	± 9999999
161			µm
170		Limit switch -	± 9999999
171			µm
180		Reference point	± 9999999
181			µm
190		Backlash	± 225
191		compensation	µm +)
200		Tool reference	± 9999999
201		point value	µm +)
210		Reference point	± 9999
211		shift	µm +)
220		Mult-gain	32000
221			C x min/m
230		Drift	+ 500/2000
231		compensation	VELO 1

Nr.	S........	Explanation	Max. Value
350		Cut-off	15000
		velocity	mm/min +)
351		Threshold for con-	15000
		tour monitor	mm/min +)
352		Tolerance for	32000 +)
		contour	$\dfrac{mm \cdot Test\ 850}{125 \cdot 1000}$
353		Dwell time for	16000
		position monitor	ms
354		Velocity command	3000/12000
		value limit	VELO 1
355		Circle end-point	32000 +)
		monitor	µm
356		Threshold for com-	32000 +)
		pensation motion	µm
357		Spindle drift	± 500 VELO 2
358		Dynamic smoothing exponent f.thread	5
359		Maximum	9999
360		speed for	
361		8	1/min
362		gear	
363		ranges	
364			
365			
366			
371		Manual feed	15000
372		Man. rapid trav.	mm/min
373		Ref.approach vel.	
374		INC speed	+)
375		DRY feed	
376		Dwell time for	16000
		spindle inhibit	ms
377		Min. spindle	8192
		motor speed	VELO 2
381		Software edition	(32000)
383		Increase update	30
		time	1/2 ms
385		2nd. software	± 9999999
		limit switch X -	µm

+) for the limit values for degrees,resp. inches, see the machine data description (sec. 7)

Machine Data Bits

Nr.	Bit 7	6	5	4	3	2	1	0
N 400S								
N 401S								
N 402S					0	0	0	0
N 403S	0	0						
N 404S	0	0						
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S		0	0	0	0			
N 408S								
N 409S	1	0					0	
N 410S								
N 411S								
N 412S								
N 413S								
N 414S		0	0	0	0	0	0	0
N 415S	1		1		1		1	
N 416S	0		0	0	0	1	1	1
N 417S	0	0	0				0	
N 418S	0	0		0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

Do not change the given values

*) for axis-specific machine data,the 10°-decade is the axis designation

.... EMPTY PAGE ....

(complete, even if machine data tape and printout exist)

MACHINE DATA SYSTEM 3M Versions 0 , 2							
Nr.✦)	S........	Explanation	Max. Value	Nr.	S........	Explanation	Max. Value
100		Position tolerance	32000	350		Cut-off	15000
101			μm +)			velocity	mm/min +)
102				351		Threshold for con-	15000
103						tour monitor	mm/min +)
110		Clamp limit	32000	352		Tolerance for	32000 +)
111			μm +)			contour	mm · Test 850
112							125 · 1000
113				353		Dwell time for	16000
120		Acceleration	6000			position monitor	ms
121			0.01 m/s²	354		Velocity command	3000/12000
122			+)			value limit	VELO 1
123				355		Circle end-point	32000 +
130		Max. velocity	15000			monitor	μm
131			mm/min	356		Threshold for com-	32000 +
132			+)			pensation motion	μm
133				357		Spindle drift	± 500
140		Velocity command	2048/8192				VELO 2
141		limitation	VELO 1	358		Dynamic smoothing	5
142						exponent f.thread	
143				359		Maximum	9999
150		KV-factor	10000	360		speed for	
151			0.01	361		8	1/min
152			s^1	362		gear	
153				363		ranges	
160		Limit switch +	± 9999999	364			
161			μm	365			
162				366			
163				371		Manual feed	15000
170		Limit switch –	± 9999999	372		Man. rapid trav.	mm/min
171			μm	373		Ref.approach vel.	
172				374		INC speed	
173				375		DRY feed	
180		Reference point	± 9999999	376		Dwell time for	16000
181			μm			spindle inhibit	ms
182				377		Min. spindle	8192
183						motor speed	VELO 2
190		Backlash	± 255	381		Software edition	(32000)
191		compensation	μm	383		Increase update	30
192			+)			time	1/2 ms
193							
210		Reference point	± 9999				
211		shift	μm				
212			+)				
213							
220		Mult-gain	32000				
221			Cx min/m				
222							
223							
230		Drift	± 500/2000				
231		compensation	VELO 1				
232							
233							

+) limit values for degrees,resp. inches (see sec.7)
✦) the 10° decade is the axis designation for axis-
specific machine data ..0 : X-axis   ..1 : Y-axis
                        ..2 : Z-axis   ..3 : 4th. axis

Machine Data Bits

Nr.	Bit							
	7	6	5	4	3	2	1	0
N 400S								
N 401S					0	0	0	0
N 402S								
N 403S		0						
N 404S		0						
N 405S		0						
N 406S		0						
N 407S		0	0	0	0			
N 408S								
N 409S	1	0				0		0
N 410S								
N 411S								
N 412S								
N 413S								
N 414S		0	0	0	0	0		
N 415S	1			0	1			
N 416S		0	0	0	0	1	1	1
N 417S	0	0	0			0	0	
N 418S	0	0	0	0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

Do not change the given values.

(complete,even if machine data tape and printout exist already)

Nr.*)	S.........	Explanation	Max. Value	Nr.	S.........	Explanation	Max. Value
100		Position tolerance	32000	359		Maximum	9999
101			μm +)	360		speed	1/min
110		Clamp limit	32000	361		for	
111			μm +)	362		8 gear ranges	
120		Acceleration	6000	363			
121			0.01 m/s²	364			
130		Max. velocity	15000	365			
131			mm/min +)	366			
140		Velocity command	2048/8192	371		Manual feed	15000
141		limit	VELO 1	372		Man.rapid traverse	mm/min
150		KV-factor	10000	373		Ref.approach vel.	
151			0.01 s⁻¹	374		INC speed	+)
160		Limit switch +	± 99999999	375		DRY feed	
161			μm	376		Dwell time for	16000
170		Limit switch −	± 99999999			spindle inhibit	ms
171			μm	377		Min. spindle	8192
180		Reference point	± 99999999			motor speed	VELO 2
181			μm	378		Cut-off spindle	1/min
190		Backlash	± 255			speed for M19	
191		compensation	μm +)	379		**Gain-factor for M19**	1/min/360 degrees
200		Tool reference point	± 99999999				
201		value	μm +)	380		Position limit	1/11 degree
210		Reference point	± 9999			for M19	
211		shift	μm +)	381		Software edition	(32000)
220		Mult-gain	32000	383		Increase update	30
221			Cx min/m			time	1/2 ms
230		Drift	± 500/2000	385		2nd. software	± 99999999
231		compensation	VELO 1 +)			edition switch X-	μm
350		Cut-off velocity	15000	386		Acceleration	32000
			mm/min +)	387		time constant	4 ms
351		Threshold for	mm/min	388		for	
		contour monitor	15000 +)	389		8 gear ranges	
352		Tolerance for	32000	390			
		contour	mm-Test 850	391			
			125-1000	392			
353		Dwell time for	16000	393			
		position monitor	ms				
354		Velocity command	3000/12000				
		value limit	VELO 1				
355		Circle end-point	32000 +)				
		monitor	μm				
356		Threshold for com-	32000 +)				
		pensation movement	μm				
357		Spindle drift	± 500				
			VELO 2				
358		Dynamic smoothing	5				
		exponent f. thread					

+) limit values for degrees,resp. inches, (see sec.7)

*) the 10° decade is the axis designation
for axis-specific machine data :
..0 : X-axis
..1 : Z-axis
(for Nr. 100 through Nr. 231)

Machine Data Bits

Nr.	7	6	5	4	3	2	1	0
N 400S								
N 401S								
N 402S					0	0	0	0
N 403S	0							
N 404S	0							
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S								
N 408S								
N 409S	1	0			1		0	
N 410S								
N 411S								
N 412S								
N 413S								
N 414S		0	0	0	0	0	0	0
N 415S	1		1		1		1	
N 416S			0			1	1	1
N 417S	0	0	0				0	
N 418S	0	0	0	0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

(Table header: "Bit" spanning columns 7–0)

Do not change the given values

(complete, even if machine data tape and printout exist)

MACHINE DATA   SYSTEM 3M   Version 3

Nr. +)	S........	Explanation	Max. Value	Nr.	S........	Explanation	Max. Value
100		Position tolerance	32000	350		Cut-off velocity	15000
101			μm +)				mm/min +)
102				351		Threshold for contour monitor	mm/min +) 15000
103							
110		Clamp limit	32000	352		Tolerance for contour monitor	32000 mm·Test 850 / 125·1000
111			μm +)				
112				353		Dwell time for position monitor	16000 ms
113							
120		Acceleration	6000	354		Velocity command value limit	3000/12000 VELO 1
121			0.01 m/s²				
122			+)	355		Circle end-point monitor	32000 μm +)
123							
130		Max. velocity	15000	356		Threshold for compensation motion	32000 μm +)
131			mm/min				
132			+)	357		Spindle drift	± 500 VELO
133							
140		Velocity command limitation	2048/8192 VELO 1	358		Dynamic smoothing exponent for thread	5
141							
142							
143							
150		KV-factor	10000 0.01 s^{1}	359		Maximum	9999
151				360		speed	1/min
152				361		for	
153				362		8 gear ranges	
160		Limit switch +	± 99999999 μm	363			
161				364			
162				365			
163				366			
170		Limit switch -	± 99999999 μm	371		Manual feed	15000
171				372		Man. rapid traverse	mm/min
172				373		Ref. approach vel.	
173				374		INC speed	+)
180		Reference point	± 99999999 μm	375		DRY feed	
181				376		Dwell time for spindle inhibit	16000 ms
182							
183				377		Min. speed spindle motor	8192 VELO 2
190		Backlash compensation	± 255 μm +)	378		Cut-off spindle speed for M19	1/min
191							
192				379		Gain-factor for M19	1/min/360 degrees
193							
210		Reference point shift	± 9999 μm +)	380		Position limit for M19	1/11 degree
211							
212				381		Software edition	(32000)
213				383		Increase update time	30 1/2 ms
220		Mult-gain	32000 Cx min/m				
221				386		Acceleration time constant	32000 4 ms
222				387		for	
223				388			
230		Drift compensation	± 500/2000 VELO 1	389		8 gear ranges	
231				390			
232				391			
233				392			
				393			

+) limit values for degrees, resp. inches (see sec. 7)
*) the 10° decade is the axis designation for axis-specific machine data ..0 : X-axis   ..1 : Y-axis
..2 : Z-axis   ..3 : 4th. axis

Machine Data Bits

Nr.	Bit 7	6	5	4	3	2	1	0
N 400S								
N 401S					0	0	0	0
N 402S								
N 403S								
N 404S								
N 405S								
N 406S								
N 407S								
N 408S								
N 409S	1	0			1	0		0
N 410S								
N 411S								
N 412S								
N 413S								
N 414S		0	0	0	0	0		
N 415S	1			0	1			
N 416S		0				1	1	1
N 417S	0	0	0			0	0	
N 418S	0	0	0	0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

Do not change the given values.

1.3 Options available according to shipping notice

Present Yes	No	Order code	Options	3T/M0 T	M	3T/M2 T	M	3T/M3 T	M	
		A04	4th. axis	-	X	-	X	-	X	406:7
		B02	Paper tape reader w/o reels	X	X	X	X	X	X	
		B03	Paper tape reader with reels	X	X	X	X	X	X	
		B05	NC w/o operator panel	X	X	X	X	X	X	
		B06	Operator panel switch-over	X	X	X	X	X	X	
		B41	Inch-metric	X	X	X	X	X	X	408:5,6,7
		B61	3-D interpolation	-	-	-	-	-	X	416:5
		B70	Drilling/Milling patterns	-	-	-	-	-	X	416:1
		B72	Drill pattern,bolt hole circle	-	-	-	-	-	X	416:1
		B76	Read/write system memory,@ 29	-	-	-	-	X	X	416:4
		B78	In process gauging	-	-	-	-	X	X	416:3
		C33	Chamfers and radii insertion	X	X	X	X	X	X	415:0
		C43	Memory extension to 16 k ch.	X	X	X	X	X	X	
		C44	Memory extension to 32 k ch.	X	X	X	X	X	X	
		E31	Threading G33	S	X	S	X	S	X	415:1
		E42	Oriented spindle stop M19	-	-	-	-	X	X	407:4,5,6

- = not possible
X = possible
S = standard

Options available according to the shipping list

415:5
415:6
415:2
415:4

Present yes	no	Order code	Options	3T/M0 T	M	3T/M2 T	M	3T/M3 T	M
		F05	S-analog	S	X	S	X	S	X
		F71	External data input	-	-	X	X	X	X
		J11	Operator dialogue	X	X	X	X	X	X
		J12	Automatic tool offset calculation	X	-	X	-	X	-
		J22	German text display	-	-	-	-	X	X
		J23	French text display	-	-	-	-	X	X
		J24	Italian text display	-	-	-	-	X	X
		J25	Spanish text display	-	-	-	-	X	X
		J84	Machine control panel	X	X	X	X	X	X
		K11	Integrated EXE-times 10X	X	X	X	X	X	X
		K12	Integrated EXE-times 10Y/Z	X	X	X	X	X	X
		K51	Integrated EXE-times 5X	X	X	X	X	X	X
		K52	Integrated EXE-times 5Y/Z	X	X	X	X	X	X
		K53	Integrated EXE-times 5Z	-	X	-	X	-	X
		K54	Integrated EXE-times 5-4th.axis	-	X	-	X	-	X
		N20	PC memory extension 8k EPROM 0.5k RAM for 130 WA	-	-	X	X	X	X

- = not possible
X = possible
S = standard

Options available according to the shipping list

| Present | | Order | Options | 3T/M0 | | 3T/M2 | | 3T/M3 | |
yes	no	code		T	M	T	M	T	M
		N22	PC memory extension 8k EPROM 4.5k RAM for 130 WA	–	–	X	X	X	X
		N23	PC memory extension 12k EPROM 4.5k RAM for 130 WA	–	–	X	X	X	X
		N24	PC memory extension 16k EPROM 4.5k RAM for 130 WA	–	–	X	X	X	X
		N25	PC memory extension 20k EPROM 4.5k RAM for 130 WA	–	–	X	X	X	X
		N32	PC memory extension 8k EPROM for 130 WB	–	–	X	X	X	X
		N34	PC memory extension 16k EPROM for 130 WB	–	–	X	X	X	X
		N60	Digital input 32I PC board 420-3	–	–	X	X	X	X
		N65	Digital output 32 O PC board 445-3	–	–	X	X	X	X
		N70	Digital output 16 O PC board 444-3	–	–	X	X	X	X
		N81	Digital Input/Output 48 I,24 O PC board 03400	–	–	X	X	X	X
		N82	Digital output 16 O PC board 03460	–	–	X	X	X	X

– = not possible
X = possible

Options available according to the shipping list

Present yes	no	Order code	Options	3T/M0 T	M	3T/M2 T	M	3T/M3 T	M
		N83	Digital input 96 I PC board 03410	-	-	X	X	X	X
		N84	Digital output 48 O PC board 03421	-	-	X	X	X	X
		N85	Digital Input/Output 32 I,32 O PC board 03450	-	-	X	X	X	X
		N90	Digital input 16 I PC board 432-3	-	-	X	X	X	X
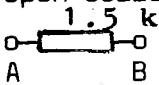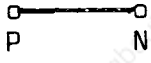
- = not possible
X = possible

1.4 Jumpers on the I/O Boards

(not for version 0)

OPTION	PC board type	Location Nr. 3T/M2	3T/M3	Address Byte Nr.	Jumper

4. Non-standard Strappings

Complete only in case of deviations

Designation	Board	Standard Strappings	Special Strappings	Yes
20 mA - Interface	03100	NC active	NC passive	
Probe output	03315 03325 03350	Relay contact or open collector 1.5 k o—[ ]—o A B o o open C D o o open E H **external**	Other probe outputs	
Velocity control ready	03320 03325 03350	Signal is used o o open P N	Signal is not used o——o P N	
Command value output	03325 03350	Command value ground CVG connected to NC-M	other CV circuit	
PC outputs are locked in case of NC fault	03800 A	PC outputs not locked o——o A B	PC outputs locked o——o C B	

2 Lists and Tables

Contents

Code tables for switches, gear ranges, and external signal input (see sec. 8)

2.1 Standard Machine Data Bits

Like the standard machine data (section 2.2), these bits can be set simultaneously (see sec. 4.4 for operation sequence).

SINUMERIK 3T

Nr.	7	6	5	4	3	2	1	0
N 400S	1	1	1	1	0	1	0	0
N 401S	1	1	1	1	0	0	1	1
N 402S	1	1	1	1	0	0	0	0
N 403S	0	0	0	0	0	0	0	0
N 404S	0	0	0	0	0	0	0	0
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S	0	0	0	0	0	1	0	0
N 408S	0	0	0	0	1	0	0	1
N 409S	1	0	1	0	*	1	0	0
N 410S	1	1	1	1	1	1	1	1
N 411S	1	1	0	0	0	0	1	0
N 412S	1	1	0	0	0	0	1	0
N 413S	0	0	0	0	0	0	0	0
N 414S	0	0	0	0	0	0	0	0
N 415S	1	0	1	0	1	0	1	0
N 416S	0	0	0	0	0	**	1	1
N 417S	0	0	0	0	0	0	0	0
N 418S	0	0	0	0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

SINUMERIK 3M

Nr.	7	6	5	4	3	2	1	0
N 400S	1	1	1	1	1	0	1	1
N 401S	1	1	1	1	0	0	1	1
N 402S	1	1	1	1	0	1	1	0
N 403S	0	0	0	0	0	0	0	0
N 404S	0	0	0	0	0	0	0	0
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S	0	0	0	0	0	0	0	0
N 408S	0	0	0	0	1	0	0	1
N 409S	1	0	0	0	*	0	0	0
N 410S	1	1	1	1	1	1	1	1
N 411S	1	1	0	0	0	0	1	0
N 412S	1	1	0	0	0	0	1	0
N 413S	0	0	0	0	0	0	0	0
N 414S	0	0	0	0	0	0	0	0
N 415S	1	0	0	0	1	0	0	0
N 416S	0	0	0	0	0	**	1	1
N 417S	0	0	0	0	0	0	0	0
N 418S	0	0	0	0	0	0	0	0
N 419S	0	0	0	0	0	0	0	0

For version 0 :

simultaneously [3] and [◇] and Line On

For version 2 and 3 :

Simultaneously [5] and [◇] and Line On

Simultaneously [4] and [◇] and Line On

Simultaneously [6] and [◇] and Line On

* 0 is set automatically (w/o PC) in version 0
  In versions 2 and 3, "1" is set automatically (with PC)

** In versions 0 and 2, set to "0"
   In version 3, set to "1"

2.2 Machine Data List with Standard Machine Data

AXIS-SPECIFIC MACHINE DATA (TEST)

Manual input (with automatically set standard values)	Explanations	Input unit	Max. input value	Units
10* S 50	Position tolerance +)	MS	32 000	μm
11* S 200	Clamp limit +)	MS	32 000	μm
12* S 50	Acceleration	IS	6 000	0.01 m/s^2
13* S 10000	Max. Velocity +)	IS	15 000	mm/min
14* S 2048	Velocity comm. value lim.	-	2 048/8 192 [2]	VELO 1
15* S 1666	Kv-factor	MS	10 000	0.01 s^{-1}
16* S ..9999999	Software limit switch +	MS	±99 999 999 [1]	μm
17* S .-9999999	Software limit switch -	MS	±99 999 999 [1]	μm
18* S 0	Ref. point value	MS	±99 999 999 [1]	μm
19* S 0	Backlash compensation +)	MS	± 255	μm
20* S 0	Tool ref. point value +)	IS	+99 999 999 [1]x)	μm
21* S 0	Ref. point shift +)	MS	± 9 999	μm
22* S 2400	Mult-gain	MS	32 000	C x mm/min
23* S 0	Drift compensation	-	± 500	VELO 1

+) for limit values and units for degrees or inches, see the machine data description (section 7)

Axis assignment :

*	3T	3M
0	X-axis	X-axis
1	Z-axis	Y-axis
2	-	Z-axis
3	-	4th. axis

[1] for versions 0 and 2 : max. 9 999 999

[2] for 12 BIT DAC : max. 2048
for 14 BIT DAC : max. 8192

MS = units for the measuring system
IS = units for the input system

COMMON MACHINE DATA (TEST)

Manual input (with automatically set standard values)	Explanations	Input unit	Max. input value	Units
350 S.....500	Cut-off velocity +)	IS	15 000	mm/min
351 S........0	Threshold for contour monitor +)	IS	15 000	mm/min
352 S........0	Tolerance for contour monitor	MS	32 000	$\dfrac{mm \cdot Test\ 850}{125 \cdot 1000}$
353 S.....500	Dwell time for pos. monitor	-	16 000	ms
354 S....2400	Velocity comm.value limit	-	3000/ 12000 3)	VELO 1
355 S......10	Circle end-point monitor +)	IS	32 000	µm
356 S.......10	Threshold for compensation movement for CRC +)	IS	32 000	µm
357 S........0	Spindle drift	-	± 500	VELO 2
358 S........0	Dynamic smoothing exponent for thread (2^X-1)·sample time	-	5	-
359 S.....500		-		
360 S....1000		-		
361 S....2000	Maximum speed for	-	9 999	1/min
362 S....4000	8 gear ranges	-		
363 S....4000		-		
364 S....4000		-		
365 S....4000		-		
366 S....4000		-		
371 S....2000	Manual feed +)	IS	15 000	mm/min
372 S...10000	Manual rapid traverse +)	IS	15 000	mm/min
373 S...10000	Ref. pt.approach velocity +)	IS	15 000	mm/min
374 S.....500	INCremental speed +)	IS	15 000	mm/min
375 S....2000	DRY feed +)	IS	15 000	mm/min
376 S....1000	Dwell time for spindle inhibit +)	-	16 000	ms
377 S.......0	Minimum spindle motor speed +)	-	8 192	VELO 2

VELO 1 = $\dfrac{10\ V}{2048}$ for 12 BIT DAC

VELO 1 = $\dfrac{10\ V}{8192}$ for 14 BIT DAC

VELO 2 = $\dfrac{10\ V}{2048}$ for vers.0-2,from software 04 vers. 3,from software 01

VELO 2 = $\dfrac{10\ V}{8192}$ for vers.0-2,fr.software 06 up vers. 3,fr. software 02

+) Limit values and units for degrees and inches,see machine data description (sec.7)

3) for 12 BIT DAC,max. 3000

for 14 BIT DAC,max.12000

Manual input (with automatically set standard values)	Explanations	Input units	Max. input value	Units
378 S........0	Cut-off spindle speed **for** M19 3)	–	9 999	min^{-1}
379 S........0	Mult-gain factor for M19 3)	–	10 000	$min^{-1}/360°$
380 S........0	Position limit for M19 3)	–	1 000	1/11 degree
381 S........0	Software edition	–	(32 000)	–
383 S........0	Increase update time 4)	–	30	1/2 ms
385 S.-9999999	2nd.software lim. switch X – x),+)	MS	$\pm$ 99 999 999 1)	μm
386 S........0	Acceleration time const.for 1st. gear 3)	–	32 000	4 ms
387 S........0	Acceleration time constant for 2nd. gear 3)	–	32 000	4 ms
388 S........0	Acceleration time constant for 3rd. gear 3)	–	32 000	4 ms
389 S........0	Acceleration time constant for 4th. gear 3)	–	32 000	4 ms
390 S........0	Acceleration time constant for 5th. gear 3)	–	32 000	4 ms
391 S........0	Acceleration time constant for 6th. gear 3)	–	32 000	4 ms
392 S........0	Acceleration time constant for 7th. gear 3)	–	32 000	4 ms
393 S........0	Acceleration time constant for 8th. gear	–	32 000	4 ms

x) only for the 3T

+) for limit values and units for degrees or inches,
see machine data description (sec. 7)

1) max. = 9 999 999 for versions 0 and 2

3) only for version 3,from software edition 02 up

4) for vers. 0 and 2,from software 06 up

   vers. 3,from software edition 02 up

2.3 Machine Data Bits (TEST)

⌐ active only after Power on-Reset

Nr.		7	6	5	4	Bit 3	2	1	0
400S		Strobe signal duration			②	Address of (inserted) radius & chamfer & tool tip (3T)-resp.mill (3M)-radius			①
401S		Delay time for strobe signal			②	Ad.for coding the tool position for 3T only			①
402S		Duration for M02/M30 signal			②	Address of 4th.axis,only for 3M			①
403S	1. Axis	Omit axis in the start-interlock 5)	Partial actual value multiplied by 10 6)	Rotary axis	Partial actual value divided by 2	Partial actual value multiplied by 2	Sign change for partial actual value	Sign change for velocity command value	Ref. point approach in (-) direction
404S	2. Axis	" " 5)	" " 6)	" "	" "	" "	" "	" "	" "
405S	3. Axis	" " 5)	" " 6)	" "	" "	" "	" "	" "	" "
406S	4. Axis	*)	" " 6)	" "	" "	" "	" "	" "	" "
407S		NC-start w/o ref.point approach	*) 3)	*) 3)	*) 3)	Spindle speed in 0.1 rpm 3)	Spindle encoder installed	Sign change for spindle actual value	Spindle actual value times 2
408S		Sudden stop on the limit switch	Input reset state for inch (G70)	0	Position control in inch	Spindle control directly by NC	Aux.function output prior to motion	Auxiliary function output during sequence number search (SNS) ⑦	
409S		NC-PC interface activation	*)	Feed rate referred to cutter center	Hand wheel installed	PC installed	Diameter programing X-axis (G90) (3T)	2nd measuring board *)	Length compensation adjusted on non-moving axis
410S	active at	DATA Start at MDA	Zero offset data	Tool offset data absolute input △	T.O. data additive input ◇	Part program edit	Dry run feed rate	SNS	Superimpose of S,M,T
411S	RS232 Input	Device code	(input device)			⑤	Baud rate	(input device)	⑥
412S	RS232 Output	Device code	(output device)			⑤	Baud rate	(output device)	⑥
413S	@	EIA code for @							
414S		DC control Character w/o parity RS232 4)						Name of axis associated with the 4th. axis ③	
415S		CRC (3T) *)	*)	Analogue spindle speed (only 3 T)	*)	Teach-in playback MDA	*)	Thread and feed/rev. (only 3T)	*)
416S		Block end with carriage return and LF	ACTUAL VALUES X-axis display in diameter (3T)	*) 3)	*) 3)	*) 3)	NC Alarm Texts	Cycles and @	RS232 (V24.2)

*) Single bits according to Start-up instructions or Control Data table.

Nr.		BIT							
		7	6	5	4	3	2	1	0
417S					Deceleration to velocity of next block 4)	Spindle speed override active in threading 4)	User input in diameter (3T) 4)		14-BIT DAC 4)
418S									
419S									

3) Only version 3, from software edition 02 up.
4) Versions 0 and 2, from software edition 06 up.
   Version 3, starting with software edition 02.
5) Versions 0 and 2, from software edition 07.
   Version 3, starting with software edition 03.
6) Only version 3, from software edition 03 up.

1 Address for radius,
chamfer, and tool radius,
as well as for tool nose
position and 4th. axis.

Bit 3 2 1 0	Name
0 0 1 1	A
0 1 0 0	B
0 1 0 1	C
0 1 1 0	U
0 1 1 1	V
1 0 0 0	W
1 0 1 1	P

3 Name of the
axis to which the
4th. axis is subor-
dinated (only for 3M)

Bit 1 0	Name
0 0	X
0 1	Y
1 0	Z

2 Times

Bit 7 6 5 4	Time [ms] 3T	3M
0 0 0 0	16	18
0 0 0 1	32	36
0 0 1 0	48	54
0 0 1 1	64	72
0 1 0 0	80	90
0 1 0 1	96	108
0 1 1 0	112	126
0 1 1 1	128	144
1 0 0 0	144	162
1 0 0 1	160	180
1 0 1 0	176	198
1 0 1 1	192	216
1 1 0 0	208	234
1 1 0 1	224	252
1 1 1 0	240	270
1 1 1 1	256	288

7 Auxiliary function
output during SNS:

1 Bit 0	Output
0 0	none
0 1	after cycle start
1 0	During SNS
1 1	-

5 Device coding
Meaning of bit

Bit 7 6	Number of Stop-Bits
0 1	1 Stop-Bit
1 0	1 1/2 Stop-Bit
1 1	2 Stop-Bit

Bit 5	Parity Type
0	odd
1	even

Bit 4	Parity Bit
0	w/o parity
1	with parity

Bit 3	'Ready for operation'(DSR) evaluation
0	no
1	yes

6 Baud rate

Bit 2 1 0	Baud
0 0 0	110
0 0 1	150
0 1 0	300
0 1 1	600
1 0 0	1200
1 0 1	2400
1 1 0	4800
1 1 1	9600

5 and 6 : Possible Input/Output Device Connections (Selection Table)

	Machine datum (binary)								HEX	Device
	B7	B6	B5	B4	B3	B2	B1	B0		
Universal Devices	1	1	0	0	0	1	0	0	C4	FACIT 4040 with P 81 (1200 BAUD)
	1	1	0	0	0	0	1	1	C3	FACIT 4070 with M 77 interface (600 BAUD) 54
	1	1	0	0	0	0	1	0	C2	PT80 Siemens printer Start-up datum with STT104 Interface (300 BAUD)
	1	1	0	0	0	1	0	0	C4	SANYO M25020 cassette unit with ZE601 interface (1200 BAUD)
	1	1	0	0	0	1	0	0	C4	SME (1200 BAUD)
	1	1	0	0	0	1	0	0	C4	Coupling NC —— NC wire controlled (1200 BAUD)
	1	1	0	0	0	1	0	0	C4	FACIT 4030 (1200 BAUD)
Special Devices	0	0	0	0	0	0	0	0	00	Output : PT80 (300 BAUD)　　　　4) Input : S-tape reader
	0	0	0	0	0	1	1	1	07	Siemens tape reader with and without reel (9600 BAUD)
	0	0	0	0	1	1	1	1	0F	Siemens tape reader with and without reel (9600 BAUD)
	0	0	0	1	1	0	0	0	18	Teletype ASR-33 full duplex 6) (110 BAUD) 10
	0	0	1	0	0	1	1	0	26	FANUC hand reader　　　　　　4) DC1/DC3 controlled (4800 BAUD)
	0	0	1	1	0	1	1	0	36	FANUC system P/D　　　　　　4) (4800 BAUD)
	0	0	1	0	0	1	0	0	24	Coupling NC —— NC　　　　　4) with control characters DC1-DC4 (1200 BAUD)
	0	0	1	0	0	1	1	1	27	FACIT 4040 with P 81　　　　　4) with control characters DC1-DC4 (9600 BAUD)

4) For versions : - 0 and 2 from software edition 06 up
　　　　　　　　 - 3 from software edition 02 up

6) For versions : 0 and 2 (from software 04 and 05 up),and
　　　　　　　　 3 (from software edition 01),
　the following machine data must be entered for teletype ASR-33 : 1100 0000.

2.4 Display (Test)

ID Nr.	Axis 3T	Axis 3M	Display	Units Metric	Units Inches
800 S	X	X	Following error	μm	10^{-4} In.
801 S	Z	Y	"		
802 S	⊔	Z	"		
803 S	-	4th	"		
810 S	X	X	Actual value (position control)	μm	10^{-4} In.
811 S	Z	Y	"		
812 S	-	Z	"		
813 S	-	4th	"		
820 S	X	X	Velocity command value	VELO 1	
821 S	Z	Y	"	2048/8192 VELO =	
822 S	-	Z	"	= 10 V	
823 S	-	4th	"		
830 S	X	X	Partial actual value	$\frac{\mu m}{\text{update t.}}$	$\frac{10^{-4} \text{In}}{\text{update t.}}$
831 S	Z	Y	"	Update time :	
832 S	-	Z	"	3T 8 ms	
833 S	-	4th	"	3M 9 ms	
840 S	X	X	Contour deviation	μm	10^{-4} In.
841 S	Z	Y	"		
842 S	-	Z	"		
843 S	-	4th	"		
850 S	X	X	Calculated position loop gain	0.001 $\frac{\text{m/min}}{\text{mm}}$	0.001 $\frac{\text{In/min}}{1000 \text{ In}}$
851 S	Z	Y	"		
852 S	-	Z	"		
853 S	-	4th	"		
860 S	-	-	Spindle speed command value	VELO 2	
861 S	-	-	Spindle position	$\frac{360°}{4096}$	

$$\text{VELO 1} = \frac{10 \text{ V}}{2048} \quad \text{for 12 bit DAC}$$

$$\text{VELO 1} = \frac{10 \text{ V}}{8192} \quad \text{for 14 bit DAC}$$

$$\text{VELO 2} = \frac{10 \text{ V}}{8192} \quad \text{for versions :} \begin{array}{l} \text{0 , 2 from software 06 up} \\ \text{3, from software edition 02 up} \end{array}$$

$$\text{VELO 2} = \frac{10 \text{ V}}{2148} \quad \text{for versions :} \begin{array}{l} \text{0 , 2 for software 04,05} \\ \text{3, for software 01} \end{array}$$

2.5 Setting Data : FOR VERSIONS 0 and 2

2.5.1 Input and Display : Zero Offset, S-max.,

M19 Setting Data and R-parameters

Input Nr.	Address	Display/Input		Sign	Nr. of decades	Units Metr.	In
1-4 [2]	X,Y,Z,4th	Zero offset	X	±	7	μm	10^{-4} In
5	X,Y,Z,4th	Programable zero offset G59	-	±	7	μm	10^{-4} In
6	X,Y,Z,4th	External zero offset	-	±	4	μm	10^{-4} In
20	S	Spindle speed limitation G92	X	---	4	1/min	
25	N	Setting data bits	X	---	see below	-----	
100 - 149	R	R-parameters	X	±	7	-----	

2) Starting with software edition 06 ,   4 ZO for 3T

2.5.2 Setting Data Bits (Operator Data)

also see the operating instructions, section 12.4

Identity Nr.

Input Bit	0			1
	Hand wheel ,increments per division			
	1		10	100
7	0 — or — 1		0	1
6	0 1		1	0
5	Tape punch ISO-code			Tape punch EIA-code
4				
3	Program start with % 1)			Program start with LF 1)
2	Tape block parity OFF			Tape block parity ON
1	Operator dialogue OFF			Operator dialogue ON
0	Actual value display in reference to machine zero			Actual value display in reference to part's zero *)

*) Referred to W, without zero offset, without tool offset

1) Starting with software edition 06

2.6. Setting Data FOR VERSION 3

2.6.1 Display and Input Zero Offset, S-max.

M19 Setting Data Bits and R-parameters

Input Nr.	Address	Display/Input		Sign	Decade Nr.	Units metr.	inch
1-4 [2]	X,Y,Z,4th	Zero offset	X	±	8	μm	10^{-4} In
5	X,Y,Z,4th	Programable zero offset G59	---	±	8	μm	10^{-4} In
6	X,Y,Z,4th	External zero offset	---	±	4	μm	10^{-4} In
20	S	Spindle speed limitation G92	X	---	4	1/min	
22	S	Oriented spindle stop [1] M19	X	+	4	0.5 degree	
25	N	Setting data bits see 2.6.2	X	---	8	---	
26	N	Setting data bits see 2.6.3	X	---	8	---	
100 - 199	R	R-parameters	X	±	8	---	

[2] Starting with software edition 02 , 4 ZO for 3T

2.6.2 Setting Data Bits Nr. 25 (Operator Data)

Input / Bit	0	1
7		
6		
5	Tape punch ISO-code	Tape punch EIA-code
4		
3	Program start with % [1]	Program start with LF [1]
2	Tape block parity OFF	Tape block parity ON
1	Operator dialogue OFF	Operator dialogue ON
0	Actual value display in reference to machine zero	Actual value display in reference to work piece zero *)

[1] Starting with software edition 02

*) Referred to W, without zero offset, without tool offset

2.6.3 Setting Data Bits Nr. 26 (Operator Data)

Input \ Bit	0		1	
7				
6				
5				
4				
3				
2	Hand wheel increments per division	0	Hand wheel increments per division	100
1	Hand wheel increments per division	0	Hand wheel increments per division	10
0	Hand wheel increments per division	0	Hand wheel increments per division	1

2.7 Alarm List

Clear	Nr.: 3.Decade / 1.+2.Decade	8 Bit 7	7 Bit 6	6 Bit 5	5 Bit 4	4 Bit 3	3 Bit 2	2 Bit 1	1 Bit 0
	00				Axis 1 (Moving axis disabled)			Axis 1 (Limit switch ⊙)	Axis 1 (Limit switch ⊕)
	01				Axis 2			Axis 2	Axis 2
	02				Axis 3			Axis 3	Axis 3
	03				Axis 4			Axis 4	Axis 4
	10	Axis 1 (Contaminated scales)			Axis 1 (Drift too high)	Axis 1 (Position control Hardware *)	Axis 1 (Contour Monitor)	Axis 1 (Velocity command value too high)	Axis 1 (Stand-still monitor)
	11	Axis 2			Axis 2	Axis 2	Axis 2	Axis 2	Axis 2
	12	Axis 3			Axis 3	Axis 3	Axis 3	Axis 3	Axis 3
▨	13	Axis 4			Axis 4	Axis 4	Axis 4	Axis 4	Axis 4
	22	Spindle encoder fault			Position control loop monitor of spindle *)		Emergency Stop	Control not ready	
	23	Time monitor V24 Interface	Overflow 2 Hardware Reader error	No stop-bit	Overflow	Parity	Control word transfer	Overflow 1	Stop-bit -parity error
				USART Hardware Error				Reader Hardware Error	
	24							Over-temperature	
	25		Block w/o LF or with more than 120 charct.			Operating error V24 interface	Parity error in memory	Program not in memory	Block not in memory
	26							1)	SNS block not found
	27	Memory overflow	Discrepancy between memory and tape progr.	Tape format error	Tape input not allowed	Block with more than 120 charact	Block parity error	Irrelevant EIA character	Character parity error
	28	Sub-routine error	Cutter point error						General decoding error
	29		False input parameter	False block order	False G02/G03	False radius value	False angle value	No intersection	False input value
					Blueprint Prog.Error				

*) can be cleared only with PORESET

Alarm List (continued)

Clear **	Nr.: 3rd. Dec. / 2nd.Dec.	8 Bit 7	7 Bit 6	6 Bit 5	5 Bit 4	4 Bit 3	3 Bit 2	2 Bit 1	1 Bit 0
	30	Circle end-point error				Zero or tool off set value error		Option not present	Circle not in selec-ted plane
	31		Too many axes to be driven	No F-word or too large		Falsely programed lead			
//	32							Functions not allowed with selec-ted CRC	
	33								
	34								
	35								NC-start without ref.point
	50	2x axis,or more than 2 axes progr. rep.progr.f.		CRC/contour error	Blueprint programing error	False block structure		More than 6 geometry parameters	General
//	51			Complete block can't be displayed	Preselected block nr. cannot be found	Block with more than 120 characters	Memory overflow	Input inhibited	Input only in Reset-state
	52	Kv-factor not deter-mined	Kv-factor of axes is not equal				Hold at thread 1)		Strobe-input error
	53	General input error	Last progr. not termina-ted	Only 2 axes allowed at playback	Playback only allowed at axes rest	Playback only when MDI inter-rupted	Playback in 1st. block not allowed	Program nr. already used	Block with more than 120 charac-ters
Restart	70							False address code in machine datum	
	71								Battery alarm

(spanning notes in table: "Reparable programing error" above rows 50–51; "Contour Monitor" within row 52; "MDA Error" below row 53)

** Input line (lowest line) must be completely cleared.

Error 70X cannot be cleared with either RESET or CLEAR !

Error 71X can be cleared with CLEAR !

1) Alarm "Hold at Thread"
Versions 0 and 2 up to software 05
Version 3, software 01   Alarm-Nr. 262

2.8 Interface Signals

Input Signals 3T

NC Test Nr.	Byte	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0	PC DW	Byte-AS Byte	Relat. Flag Byte
7	0	Operating Mode Selector Switch D	C	B	A	Feed/Rapid Override Switch D	C	B	A	1 H	0	0
7	1	Key switch	Dry run	Block delete	Single block	Sequence number search (SNS) / Spindle Override Switch D	C	B	A	1 L	1	1
7	2	Rapid traverse override active	Rapid traverse superimpose	X+ (Directional Keys)	X-	Z+	Z-	*Deceleration X	*Control enable X	2 H	2	2
7	3	2nd softwere limit switch-X active		Data start 1)	Gauging 1)	Hand wheel 1)	NC start	*Deceleration Z	*Control enable Z	2 L	3	3
8	4	Gear Range Code C	Gear Range Code B	Mirror image Z-values	Mirror image X-values	Spindle direction CW	Spindle enable	Feed enable		3 H	4	4
8	5	*E-stop	Read-in enable		Axis lock		Without operator panel			3 L	5	5
8	6	Strobe signal			External Data Input Code Signal for Strobe E	D	C	B	A	4 H	6	6
8	7	H	G	F	E	External Data Input Datum D	C	B	A	4 L	7	8
9	8	Q	P	O	N	External Data Input Datum M	L	K	I	5 H	8	7

NC — Interface Control or PC — Data bit

PC — Data Block #9

1. I/O board for 3T, version 0, and interface PC-NC for 3T 2 and 3T 3.

Only 3T 2 / 3T 3 Interface PC - NC

1) Only 3T 3, from software edition 02 up

Output Signals 3T

Header groups: NC | NC-to-Interface Control or PC (Data Bit) | PC (Data Block # 9)

NC Byte (Test Nr.)	Data Bit 7	6	5	4	3	2	1	0	DW	Relat. Byte-Ad	Flag Byte
10 | 0	M *(Strobe Signal)*	S (S2 *)	T	Spindle in position S1 *)	Rapid traverse *(Motion Command)*	Thread	Z	X	7 H	14	12
10 | 1	Program active	RS232 active 1)	NC Ready 2 1)	NC Ready 1			M02/M30 Reset	Program stop M00	7 L	15	13
10 | 2	D *(10^1)*	C	B	A	D *(10^0)*	C	B	A	8 H	16	15
10 | 3									8 L	17	16
11 | 4	D *(10^3)*	C	B	A	D *(10^2)*	C	B	A	9 H	18	17
11 | 5									9 L	19	14

Rows 10|2 and 11|4: BCD Output

Left-side annotations:

— 1. I/O board for 3T, version 0, and interface NC - PC for 3T 2 and 3T 3 → (bytes 10|0 … 10|2)

— Only 3T 2 3T 3. Interface NC - PC → (bytes 10|3 … 11|5)

— Only 3T 3, from software 02 up

*) In version 0, the 4-decade S-function is output in two steps :
  S1 ≙ 10^3 and 10^2 decade (high byte), then
  S2 ≙ 10^1 and 10^0 decade (low byte)

1) Only 3T 3, from software 02 up

Input Signals 3M

NC Test Nr.	Byte	\	NC-to-Interface Control or PC — Data Bit								PC Data Block #9 Relat. Byte-Ad	DW	Flag Byte
			7	6	5	4	3	2	1	0			
7	0		Operating Mode Selector Switch D	C	B	A	Feed/Rapid Override Switch D	C	B	A	0	1 H	0
7	1		Key switch	Dry run	Block delete	Single block	Sequence number search (SNS)	Spindle Override Switch C	B	A	1	1 L	1
7	2		Rapid traverse override active	Rapid traverse superimpose	Direction Keys +	Direction Keys –	Axis Selector switch code B	A	*)Deceleration X	Control enable X	2	2 H	2
7	3		4th. axis is main axis		Data start 1)	Gauging 1)		NC start	*)Deceleration Y	Control enable Y	3	2 L	3
8	4		Gear Range Code C	B	A	Spindle direction CW	Spindle enable	Feed enable	*)Deceleration Z	Control enable Z	4	3 H	4
8	5		*) E-stop	Reed enable	Mirror Image Y	Mirror Image X	Axis lock	Without operator panel	*)Deceleration 4.	Control enable 4.	5	3 L	5
8	6		Strobe signal			External Data Input Code signal for strobe E	D	C	B	A	6	4 H	6
8	7		External Data Input Datum H	G	F	E	D	C	B	A	7	4 L	8
9	8		External Data Input Datum Q	P	O	N	M	L	K	I	8	5 H	7

I/O board for 3M 0, and interface PC – NC for 3M 2 & 3M 3

Only 3M 2, 3M 3 interface PC – NC

1) only 3M 3, starting with software edition 02

Output Signals 3M

NC Test Nr.	Byte	7	6	5	4	3	2	1	0	DW	Relat. Byte-Ad	Flag Byte
		Strobe Signal			**Spindle Motion Command**							
10	0	M (S2 *)	S	T	Spindle in position) (S1 *)	4.	Z	Y	X	7 H	14	12
10	1	Program active	RS232 active	NC ready 2 1)	NC ready 1	Rapid traverse	Thread	M02/M30 Reset	Program Stop M00	7 L	15	13
			BCD Output 10¹				BCD Output 10⁰					
10	2	D	C	B	A	D	C	B	A	8 H	16	15
10	3									8 L	17	16
11	4									9 H	18	17
			BCD Output 10³				BCD Output 10²					
11	5	D	C	B	A	D	C	B	A	9 L	19	14

Header spans:
- "NC-to-Interface Control or PC" — **Data Bit**
- "PC" — **Data Block #9**

1. I/O board for 3M 0, and interface NC – PC for 3M 2 & 3M 3

Only 3M 2 3M 3 interface NC – PC

*) for version 0 (see page 2-16)

1) only 3M 3, from software 02 up

3.   Prerequisites and Visual Checks

Contents

3.1   Preliminary Remarks

Plastic carpeting as well as the plastic or rubber soles of people's shoes can cause static charge accumulations of up to several kV. Integrated circuits are sensitive to such charges. For this reason, the circuit components and traces should never be touched before having discharged on a grounded part of the machine.

PC boards and power supply lines should never be connected or disconnected while the power is on.

Even when the control is switched off, one must be careful that no short circuits occur in the $V_{cc}RAM$ traces, because these can lead to falsification of information in the buffered CMOS RAM memories, or even cause the traces to burn out.

MOS   WARNING !

Mind the safety
instructions !

MOS   WARNING !

Mind the safety
instructions !

MOS is the technology used to manufacture highly integrated digital circuits.
"MOS" is an abbreviation for Metal Oxide Silicon.The main advantages of the MOS
method are :

- the simple construction of the transistor
- the high density
- the extremely low power requirements.
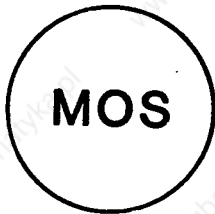
(**MOS**)   Logo on
packaging

M
O   Logo on the
S   PC board

WARNING !

The PC board is assembled with MOS components.Potential equalization
is necessary before the PC board is handled,in order to avoid
destroying the MOS components.Take the PC board with its conducting
foam out of the packaging box,and with your hand,touch a grounded
part of the machine.Do not touch components or traces !

(Instryction included in the packaging)

Further Note :

Do not open the special packaging unnecessarily.
Store only in the black (conducting) foam.
Do not bring into contact with plastic materials (because of possible
static charge build-up).
Switch off the power supply before insertion or removal.

Prerequisites, which must be met by the customer before Start-up :

The recommended machine data for the particular machine should be on hand.

Electrical and mechanical assembly of the machine must be completed,and the machine must be ready for operation (which should be confirmed by the customer).Also pertinent here is the note in section 3.3.13. Are the drives set up ?

The interface and customer PC program should be functional,tested according to the interface description,and connected to the machine and the NC (this should be confirmed by the customer).Also see the notes in section 3.3.13 .

The position coders must be mounted and wired to the NC (visual check).

The cables to the interface and machine should be connected.The cable shields should be brought to the end point of the control,all according to the interface description.

The flexible grounding cables should be connected (visual inspection) :

Ground rail at the interface - SINUMERIK 10 mm^2
Ground rail at the interface - Machine base 10 mm^2
SINUMERIK (NC)   - Operator panel 6 mm^2

Check tapes should be available for testing the machine specific functions.

The customer must make available the personnel needed for assistance to work on the interface,machine operation,and the customer's PC program.

Recommendation : traveling ranges should be limited by moving the hardware limit switches (for larger safety distances).

If the customer has used intermediate connectors in the position control cables,check if the connections are properly made,check for strain relief, and especially for the required shields.

3.3 Supply Voltages

3.3.1 Power Supply Components (if applicable)

Primary 3x 380/415 V / 50 / 60 Hz (tolerances + 10% - 15%)

Secondary + 24 V

Type 6 EV 1350-5AK 20 A

6 EV 1360-5AK 40 A

3.3.2 Line Conditions

The supply voltage for the logic components, including PC and operator panel, is designed for 24 V (DC).

This 24 V supply voltage must be generated from the line voltage by the components of the power supply.

Built-in power supply data :

	3T/3M Basic version 0,1	3T/3M Basic version 2	3T/3M Basic version 3
Rated line voltage	24 V_	24 V_	24 V_
Input voltage range including ripple	20 to 30 V	20 to 30 V	20 to 30 V
Input capacity	8100 μF	8100 μF	8100 μF
Current consumption 1) Logic components $U_E = 20$ V $U_E = 24$ V $U_E = 30$ V	$I_E = 3.9$ A $I_E = 3.2$ A $I_E = 2.6$ A	$I_E = 5.0$ A $I_E = 4.2$ A $I_E = 3.4$ A	$I_E = 5.4$ A $I_E = 4.5$ A $I_E = 3.6$ A
Current consumption 2) Operator panel $U_E = 20$ V $U_E = 24$ V $U_E = 30$ V	$I_E = 1$ A $I_E = 0.8$ A $I_E = 0.7$ A	$I_E = 1$ A $I_E = 0.8$ A $I_E = 0.7$ A	$I_E = 1$ A $I_E = 1.8$ A $I_E = 1.5$ A

1) Current consumption of the logic components NC + PC without INPUT-OUTPUT of the I/O boards
2) without machine control panel

3.3.3 Power Supply Connection - Logic Components

This connection is made to the terminal strip on the front plate of the
24 V power supply O3 500 (NC) = wire gauge 1.5 mm^2
24 V power supply to the extension rack = wire gauge 1.5 mm^2

If multi-conductor cables are used,don't leave free any unused conductor,
i.e. redundant conductors must be paralleled.

Wire gauge of the cable for Power On :   2 x 1 mm^2 shielded
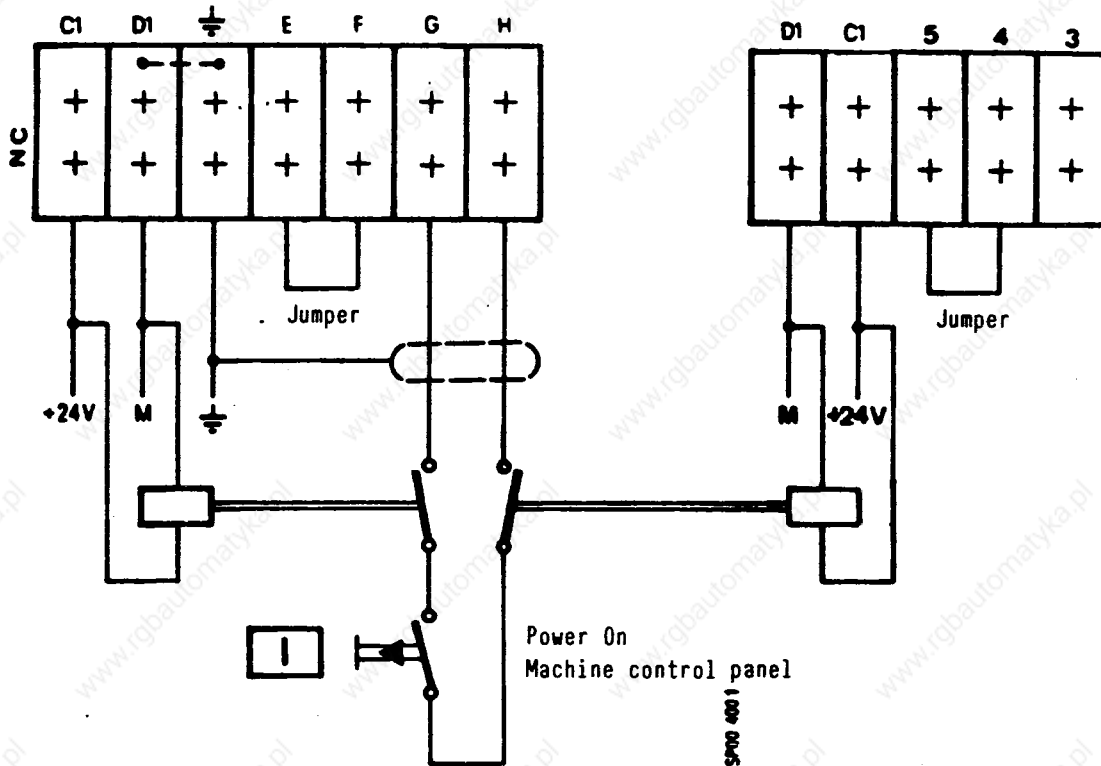
The M-input terminal D1 of the NC connected internally to the chassis
(grounded on back plane)

Note :

If external switch components are used for Power On, no latching switches
may be used.Connections E - F (remove jumper) can be used as external
enable (floating,e.g. relay contact).

3.3.4 Line Connection for Fans

Input voltage :   220 V, 50 Hz

Terminal strip   X1
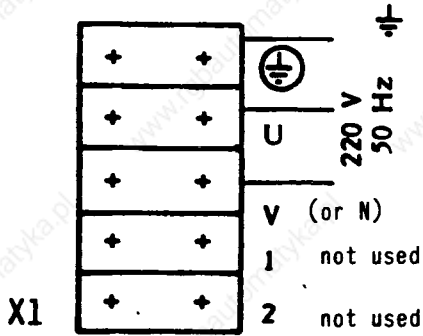
Note :

There may be,in the fan section,a terminal strip X2,but it is not connected. Possible mislables (e.g. 24 V) must be removed.

3.3.5 Operator Panel Power Supply

internal jumper

Cable

2 · 1,5

+24V

0V

24 V power supply

Frame logic components

6 yellow-green

M5 Screw

+24V Machine control panel
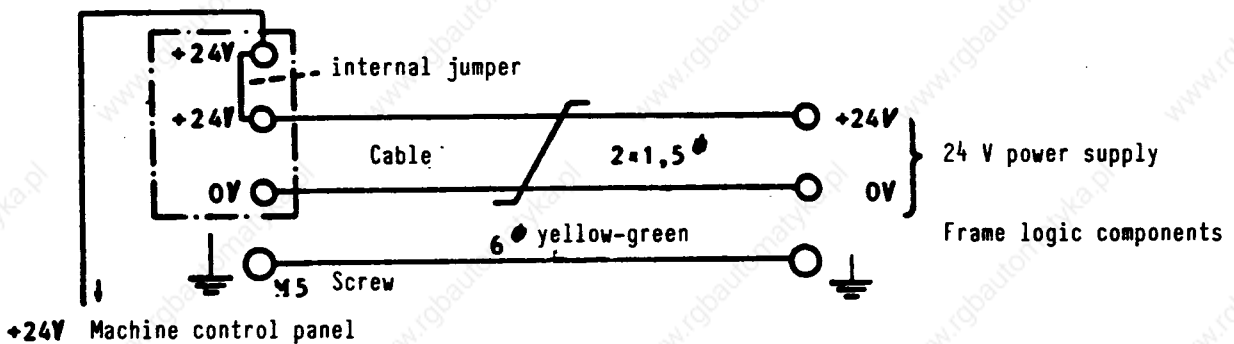
Operator Panel Connection Board

+24V
+24V
0V

50 pol.
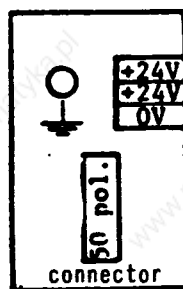
connector

Warning ! Before switching the operator panel on,one must check that the power supply is hooked up with the proper polarity,and that there is a proper M-connection to the logic components.Also see the interface description,section 1.1.7 . Improper connection may lead to the destruction of components (IC's) of the operator panel logic,and of logic components.Also check the 6 mm² ground connection to the logic frame.

Operator panel to logic components connection :

		Basic version 0,2	Basic version 3
Operator	PB board type	03700	03780
	24 V connector	X700	X785
Panel	50 pole connector	X702	X781
Logic	PC board type	03100	03810
Components	50 pole connector	X102	X812

3.3.6 Machine Control Panel   03 630

Faston connector 6.3   P24
Input voltage   + 24 V_

3.4   Visual Inspection

3.4.1 Grounding

Clean grounding,for the dissemination of external noise,is essential for smooth operation.Special care should be taken that the required wire gauge be used,and that no ground loops are present (also see section 3.2).

3.4.2 Position Coders

Special attention should be paid that the scales (air gaps,etc) and pulse coder (coupling)are properly installed;also see the Heidenhain installation and adjustment instructions.Make sure the connectors are wired correctly and the connections are tight.Different brands of position coders can cause accuracy and surface quality problems,for which we take no responsability.

3.4.3 Cabling

The power and control cables should be separated.No ground loops are allowed.Poor grounding or ground loops become most apparent as low frequency noise on the velocity command value.This makes smooth runs impossible at low speeds.
Also check for any kinks,proper ducting,and cable tracks.

3.4.4 Shielding

The outer shields of all cables leading to or from the control must be grounded through the connectors at the control (see the interface description).Only the cable to the operator panel has a shield grounded on both ends.

3.4.5 Operator Panel

Check the switches,push-buttons,lamps,symbols,actual value and data displays.

3.4.6 General State

Are the PC boards fastened? Cover plates?
Documents : log book and complete assembly parts list ?
(The assembly parts list is included with the original shipping notice, and must be filed in the log book)

When components are exchanged or in malfunction cases,always check all the socket plugged IC's for proper location and connection.

WARNING !

The 24 V power supply 03500 and RAM memory 03210 should be disconnected only in cases of malfunctions,because machine data etc,are lost otherwise (battery in power supply).

3.4.7 Battery in Power Supply

The back-up battery for the NC and PC is within the power supply unit 03500; it can be exchanged from the front.The positive terminal is at the top,at the insulated contact ; ground shorts must be prevented !
The battery should be changed only while the control is on,so that memory information is not lost.The battery voltage is always checked at PORESET, and if it falls below 2.7 V,alarm 711 lights up.
Battery type :   3.4 V / 5 Ah
                    TL 2200
                    IEC-R-14 (Baby battery)

Connection for the auxiliary battery :
(only applicable to basic version 2 (with PC)
An external auxiliary battery can be connected to the 6.3 mm faston termi-
nals (marked U-BATT and 0 V) for test purposes.This battery would be loca-
ted on the backplane of the PC.The terminals can be accessed by removing
the right-side (fourth) I/O board (see section 3.4.2) .

WARNING !

For units with integrated PC,if the back-up battery voltage is too low,when
the PC is switched on,it goes into Stop-mode.This also prevents the NC from
starting,and the red light on the NC-CPU 03100 lights up or flashes (see
section 4).In this case no alarm 711 display possible.

3.4.8 Cables

Check all the cables (according to the cable and devices overview in the
interface description),and especially those supplied by the customer.
At least one connector should be opened and examined closely,with particu-
lar attention being paid to conducting elastomere connections.If you find
deviations from our guidelines,please inform the sales office concerned,
and if necessary,correct the problem (see Interface section 1.1.5).

3.5 NC-Boards and Strappings

3.5.1 Identification System and Generalities

```
                                        ┌─┬─┬─┬─┬─┐  ┌─┬─┐
                                        │0│3│3│1│0│  │A│A│
                                        └─┴─┴─┴─┴─┘  └─┴─┘
   System Nr.
   Board type  a)
   1 CPU
   2 Memory
   3 Position control
   4 I/O boards
   5 Power Supply
   6 Wired boards
   7 Operator panel board
   8 Coupling board
   9 -
   0 other
   Version Nr. of a board type  0.....9  b)
   Innovation Nr. 0....9
   Assembly version A....Z
   Manufacturing edition A....Z
```
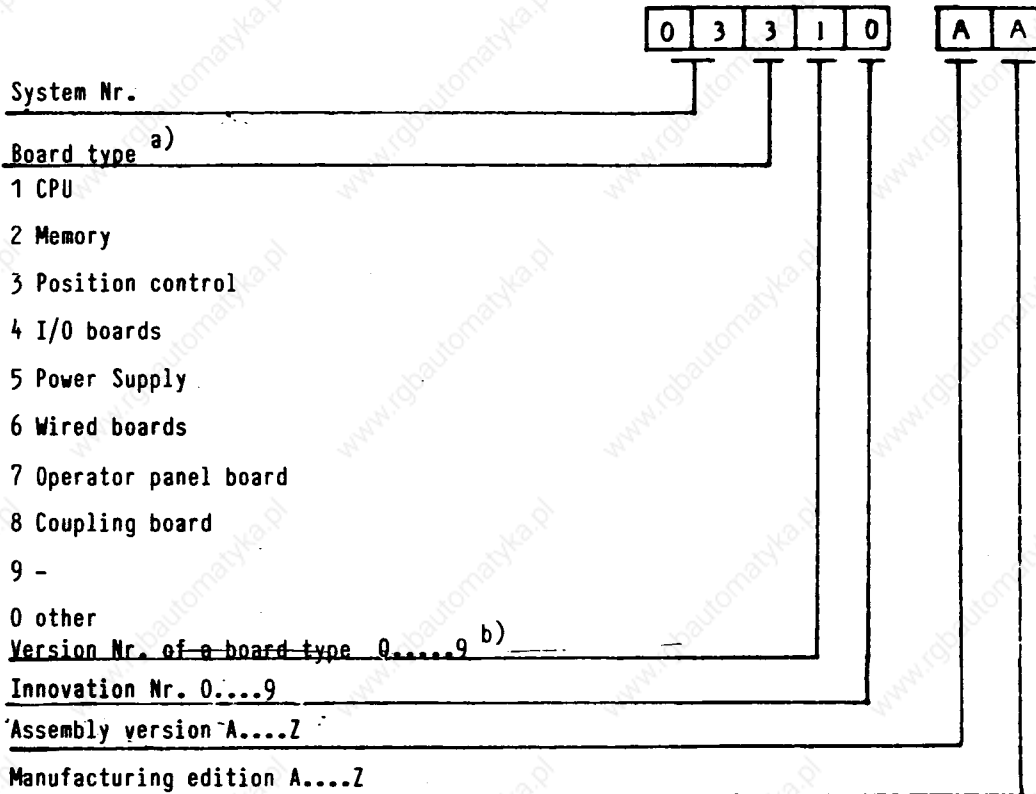
a) For a combination of board types,the more significant board is
   used for identification.

b) If the number of board variations exceeds 10,the innovation number is
   also used.

The example shown above is for the position control board in the assembly
variety 03 310A.The front plate of this board has here the designation
03 310A/B,but only the left PC board is present ; the two connector loca-
tions on the top right of the front plate are covered over. This board can
be used for 3T or 3M with 3 axes,without S analogue.For the 03 310B assem-
bly variety,both PC boards are present for use with four axes and/or
S analogue for the 3M.For connectors arrangement,see section 3.5.2.
For board assignment , see section 3.5.2.

On the back edge,the NC boards have only one 96-pole connector for the NC
bus.In versions 2 and 3,the couple board 3 800 has,at the top,an addi-
tional 48-pole connector for the PC bus.The rest of the boards' have two
48- pole connectors.

On the bottom,in the frame at the slot location,an identification strip
carries the number of the board to be connected.

Information concerning board handling can be found in section 3.1 .

3.5.2 Logic Component Assembly

Assembly of basic version 0
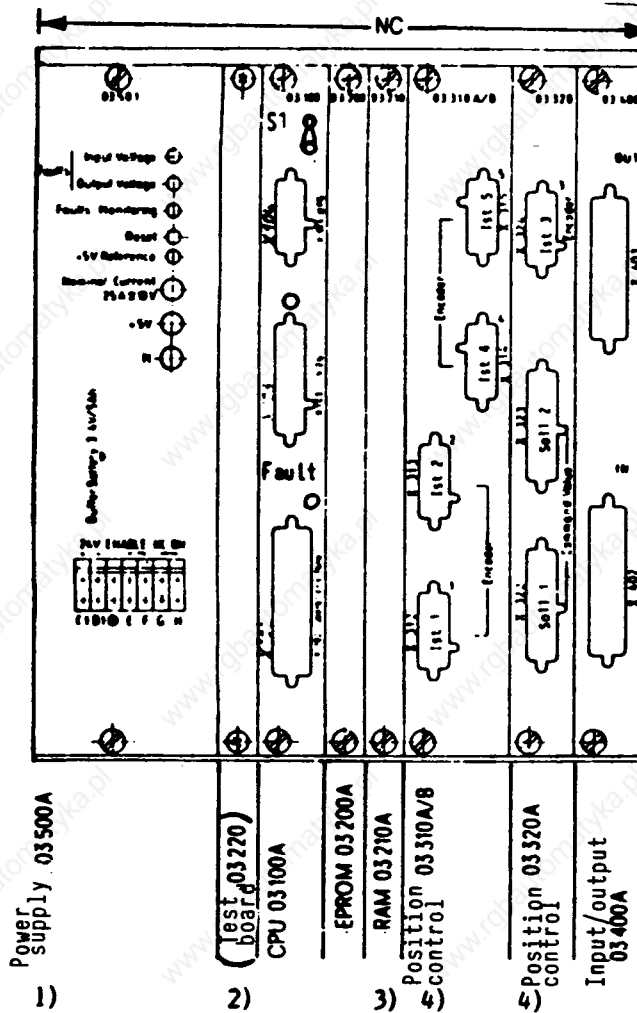
Remark concerning basic version 0 :

Only type 03 400 can be used for Input/Output PC board.

Assembly of basic version 2 :

Power supply 03500A 1)	Test board .03220) 2)	CPU 03100A	-EPROM 03200A	-RAM 03210A 3)	Position control 03310A/B 4)	Position control 03320A	PC coupling 03800A	I/O 03400A 5)	I/O 03400A 5)	I/O 03400A 5)	I/O 03400A 5)	PC memory	PC 130W	PU interface
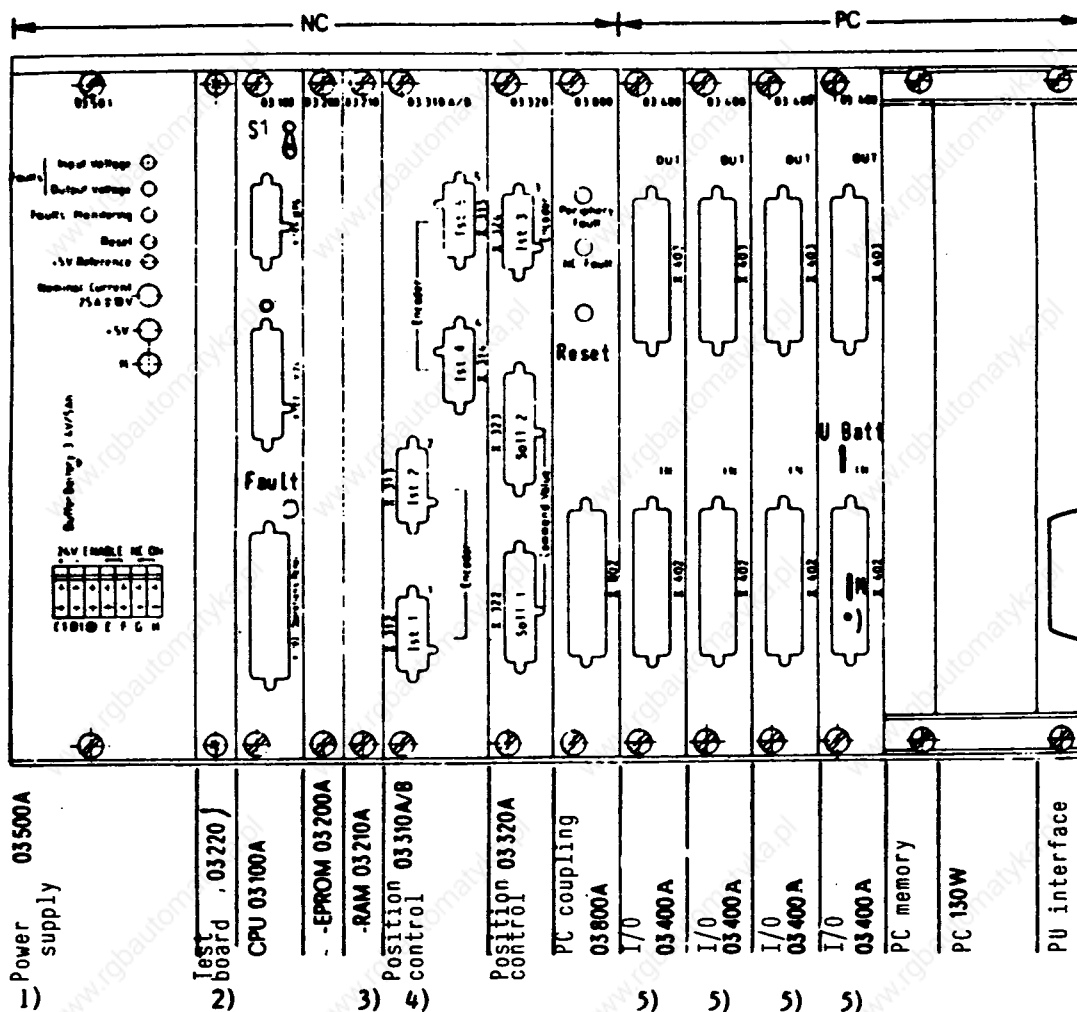
*) Location of the 6.3 mm faston connector for the auxiliary battery
  (see section 3.3.12)

In exceptional cases (PC malfunction) for version 2, if it becomes neces-
sary to operate without the PC, all PC boards -including the I/O and the
coupling boards- must be disconnected. The basic functions of the interface
(without the 3rd. and 4th. decades and external data input) can be tested
with an I/O board to the 96-pole adaptor +) on the NC bus, (so that there
is no connection through the upper 48-pole connectors to the PC bus).
In this special case, machine datum 409 bit 3 must be set to 0.

+)see section 9.1

Assembly of version 3
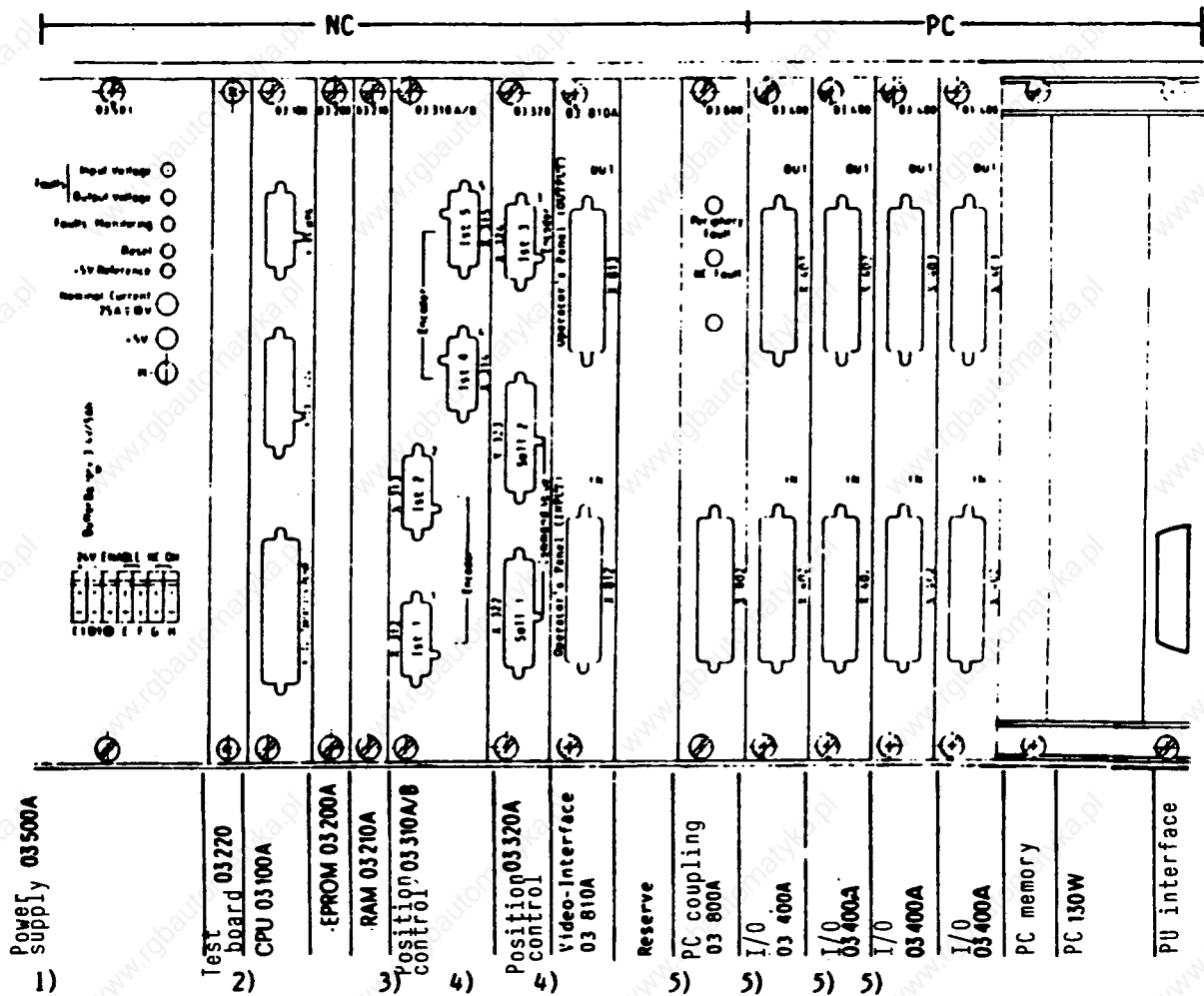
*) Position of the 6.3 mm faston connector for the auxiliary battery

Remarks concerning basic version 3 :

The cable to the operator panel must be connected to PC board 03 810,on
the X812 connector.
PC board 03 810 : connector X813 is present only in model 03 811 ,the
connector remains unoccupied.
PC board 03 100 : connector X102 remains free.

In exceptional cases (PC malfunction) for version 3,should it become ne-
cessary to operate without the PC,PC board 03 800 must be disconnected,
and a 03 400 board can be plugged into the reserved slot.The basic inter-
face functions (without 3rd.and 4th. decades and external data input),
can be tested in this manner. In this special case,machine datum 409,bit 3
must be set to zero.

Remarks concerning versions 0 through 3

1) Power supply 03501 2 Fault LED's

             03502 1 Fault LED (only output voltage fault)

2) Engineering panel 03220, normally not assembled.

3) PC board 03260 can also be installed for board 03210 :

   Program memory   8000 characters = 03260 E

   "   16000 characters = 03260 F

   "   32000 characters = 03260 G

On the front plate there are two jacks for the connection of 5 V.

The data can be protected before disconnecting the power supply, by connecting

a battery.

4) Association of position control boards and connectors

PC board position control - - connector	03 310 A		03 310 B				03 320		
	Act. 1 X312	Act. 2 X313	Act. 1 X312	Act. 2 X313	Act. 4 X314	Act. 5 X315	Com.1 X322	Com.2 X232	Act.3 X324
3T	X	Z	Not used with 3T				X,Z,S	-	S analog
3M X,Y,Z	X	Y	Not used with 3 axes without spindle encoder.				X,Y,Z	4.,S	Z
3M X,Y,Z and 4th. and/or spindle encoder	Not used from 4 axes up,resp. with spindle encoder.		X	Y	4th.	S	X,Y,Z	4.,S	Z

For the associations involved with the use of position control boards 03315, 03325, 03350, see the start-up instructions for version 4.

Note: The new position control boards comprise a 14 bit DAC.

         Therefore Bit 0 of machine data 417 needs to be set to '1'.

5) Input/Output board: For 03400, the 03410, 03420, 03450, 03460 PC boards can also be used, or the S5 boards 420-3, 445-3, 444-3. 432-3.

3-15

3.5.3 Strappings

The boards are shipped from the factory with standard strappings.
No changes are necessary for a standard start-up.Only for the following applications,the strapping on 03310 and 03320 must be changed (see section 8 through 9.14) :
1.) No differential input for position coders (TTL)
2.) Velocity control Ready-signal is not brought back from the NC by the
    drive (alarm 222)

3.5.4 Other SINUMERIK Input and Output Boards

The following input and output boards may currently be used :

Designation	Input	Output	Word Code
03 410	96	-	N83
03 402	-	48 x 0.5 A	N84
03 450	32	32 x 0.1 A floating	N85
03 360	-	16 x 2 A	N82

The mounting width of these boards corresponds to 1 2/3 SEP (25 mm) of that of 03 400 (for fuses,see section 4.1.3).

3.5.5 SIMATIC S5 Input and Output Boards

It is possible to install SIMATIC S5 boards (6ES5 4..-3...e.g. N60, N65, N70, N90) into the PC section of versions 2 and 3,instead of the 03 400. The +24 V supply and load must hereby be taken into consideration! The guide rails for input and output boards are equipped for grounding with grounding strips (which should be checked and retrofitted,if necessary). An assembly kit,which can be ordered with order nr. 6FC3 428-4QV,can be provided for mounting the boards and covering the gaps (to ensure proper air conduction).

3.6   Software System

3.6.1 Executive Software

Is the control equipped with a valid software system ?
The software edition is printed on the EPROMs.The latest software edition information can be found in the service circulars.
The actual software edition can be displayed under test 381S.

When exchanging EPROMs,the appropriate tools must be used in order to avoid damaging them.Damaged EPROMs cannot be returned to the factory, which is also true for EPROMs not carrying the GWE label.

For 24...40 pole ICs,central ware house Fürth has available IC-removal tool L 30460-X281-X.

3.6.2 SINUMERIK System 3 - Software Designation System

General guidelines to the designation system of EPROMs/PROMs

Since the introduction of System 3,a new designation system has been used for PROMs; it is based on the 12-digit GWE key.It takes into account the requirements of GWE,of development,process,and service.

The following key is at the basis for the identification of PROM/EPROM designation :

```
                              Position  1 2 3  4 5 6  7 8 9 10  11 12
                                   GE   5 4 8  8 x x  x x x x   x  x
```

GWE Product Group

Software

System family 00..99

System type   0..2

Modification of system type 0..9

PROM location

Software Edition 00..99
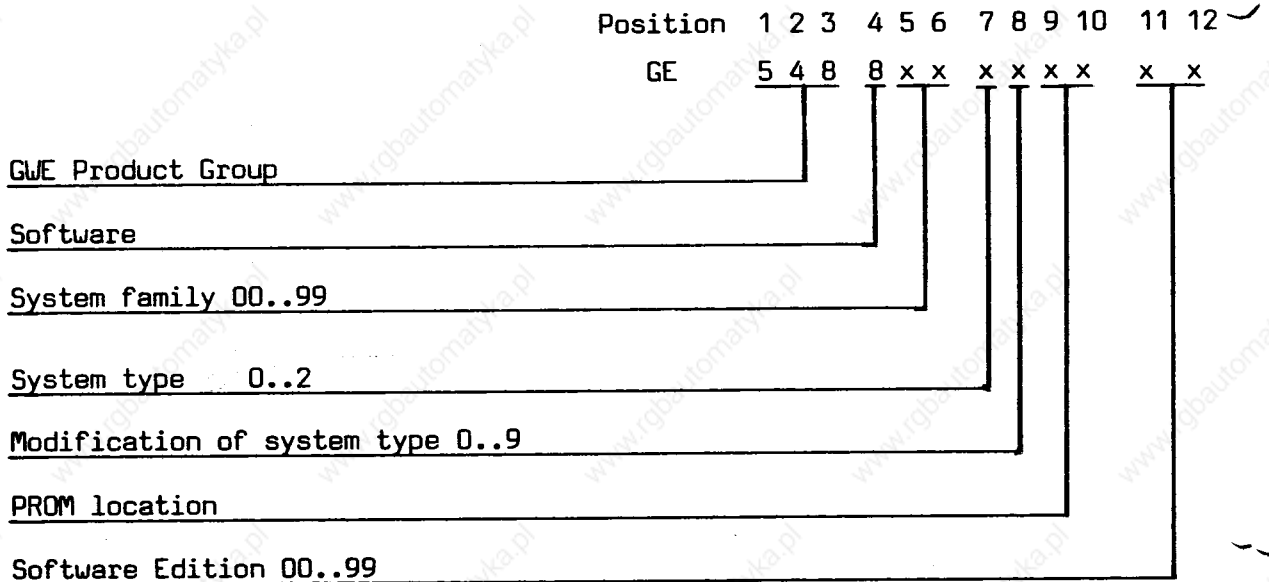
Explanations for the key :

Locations 1 - 4 : These locations always carry the same numbers for identification in GWE data processing

Locations 5 - 6 : For the identification of the system family,versions 0 and 2 have the number 11,and version 3 has the number 15

Location 7   : These positions designate the system type 0 is basic system 3 (common to all types)

Location 8 : These positions designate the modification of the system type :
0 English   * only version 3,from
1 German *   software edition 02
2 French *
3 Italian *
4 Spanish *
6 Engineering panel

Location
9 - 10 : PROM locations are numbered in ascending order of addressing,so
that each PROM location has a unique number within the total
system.

Location
11 - 12 : The software edition of PROMs changed during revisions,is iden-
tical to the last two positions of the number of the revision
service circular.
If no general re-translation of the software system is necessary
for the revision,the system can contain PROMs with different
software editions.

General   : For the identification of a PROM/EPROM (outside the GWE),only
the last 8 locations must be written.

The PROM location nr. in positions 9+10,and the software edition
,in positions 11+12 (the two positions in front -respectively
behind- the last decimal point),can be read directly from the
PROM plate.

As before,the service circular contains information concerning
the extent,edition,and the assembly of the respective system.

Example   : Order designation of the system software for 3T and 3M
Versions 0 and 2, software edition 06 :
548 811.00XX.06   XX = PROM location

Version 2, software edition 02, English
548 815.00XX.02

Remarks   : The following software editions are valid and can be ordered for
versions 0 and 2 :
04
05 delivered as of approximately 4/82
06 delivered as of approx. 5/83
07 delivered as of approx. 12/83
08 delivered as of approx. 4/84
For version 3,the following software editions are valid and
available :
01
02 delivered as of approx. 5/83
03 delivered as of approx. 12/83
04 delivered as of approx. 5/84
The controls are not automatically up-dated to the new software
editions.

The machine data described in this edition of the service manual
correspond to software edition 07,respectively 03.

3.6.3 Operating System Version 0 and 2

Current software edition and check sum of individual PROMs

EPROM designation GE 548 811 00 XX XX

FUNCTION	On board	PROM loca- tion	PROM type	Edition 04	ED. 05	Software Edition and Check Sum Check Sum	ED. 06	Check Sum	SUM ED. 07	Check Sum
Versions 0 and 2 3 T & 3 M + Options	03200	01	2532	04	05	838A	06	82A1	07	8304
		02	2532	04	05	62AF	06	7322		712E
		03	2532	04	05	1E5D	06	288A		2E4A
		04	2532	04	05	263C	06	35D2		2E80
		05	2532	04	05	4431	06	5EF8		7400
		06	2532	04	05	5433	06	7607		7A92
		07	2532	04	05	BC75	06	B5CA		89C3
		08	2532	04	05	ADC8	06	9821		7A9D
		09	2532	04	05	68BE	06	7E6A		AD48
		10	2532	04	05	7F15	06	761B		7D32
		11	2532	04	05	F03E	06	DDA5		D6A4
		12	2532	04	05	C43B	06	A596		D35B
		13	2532	-	05	F941	06	26C8		FE7E
		14	2532	-	05	10CA	06	09F5		E1B3
		15	2532	-	05	81F7	06	80F9		9985
		16	2532	-	05	6894	06	9204		7BC7
		17	2532	04	05	2A34	06	383E		D998
		18	2532	04	05	48A7	06	4052	07	16CD
		19	2532	04	-	-	-	-		-
		20	2532	04	-	-	-	-		-
		21	2532	04	-	-	-	-		-
		22	2532	04	-	-	-	-		-
		31	2532	04	05	7F35	06	6035	07	4304
		32	2532	04	05	8798	06	5C95	07	488C
Total Nr. of PROMs				20	20		20		20	

- PROM not present

3.6.4 Diagnostic System Version 0 and 2

EPROM designation GE 548 811 06 XX XX

FUNCTION	PC BOARD	PROM location	PROM type	Software Edition		
				01	02	03
Engineering Panel	03220	71	2532	01	02	03
		72	2532	01	02	03
		73	-	-	-	-
		74	-	-	-	-
		75	-	-	-	-
		76	-	-	-	-
		77	-	-	-	-
		78	-	-	-	-
		79	-	-	-	-
		80	-	-	-	-

All 3 software editions are valid for the engineering panel program.

3.6.5 Operating System   Version 3

Current software edition and check sum of individual PROMs

EPROM designation GE 548 815 0X XX XX

FUNCTION	PC BOARD	PROM Location	PROM Type	Software Edition and Check Sum					
				01	Check Sum	02	Check Sum	03	Check Sum
Version 3 3T and 3M + Options	03200	01	2532	01	79CF	02	92BC	03	8FFD
		02	.	01	50FA	02	5B9E	.	7C34
		03	,	01	4DE8	02	5301	.	52E7
		04		01	4320	02	5732	.	5D40
		05	'	01	6610	02	85F8	'	A5D4
		06	'	01	82A3	02	8C81		8CBA
		07	'	01	17E5	02	FD04	'	2AE6
		08	'	01	2042	02	E3E1	'	BC30
		09	.	01	375A	02	6F6F	'	359C
		10	'	01	51DC	02	3526	'	4466
		11	'	01	C0E5	02	026F		FF9A
		12	'	01	A5DA	02	F68D	'	F728
		13		01	EDCB	02	BCD9	'	D30F
		14	'	01	1372	02	B227	-	A37D
		15		01	DE99	02	54C1	'	798A
		16	'	01	EB64	02	77F8	'	5C67
		17		01	BB41	02	ABC0	.	871A
		18		01	C1E7	02	C1B3	03	C116
		19	(	01	B819	-	-	-	-
		20		01	A8F2	-	-	-	-
	*	25	(	-	-	02	*	03	*
	*	26		-	-	02	*	'	*
	*	27		-	-	02	*	'	*
	*	28		-	-	02	*	'	*
		31	2532	01	4D27	02	2BB5	'	0E94
		32	2532	01	5B86	02	2F60	03	1B5F
Total Number of PROMs				22		24			

* Language EPROMs, optional

Language EPROMs

FUNCTION (Language)	Modification and Location	PC BOARD	PROM Type	Software Edition and Check Sum				
				02	Check Sum	03	Check Sum	
English	025 026 027 028	03200	2532	02 02 02 02	1326 A710 F552 FCF2	03	1959 9F3E 6011 464B	
German	125 126 127 128	03200	2532	02 02 02 02	2FD8 AB04 9625 9A1A		32BA A84A 993B 9639	
French	225 226 227 228	03200	2532	02 02 02 02	0F60 A53F 2062 1A35		0957 AB44 1477 1BDD	
Italian	325 326 327 328	03200	2532	02 02 02 02	1A07 A7C7 1182 FA47		13E0 AE27 F4E7 0D0C	
Spanish	425 426 427 428	03200	2532	02 02 02 02	14E4 A172 8CB8 76B0	03	1899 9F6A 7219 8913	

3.6.6 Diagnostic System , Version 3

EPROM designation GE 548 815 06 XX XX

FUNCTION	PC BOARD	PROM Location	PROM Type	Software Edition	
				01	02
Engineering Panel	03220	71	2532	01	02
		72	2532	01	02
		73	-	-	-
		74	-	-	-
		75	-	-	-
		76	-	-	-
		77	-	-	-
		78	-	-	-
		79	-	-	-
		80	-	-	-

Both software editions are valid for the engineering panel program.

3.6.7 PC Diagnostic System for Version 3

EPROM designation GE 548 815 00 XX XX

FUNCTION	PC BOARD	PROM Location	PROM Type	Software Edition	
				01	
Engineering Panel and Diagnosis	03220	71	2532	01	
		72	.	01	
		73	.	01	
		74	.	01	
		75	.	01	
		76	.	01	
		77	.	01	
		78	.	01	
		79	.	01	
		80	2532	01	

The PC diangostic system can be installed independently of the software edition of the operating system.

3.7 Remarks Concerning Version 1

Version 1 has been discontinued.

The following are characteristic of version 1 :

The same software system as for versions 0 and 2,

The same logic frame width as for version 2 without PC ,

Only type 03400 can be used for input/output PC boards ,

Two input/output boards can be installed,unlike in version 0 ;

when installing the 2nd. I/O board,machine data bit 409 bit 6 must be set.

This results in 4-decade S-value output,and makes possible the "External

Data Input" option (as in version 2).

3.8 Remarks Concerning Versions 0 and 2,with Software Edition 04

The following differences exist in comparison with edition 05 :

- Machine data 365, 366, 385 are not present.
- Standard machine data cannot be loaded according to section 4.5 .
- Machine data must be entered for the 4th. axis,even if such axis is not
  present.
- As of software edition 04,there are option EPROMs in locations 17 - 22.
  Even functions such as "Cycle","Cutter Radius Compensation",are not
  possible without these option EPROMs.
- With software edition 04,RAM board 03210 can also be shipped with 4k
  program memory.This board type cannot be used with other software
  editions.
- The software edition contains machine data 382 (serial number).

A machine data tape generated prior to the switch to software edition 4

causes,during the reading of datum 382,an alarm and reader stop.In this

case,the data up to 381 are read correctly.The remaining data (385 through

419) must be entered manually.It is recommended,that a machine data tape

be ultimately punched for the new software edition.

4. <u>Voltage and Function Test, Erasing the Memories,</u>
<u>Machine Data Input</u>

Contents

4.1   Voltage Test

4.1.1 Voltage Supply

The current for the power supply 03500 has 24 V_.

Ceck before connecting the power supply !

Check the rated input voltage on the terminal strip :

		Terminal
Line voltage	+ 24 V_ (20 V_...30 V_)	C1, D1
Temperature range	0 through + 55°C	-
Temperature monitor	63°C ± 2.8°C	-
Fan line voltage	220 V 50 Hz	-
Fan monitor	w/o monitor,E/F jumper	E, F
NC ON push-button		G, H

4.1.2 Power-up Phase

The interface cables should not be connected yet.Axis movement should be inhibited,and the command value connector for the position control loop should be disconnected.

Switch the control on (activate the NC ON push-button for ca. 1 s)

Is the control in operating state ?

Can you see the basic display of the selected operating mode ?

(See section 12 if test board 03220 is being used)

If these points are not satisfied,also check the voltage supply and fuses.
During this test,the power supply must be separated from the equipment.

4.1.3 Fuses

NC :

Mounting location	Designation	Rated current
Power supply (03500)	F 30 F 161	16 A fast 0.8 A medium lag
I/O board (03400)	F 1	1.6 A medium lag
Output board (03421)	F 1	16 A FF
I/O board (03450)	F 1	1.6 A medium lag
Output board (03460)	F 1	1.6 A medium lag
Operator panel (03700)	F 1	4 A medium lag
Operator panel (03780)	F 1	2.5 A medium lag

4.1.4 <u>DC Voltage</u>

A 5 V supply should be measured on the power supply 03500 (jack 5 V against M).Adjust the rated voltage to > 5.15 V...5.25 V with potentiometer R145 on the front plate (clockwise = higher voltage).This ensures the IC supply voltage (voltage drops on the back plane and PC board wiring are taken into account).The 5 V supply is set correctly in the factory,and normally does not have to be adjusted during start-up.

4.1.5 <u>Error Storage while the NC is Switched Off</u>

If power supply 03501 is used : 2 LEDs indicate whether the shut-off was triggered through the input voltage or the internal NC voltages.
The cause for the shut-off is stored,and can be displayed while the control is off,via the "Error Monitoring" key.The shut-off cause remains stored until the next shut-off.
If power supply 03502 is used : only 1 LED is present,and it lights up only after activating the "Error Monitoring" key,if the shut-off was caused by any of the 3 output voltages (5 V, $\pm$ 15 V _). It does not light up for input supply errors of devective power supply.

4.2 <u>Function Test</u>

4.2.1 CPU Cycle Monitoring on PC Board 03100 <u>at Power-up</u> :

LED indicates :

Version 2 up to software 06   } PC does not start
Version 3 up to software 02   } Battery alarm is displayed
                                         or general errors (see below)

LED flashes with approx. 2 Hz :

Version 2 up to software 07   } PC not functioning
Version 3 up to software 03   }

LED flashes with approx. 4 Hz

Version 2 up to software 07   } Battery alarm is displayed
Version 3 up to software 03   }

LED lights up in all versions :

CPU error

EPROM error

Test board activated but not connected

False machine data

Defective NC bus

Incorrectly strapped PC board (address, WAIT)

Position control-,EPROM-,RAM-,PC interface defective

4.2.2 CPU Cycle Monitoring during Operation :

LED lights up :

Hardware fault

DMA to PC not possible

4.2.3 Check Sum Test of the System Program Memory

Operation : 1. Set switch S3 (inside) on the CPU in position 2 (top).
This is the normal position,if no engineering panel mode
is conducted with the test board.

2. System Reset (e.g.during power-up: PORESET)

This starts the check sum test procedure.If a defective EPROM chip is dis-
covered,the display is :

> EPROM - ERROR - FOUND
>   EDITION __   (Software edition)
> CHIP __   ACT/SET-SUM ____/____
> (Chip number
> location nr.
> decimal)

If no error is found,the processor jumps immediately into normal system
program.

3. Further defective chips are displayed by activating the
page key.Eventually,the processor jumps into the normal
system program if no other defective chips are found.

All connected system program chips are tested.

This PROM check is executed automatically with each PORESET (power-up).
If any deviations are found in the check sum (PROM missing or in the wrong
location),the display indicates the location nr.,the correct check sum,and
the actual check sum.
EPROMs with GWE stickers are checked automatically during "burning".

4.2.4 Adjusting the CRT Brightness in Version 3

CRT brightness can be adjusted with potentiomater R18,on board 03780.

ATTENTION !

High voltage of ca. 16 kV in the
the CRT component on the high
voltage transformer,anode wire,
and anode connection on the CRT.

4.2.5 Remarks Concerning the CRT in Version 3

Contrast adjustment: normally handled by the manufacturer; if readjustment
is necessary,note the following procedure :

Set optimal brightness (R18).Select actual value display (in large letters).
Potentiometer R17 (03780) full counter clockwise turn.Subsequently turn R17
clockwise until optimal brightness,sharpness,and contrast are achieved.

CRT cleaning: the CRT is neither acid nor scratch-proof.
Magnetic interference: if the CRT unit is exposed to magnetic fields,the
CRT display can become subject to oscillations.Devices that generate elec-
tromagnetic fields should be located no less than 300 mm away from the CRT.

4.2.6 Emergency-stop and Limit-switch Test

With the control off,plug in the interface cables.
The functioning of the E-stop and limit-switch are tested without drive
enable (velocity command value disconnected).
The interface test (see section 8) can hereby be used.

4.3 Clearing the Memory Ranges (Cancel)

The following situations require cancel operations :

Exchanging the power supply 03500
Exchanging RAM memories 03210/03260
Exchanging the system software on 03200
If undefined displays appear in the selection display
If certain memory ranges need to be cleared.

Canceling is accomplished by pressing the "Cancel" [⬚] and the appropriate number keys simultaneously.In this operation,the control is started again with a hardware reset,e.g. the reset key on 03500,or through new power-up. The keys must be pressed until the basic display reappears.The following ranges can be cancelled :

PC RAM memory (initial clear) ⟶ [⬚] [0]

Machine data cancel ⟶ [⬚] [2]

Cancel user program (PP and SR) ⟶ [⬚] [3]   + Power on reset

Cancel setting data (TO and ZO) ⟶ [⬚] [4]
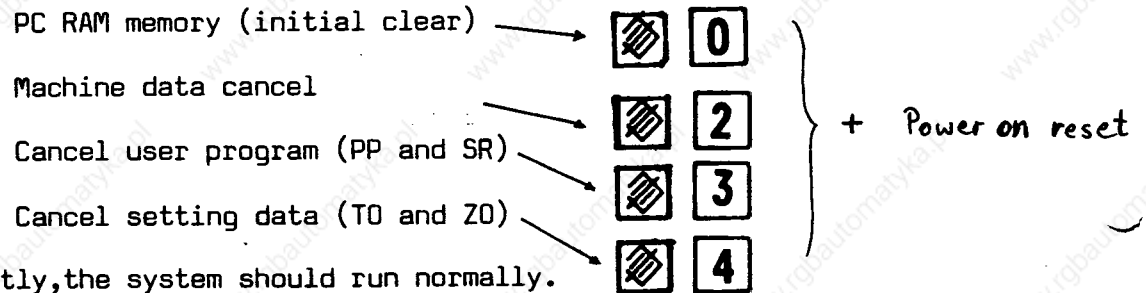
Subsequently,the system should run normally.

Remark :
If switch S3 on the CPU is in position 2 (down),and no test board is connected,undefined displays can also appear,but in this case cancel operations cannot be executed because the CPU goes into stop-state.

4.3.1 Cancel 0 (in Conjunction with the PC)

The following sequence must be adhered to :

1. Machine data nr. 409 bits 7 and 3 must be set.
2. PC switch on Stop.
3. Press the Cancel and 0 keys simultaneously,and activate hereby the hardware reset (on the power supply).
4. PC switch from Stop to Operation.
5. PC switch from Operation to Stop.
6. PC switch from Stop to Operation.
7. Hardware reset (on power supply).

4.3.2 Cancel 2 (Machine Data)

Cancel 2 is not necessary before loading the standard machine data according to section 4.5 ,because all the machine data memory is overwritten with inputs 3 through 6.

4.3.3 Cancel 3 (Part Programs and Subroutines)

When using cancel 3,consideration must be given to the fact,that all standard and option cycles are cleared as well.

4.3.4 Cancel 4 (TO and ZO)

As of software edition 02,version 3 has with options B76 or B78,a background memory of 100 R parameter values.For the B78 option,this background memory contains the machine data for in-process gauging.These data can also be cleared with "Cancel 4".

4.4 Loading the Standard Machine Data, and simultaneously, Establishing the Control Type

With this function,machine data which are firm-stored in the EPROM range of the control can be loaded in the machine data storage,with an operation during control power-up.

Operation for :

3T/0	:	[3.]			
3M/0	:	[4.]	+	⬦	+ Power On Reset
3T/2 3T/3	:	[5.]			(or NC power-up)
3M/2 3M/3	:	[6.]			
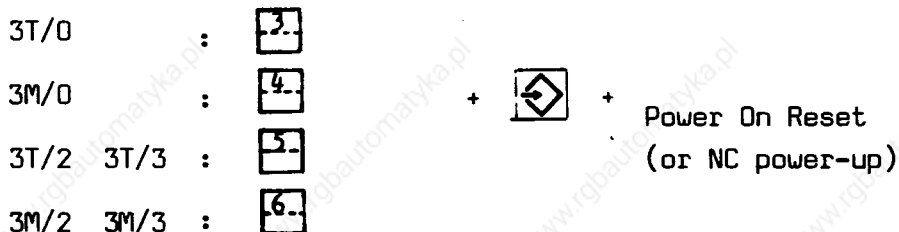
The keys must be activated simultaneously,until the basic display appears. For stored standard machine data,see section 2.1 and 2.2 .Changing of specific individual machine data   according to section 4.6 .

4.5 Establishing the Control Type without Changing the Machine Data (for Test Purposes)

After clearing the RAM memory with "Cancel 2" (for machine data see section 4.2) or after exchanging power supply units or the RAM memory board, the control type can be established without setting the standard machine data.The control type is then stored in RAM.

[1]	+	⬦	+	Power On Reset = 3 T without standard machine data transfer
[2]	+	⬦	+	Power On Reset = 3 M
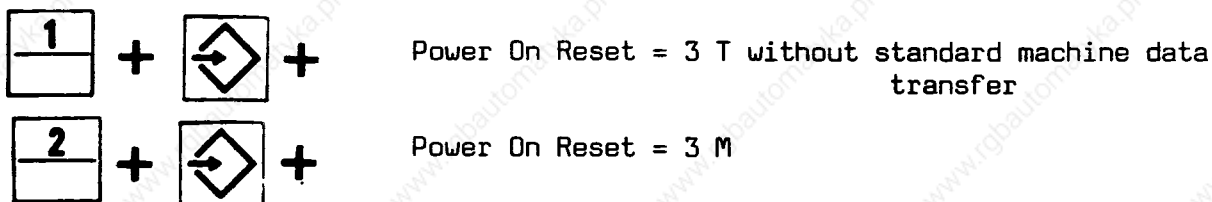
Keys 1 or 2 and ⬦ must be pressed until the basic display appears. The loading of the standard machine data (section 4.4) transmits the control type automatically.

4.6 General Information Concerning the Input of Machine and Setting Data

Page TEST ◁ and MDI-SE-TE ✧

Independent of operating mode,except DO/DI,with the module key in the TEST position,there is among other things,a group of pages for the display of machine data.

This group of pages has a preselect cursor that,after module key activation,will return to the last displayed page of this selection group.

It is possible to change the corresponding cursor by activating :

the page key ↓ ↑ ... and cursor key → ...

The cursor generally moves line by line; if it leaves the display,the next page will be shown.

Manual change of values can only be done in the MDI-SE-TE operating mode:

Operating mode : ✧ Page (Mode) ◁

Complete value blocks cannot be cleared.The values are also protected by a data safety switch S1 on the front plate of the CPU.Only the setting of drift compensation values is independent of the data safety switch.Machine data are never entered with decimal point; some values can carry a sign.

The lowest input value is 0,respectively 1.
The highest allowed input value is determined from the machine data list (see section 2).Do not used any values,not even 0,for unused input num-bers;this would inhibit the tape input,and would cause an alarm.With MDI ,these unused input numbers are locked.

Example :

Select TEST/Axis-specific Machine Data Values

Select display page TEST and Ident-Nr. via keys ↓ ... or ↑ ....
The display of machine data is possible in all operating modes,except DATA IN/OUT.

Example for Version 0 and 2:

Selection Display TEST/Axis-specific Machine Data (Nr. 100 - 233)

```
> 1 0 0   S +       3 2 0 0 0       1 0 1   S +       3 2 0 0 0

    1 0 2   S +       3 2 0 0 0       1 0 3   S +       3 2 0 0 0

  C O M   A X I S
```

Manual input is only possible in operating mode MDI-SE-TE with data
safety switch (S1 in up position on the front plate of CPU 03100).

e.g. :   Nr. 100 : S 50   ⇨   (input) ,or
            Nr. 230 : S 10   ⇨   (input)

Note to 230 through 233 : for drift compensation,see section 5.5 .

Example for Versions 0 and 2:

Page TEST/General Machine Data Values (Nr. 350 - 385)

```
> 3 5 4   S +         3 0 0 0       3 5 5   S +       3 2 0 0 0

    3 5 6   S +       3 2 0 0 0       3 5 7   S +         2 0 4 8

  C O M   D A T A
```

Example for Versions 0 and 2:

Page TEST/Machine Data Bits (Nr. 400 - 419)

```
> 4 0 2   S   0 1 0 0 0 1 1 1       4 0 3   S   0 0 1 0 1 0 1 0

    4 0 4   S   1 0 1 0 1 0 1 0       4 0 5   S   0 0 1 0 1 0 1 0

  C O M   D A T A
```

In the MDI of machine data bits,leading zeroes may be skipped,e.g.
403 : S 101010 is automatically complemented to 00101010.The "S" address
character must be entered in front of the bit pattern,respectively
numerical value.

4.7 Constructing and Handling the Machine Data Tape

4.7.1 Constructing the Machine Data Tape

Read a standard machine data tape with already known values of the machine.

Tape construction :

```
            %TELF
            N100S ...LF
            N101S ...LF
               •
               •
               •
               M02LF
```

Remarks :

"N" for the Ident-Nr. is mandatory for the machine data tape."N" does not appear during manual machine data input.In the service manual the Ident-Nr. is sometimes only indicated by "Nr.".

4.7.2 Preparing for Reading the Tape

Load the standard machine data according to 4.4,and then set the data safety switch in the "up" position (S1 on the CPU front pLate as in the 03100 circuit diagram).

Reset

MDI-SE-TE   Operating mode for MDI of required
                   machine data
TE

Check the required machine data nr. 409, 411,and 416 (see below).

If the machine data are not entered acc. to 4.4, or if the input device does not agree with the machine data entered,inputs -respectively changes- must be made manually.

MDIs are made under Ident-Nr. 411 for the interface device designation and baud rate (see machine data bit list).For the operating mode selection switch to be functional,bit 7 under Ident-Nr. 409 and bit 0 under Ident-Nr. 416 must be set to 1.

If you are dealing with an integrated PC,bits 3 and 7 under Ident-Nr. 409 must be entered simultaneously,and be activated with PORESET (power on-off). After the device name and baud rate have been established in the control, the tape can be read.

4.7.3 Loading the Machine Data Tape

Operating mode selector switch in desired position

Data input   ⬦

Data Start   ⊙

The statement "Control in action" appears in the bottom display line, until the tape has been loaded.

Note : If the Test board is active, "Control in action" does not appear in versions 0 and 2, but machine data tape loading is possible.

The values can eventually also be edited manually.
A drift compensation must also be made.

Select : TEST and MDI-SE-TE

     > Nr. 230 ⎫ S + 🔷   (see section 5.5)
     ... 233 ⎭

After entering the machine data, return the data safety switch to its normal position (switch in "down" position on the CPU front plate). Standard alarms (e.g. position control loop, etc) do not inhibit the loading of the tape.

4.8 Example of Machine Data of a Lathe

Version 3, software edition 02

$Kv = 1 \frac{m/min}{min}$, X = 5 m/min, Z = 10 m/min ,for $U_{max} = \pm 9$ V

```
% T E
N100 S+20
N101 S+20
N102 S+0
N103 S+0
N110 S+100
N111 S+100
N112 S+0
N113 S+0
N120 S+80
N121 S+80
N122 S+0
N123 S+0
N130 S+5000
N131 S+10000
N132 S+0
N133 S+0
N140 S+2048
N141 S+2048
N142 S+0
N143 S+0
N150 S+1666
N151 S+1666
N152 S+0
N153 S+0
N160 S+452000
N161 S+1302000
N162 S+0
N163 S+0
N170 S-2000
N171 S+150000
N172 S+0
N173 S+0
N180 S+450000
N181 S+1300000
N182 S+0
N183 S+0
N190 S+5
N191 S+8
N192 S+0
N193 S+0
N200 S+0
N201 S+0
N202 S+0
N203 S+0
N210 S+0
N211 S+0
N212 S+0
N213 S+0
N220 S+5400
N221 S+2700
N222 S+0
N223 S+0
N230 S-3
N231 S-1
```

```
N232 S+0
N233 S+0
N350 S+400
N351 S+0
N352 S+0
N353 S+500
N354 S+2400
N355 S+10
N356 S+10
N357 S+0
N358 S+1
N359 S+100
N360 S+200
N361 S+400
N362 S+800
N363 S+1600
N364 S+3200
N365 S+4000
N366 S+4000
N371 S+2000
N372 S+5000
N373 S+5000
N374 S+2000
N375 S+3000
N376 S+500
N377 S+10
N378 S+300
N379 S+200
N380 S+11
N381 S+2
N383 S+2
N385 S-99999999
N386 S+0
N387 S+0
N388 S+0
N389 S+0
N390 S+0
N391 S+0
N392 S+0
N393 S+0
```

```
N400 S 01010100
N401 S 01010011
N402 S 01010000
N403 S 00000000
N404 S 00000000
N405 S 00000000
N406 S 00000000
N407 S 10000100
N408 S 00001000
N409 S 10101100
N410 S 11101111
N411 S 11000010
N412 S 11000010
N413 S 00000000
N414 S 00000000
N415 S 10101010
N416 S 01000111
N417 S 00000100
N418 S 00000000
N419 S 00000000
M02
```

5. Manual Start-up with System Software

Content

5.1 Machine Data

The standard machine data can be loaded according to section 4.4 ,
special machine data can be altered manually, or the corresponding machine
data tape can be loaded according to section 4.6.3, or all the machine
data can be entered manually.List all the machine data used as described
in section 1.2, and file them in the log book.If possible,keep a copy of
the machine data tape by the control.

5.2 Control Polarity of Feed Axes

Setting the polarity incorrectly causes the axis to move uncontrolled,
with maximum velocity.
For this reason,it is very important to check the position control and
velocity control polarities before closing the control loop.

Handling :

Keep in mind :   The direction of the feed axis (based on customer's state-
                   ment, or according to ISO standards).

What polarity of the velocity command
value causes the axis to move in
positive direction ?
(customer's statement, resp. test
with battery box)

Check the position control polarity :
by moving the feed axis mechanically
in positive direction.
Note the direction of the actual value
change from the actual value display.

Set the machine data bits
for sign change
for velocity command value
(Nr. 403...406, bit 1) ,
for sign change for the
partial actual value
(Nr. 403...406, bit 2).

Example :

Axis motion in positive direction ;
hereby, the polarity of the velocity
command value :

Displayed actual
value
change
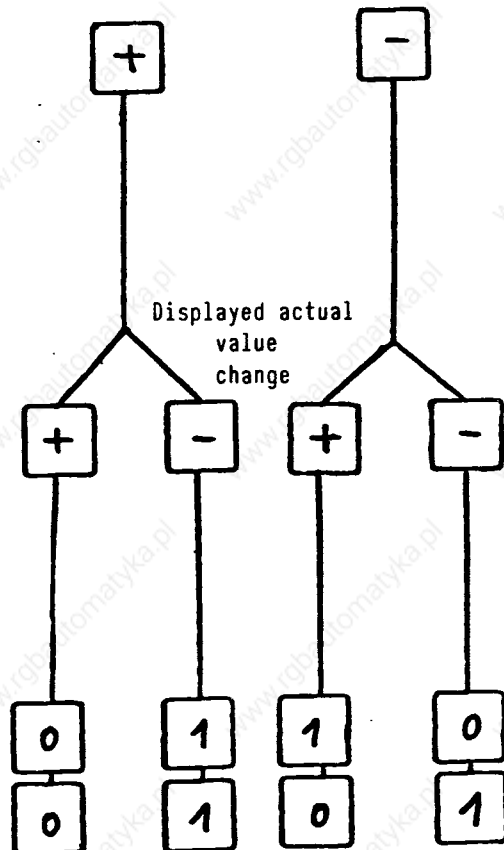
In TEST nr. 403 - nr. 406, bit 1 and bit 2

(bit 1,sign change for velocity command value)

(bit 2, sign change for partial actual value),

the appropriate combination is entered for each axis.

5.3   Closing the Velocity Control Loop

Shut the control off,plug in the command value connector,and remove any

interlocks of the particular axis (fuses,control inhibit).All other axes

should be still locked.Power the control up.

Warning : Activate the emergency-stop if the feed axis start running away

uncontrolled.

Possible causes for a run-away axis :

a) The position control loop or the velocity control loop has wrong

polarity :

False machine data bits.

Characteristic : the axis moves with maximum velocity.

b) Position control loop not closed :

Cause : the encoder does not follow the axis movement.

Characteristic : the axis moves with low constant velocity.

Either a ground-short,interruption,or a short circuit trip the position

control monitor.

c) The command value does not reach the velocity control :

Characteristic : the axis runs with constant low velocity (drift).

d) Control loop error :

Causes : tacho feedback interrupted

improper polarity for tacho feedback

incorrect optimization

Kv factor too high

Characteristic : the axis oscillates strongly

5.4 Manual Run

Check that all the command value cables of the axes are connected, and the control has the correct polarity. Also, the position control loop should be closed, and the gains should be properly set.

The following alarms can also inhibit the motion of the axes :

Axis	Alarm		
	223	E-stop (emergency-stop)	
	222	Servo control fault - velocity control not ready	
1	001	Software limit	Limits established
2	011	switches	with machine data
3	021	positive direction	160 ... 163
4	031	approach	
1	002	Software	
2	012	limit switch	limits given by
3	022	negative direction	machine data
4	032	approach	170 ... 173
1	005		
2	015	The interface has removed the control enable	
3	025	of a moving axis	
4	035		
1	102	The velocity command value is too high	
2	112	The trigger is set with	
3	122	machine data 354	
4	132		
1	101	Clamping error	
2	111	Axis is not in position	
3	121	The trigger is set with machine data 110 ... 113	
4	131		
1	103	Contour monitor	
2	113	Trigger is set with machine data 351 and 352	
3	123		
4	133		
1	104	Control loop hardware fault	
2	114	The monitor of the position loop signal has tripped for the	
3	124	axes, respectively spindle	
4	134		
1	108	Position control fault, contamination	
2	118		
3	128		
4	138		

The following signals are also necessary for manual runs (no alarm trigger) :

Feed release
No axis lock   } Interface test, section 8
Control enable X, Y, Z, 4th.

After activating the direction key, if the feed release and control enable have not been given, the "Feed hold" lamp on the operating panel lights up.

5.5   Drift Compensation

The drift compensation should be made when the control loop is closed for all the axes, and the drives are under control. If this is not done, the axes may not move (indicator light "Machine running"   stays on.)

Procedure :   ⟡ MDI-TE-SE

                       ◁ TEST

                       ↓ or   ↑ on Nr. 230
                                              ...233

                       S Enter

                       ◈ EDIT

Important : The drift compensation must be done for each axis individually. The data safety switch may be left in its normal position.

5.6   Testing all Manual Functions

Limit switch
Increment
Reference point approach

5.7   Running a Program

Here,only the principle programs must be tested,so that programs may be
utilized as optimization aids.

The following interface signals are also necessary for this purpose :
" Read Enable " ,
and, under specific order from the interface only :
" NC Start" .

If the feed release is interlocked in the interface with the spindle
speed,tool number input,auxiliary function input or others,then this
output ought to be possible.

Check whether axes movement is possible through the program memory.

6   Drive Optimization, Drive Monitor, and Finishing Touches

Contents

6.1   Tacho Adjustment and Definition of the Maximum Command Value

The axis-specific maximal velocities Test-nr. 130 - nr. 133 selected by the customer, must be associated to a particular tacho voltage.

Keep in mind, that another 10 % control reserve will be needed here.

The natural limits are determined by the position control board (10 V) or the servo control of the drive.

Case A :

The maximal allowed input voltage for the drive-servo unit : $\geq$ 10 V.
Value 2048 is entered in Test nr. 140 - 143 (up to 10 V can be entered for the velocity command value; 2048 VELO = 10 V).

The maximal axis velocity must, however, be reached at 9 V already (10 % needed as control reserve).

Tacho Adjustment

The adjustment should be made at low velocity and low velocity command values.

Measuring point : the velocity command value at the drive's servo unit, with a defined velocity (e.g. manual) generated by the NC. Adjustment at potentiometer, tacho adjustment at the control.

Case B :

The servo unit of the drive must be limited to a velocity command value
voltage of less than 10 V.

Value 1024 is entered,for example,in Test nr. 140-143 (the maximum command
value input is 5 V).

The maximal axis velocity must be reached at 4 V (for tacho adjustment see
Case A).

The velocity command value voltage can be limited by the NC via the
machine datum Test nr. 140 - 143.

Conversion : 10 V correspond to approximately 2048 units (VELO).

The limitation entered under Test nr. 140 - 143 may not be reached during
operation.

Since higher command value voltages result in better control behavior,it
is generally preferable to use case A if possible.

6.2   Mult-gain Factor

Test nr. 220 - nr. 223
A mult-gain factor must be entered for the calculation of the velocity
command value.

This allows axes to be driven with different maximal velocities,while
using the command value input fully.

Axes which move jointly in contouring modes,must have equal position
control loop gains.Such will be the case,if the value for each axis is
derived according to the following formula :

$$\text{MULTGAIN} = \frac{3 \cdot 10^7}{V_{max}\left[\frac{mm}{Min}\right]} \cdot \frac{U_{max}\,[V]}{10\,[V]}$$

For rotary axes :

$$\text{MULTGAIN} = \frac{3 \cdot 10^7}{V_{max} \left[\frac{Grad}{Min}\right]} \cdot \frac{U_{max} \ [V]}{10 \ [V]}$$

In inches (input system $\frac{1}{2} \cdot 10^{-4}$ in)

$$\text{MULTGAIN} = \frac{3 \cdot 10^7}{V_{max} \left[\frac{inch}{min}\right]} \cdot \frac{U_{max} \ [V]}{10 \ [V]}$$

V_{max} = Maximal axis velocity, as set under Test nr. 130 - nr. 133
(maximum velocity)

U_{max} = Velocity command value voltage for V_{max} after tacho adjustment

Table for Mult-gain Input Values :

V_{max} $\frac{m}{Min}$	4 V	5 V	8 V	9 V
15		1000	1600	1800
14		1071	1714	1929
13		1154	1846	2077
12		1250	2000	2250
11		1364	2182	2455
10		1500	2400	2700
9		1667	2667	3000
8		1875	3000	3375
7		2143	3429	3857
6		2500	4000	4500
5		3000	4800	5400
4		3750	6000	6750
3		5000	8000	9000
2		7500	12000	13500
1	12000	15000	24000	27000
0.8	15000	18750	30000	32000
0.75	16000	20000	32000	
0.6	20000	25000		
0.5	24000	30000		
0.4	30000	32000		

Examples :

a) Kv factors of all axes   = (X, Z=1 m/min/mm)
   Maximum velocity of all axes   = (X, Z=10 m/min)
   Command value correction of all axes = (Umax X, Z=8 V)

   i.e. mult-gain for all axes   = (X, Z=2400)

b) Kv factors of all axes   = (X, Z=1 m/min/mm)
   Maximum velocity of all axes $\neq$ (X=10 m/min, Z=15 m/min)
   Command value corrections for all axes = (Umax X, Z=8 V)

   i.e. mult-gain for all axes $\neq$ (X=2400, Z=1600)

c) Kv factors of all axes   = (X, Z=1 m/min/mm)
   Maximum velocity of all axes $\neq$ (X=1m/min, Z=15 m/min)
   Command value corrections for all axes $\neq$ (Umax X=4 V, Z=8 V)

   i.e. mult-gain for all axes   = or $\neq$ (X=12000, Z=1600)

6.3   Position Control Loop Gain (Kv Factor)

Definition :

$$K_v = \frac{\text{Velocity}}{\text{Following Error}} \left[\frac{m/min}{mm} \right] \quad \text{(Kv unit according to VDI standards)}$$

Generalities :

To keep contour deviations to a minimum during contouring operations, it is necessary to have a large Kv factor value. Kv values that are too high however, lead to instability, overshoots , and finally, to inadmiss bly high machine loads (wear).

The maximum allowed Kv factor value depends on :

   Design, respectively rapidity of the drives (control response time, acceleration/deceleration ranges), and quality of the machine.

In practice with production machines, such values have been found empiri- cally to lie within 1 and 1.5 m/min/mm, in 80% of the cases. In these cases, the empirically found value should be set and tested with checks of possible instability or overshooting.

Important : A good velocity control optimization is always the

                 prerequisite for a correct adjustment of the

                 K_v factor.

Procedure :

Lower the acceleration (TEST nr. 120 - 123).
The overshoot behavior is the determining factor in the estimation of the Kv value.For this reason,the acceleration should not be set so high as to allow the drive to reach its current limit.

If the drive is to achieve an acceleration of 1 m/sec^2,as a precaution,it is better to halve this value :

$$0.5 \text{ m/sec}^2 \Rightarrow \text{input : } 50$$

Kv Value Adjustment

The position control loop gain is entered under TEST nr. 150 -153 according to the following conversion formula :

$$K_V \ (0.01 \ s^{-1}) = \frac{5000}{3} \cdot K_V \ \frac{m/min}{mm}$$

$$= 1666 \cdot K_V \ \frac{m/min}{mm}$$

Thus, the numerical value 1666 is entered for a Kv factor of 1.

To determine a proper positioning behavior and the maximum value,it is advisable to select the axis,used in the contouring operation,which shows the poorest dynamic behavior.The command value voltage n_{comm} at the velocity control should be measured with a storage oscilloscope or a ink-jet recorder.The machine should move at maximum feed rate.
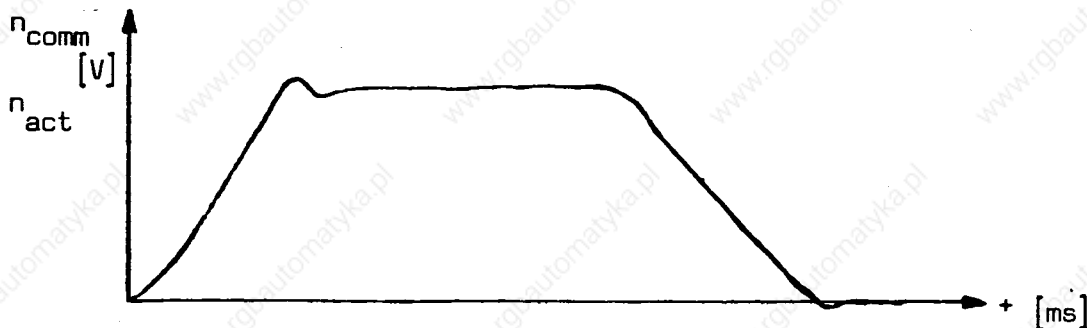
Since overshooting is observed,the Kv factor must be too high.
In most cases overshooting can already be detected from the following error (TEST nr. 800 - 803).
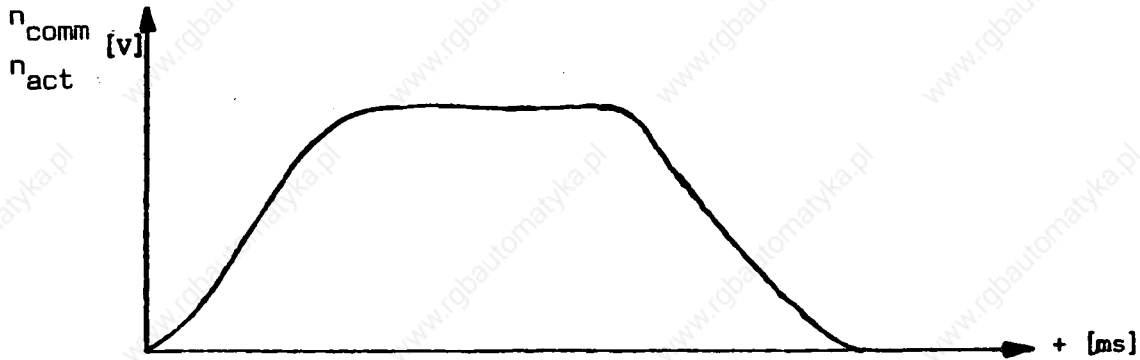
The Kv factor is low enough, so that no overshooting occurs.
This can be double-checked by observing the deceleration on the oscilloscope
or ink-jet recorder, with higher vertical amplification.

The following factors can also cause overshooting :

Acceleration is too high (the current limit is reached).
Control response time of the velocity control loop is too long.
Velocity control error (reoptimization may be necessary).
Mechanical backlash.
Skewing in the mechanical portion.
Load changes (vertical axes).

As a precaution, it is advisable not to select the highest possible Kv factor,
but a value that is at least 10% lower than that.
Axes which participate together in contouring processes, must have the same
Kv factor.

Testing the Position Loop Gain (Kv Factor)

The magnitude of the following error can be determined under TEST nr. 800 - 803.
If the drift has been compensated for, the value displayed for positive and
negative directions at equal velocities will be the same.

Finally, the Kv factor value set for all axes must be checked during driving,
over the display of the following error. The accuracy of contouring operations
is based on identical dynamic behaviors of all axes, i.e. at the same velocity,
the following error must be the same. If there are any deviations, the differences
in mult-gain factors or velocity control must be adjusted.

6.4 Acceleration TEST Nr. 120 - 123

The axes are accelerated and decelerated with the values entered :

$$a \left| 10^{-2} \frac{m}{sec^2} \right|$$

This makes it possible to accelerate to velocity and decelerate into position rapidly,accurately,and with no undue strain on the machine.

The customer should provide information concerning the machine's proper continuous brake deceleration.This value,if the machine is not overloaded, should be entered under TEST nr. 120 - 123.

Generally,these values lie between :

$$0.3 \left| m/sec^2 \right| \qquad and \qquad 2 \left| m/sec^2 \right|$$

Check,respectively determination of the acceleration values :

Criterion :

TEST nr. 120 - 123 :   acceleration without overshoots,respectively positioning at rapid traverse rate (maximum velocity).

Under worst-case load conditions (heavy workpiece on table) :
Instruments : chart recorder or storage oscilloscope
Measurements: velocity command value,
                and possibly
                current actual value and
                velocity control output.

After setting the acceleration,the machine is run at rapid traverse rate, and the current actual values,and possibly the velocity control output,are recorded.From these measurements,it is possible to see whether or not the current limit was reached.The drive may reach this limit momentarily,but only in the rapid traverse range.For an interval before positioning,the drive must again be within velocity control,because the axis will otherwise overshoot its position.

Example of 6-pulse circulating current-free feed drive with current limitation control :

Velocity command
value (8V for
rapid traverse)

Gate control input
(corresponds approx.
to armature voltage)

Current actual value
(rectified)

speed dependent
current limit

Speed control output
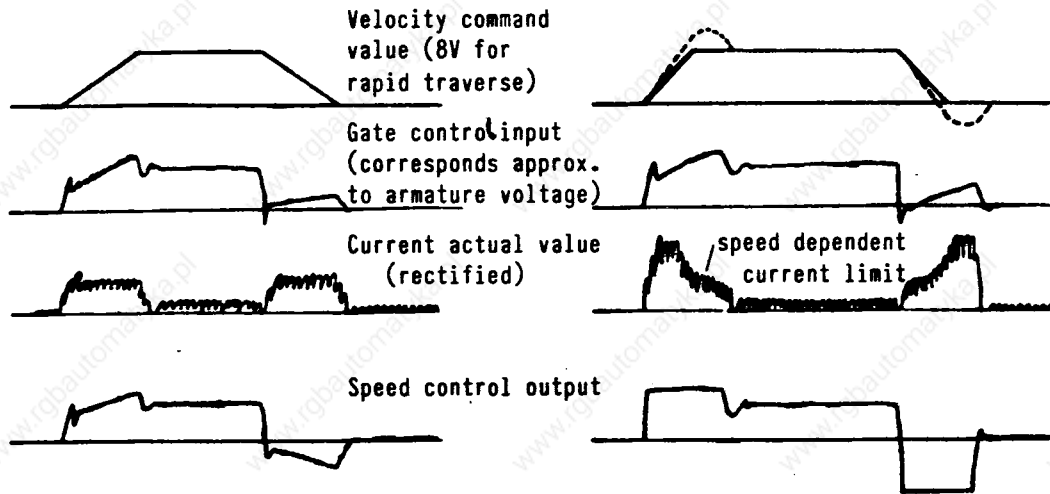
Example 1 : well selected acceleration

Example 2 : acceleration is too high ;
the current limit is reached.
Due to the larger following error,the command
value overshoots within the position control
loop.

The acceleration value entered should be at least 10% lower than the ideal
value,in order to avoid reaching the current limit following only slight load
changes (such as may result due to heavy spots or lube effects).

To protect the mechanical parts,the customer may want to set this value even
lower than that.

The axes can have different acceleration values.

6.5 Cut-off Velocity

TEST Nr. 350

For reference point approach and positioning out of higher velocities,it is
necessary to select an appropriate velocity.

Recommended values :

Nr. 350 S   500 mm/min

6.6   Position Monitors

TEST Nr. 100 - 103 ,   Position Tolerance

The approached position is checked after the dwell time for position moni-
toring TEST nr. 353 has elapsed.If at this time the following error is
larger than the value entered under TEST 100 - 103,the "Machine not in
position" **LED** remains on; further motion is inhibited.

Setting :

The in-position accuracy depends on the quality of the position control
and velocity control loops.

Normal deviations can be determined by monitoring the following error at
standstill.

According to the customer's request and the positioning accuracy reached,
the setting value should lie between 10 μm and 50 μm,but it should be at
least twice as high as the maximum deviation of the following error at
standstill.

TEST Nr. 110 - 113

Alarms 101, 111, 121, 131 are displayed, if,after the elapse of TEST 353,
one of the axes is pushed out of position at standstill (clamping and con-
trol inhibit).The machine manufacturer has the task of keeping this devia-
tion very low,if possible below the position tolerance set under TEST nr.
100 - 103.The clamp limit under TEST 110 -113 should be set at twice the
value under TEST nr. 100 -103.

Recommended value :

TEST nr. 110 - 113 between 50 μm and 200 μm.
This also applies if none of the axes are clamped.
This locks the control (control inhibit) if the position control loop is
faulty (drifting).

TEST NR. 353   Dwell Time for Position Monitoring

This machine datum affects the clamping limit determined for TEST nr. 110 - 113 (see the machine data description ,chapter 11).

If the clamp limit is checked too early (some following error still present) or if the drive overshoots,alarms 101, 111, 121,and 131 may be triggered.
The time interval set under TEST nr. 353 must be sufficiently large to allow the drive to come to a complete stop before the clamp limit is checked.

TEST nr. 353 is entered in 1 ms units.

Reasonable values are between 160 and 1600 ms.500 is considered the standard value.

6.7   Contour Monitoring

Contour monitoring functions according to the following principle :

After an acceleration or deceleration process,the following error of a position controlled axis remains constant.Load changes of the drive (e.g. due to interrupted or heavier cuts), are controlled by the velocity control (PI behavior).At constant command velocity,changes in following error occur only when the velocity control reaches a limit due to drive overloads,e.g. if tools break.This change is used as criterion for triggering the contour monitoring.A tolerance range is established for the maximum allowed following error,in order to avoid triggering the contour monitor unnecessarily following slight speed changes,as would be caused e.g. by motor slot ripples.There also is a dwell time after any velocity change, which must elapse before the contour monitoring can be activated.The width of the tolerance range and this delay interval are inversely proportional to the position loop gain.

Accurate contouring processes require that all axes which participate in the interpolation motions have the same position loop gain setting.Besides being set as machine data in the NC TEST nr. 150.. = Kv and TEST nr. 220.. = MULT-GAIN,the position loop gain is also determined by the tacho adjustment of the speed control,the actual value mult-gain factors ,the gear ranges,etc.

For this reason,the contour monitor is provided with a Kv computation.The position loop gain is calculated from the command velocity and the resulting following error.This calculation is executed at the velocity (± 25 %) set under TEST nr. 371 (manual feed rate).The corresponding axis must hereby run at constant velocity for at least 3 seconds.The computed Kv value is dis-played under TEST nr. 850.. ,in units of $\frac{\text{m/min (velocity)}}{\text{mm (following error)}}$ • 1000.This dimension is known and commonly used by machine tool manufacturers ; usual values are between 500 and 1800.The calculated Kv value is cleared every time a machine datum is changed.After the Kv values have been calculated for all axes concerned,their equality will be checked.If the deviation is larger than 50,alarm 527 (Unequal Kv factors) will be triggered.This alarm is also displayed if any machine datum is changed.The machine can thus be operated without alarm display.(There are machines,which have to operate with unequal Kv factors, e.g. for rotary axes.) After power-up or machine data changes, ALARM 528 will indicate if any Kv factors have not been computed.The once determined Kv factors will remain for as long as no machine data are changed.

Machine data TEST nr. 351 and TEST nr. 352 can be used to modify the contour monitoring.

The velocity at which the contour monitoring becomes active is entered in
mm/min under TEST nr. 351. At axis standstill,the contour monitor will not be
active even after an input of $\emptyset$ .The standstill monitor checks in such cases
for inadmissable axis movements.

The tolerance range for allowed contour deviations is entered under TEST nr.
352.This process also takes into account the calculated Kv factor,so that
the tolerance band is derived according to the following formula :

$$\frac{\text{TEST nr. 352} \cdot 125}{\text{Kv} \cdot 1000} = \text{Tolerance band } (\mu\text{m})$$

Value 2000 is automatically entered with input $\emptyset$.Thus,for Kv = 1 for example,
the resulting tolerance band will be 250 μm, for Kv = 2, 125 μm, etc .

The actual contour deviations can be displayed with TEST nr. 840... .

If the position command value is changed,the contour monitor becomes in-
active.This renders any contour monitoring inactive during circular inter-
polations.In order to protect the machine even in these cases,the signs of
the following error,position command value and position actual value are con-
tinuously compared with each other.After the elapse of the Kv dependent
safety time,if disparities have been found,the contour alarm (alarm 506) will
be triggered.

6.8 Analogue Spindle Speed

The output for the analogue spindle speed command value is on the position
control board 03 320 (*or -325 , -350*) This value can be displayed under TEST nr. 860 ;the
unit is VELO (2048 velo = 10 V).
  or 8192 " = "
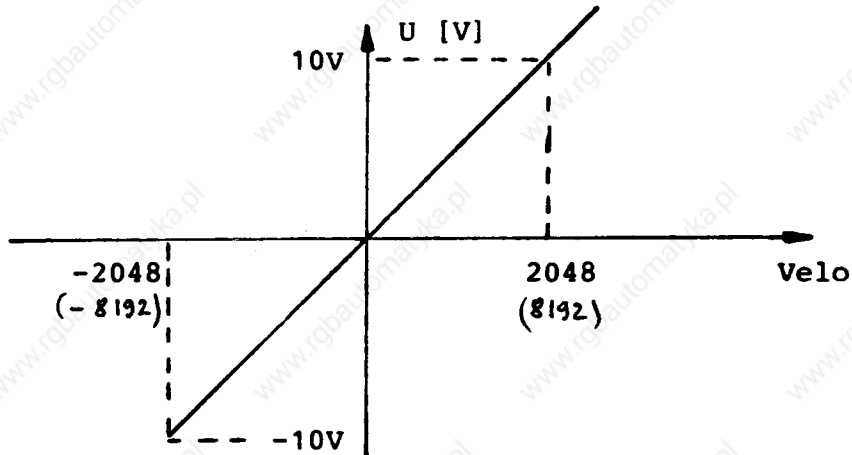
The conversion of the command value,taking into consideration the gear range,
is done by the control with the use of the maximum valocity,which is entered
under TEST nr. 359 - nr. 364.This input value (in rpm) must always corres-
pond to the same motor speed (and thus to the same command value voltage U).
For the set maximum spindle speed,when programing this speed and gear range,
the control outputs 2048 units (approximately 10 V).

NOTE : The gear range must be acknowledged by the interface.

Example : 3 gear ranges

TEST		Gear range	TEST nr. 8 Byte 4 Input Signals		
			C	B	A
Nr. 359	S 1000	1	0	0	0
Nr. 360	S 2000	2	0	0	1
Nr. 361	S 3000	3	0	1	0
Nr. 362	S 3000	4	0	1	1
Nr. 363	S 3000	5	1	0	0
Nr. 364	S 3000	6	1	0	1
Nr. 365	S 3000	7	1	1	0
Nr. 366	S 3000	8	1	1	1

For only 3 gear ranges, S Ø can be entered for nr. 362 - 366 ; the codes
for gear ranges 4 through 8 may hereby <u>not</u> be used for input signals.

<u>TEST Nr. 377   Minimum Motor Speed</u>

TEST nr. 377 determines the lowest admissable speed of the motor, by
limiting output voltage in VELO.A drift of the speed control can be compen-
sated for through the input of a compensation value under TEST nr. 357.This
is done by commanding a low speed ; the speed must be the same in both
directions.

6.9   Finishing Touches

6.9.1 Function Tests with NC Test Program

For testing the following functions :

Actual value display

Data display

All S, T, M-functions

Single block, deletable blocks, program-stop

Program memory

Tool offsets

Thread

Data input

Data output

The program and the tape should be produced by the machine manufacturer.

6.9.2 Generating a Machine Data Tape

There are several possibilities :

a) A tape of the data entered during the start-up can be created out of the TEST memory,using a tape punch.For the operation sequence,see the service manual,section 2.

b) A tape can also be generated on a separate programing device.

The tape should be placed by the control.The printout of the tape,or the list filled out according to section 1.2, should be filed into the log book.

If subsequently changes are made in machine data,a new tape and printout must be produced.After the start-up is finished,the service switch should be returned to its normal position (S3 on the front plate of the CPU,down = inactive position),in order to prevent inadvertent machine data changes.

The loading of standard machine data,change of machine data,and the handling of machine data tapes are described in sections 4.4 through 4.7 .

6.9.3 Machine Data Tape with Machine Standard Data

A machine data tape must be created for each machine; such a tape could then be used as standard tape for other machines of the same type. Individual data,e.g. drift values, grid point shifts,must however be derived and entered for each particular machine.

A "data gathering" scheme can be found on the first pages of the service manual, in section 1.

This scheme also includes a set of short explanations; more extensive information is given in section 11 (Machine data description).

For machine data tape inputs :

SEE SECTION 4.6

A new drift compensation must be made (according to section 4.6.4) after loading the machine data tape.

6.9.4 Brief Instructions to the Customer

The operators and maintenance personnel who will be dealing with the numerical control should be given as much information as is possible during a start-up procedure.

The following will remain to be executed by the customer :

a) the reference point adjustment ,
b) determination of the backlash ,
c) entering these derived values into the machine data memory,as well as the punching of a corresponding tape (respectively insertion into the already existing machine data tape) ,
d) drift compensation (see section 4.6.4) .

The customer's personnel must be instructed concerning the input of these data,in order to make sure that things can be handled in the absence of service engineers.

6.9.5 Start-up Report

The service call must be filed in the log book.

The customer should confirm the completion of the start-up and the functionality of the control ; this acknowledgement should be included in the start-up report (form).

6.9.6 Check-list for the Log Book

Include the check-list,completely filled out according to section 1.1, in the log book.

7   Machine Data Description

Content

EMPTY

7.1 Generalities

The machine data are entered into the TEST data memory. Input is possible only with the data safety switch S1 enabled. In versions 0 - 2, display is possible in all positions except DO/DI.

Overview :

100 - 223	Axis-specific data for programed axes
350 - 393	Data common for all axes, respectively for spindle and such
400 - 419	Machine data bits

7.2 Axis-specific Machine Data

Data memory TEST

Axis number	Ident-number	Addr.	Sign	Display/Input	
1	100				
2	101	S	+	Position tolerance	
3	102				
4	103			(exact stop limit)	

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	$\emptyset$	32 000	1	1 μm; 10^{-3} deg.
Inch	$\frac{1}{2} \cdot 10^{-4}$ mm	$\emptyset$	32 000	1	10^{-4} in

The position is considered reached,when the axis reaches the command position ± the set position tolerance (position approach).

Effects of monitoring :

If the command position is not reached within these limits,the position control lamp remains on,and further motion commands are inhibited.

Remedy : drift compensation.

Example :   N100 S10
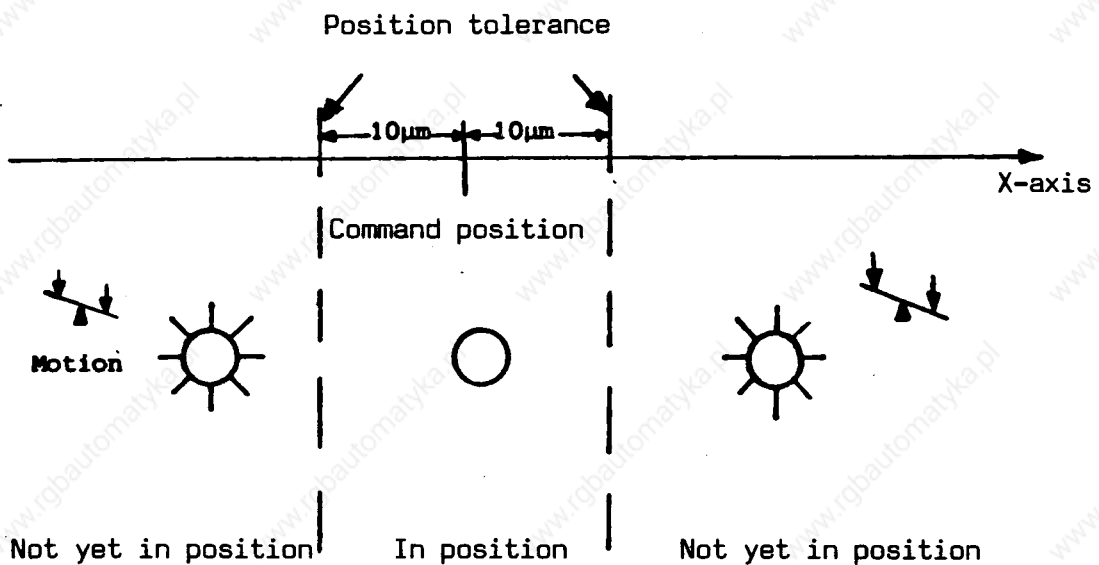
Note :

The position tolerance limit is only checked at G09, G00, G60, and single block.If it is not reached (under TEST 800...803S : check following error), the NC stops.

Data Memory TEST
=================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	110			Clamping tolerance and position control monitoring at standstill	
2	111	S	+		
3	112				
4	113				

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	$\emptyset$	32 000	1	1 μm; 10^{-3}
Inch	$\frac{1}{2} \cdot 10^{-4}$mm	$\emptyset$	32 000	1	10^{-4} in

The NC monitors the position at standstill (holding the position).

The following possibilities exist :

a) If the interface control inhibits the control enable of an axis, it means that the NC does no longer hold that axis in position. The interface must hold the axis in position itself, through clamping. In such cases, the axis can be mechanically pushed out of position.

b) The axis can be pushed out of position following high mechanical forces or drive malfunctions.

The clamping tolerance must be set higher than the position tolerance.

After the dwell time of the position monitor TEST nr. 353, if the clamping tolerance value is exceeded, alarms 101, 111, 121, 131 are displayed.
If the alarm is triggered in the last block, it will be cleared immediately with M30.

Data Memory TEST

Axis number	Ident- number	Addr	Sign	Display/Input	
1	120	S	+	Acceleration factor	⬦
2	121				
3	122				
4	123				

		Position control units	Input limits		Incre- ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$ mm	$\emptyset$	6 000	1	10^{-2}m/s^2; $10 \frac{\text{deg}}{\text{s}^2}$
Inch		$\frac{1}{2} \cdot 10^{-4}$ mm	$\emptyset$	2 400	1	1 inch/s²

The acceleration factor is set independently for each axis.

The values also apply to deceleration (for braking, see section 7.3).

The axes need not have the same acceleration values. In contour operations, the control always deals with the lowest acceleration value of the participating axes.

Remark : Values between 50...100 (= 0.5...1 m/s²) are common.

These values are inactive at thread ;the active value here is 358S.

Data Memory TEST
=================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	130			Maximum velocity	
2	131	S	+		
3	132				
4	133				

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	Ø	15 000	1	1mm/min;1deg/min
Inch	$\frac{1}{2} \cdot 10^{-4}$mm	Ø	6 000	1	0.1 in/min

The entered value represents the limit velocity to which the axis can accelerate (rapid traverse limit). The axis moves with this velocity when programed with rapid traverse G00.

Example :

Maximum velocity :   X axis   12 m/min
                     Y axis   12 m/min
                     Z axis   10 m/min
                     4th axis   4 m/min

If the machine is programed with 10 m/min by program, the axes will move as follows:

    X axis   10 m/min
    Y axis   10 m/min
    Z axis   10 m/min ———— at limit nr. 132
    4th axis   4 m/min ———— with limit nr. 133

Example : Y and Z axes under 45°, with programed rapid traverse (15 m/min) Both axes move with 10 m/min,which corresponds to 14.142 m/min contour velocity, because the Z axis has been limited to 10 m/min under nr. 132 .

Axis number	Ident- number	Addr.	Sign	Display / Input	
1	140			Velocity command limit	
2	141	S	+		⬙
3	142				
4	143				

Position control loop board	Input Limits		Incre- ments	Units
03320	0	2 048	1	1 VELD 1= $\dfrac{10\ V}{2048}$
03325/03350	0	8 192	1	1 VELD 1= $\dfrac{10\ V}{8192}$

<u>Note</u> : Exceeding this limit results in IPO stop; the drive oscillates.

This input defines the maximum voltage value which can be produced as velocity command value (output voltage limitation through interpolation stop).
This voltage value should lie approximately 10% above the voltage for maximum velocity, so that overshoots can be controlled. For 9 V velocity command value for rapid traverse, the value should thus be 2048 or 8192 (for 10 V corresponding to 10% control reserve, also see section 7.3 , machine datum 354).

Data Memory TEST
=================

Axis number	Ident-number	Addr.	Sign	Display / Input	
1	150			Position loop gain	
2	151	S	+		
3	152				
4	153			Kv factor	

Input Limits	Increments	Units
0 10 000	1	0.01 sec^{-1}

Conversions :

$$Kv \ (0.01 \ s^{-1}) = 1666 \cdot Kv \ (\frac{m/min}{mm})$$

or

$$Kv \ (0.01 \ s^{-1}) = 1666 \cdot Kv \ (\frac{mm/min}{um})$$

The position loop gain is axis-specific.

The values entered for axes which do not participate to contour operations may be different than those for axes that do participate in such processes Axes which cooperate in contour operations must have the same Kv factor (equal following error at equal velocity = 45°).

Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input	
1	160	S	±	Software limit switch <u>plus</u>	
2	161				
3	162				
4	163				

		Position control units	Input limits		Incre-ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$ mm	$\emptyset$	99999999 +)	1	1 μm; 10^{-3} degrees
Inch		$\frac{1}{2} \cdot 10^{-4}$ mm	$\emptyset$	99999999 +)	1	10^{-4} in

Remark: +) input limit for versions 0 and 2, 9 999 999

The software limit switch can supplement the common limit switch. The absolute position of the positive range of each axis must be entered. The software limit switch becomes active only after reference point approach.

When the positive software limit switch is reached, alarms 1, 11, 21, 31 are displayed.

<u>Note</u> :

There are no input signals for hardware limit switches. These can only act through :

- Feed hold (unsuitable due to acceleration ramp)
- Drive inhibit (most advantageous due to speed stop via jump functions)
- Emergency stop (fast with jump functions, but unsuitable due to side effects)

Software limit switches are overrun despite the automatic reduction (see section 7.4). Overrun dependent on approach speed.

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	170			Software limit switch	
2	171	S	±	<u>minus</u>	⬦
3	172				
4	173				

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	Ø	99999999 +)	1	1 um; 10^{-3} degrees
Inch	$\frac{1}{2} \cdot 10^{-4}$mm	Ø	99999999 +)	1	10^{-4} in

Remark : +) input limits for versions 0 and 2, 9 999 999

The software limit switch can supplement the usual limit switch. The absolute position of the negative range limit of each axis must be entered. The software limit switch is activated ony after reference point approach.

Alarms 2, 12, 22, 32 (depending on axis) appear when the negative software limit switch is reached.

Note :

The software limit switch becomes active only after the reference point of the corresponding axis has been approached.

Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input	
1	180				
2	181	S	±	Reference point coordinates	◇
3	182				
4	183				

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	Ø	99999999 +)	1	1 um; 10^{-3} degrees
Inch	$\frac{1}{2} \cdot 10^{-4}$mm	Ø	99999999 +)	1	10^{-4} in

Remark:+)input limits for versions 0 and 2, 9 999 999

The difference between the absolute machine zero point and the fixed
reference point is set for each axis.These values are entered as actual
values at reference point approach.

Data Memory TEST
==================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	190				
2	191	S	±	Backlash compensation	
3	192				
4	193				

		Position control units	Input limits		Incre-ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$mm	Ø	255	1	1 um; 10^{-3} degrees
Inch		$\frac{1}{2} \cdot 10^{-4}$mm	Ø	255	1	10^{-4} in

Backlash can be positive or negative; for this reason, a value of up to
± 255 um is entered for each axis. The value must be positive for positive
backlash, and negative for negative backlash.

Positive Backlash   Negative Backlash
(normal case)
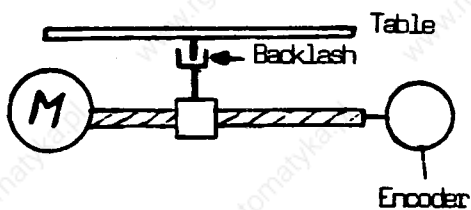
The encoder actual value pre-   The real actual value of the
ceeds the real actual value of   table preceeds the actual value
the table   of the encoder.
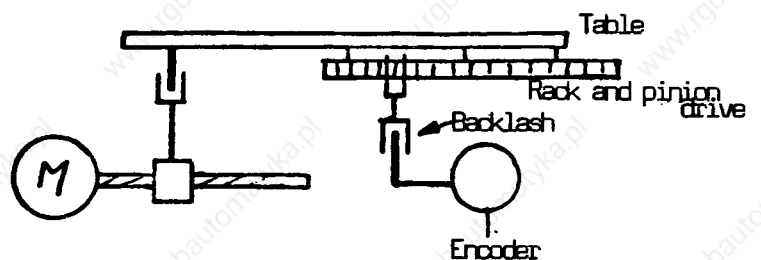
Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input				
1	200			Tool reference point				
2	201	S	±					◇
3	202							
4	203							

		Position control units	Input limits		Incre-ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$ mm	0	99999999 +)	1	1 um; 10^{-3} degrees
Inch		$\frac{1}{2} \cdot 10^{-4}$ mm	0	99999999 +)	1	10^{-4} in

Remark:+)input limits for versions 0 and 2, 9 999 999

For the automatic determination of the tool geometry,see the operating manual, section 8.1.7 .

(Automatic tool offset determination available only for 3T with option J12)

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	210				
2	211	S	±	Reference point shift	⬦
3	212				
4	213				

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	Ø	9 999	1	1 μm; 10^{-3} deg
Inch	$\frac{1}{2} \cdot 10^{-4}$ mm	Ø	9 999	1	10^{-4} in

The reference point of the position control system can be shifted with the reference point shift.Thus,instead of shifting the position coder mechanically (hence also the *DECELERATION cam),the reference point can be shifted electrically up to ± 9999 μm.

Positive reference point approach direction :
If the input is positive,the axis moves beyond the reference point in positive direction (2000 μm after zero pulse).

Negative reference point approach direction :
If the input is negative,after approaching the zero pulse,the axis moves by the value resulting from the difference of 2000 μm + input value.For reference point shifts larger than ca. -2000 μm,after zero pulse approach the software recognizes that motion is in the wrong direction,and reverses it.

Example 1: Reference pt. shift *) positive
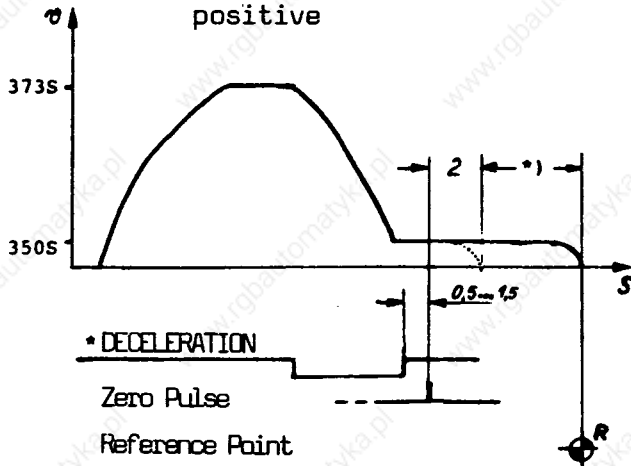
Example 2: Reference point shift *) negative, ca. -4.5 mm
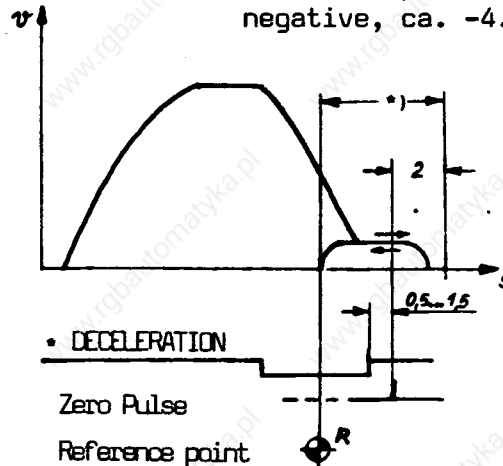
Reference point approach is possible even if the cam is on the deceleration switch.

Data Memory TEST

Axis number	Ident-number	Addr.	Sign	Display / Input	
1	220			Multiplication factor for the position loop gain	
2	221	S	+		
3	222				
4	223				

Input Limits		Incre-ments	Units
1	32 000	1	$\dfrac{3 \cdot 10^7}{V_{max}\ <mm/min>}$
1	32 000	1	$\dfrac{3 \cdot 10^7}{V_{max}\ 0.1\ in/min}$

For accuracy,and because of the different conversion factors, this value must be entered as follows :

$$\text{MULT-GAIN}_{input} = \frac{3 \cdot 10^7}{V\ max\ \dfrac{mm}{min}} \cdot \frac{U_{max}\ [V]}{10\ [V]} \quad \text{,respectively}$$

$$\frac{3 \cdot 10^7}{V_{max}\ \dfrac{0.1\ in}{min}} \cdot \frac{U_{max}\ [V]}{10\ [V]}$$

V_{max} = the maximum axis velocity as given under nr. 130 - 133,is entered as maximum velocity

U_{max} = command value voltage for V_{max} (tacho adjustment)

Example :

$$V_{max} = 10\ 000 \text{ mm/min}; \quad U_{max} = 9 \text{ V}$$

$$\text{MULT-GAIN} = \frac{3 \cdot 10^7}{10000 \text{ mm/min}} = 2700 \text{ [min/mm]}$$

If the MULT-GAIN factors are entered in the described manner,the Kv factor set under N150-N153 corresponds to the value active on the machine,in the appropriate units.

MULT-GAIN Table - different input values

V_{max} $\frac{m}{min}$	4 V	8 V	9 V U_{max}
15		1600	1800
14		1714	1929
13		1846	2077
12		2000	2250
11		2182	2456
10		2400	2700
9		2667	3000
8		3000	3375
7		3429	3857
6		4000	4500
5		4800	5400
4		6000	6750
3		8000	9000
2		12000	13500
1	12000	24000	27000
0.8	15000	30000	32000
0.75	16000	32000	
0.6	20000		
0.5	24000		
0.4	30000		

Inch System :

inch/min	9 V
600	4500
500	5400
400	6750
300	9000
200	13500
100	27000

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
1	230	S	+	Drift compensation	
2	231				
3	232				
4	233				

Position control loop boards	Input Limits		Incre-ments	Units
03320	0	500	1	VELO 1= $\frac{10\ V}{2048}$
03325/03350	0	2 000	1	VELO 1 = $\frac{10\ V}{8192}$

To eliminate analog drift values software-wise, it is possible through MDI, to bring the following error at standstill to zero. It is also possible to do an automatical drift compensation in the operation mode MDI-TE-SE and the TEST mode under nr. 230, using [S] [⊘] . The compensation must be done for each axis individually.

If the values becomes larger than 100 (03320), respectively 400 (03325/03350) during automatic drift compensation, alarms 105, 115, 125 or 135 are displayed (see section 4.) .

7.3 Common Machine Data

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
	350	S	+	Cut-off velocity	

		Position control units	Input limits		Incre-ments	Units
Metric		$\frac{1}{2} \cdot 10^{-3}$ mm	0	15 000	1	1mm/min, 1°/min
Inch		$\frac{1}{2} \cdot 10^{-4}$ in	0	6 000	1	0.1 inch/min

The velocity entered with 350S is active at :

a) Positioning from program at cut-off feed rate.
   The velocity selected for approaching the reference point and for cut-off
   from a higher velocity should allow proper positioning.
b) Reference point approach, as long as the "Deceleration at reference
   point" signal is active.

351 S: Threshold Feed Rate for Contour Monitor

351 S	Position Control Units	Input Limits	Incre-ments	Units
Metric, degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	0 - 15 000	1	mm/min
Inches	$\frac{1}{2} \cdot 10^{-4}$ in	0 - 6 000	1	0.1 in/min

352 S: Tolerance Range for Contour Monitor

352 S	Position Control Units	Input Limits	Incre-ments	Units
Metric, degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	0 ....32 000	1	$\frac{mm \cdot TEST\ 850}{125 \cdot 1000}$
Inch	$\frac{1}{2} \cdot 10^{-4}$ in	0 ....32 000	1	$\frac{0.1\ in \cdot TEST\ 850}{125 \cdot 1000}$

The Kv value is determined (display TEST 850...853 in 0.01 $\frac{m/min}{mm}$, normal
values between 500 and 1800) only after at least 3 seconds of constant velo-
city.This remains stored until new machine data are entered.After the Kv has
been determined for all axes (alarm 528 is otherwise triggered),an equality
check is made.Deviations larger than 50 trigger alarm 527.

Tolerance band derivation : $\frac{TEST\ N352 \cdot 125}{K_V \cdot 1000}$ [μm]

For further description of the contour monitoring,see section 6.7 .

Axis number	Ident-number	Addr.	Sign	Display / Input	
	353	S	+	Dwell time for position monitoring	

Note :

Standard value : 500

Input Limits	Incre-ments	Units
0 16 000	1	1 ms

The entered dwell time is active at :

1. The clamping limit   (nr. 110 - 113) becomes active during position approach (digital zero),only after the elapse of this dwell time. The interval selected must allow the largest following error to be re-duced,without triggering alarms 101,111,121,131 .

2. Delay time for the output of the control inhibit signal,after E-Stop and other faults which lead to an immediate stop of the axes motion.

3. Delay time for the output of the control inhibit signal,for cases in which the interface revokes the control enable of a moving axis.

4. Delay time for alarms 101...131 (standstill monitors),in cases where the maximum velocity command value has been exceeded (nr. 141 - 143).

Data Memory TEST

Axis number	Ident-number	Addr.	Sign	Display / Input	
	354	S	+	Velocity command value limit monitor (position control or drive fault)	

Position control loop boards	Input Limits		Incre-ments	Units
03320	0	3 000	1	1 VELO 1 = $\frac{10\ V}{2048}$
03325/03350	0	12 000	1	1 VELO 1 = $\frac{10\ V}{8192}$

If the velocity command value generated is too high (position control or drive malfunction),this monitor triggers alarms 102, 112, 122, 132. The input value must be higher than the largest value set under nr. 140 - 143 as maximal velocity command value.

Recommendation : approximately 20 % higher
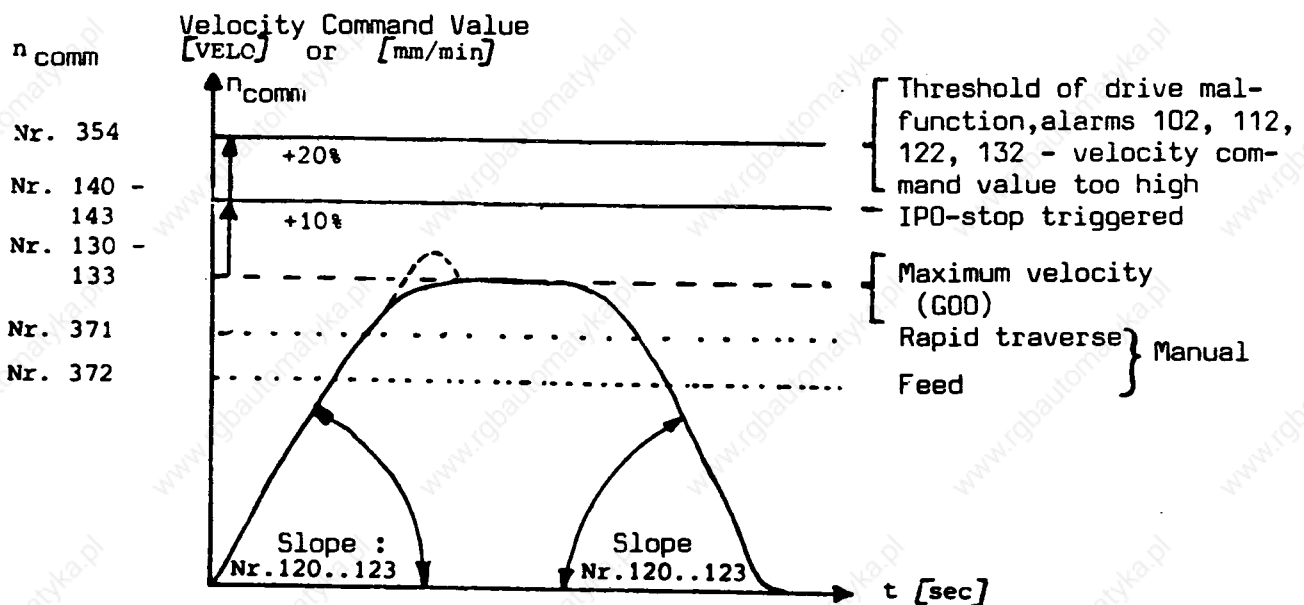
Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input	
	355	S	+	Circle end-point monitor	

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	Ø	32 000	1	1 um, 10^{-3} degrees
Inch	$\frac{1}{2} \cdot 10^{-4}$ mm	Ø	32 000	1	10^{-4} in

The input value determines a ring (tolerance ring) equidistant to the programed
circular arc, independently of the programed end-point. If the programed end-point
lies within the tolerance ring, the machine will move along the incorrectly pro-
gramed contour until the end-point can be radially approached. If the programed
end-point falls outside the tolerance ring, this will be already recognized
within the buffer, the block will not be released for machining, and alarm 308 will
be displayed.
The same holds true if the radius is properly programed (M=M'), but the end-point
is programed incorrectly.

Not to scale :
e.g. ∝ = 10 µm
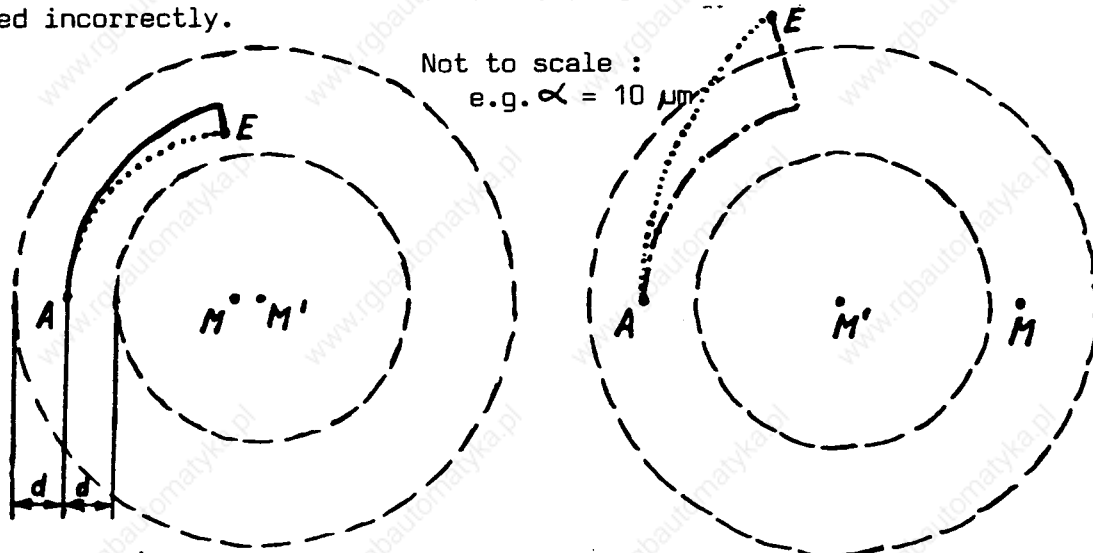
End-point within
tolerance ring:
machining, no alarm

--- tolerance ring limits
.... required contour (with M & E)
___ actual contour (with wrong M')

End-point outside
tolerance ring :
no machining,
alarm 308

A=start-point   E=end-point (correct)
d=input value   M=required center point
M' = programed center point (incorrectly programed parameter or R)

Data Memory TEST
===============

Axis number	Ident-number	Addr	Sign	Display/Input	
	356	S	+	Threshold for compensatory movements at cutter radius compensation (CRC)	

	Position control units	Input limits		Incre-ments	Units
Metric;		$\emptyset$	32 000	1	1 um, 10^{-3} degrees
Inch		$\emptyset$	32 000	1	10^{-4} inch

For transitions from circular contours to linear contours or to further circular contours, 1 or several intermediate blocks are inserted (see programing instructions) for linear compensatory motion(s). During these compensation movements, the programed feed rate for the machining of the work piece contour is maintained on the cutter radius center point. This results in feed rate differences. In order to prevent feed reductions over very small distances, the compensatory movements below threshold "d" should be minimized or omitted as follows :

For transitions with only linear interpolation, the threshold is inactive. Compensation movements are executed without exception (see the programing instructions).

-·-·-·- Cutter center point
/////// Contour deviation
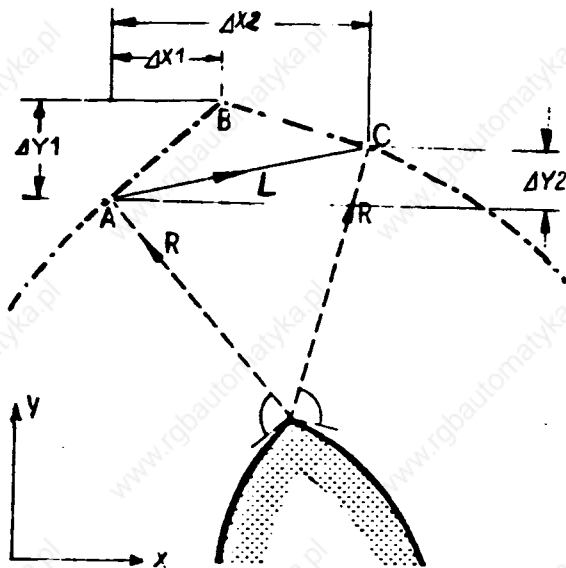
$\Delta X1, \Delta Y1 < d$:
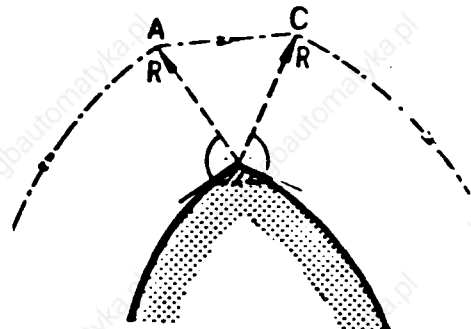
Reduced compensatory motion A-C

$\Delta X1, \Delta X2, \Delta Y1, \Delta Y2 < d$:
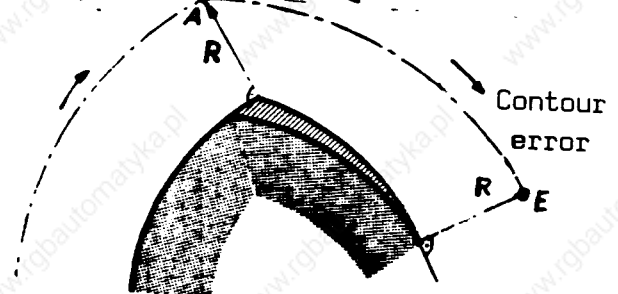
No compensation. Proper compensation is only reached at the end (E) of the block.

Data Memory TEST
==================

Axis number	Ident-number	Addr	Sign	Display/Input	
Spindle	357	S	±	Drift compensation for the spindle	

Output edition		Input limits		Incre-ments	Units
3T/MO-2 software 04, 05 3T/M3 software 01		0	250	1	VELO 2 = $\frac{10\text{ V}}{2048}$
3T/MO-2 software 06, 07 3T/M3 software 02, 03		0	500	1	VELO 2 = $\frac{10\text{ V}}{8192}$

This machine datum determines the drift compensation value for analog spindle speed output.

At small command values, this value must be changed in the respective direction, positive or negative, until the spindle's actual speed is equal for both turning directions.

358 S Dynamic Smoothing Exponent for Thread

Input Limits		Increments	Units
0	5	1	(2^x-1) up-date time

This affects the feed drive's ramp time at thread cutting for the following purposes : - to achieve short lead-in distances for thread cutting,
             - to compensate for the ramp time of the spindle.

The time base for this is the actual value up-date time, according to the following equation :

$$(2^x-1) \cdot \text{up-date time} \quad ; \quad (x = \text{input value})$$

Input value	0	1	2	3	4	5
Up-date time mult.	0	1	3	7	15	31
Ramp function	Jump	R	a	m	p	

Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input	
Spindle	359 360 361 . . . 366	S	+	Maximum spindle speed for 8 gears	

Speed valuation		Input limits		Incre-ments	Units
$1 - 9999 \, mm^{-1}$		**16**	9 999	1	min^{-1}
$0.1 - 999 \, m^{-1}$		**16**	9 999	1	$0.1 \, m^{-1}$

The machine data determine the individual spindle speeds of each of the 8 gears at 10 V command value. If no gears are present, the maximum allowed spindle speed is entered under 359, and $\emptyset$ is set under 360...366. If fewer than 8 gears are present, set $\emptyset$ where no gear value exists.

Spindle speed for each gear range

Input values
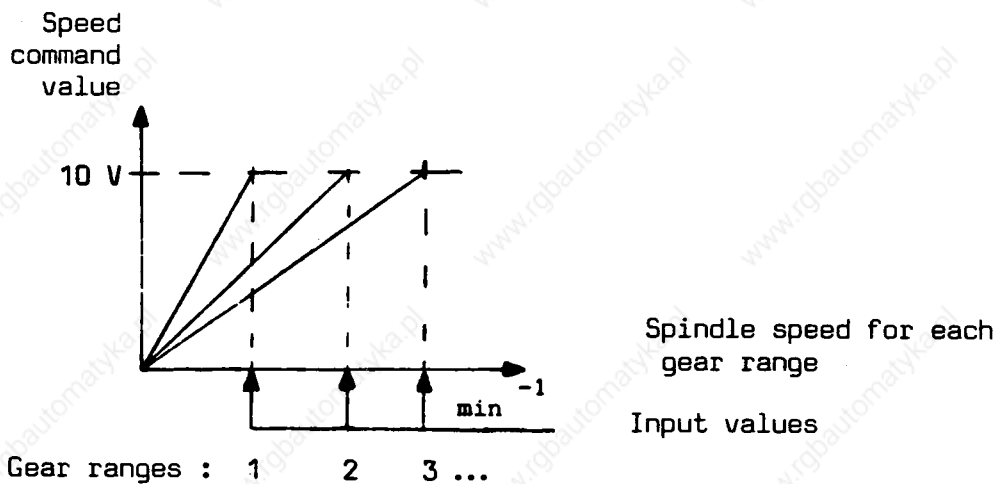
Designation:

Gear range	1	2	3	4	5	6	7	8
Input number	359	360	361	362	363	364	365	366

For the input signals of gear ranges, see section 8.
(Interface test input signals, 3 inputs for gear range code)

Axis number	Ident-number	Addr	Sign	Display/Input	
	371	S	+	Manual feed	⬦

		Position control units	Input limits		Incre-ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$ mm	Ø	15 000	1	1 mm/min; deg./min
Inch		$\frac{1}{2} \cdot 10^{-4}$ in	Ø	6 000	1	0.1 in/min

The input value determines the manual feed rate for all axes, unless the value is limited through the input under Test nr. 130 - 133, at 100% feed rate override.

Data Memory TEST
=================

Axis number	Ident-number	Addr	Sign	Display/Input	
	372	S	+	Manual rapid traverse rate	

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	Ø	15 000	1	1 mm/min;deg/min
Inch	$\frac{1}{2} \cdot 10^{-4}$in	Ø	6 000	1	0.1 in/min

Unless limited through the input under Test nr. 130 - 133,the value entered determines the manual rapid traverse velocity for all axes, at 100% rapid traverse rate override.This value is not used with pro-gramed rapid traverse G00.
The programed rapid traverse G00 is determined by the maximum velocity set under Test nr. 130 - 133.

Data Memory TEST
==================

Axis number	Ident-number	Addr	Sign	Display/Input	
	373	S	±	Reference point approach velocity	

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	$\emptyset$	15 000	1	1 mm/min;deg/min
Inch	$\frac{1}{2} \cdot 10^{-4}$in	$\emptyset$	6 000	1	0.1 in/min

Unless limited through the input under Test nr. 130 - 133,the value
entered is valid for all axes,at 100% feed rate override and rapid tra-
verse override ON.

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input			
	374	S	+	Incrementing feed rate			

		Position control units	Input limits		Incre-ments	Units
Metric; degrees		$\frac{1}{2} \cdot 10^{-3}$ mm	Ø	15 000	1	1 mm/min; deg/min
Inch		$\frac{1}{2} \cdot 10^{-4}$	Ø	6 000	1	0.1 in/min

The entered velocity is active only during "increment" mode.

Resonable input values: up to 1000 $\frac{mm}{min}$.

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
	375	S	+	Dry run feed rate	⬙

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$ mm	Ø	15 000	1	1 mm/min;deg/min
Inch	$\frac{1}{2} \cdot 10^{-4}$	Ø	6 000	1	0.1 in/min

Unless limited axis-specifically by the input under nr. 130 - 133,the entered value is activated with the dry run **Dry** mode switch,and replaces the programed feed rate.

The feed rate override switch is active.

Whether or not the dry run switch is interlocked with the key switch depends on machine data bit nr. 410, bit 2.

Data Memory TEST
=================

Axis number	Ident-number	Addr.	Sign	Display / Input	
Spindle	376	S	+	Dwell time for spindle inhibit *)	

Input Limits	Incre-ments	Units
Ø 16 000	1	ms

After this dwell time has elapsed,a spindle command value of Ø revokes
the control enable (* control inhibit),which prevents the spindle from
creeping.

This dwell time is active at :
- removal of the spindle enable signal ,
- MØ5
- E-stop
- activation of the position control monitor

Data Memory TEST

Axis number	Ident- number	Addr.	Sign	Display / Input	
Spindle	377	S	+	Minimum spindle motor speed	

Edition	Input Limits		Incre- ments	Units
3T/MO-2 ed.04&05 3T/M3 software 01	0	2 048	1	$1\ VELO\ 2 = \dfrac{10\ V}{2048}$
3T/MO-2 ed.06÷08 3T/M3 ed. 02÷04	0	8 192	1	$1\ VELO\ 2 = \dfrac{10\ V}{8192}$

This machine datum determines the minimum motor speed, below which the spindle should not go, e.g. at constant surface feed and increasing turning diameter. This means that from this point on, the surface speed is no longer constant, but increases with the turning diameter. The motor can run smoothly down to this speed.

Example :

Motor maximum speed = 3500 rpm, corresponds to the maximum spindle speed.
Motor minimum speed = (e.g.) 50 rpm

Input value : $\dfrac{50\ rpm}{3500\ rpm} \cdot 8192 = 120$

Data Memory TEST
================

Axis number	Ident-number	Addr.	Sign	Display / Input	
Spindle	378	S	+	Cut-off spindle speed for M19	⬦

Valuations	Input Limits		Incre-ments	Units
1 - 9999 rpm	0	9999	1	1 min^{-1}
0.1 - 999 rpm	0	9999	1	0.1 m^{-1}

This machine datum determines the spindle speed to which the
spindle speed (M19) is reduced for spindle positioning, and
with which the spindle moves until it is positioned with the
set position control characteristic curve (see MD 379).
Only for 3T/M, starting with software edition 02 and option
E42.

Data Memory TEST

Axis number	Ident-number	Addr.	Sign	Display / Input	
Spindle	379	S	+	Gain factor for the position control loop (M19)	�

Speed Value MD 407 Bit 3	Input Limits		Incre-ments	Units
0	0	10000	1	$\dfrac{1/min}{360°}$
1	0	10000	1	$0.1\dfrac{min^{-1}}{360°}$

Recommended value : 50 to 500 - dependent upon performance of drive and speed controlles.

In oriented spindle stops (M19),the spindle is in closed position control loop.The gain factor is described by the positioning slope to the cut-off position.The slope is defined as the spindle speed (in rpm) at a position deviation of 360°.

Only for 3T/M 3,starting with software edition 02 and option E 42.

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
Spindle	380	S	+	Position limit for M19	

	Input limits		Incre-ments	Units
	0	1000	1	1/11 degree

The position limit is entered in increments of the spindle encoder. One (1) increment represents 360/4096 degreees.

In oriented spindle stops (M19),the "POSITION APPROACHED" flag is outputted to the PC as soon as the position deviation is within these limits. Only for 3T/M 3,starting with software edition 02 and option E 42.

Data Memory TEST

Axis number	Ident-number	Addr.	Sign	Display/Input	
	381	S	+	Software edition	⬦ *)

The software edition is written by the manufacturer into the EPROM,and is transferred to 381S with Power-On-Reset. (Input limits: O... 32 000)

*)Values entered inadvertently can always be overwritten,and replaced with the value set in the PROM,with Power-On-Reset.

Axis number	Ident-number	Addr.	Sign	Display/Input	
	383	S	+	Increase up-date time	⬦

Input limits		Incre-ments	Units
0	30	1	$\frac{1}{2}$ ms .

Under normal circumsances,machine datum 383 is set to Ø; the standard,fixed position control up-date time is active.It can,however,be increased with the use of this machine datum.
If the set up-date time (MD 383 = Ø) is insufficient, it should be increased,but only after consulting GWE-TN4 (engineering).

Data Memory TEST

Axis number	Ident-number	Addr	Sign	Display/Input	
	384	S	±	2nd. software limit switch in X (-) direction (only for 3T) (minus direction)	

	Position control units	Input limits		Incre-ments	Units
Metric; degrees	$\frac{1}{2} \cdot 10^{-3}$mm	Ø	±9999 9999*	1	1 um; 10^{-3}deg.
Inch	$\frac{1}{2} \cdot 10^{-4}$in	Ø	±9999 9999*	1	10^{-4} in

* In versions 0 and 2,the input limits are : ± 9 999 999

This 2nd. software limit switch is activated with a "high" ("H") signal (+ 24 V),on bit 6,input byte 3.

Data Memory TEST
================

Axis number	Ident-number	Addr	Sign	Display/Input	
Spindle	386 387 388 389 390 391 392 393	S	*	Acceleration time constant for 8 gears	

Input limits		Incre-ments	Units
Ø	32 000	1	4 ms

For acceleration,the control generates the command value in the form of a
ramp,in dependency of this machine datum.The MD acts like a variable ramp
generator.
The setting is determined by measuring the time it takes to accelerate the
motor from speed Ø to the maximum speed.
This time interval is entered as the machine datum,after unit conversion.
Only for 3T/M 3,starting with software edition 02.

Example :

Gear range 1
Acceleration time: 400 ms --   386 S 100

Gear range 2
Acceleration time: 580 ms --   387 S 145

7.4 Machine Data Bits Description

The individual machine data bits are described in the order of input
numbers,and further,starting with bit 0 through 7.Under circumstances,
several input numbers,respectively bits,are described jointly.

7.4.1 Address Designations

N400 Bit 0 - 3:

Address (name) for radii and chamfers to be inserted (see the pro-
graming instructions for 3T and 3M,section 6).
This address will also be used as address for tool nose radius (3T),
respectively cutter radius (3M). (See Operating Instructions 3,sec-
tion 8.1 .)

Normal designation for 3T: B

3M: P

N401 Bit 0 - 3:

Address (name) for the coding of tool position (tool nose position),
only for 3T, normally A (see programing instructions for 3T,section
4.2.2,and the operating instructions 3,section 8.1.1).

N402 Bit 0 - 3:

Address (name) of the 4th. axis,option A04,only for 3M (see the pro-
graming instructions 3M,section 2.1).

Address coding :

Bit 3 2 1 0	Name
0 0 1 1	A
0 1 0 0	B
0 1 0 1	C
0 1 1 0	U
0 1 1 1	V
1 0 0 0	W
1 0 1 1	P

The bit combination determines the address character of the corresponding key: N400 bits 0 -3 for the ⊠ key (3rd. line,4th. key),and N401 and 402 bits 0 - 3 for the 4th. key in the 2nd. line. When these keys are activated,the designated character appears in the display.

The same designation applies for programing (MDI or tape).

7.4.2 Time Settings

N400 Bits 4 - 7:
Time (duration) of strobe signal

N401 Bits 4 - 7:
Delay time for strobe signal

N402 Bit 4 - 7:
Duration for signals M02, M30 (program end)

Time setting
3T/M 0 and 2
software 04,05

BIT 7 6 5 4	Time [ms] 3T	3M
0 0 0 0	18	20
0 0 0 1	36	40
0 0 1 0	54	60
0 0 1 1	72	80
0 1 0 0	90	100
0 1 0 1	108	120
0 1 1 0	126	140
0 1 1 1	144	160
1 0 0 0	162	180
1 0 0 1	180	200
1 0 1 0	198	220
1 0 1 1	216	240
1 1 0 0	234	260
1 1 0 1	252	280
1 1 1 0	270	300
1 1 1 1	288	320

Time setting
3T/3M 0 and 2
software 06,07,08 and 3M/T3 01÷04

BIT 7 6 5 4	Time [ms] 3T	3M
0 0 0 0	16	18
0 0 0 1	32	36
0 0 1 0	48	54
0 0 1 1	64	72
0 1 0 0	80	90
0 1 0 1	96	108
0 1 1 0	112	126
0 1 1 1	128	144
1 0 0 0	144	162
1 0 0 1	160	180
1 0 1 0	176	198
1 0 1 1	192	216
1 1 0 0	208	234
1 1 0 1	224	252
1 1 1 0	240	270
1 1 1 1	256	288

The times can be set in 16 steps,with 2-fold the up-date time *),common for all switch and auxiliary functions.The transfer of the switch and auxiliary functions to the interface control should be accomplished with the rising edge of the strobe signals.
The strobe signal and delay times are set in the same manner for the PC.

*) (actual value up-date time)

Example of a programing of M, S, and T-word in one block :

BCD-word

Delay time

M-strobe signal

S-strobe signal

T-strobe signal
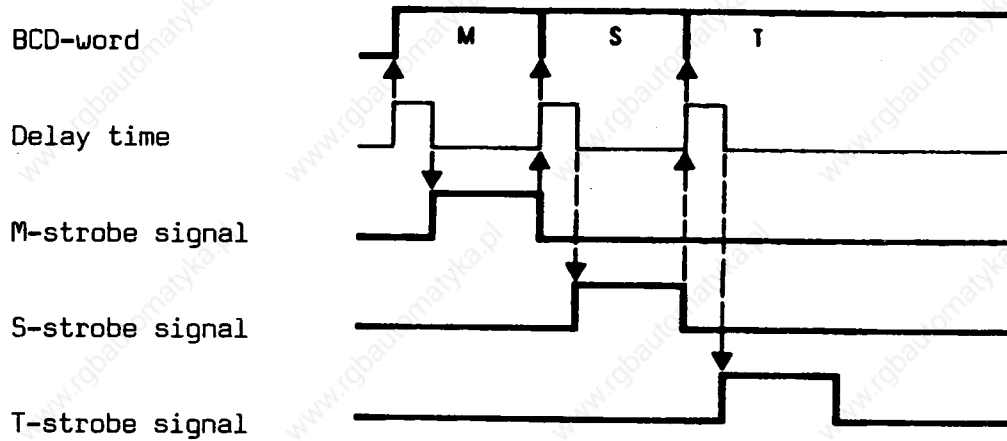
7.4.3 Reference Point Approach Direction (Axis-specific)

(Reference point approach in minus direction)
N403 through 406, bit ∅.

Direction of approach	Bit ∅
Minus	1
Plus	∅

7.4.4 Sign Change for Velocity Command Value, Partial Actual Value
(Axis-specific) : see also chapter 6.

N403 through 406, bit 1.
(Sign change for velocity command value)

Velocity command value at positive axis motion	Bit 1
Negative	1
Positive	∅

N403 through 406, bit 2:

(Sign change for partial actual value)

Positive partial actual value is calculated	Bit 2
Negative	1
Positive	Ø

7.4.5 Multiplication Factor for the Partial Actual Value (Axis-specific)

N403 through 406, bits 3 and 4 **and 6 .***

(Partial actual value to be multiplied,respectively divided, by 2 **or 10**

Possible combinations:

Factor	Bit 6 *	Bit 4	Bit 3
1	0	0	0
0.5	0	1	0
2	0	0	1
5	1	1	0
10	1	0	0
20	1	0	1

With this factor,the increment resolution of the position control system is adapted to the interpolation resolution of the control.See the table on the next page.

For encoders with pulse numbers deviating from those given in the table, or for ball screws with different lead values,the adaption must be done on the machine (e.g. through a gear).

*   only for version 3,starting with software edition 03

Table for the Selection of the Position Encoder

	Linear axis — 0.5 µm									Rotary axis
Interpolator unit	1/2	1/2	1	1	2	2	1	2	1	0.5×10^{-3} °
Factor (Machine datum)	1/2	1/2	1	1	2	2	1	2	1	2
Resolution	0.25 µm	0.25 µm	0.5 µm	0.5 µm	1 µm	1 µm	0.5 µm	1 µm	0.5 µm	1×10^{-3} °
Pulse valuation of pos.control (input pulse is quadrupled)	0.25 µm/p	0.25 µm/p	0.5 µm/p	0.5 µm/p	1 µm/p	1 µm/p	0.5 µm/p	1 µm/p	0.5 µm/p	1×10^{-3} °/p
Pulse valuation acc. to pulse shaper circuit	1 µm/p	1 µm/p	2 µm/p	2 µm/p	4 µm/p	4 µm/p	2 µm/p	4 µm/p	2 µm/p	4×10^{-3} °/p
Pulse shaper circuit	-	-	-	-	-	-	-	5-fold	5-fold	5-fold
Encoder pulse nr./rev. or grid constant	2000	2500	2000	2500	2000	2500	5000	20 µm	20 µm	18 000
Max. encoder frequency per channel	100KHz	100KHz	100KHz	100KHz	100KHz	100KHz	100KHz	25KHz	12KHz	25KHz
Feed screw lead mm	2	2 5	4	5	8	10	10	-	-	directly
Vmax. of axis, dependent on encoder m/min	6	6	12	12	24*	24*	12	30*	15	30 000 °/min
Electrical encoder limit speed	3000 rpm	2400 rpm	3000 rpm	2400 rpm	3000 rpm	2400 rpm	1200 rpm	-	-	83.3 rpm

* Travel velocity for rapid traverse = Vmax axis, however, maximum 15 m/min
  The factor (machine datum) is set axis-specifically

Rotary encoder for linear axes   6FC9 320-3C

7.4.6 Rotary Axis

N403 through 406,bit 5 :

Position control system programing	Bit 5	Use
Degrees	1	Rotary axis
mm or inch	0	Linear axis

With this bit,after 256 revolutions,the actual value is reset to Ø.
With this bit,the rotary axis is recognized with degree programing.

7.4.7 Exclude the Axis in the Start Interlock

N403 through 406, bit 7: -starting with software edition 07 for 3T/M 0 & 2
                                             -starting with software edition 03 for 3T/M 3

The start interlock for individual axes can be excluded,even if 407 bit 7 was not set.For instance,3M with only X and Y-axes; a short-circuit (dummy) connector must be installed for the Z-axis.

If bit 7 of 405 is set and bit 7 of 407 is not set, only the X and Y-axes must be brought to the reference point for interlock of NC start.

7.4.8 Spindle with ROD Encoder

N407, bit Ø, gear range ratio:
(spindle actual value,2-fold)

Spindle actual value multiplied by	Bit 0
2	1
1	0

In order to achieve higher spindle speed,it is possible to gear the ROD encoder down (with a ratio of 2:1) to the spindle,in which case the spindle actual value must be multiplied by 2.The maximum allowed spindle speed can thereby be doubled (to max. 9999 min^{-1}).

Limit values for the ROD encoder (ROD 426): max. 100 kHz,corresponding to 6000 min^{-1} (rpm).

N407,bit 1:   (sign change for spindle actual value)

Positive partial actual value is calculated	Bit 1
Negative	1
Positive	0

The measured spindle actual value takes into account the sign change.

N407,bit 2:   (pulse coder installed)

Installed pulse coder	Bit 2
yes	1
no	0

This bit activates the hardware monitor of the spindle encoder (alarm 224), and the display of the spindle actual value.

7.4.9 Speed in 0.1 rpm, N407 Bit 3

The spindle speed is programed 10-fold.

Example: for 99 rpm = S990 programed.

The speed is displayed correctly (99 rpm).

The maximum speed when this bit is set,is 999.9 rpm.

Only for 3T/M 3,starting with software edition 02.

7.4.10 Reference Point

(NC-start release without reference point)

N407, bit 7:

Machine does not have a reference point	Bit 7
yes	1
no	0

If bit 7 is not set,the reference points of all axes must be approached after the control is switched on,because otherwise the NC-start will be inhibited in the MDA and AUT operating modes (alarm 351).Also see section 11.4.7 .

7.4.11 Auxiliary Function Output

N408, bit 0 and 1:

(Auxiliary function output during sequence number search)

Auxiliary function output during SNS	Bit 0 1
None	0 0
After NC-start	0 1
During SNS	1 0

According to machine manufacturers, the output of the auxiliary function must be determined during sequence number search; also see the interface description for system 3, section 3.5 .

N408, bit 2:

(Auxiliary function output prior to travel)

Auxiliary function output	Bit 2
Before movement	1
During the movement	0

According to the machine manufacturers, it must be determined whether the auxiliary function output occurs before or during the travel of the axis.

7.4.12 Evaluation of the Programed Data with S-analog

N408, bit 3:

(Short-circuit for S-input data)

Evaluation of programed speed and direction	Bit 3
Internally in NC	1
Through interface control	0

The two possibilities are explained in detail in the interface description system 3, section 3.9.1 .

When bit 3 = 1,the NC interprets the programed spindle speed,respectively surface velocity and M03, M04, M05 internally, and outputs it as analogue spindle speed command value.Overwriting via the interface for S and direction is possible through the "External Data Input".The overwritten values are active until "RESET" or end of the program; during this interval,the programed data are suppressed.

The programed S-values are always processed by the PC,even when bit 3 = 1, if the FB21 and FB22 function blocks of the PC are active; this is described in the following paragraph for bit 3 = 0.

When bit 3 = 0, the interface control will decode the BCD data outputted by the NC,and will return them via the "External Data Input" to the NC.The interface control can thereby modify the data for special functions such as gear change and chip braking.The NC internal processing of programed data for the spindle is inactive.

7.4.13 Position Control Feed-back and Input System, Metric/Inch

N408, bit 4 (position control system), bit 6 (reset state of input system)
N408 bit 5 must always be set to $\emptyset$.
These machine data bits become active only after PORESET.
Option B41 is required for cases where bits 4 and 6 are not equal.

N408, bit 4:
(Position control system installed on the machine)

Position control system	Bit 4	Units
Inch	1	$\frac{1}{2} \cdot 10^{-4}$ in
Metric	0	$\frac{1}{2} \cdot 10^{-3}$ mm

N408, bit 6:
(Reset state of the input system)

Reset state of input system	Bit 6	Units
Inch $\hat{=}$ G70	1	$1 \cdot 10^{-4}$ in
Metric $\hat{=}$ G71	0	$1 \cdot 10^{-3}$ mm

For operation and programing,the relationship of different machine data on certain units must be taken into consideration.

The following machine data are dependent on <u>bit 4</u> (position control system):

N100...103	N170...173	N220...223
N110...113	N180...183	N352
N150...153	N190...193	N385
N160...163	N210...213	

The following display values depend on <u>bit 4</u> :

800 - 801

810 - 813

830 - 833

840 - 844

The following machine data depend on <u>bit 4</u> (input system) :

N120...123	N350	N356
N130...133	N351	N371...375
N200...203	N355	

Also dependent on <u>bit 6</u> (input system),but <u>not</u> on programed G70/G71 :

Actual value display,

Zero offset (1st.through 4th. and external),

Surface velocity G96,

Feed rate G94,95 ,

Tool offset,

Incrementing - increments,

The programed zero offset G59 depends on G70 or G71; the content of the setting datum is processed according to the input system.

7.4.14 No Deceleration at Limit Switch

(Quick-stop at the software limit switch)

N408, bit 7:

Digital velocity command value	Bit 7
0 Deceleration ramp	1 0

(for effects,see the next page)

Bit 7=1 (without deceleration)   Bit 7=Ø (with deceleration)

Digital
velocity
command
value
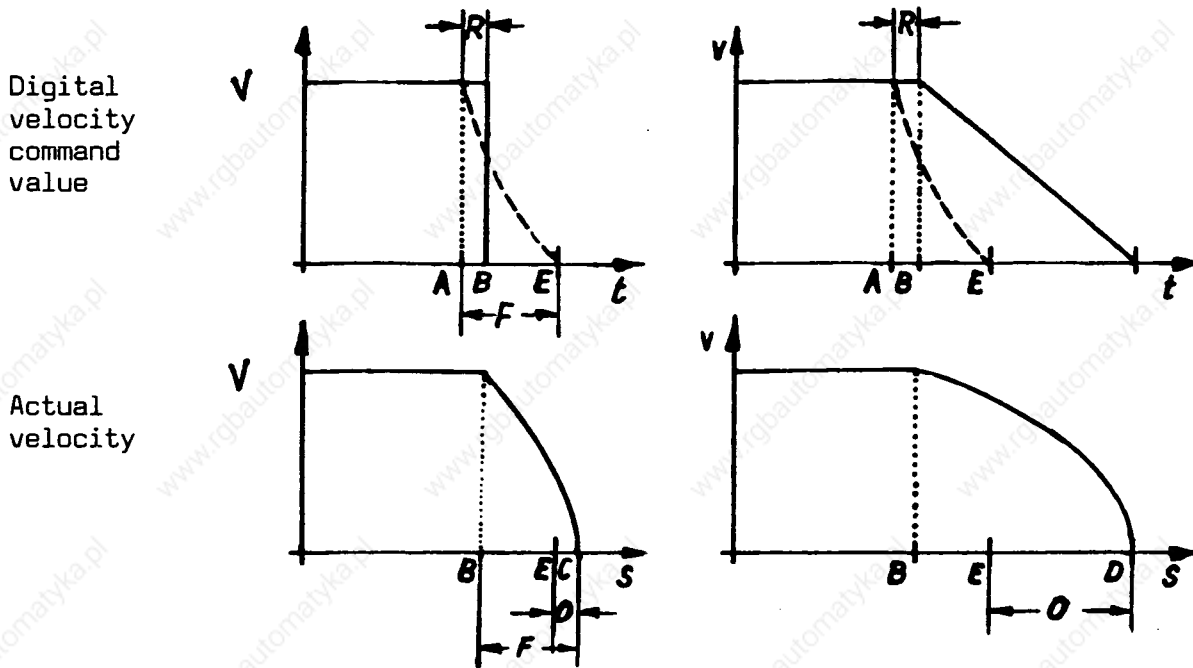
Actual
velocity

A Actual value counter content = position value of software limit switch
B Start-point of deceleration
C Stop-point without deceleration
D Stop-point with deceleration
E Position value of the software limit switch
   (N160...163 and N170...173)
F Following error (dependent on Kv and v)
R Computer timing (actual value up-date time)
O Overrun

If the actual value counter shows the same value as the position value of the
software limit switch (point A),due to the computer timing R (actual value
up-date time),at low deceleration at point B :

   - When the bit is set, the digital velocity command value Ø is outputted,
     and only the following error A is eliminated.The overrun O (E - C) re-
     sults from the computer timing R; it can be practically Ø, or it can be
     negligeably small (see the note for the worst case value,on next page).

   - When the bit is not set,the digital velocity command value is brought
     to Ø according to a ramp function.The overrun (E - D) results from the
     computer timing R and from the value for acceleration and decelaration
     set under N120...123.

The overrun portion caused by the computer timing is negligeably small, especially relative to the total deceleration distance.

Note:

The distance that can be traveled between actual value scannings is negligeably small; in the worst case, the maximum distance can be at 10 ms up-date time,and axis velocities from 15 m/min:2.5 mm,and from 1 m/min: 167 μm.

7.4.15 Tool Length Compensation for Non-programed Axis (Only for 3T)

N409, bit 0 (only for 3T) :
Length compensation can be executed even for axes which are not programed.

Length compensation for non-programed axis	Bit 0
yes	1
no	0

If the bit is set,then during the selection, cancellation, or offset number changes,even if one axis is not programed,the tool length compensation will be executed for it as well (see the programing instructions for 3T, section 4.2.1).

7.4.17 Diameter Programing (only for 3T)

N409, bit 2:

(Diameter programing of X-axis with G90)

Distance X programed in:	Bit 2
Diameter	1
Radius	0

The bit should be set according to the end-user's specifications.

7.4.18 PC Present

N409, bit 3:

The bit must be set if an integrated PC is present.If this bit is set, N409 bit 7 must also be set simultaneously.

7.4.19 Handwheel Present

N409, bit 4:

The bit must be set if a handwheel is present.

7.4.20 Feed Rate not on the Contour

N409, bit 5:

For radii,if this bit is set,the programed feed rate is maintained in respect to the tool nose or cutter radius (and not in respect to the part contour,in order to prevent inadmissable feed rate changes when the radii are too small).This may be used on lathes,where small radii are often programed,and where the cutter radius is relatively large.

7.4.21 Option 2nd. Input/Output Board

N409, bit 6:

When a second I/O board is present,this bit must be set.If bit 6 is not set,the S-values will be outputted in two sequences (10^3 and 10^2, then 10^1 and 10^0).

This bit ought to be set only for version 1.

7.4.22 NC - PC Interface Activation

N409, bit 7:

This machine datum activates the interface.If the bit is set,interface signals can be transferred.Attention should be given to the fact that an interface be present,and that machine datum N409 bit 3 be properly set.

The operating modes are activated with the mode selector switch only if this bit is set.This is a prerequisite for the down-loading of the machine data tape.

7.4.23 Key Switch Active for Some Operating Modes

N410, bit 0 - 7:

(according to customer's request)

The appropriate function is interlocked with the key switch when the corresponding bit is set.The following functions can be interlocked:

Bit #	Function	System 3 Operating Instructions (section with explanations)
0	Superimposing	7
1	Sequence number search	7.2
2	Dry run	1.7
3	Part program editing *)	7.4
4	TO-data, incremental input	8
5	TO-data, absolute input	8
6	ZO-data (ZO, SE)	8, & 9.3
7	DATA-start in MDA	4.2 & 4.3

*) and cancel

7.4.24 I/O Interface V24 (RS 232 C)

N411 and N412, bits 0 through 7:

(Baud rate and coding of the input and output device)

This specifies the designation of the input and output devices.

N411 indicates the input, and N412 indicates the output of device connected to board 03 100, connector X103. The interface can be operated as V24 (RS 232 C) or as 20 mA full duplex interface; N416 bit 0 must thereby always be set .

See section 2 for the meaning of the 8 bits.

7.4.25 EIA code for @ Sign   (A)

N413, bits 0 through 7:

The EIA code contains no @ sign, it therefore becomes necessary to select a function key to represent the @ key. This tape bit pattern must be set here.

7.4.25 Name of Main Axis Associated with the 4th. Axis   (B)

Bit		Name
1	0	
0	0	X
0	1	Y
1	0	Z

7.4.25 DC Control Character Without Parity   (C)

Versions 0 and 2, starting with software edition 06

Version 3   , starting with software edition 02

If the bit is set to 0, the DC signals are sent with parity.

7.4.26 Option Bits

The following bits must be set for the 3T :

	Bit							
	7	6	5	4	3	2	1	0
N415	1	X	1	X	1	X	1	X
N416			X	X	X	1	1	1

The following bits must be set for the 3M :

	Bit							
	7	6	5	4	3	2	1	0
N415	1	X	X	X	1	X	X	X
N416			X	X	X	1	1	1

X Individual bits are set according to start-up instructions and data sheet of the control (check list in section 1.1)

N415, bit 1: Thread and feed per revolution (only 3T) contained in the basic control.Bit 1 must be set to "1".A spindle encoder must,of course,be present.

N415, bit 3: Teach-in, playback and MDA (see operating instructions, section 4) are contained in the basic control.Bit 3 must be set to "1".

N415, bit 5: Analogue spindle speed (only for 3T).For the 3T,bit 5 must be set to "1",and bit 1 of 415 must also thereby be set to "1".

N415, bit 7: Tool nose radius compensation for 3T,respectively cutter radius compensation for 3M, is contained in the basic control. Bit 7 must be set to "1".

N416, bit 0: V24 interface (RS 232 C) on X103 connector of CPU 03100 for the devices described in section (contained in the basic control).

N416, bit 1: Cycles for turning,respectively drilling operations,according to the programing instructions,section 7.The cycle programs are stored in the RAM memory of the control (basic).

N416, bit 2: Alarm texts additional to the coded displays are contained in the basic control version.

7.4.27 Actual Values of X-axis at 3T, Displayed in Diameter

N416, bit 6:

When the bit is set,the actual values for 3T are diplayed in diameter.

N409 bit 2 must,however,be set.

Versions O and 2, starting with software edition 06

Version 3, starting with software edition 02.

7.4.28 Block End with Carriage Return and Line Feed

N416, bit 7:

The program output is normally with LF,CR,CR.

An output of CR LF is necessary for DNC operation.

CR LF is the output if the bit is set.

7.4.29 14 BIT DAC (Digital/Analogue Converter) : **Very important !**

N417, bit 0:

The bit may not be set when position control board 03320-03323 is used.

$$1 \text{ VELO} = \frac{10 \text{ V}}{2048}$$

The bit must be set when position control boards 03325 and 03350 are used.

$$1 \text{ VELO} = \frac{10 \text{ V}}{8192}$$

The following machine data must be checked in conjunction with this :

Nr. 140-143, nr. 354/nr. 230-233

Versions O and 2,starting with software edition 06

Version 3, starting with software edition 02

7.4.30 Wear Input in Diameter

N417, bit 2:

Only 3T and X-axis.

The incremental input value is divided by 2 before it is entered into the tool offset memory.

Versions O and 2, starting with software edition 06

Version 3, starting with software edition 02

7.4.31 Spindle Override Active in Threading

N417, bit 3:

If the bit is set,the spindle override will be active even if G33 or G63 is programmed.

Versions O and 2 starting with software edition 06

Version 3, starting with software edition 02

7.4.32 Deceleration to the Velocity of the Next Block

N417, bit 4:

The velocity is changed to that programed for the next block, according to the deceleration ramp at contouring (G64).
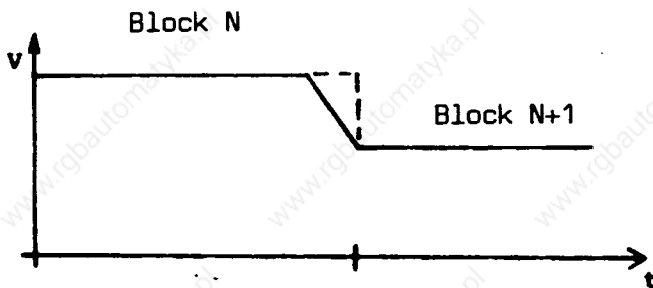
Bit = 0   — — — — —
Bit = 1   ——————

Wood work applications

Versions 0 and 2, starting with software edition 06

Version 3, starting with software edition 02

7.4.33 Test Bits

N418, bits 0 through 7:

Since some bits are used for test purposes, these machine data bits must be set to Ø.

7.4.34 Display Bits

N419, bits 0 through 7:

If the timing sequence of the NC software is interrupted (e.g. the NC cannot access because of the access of the PG 670), these bits are set to "1".

The bits can be reset only through PORESET.

8 Interface Test

Content

Note:

For measuring and separation adapters,see section 9.13 .

8.1 Signal Display

The interface test is used during malfunctions, to find out whether the cause
lies inside or outside the SINUMERIC, and whether the VDI signals are proper-
ly connected.

Important: The output stages are not checked for the output signals of the
digitalinput/output board 03 400.When in doubt, the corresponding connector
pin should be checked with a measuring device or a diagnostic program.

Interface Test - Procedure

Select TEST   [◁] TEST

The input and output
signals are selected
with the page key

to   Nr. 7 - Nr. 11

Operating mode selector switch,except in
DO/DI, with the mode key [⊙] to page
test [◁] .

[⬆] ··· [⬇]

The signals are produced in the same signal form in which they can be found
in the integrated PC interface.The name designation for the signals is adap-
ted to the PC interface.

Page,
e.g. TEST ◁ Nr. 7 Byte 0 - 3

Nr		Byte									Byte	Signal Bits 7 6 5 4 3 2 1 0
7		0	1	0	1	0	1	0	1	0	1	1 0 1 0 1 0 1 0
		2	1	0	1	0	1	0	1	0	3	1 0 1 0 1 0 1 0

I N P U T S I G N A L S

e.g. TEST ◁ Nr. 10 Byte 0 - 3

Nr		Byte									Byte	Signal Bits 7 6 5 4 3 2 1 0
1 0		0	1	0	1	0	1	0	1	0	1	1 0 1 0 1 0 1 0
		2	1	0	1	0	1	0	1	0	3	1 0 1 0 1 0 1 0

O U T P U T S I G N A L S
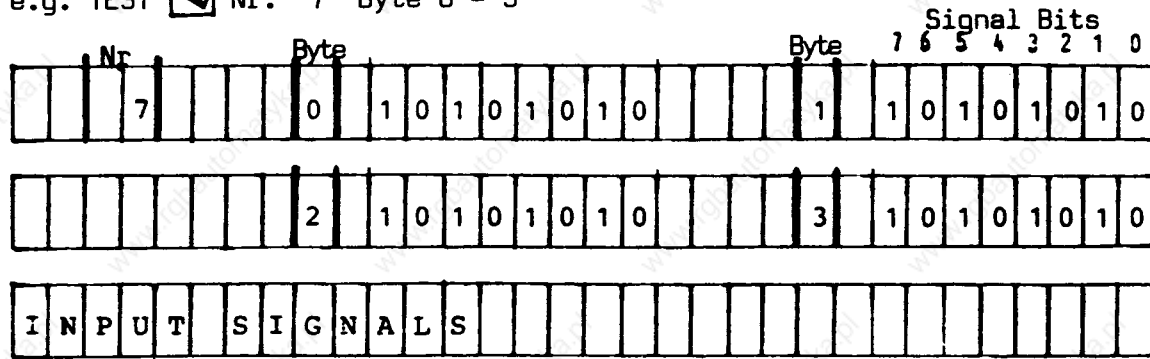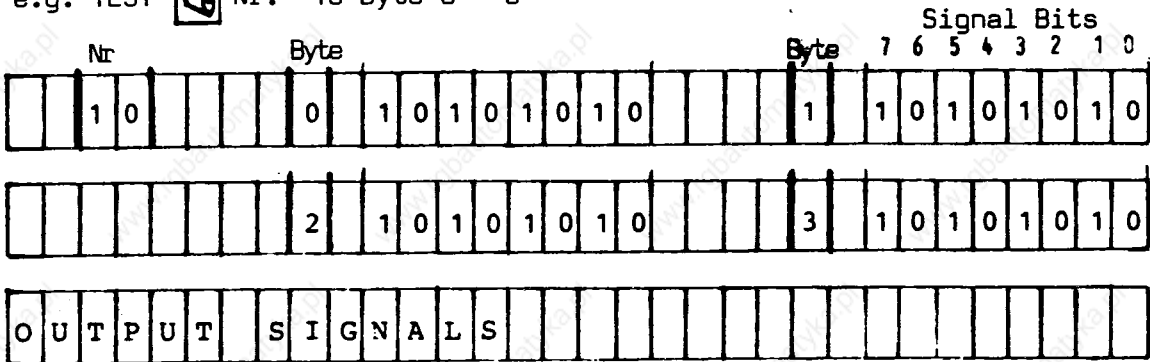
Note :

- Outputs cannot be set with the interface test; this can only be done with the engineering panel (operator panel and test board).

- The operating mode selector switch can only be tested for each individual position, because the mode (display range) is changed with each switching.

- See section 2.8 for lists of the interface signals

8.2   Pin Layout of the Input and Output Connectors

The connection is made separately for inputs and outputs, on a 50 pole subminiature connector.

Cable: SINUMERIK standard cable 6FC9 340-2W.

Input connector X402, IN

Byte (consecutive byte nrs.in reference to board)	Connector Pin Bit							
	7	6	5	4	3	2	1	0
0	8	7	6	5	4	3	2	1
1	16	15	14	13	12	11	10	9
2	25	24	23	22	21	20	19	18
3	33	32	31	30	29	28	27	26
4	41	40	39	38	37	36	35	34
5	49	48	47	46	45	44	43	42

Plug IN
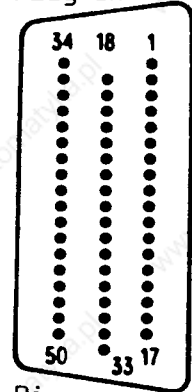
Pin nr.
(looking at the
front plate
of the board)

Output connector X403, out

Byte (consec.byte nrs.in refe-rence to the board)	Connector Pin Bit							
	7	6	5	4	3	2	1	0
0	16	15	14	13	12	11	10	9
1	25	24	23	22	21	20	19	18
2	33	32	31	30	29	28	27	26
P24 (+24V)			1	2	3 from interface			
Mext (0V)			34	35	from interface			

Plug OUT
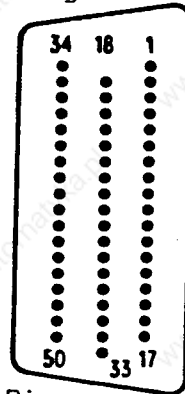
Pin nr.
(looking at the
front plate
of the board)

8.3 Code Tables

8.3.1 Operating Mode Selector Switch (Gray-coded) S15 (acc. to diagram 03720)

TEST Nr. 7 Byte 0

Code Table

Position	Connection	Symbol	Code				Signal Name
			D	C	B	A	
1	1	⬦	0	0	0	1	DO
2	3	⬦	0	0	1	1	DI
3 →*)	5						
4	7	🔟	0	0	1	0	MDA
5 →+)	9						
6	11	〰 ♏	1	0	1	0	JOG
7	13	1	1	0	1	1	
8	15	10	1	0	0	1	
9	17	⊟ 100	1	0	0	0	INC
10	19	1000	1	1	0	0	
11	21	10000	1	1	0	1	
12 →*)	23	⬦	0	1	0	1	MDI-PP
13	25	⬥	0	1	0	0	MDI-SF-TE
14	27	⊡	0	1	1	0	AUT
15 →+)	29						
16	31	⊥	1	1	1	0	REF

Software generated clear-functions (at switch-over):

*) : RESET (Clears all unbuffered controls and memories,except for block nr.,
         actual value,and machine data memories,like at program end and
         reset)

+) : CLPROAC (Clears "Program active" and "Feed hold")

Also,when switching over from MDA to AUT and vice versa : RESET -to prevent
interferences in the automatic program with TEACH-IN and PLAYBACK.(RESET
occurs only within program mode.)

8.3.2   <u>Axis Selector Switch S18</u> (only 3M, acc. to diagram 03720)

TEST nr. 7,byte 2

Code Table

Position	Connection	Symbol	Code B	A
1	1	X	0	0
2	3	Y	0	1
3	5	Z	1	0
4	7	4	1	1

8.3.3   <u>Feed Override Switch (Gray coded) S17</u> (acc. to diagram 03720)

TEST nr. 7, byte 0

Code Table

Position	Connection	Symbol F [W] %	Code D	C	B	A
1	1	0	0	0	0	0
2	3	1	0	0	0	1
3	5	2	0	0	1	1
4	7	4	0	0	1	0
5	9	6	0	1	1	0
6	11	8	0	1	1	1
7	13	10	0	1	0	1
8	15	20	0	1	0	0
9	17	40	1	1	0	0
10	19	60	1	1	0	1
11	21	70	1	1	1	1
12	23	80	1	1	1	0
13	25	90	1	0	1	0
14	27	100	1	0	1	1
15	29	110	1	0	0	1
16	31	120	1	0	0	0

8.3.4 Spindle Override Switch (Gray coded) S16 (acc. to diagram 03720)

TEST nr.7, byte 1

Code Table

Position	Connection	Symbol	Code C	B	A
1	1	50	1	1	1
2	3	60	1	1	0
3	5	70	0	1	0
4	7	80	0	1	1
5	9	90	0	0	1
6	11	100	0	0	0
7	13	110	1	0	0
8	15	120	1	0	1

8.3.5 Gear ranges (Coded Input Signal)

TEST nr. 8, byte 4

Code Table

Gear	C	B	A
1	0	0	0
2	0	0	1
3	0	1	0
4	0	1	1
5	1	0	0
6	1	0	1
7	1	1	0
8	1	1	1
Bit-Nr	7	6	5

8.4   Data of Signal Transmission (external data input)

Coding and maximum input values (see section 2.8)

Bit Datum / Function	Axis (3T)	3T Code Signal 4 3 2 1 0 / E D C B A	Axis (3M)	3M Code Signal 4 3 2 1 0 / E D C B A	Data word — BCD —				
					±	10^3 7 6 5 4 / Q P O N	10^2 3 2 1 0 / M L K I	10^1 7 6 5 4 / H G F E	10^0 3 2 1 0 / D C B A
						Maximum numerical value per decade			
Incremental tool offset (additive calculation, no memory of its own)	X	0 0 0 0 1	X	0 0 0 0 1	±	7	9	9	9
	Z	0 0 0 1 0	Y	0 0 0 1 0	±	7	9	9	9
		—	Z	0 0 0 1 1	±	7	9	9	9
		—	4.	0 0 1 0 0	±	7	9	9	9
Incremental zero offset (additive calculation, absolute in its own memory)	X	0 1 0 0 1	X	0 1 0 0 1	±	7	9	9	9
	Z	0 1 0 1 0	Y	0 1 0 1 0	±	7	9	9	9
		—	Z	0 1 0 1 1	±	7	9	9	9
		—	4.	0 1 1 0 0	±	7	9	9	9
S U/min, m/min		1 1 0 0 0		1 1 0 0 0		9	9	9	9
F mm/min		1 1 0 0 1		1 1 0 0 1		9	9	9	9
% Program nr.		1 1 0 1 0		1 1 0 1 0		9	9	9	9
PC alarm indication *		1 0 0 0 0		1 0 0 0 0	0	0	7 BIT ASC II-Code	0	7 BIT ASC II-Code

See interface description section 3.10

Maximum value for tool offset and zero offset:
± 7.999 mm , ± 0.7999 "

*) Only for version 3, starting with software edition 02
FB22 must have edition 02

8.5   Coupling of the Machine Control Panel 3M to the PC

PC Inputs Byte-Adr.	PC Data bit							
	7	6	5	4	3	2	1	0
	Operating Mode Selector Switch				Feed/Rapid Traverse Override Switch			
	D 8	C 7	B 6	A 5	D 4	C 3	B 2	A 1
	Key switch 16	Dry run 15	Block delete 14	Single block 13	SNS 12	Spindle override switch C 11	B 10	A 9
	Rapid traverse override active 25	Rapid tr. superimposition 24	Directional keys *) 23	22	Axis selector swt.*) Code B 21	A 20	✕ 19	✕ 18
	Spindle OFF 33	Spindle ON 32	Feed HOLD 31	Feed START 30	*) ✕ 29	Cycle START 28	free 27	free 26
	free 41	free 40	free 39	free 38	free 37	free 36	free 35	free 34
	free 49	free 48	free 47	free 46	free 45	free 44	free 43	free 42

*) For 3T: for the directional keys X+,X-,Z+,X-,and the handwheel switch
X,see the interface description,section 4

1... 49 pin numbers of the 50-pole input connector

8.6   Machine Control Panel Connector Board with Option for Connection of Additional Operating Functions
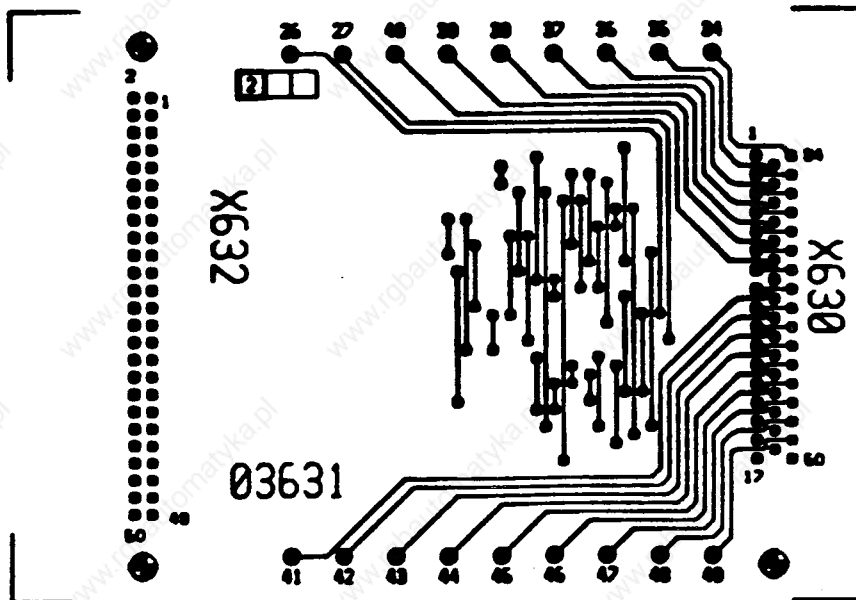
26, 27 and 34 through 49 are free

Soldering points for the connection of additional functions of the machine
control panel.

8.7 Interface Adapter-connector and Adapter, Position Control Diagnostic Connector

8.7.1 Interface Adapter-connector

The following separation adapters are available for test purposes for the wires connected to the boards:

15-pole:	Ident-Nr. 400 91 337
25-pole:	Ident-Nr. 400 91 350
50-pole:	Ident-Nr. 400 91 374

8.7.2 Interface Adapter

Interface adapter for output signals with switch, test jack, and switchable LED per each output; in housing 220 x 130 x 50 mm^3, with 50-pole connector (male) ,and cable 0.4 mm long with 50-pole connector (female) for connection in between an output line of 03 400.

Device designation : 6FC9 330-0BA

Order number: Ident-Nr. 706 88 203

8.7.3 Position Control Diagnostic Connector

This connector (designated MKDS in the System 8 diagnostic case, jumper connector for the actual value) is used to test the control without connected position encoder,respectively in the absence of an axis.One connector is required for each axis.

Order number :   Ident-Nr. 400 91 279

This jumper connector can be produced in the following manner:
Sub-miniature connector, 15-pole, female (complete), order-nr. 6FC9 341-1EC.

Wiring:

```
          A  *A      B  *B     +5V
          1  2  3   4  5  6   7  8
        ┌─────────────────────────┐
        │ o  o  o   o  o  o   o  o │   as seen from the wiring
        │ o  o  o   o  o  o   o    │   (back) side
        └─────────────────────────┘
          9 10 11  12 13 14  15
          Z  *Z               M(0V)
```
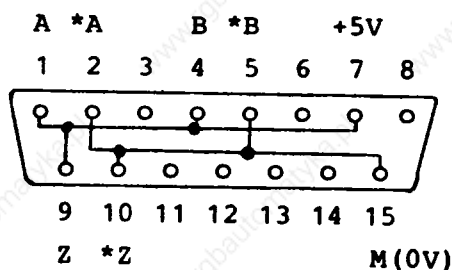
Characterizes: System 3 & 8 MKDS

The connector and adapter can be ordered from :
SIEMENS AG, ZN Nürnberg-Werkstatt, Würzburger Strasse 121, 8510 Fürth

9. Board Overview and Strappings

9.1 Generalities

Strappings do not have to be changed during start-up,except for the addressing of I/O boards according to the user's program.When spare parts are delivered,it must be checked that the spare board strappings coincide with the "fixed strappings",according to the service manual.The variable strappings must coincide with the exchanged board according to the PC program.

The strappings are divided into the following categories :

- Fixed strappings
  May not be changed

- Strappings according to the PC program
  The I/O boards must be strapped by byte addresses,according to the PC user's program.

- Variable strappings,
  which can be :

Standard strappings   Special strappings
(the control is shipped with   (standard strappings modified
these)   at start-up)

For strappings of the 6ES5 boards, see section 10.

For measurements on the boards or on the NC bus connector, it is strongly recommended that adapter 548 187 9001.00AS (ES902-Adapter 96-pole) be used; you should thereby be careful not to drop the board.(Bolt with thread M4)

Adapter Ident-nr. 706 77 558.

The following separation adapters are available for the testing of the wires connected to the boards :

                    15-pole: Ident-nr. 400 91 337
                    25-pole: Ident-nr. 400 91 350
                    50-pole: Ident-nr. 400 91 374
The adapters are available from:
                    Siemens AG, ZN Nürnberg Shop,
                    Würzburger Strasse 121, 8510 Fürth
                    also see section 8.7

Note: Remove the strapping sockets perpendicular to the board, in order to avoid bending the pins; insert with care. The pin sequence of the strapping socket as seen from the soldering side (note the marker notch):

9.2   CPU Board 03100

9.2.1 Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	R-S	RDY	closed	
"	AN-AM	Wait 1	"	
"	AP-AQ	Wait 4	"	for operator panel
"	M-N	-	open	
"	Q-P	-	"	
"	AA-AB	Wait 3	"	
"	AC-AD	Wait 3	"	
"	AE-AF	Wait 2	"	
"	AG-AH	Wait 2	"	
"	AK-AL	Wait 1	"	
"	AR-AS	Wait 4	"	
"	AT-AU	Wait 0	"	
"	AV-AW	Wait 0	"	
Soldering pins	AV-AW	Wait 0	"	

9.2.2 Variable Strappings

Type	Designation	Signal	Standard NC active	Special NC passive
Soldering pins	C-D	M	closed	open
"	E-F	+ 12 V	"	"
"	G-H	+ 12 V	"	"
"	K-L	M	"	"
"	H-K	TTY 3	open	closed
"	C-F	TTY 1	"	"

9.2.3 Test Socket P1
(factory test for the board)

9.2.4 Switches on the CPU

S1: Data safety switch (toggle switch on front plate)

Reset state: lower position (no machine data input in inactive
state)

S3: Test board switch (push-pull switch on board)

Reset state: upper position (test board/engineering panel rou-
tine inactive)

9.3 EPROM Memory 03201

Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	Wait 2	Wait 2	closed	
"	Wait 0	Wait 0	open	
"	Wait 1	Wait 1	"	
"	Wait 3	Wait 3	"	
"	Wait 4	Wait 4	"	

Remark: There is no designation for the soldering pins on board 03200

Arrangement:
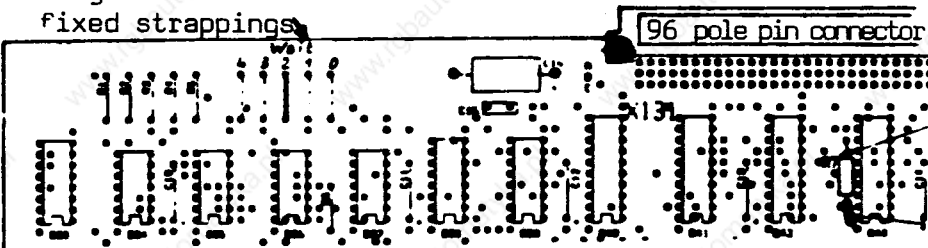
EPROM Memory 03202

Replaces type 03201

Fixed strappings:

Type	Designation	Signal	Closed/Open	Remarks
Strapping socket X1	1-8		closed	Adr. 17
	2-7		"	Adr. 18
	3-6		"	Adr. 19
	4-5		open	free
Single jumper	W1	Wait 1	closed	
"	W0	Wait 0	open	
"	W2	Wait 2	"	
"	W3	Wait 3	"	
"	W4	Wait 4	"	

9.4 RAM Memory 03210

Fixed Strappings:

Type	Designation	Signals	Closed/Open	Remarks
Single jumper	B1	RVCC RAM 0	closed	,
"	B0	+ 5 V	open	
"	2W	Wait 2	closed	

9.5 Test Board 03220

Fixed Strappings:

Type	Designation	Signals	Closed/Open	Remarks
Single jumper	W3	Wait 2	closed	
"	W1,W2,W4,W5	W0,1,3,4	open	

9.6 Test Board 03221

Replaces type 03220
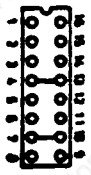
Fixed Strappings:

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	S16		open	Adr. 16
"	S17		"	Adr. 17
"	S18		closed	Adr. 18
"	S19		"	Adr. 19
Single jumper	W3		closed	Wait 2
"	W1		open	Wait 0
"	W2		"	Wait 1
"	W4		"	Wait 3
"	W5		"	Wait 4

9.7 RAM Memory 03260
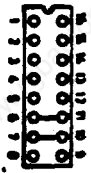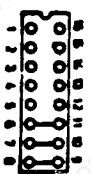
Replaces type 03210

Fixed strappings:

Type	Designation	Signals	Closed/Open	Remarks
Strapping socket	1-16		Open	Adr. 16
X1	2-15		"	Adr. 17
	3-14		"	Adr. 18
	4-13		closed	Adr. 19
	5-12	W3	open	Wait 3
	6-11	W2	"	Wait 2
	7-10	W1	closed	Wait 1
	8-9	W0	open	Wait 0
Single jumper	W4	W4	open	Wait 4

9.8 Position Control Loop (Actual Value) 03310 /03311

Fixed Strappings:
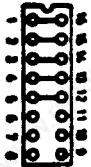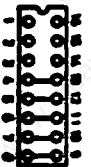
Type	Designation	Signal	Closed/Open	Remarks
Strapping socket	1-16		open	Adr. 0
X5	2-15		"	Adr. 10
	3-14		"	Adr. 6
	4-13		"	Adr. 9
	5-12		"	Adr. 7
	6-11		closed	Adr. 19
	7-10		"	Adr. 8
	8-9		open	Adr. 5
Strapping socket	1-16		open	Adr. 18
X6	2-15		"	Adr. 11
	3-14		"	Adr. 17
	4-13		"	Adr. 12
	5-12		"	Adr. 16
	6-11		closed	Adr. 13
	7-11		"	Adr. 15
	8-9		"	Adr. 14
Single jumper	P-R	SCLKSM	open	5 MHz

Fixed strappings

Type	Designation	Signals	Closed/Open	Remarks
Single jumper	W0	Wait 0	open	
"	W1	Wait 1	closed	
"	W2	Wait 2	open	
Single jumper	C-D		open	3310 A
"	C-D		closed	3310 B

Remark: If there are more than 3 position actual values, board
03310 B is sandwiched to board 03310 A. Both boards have
the same strapping, except for pins C-D.

Variable strappings

Type	Designation	Signals	Standard, Position act. val. diff. input	Special, Pos. act. val. assymetrical inputs
Strapping socket	1-16	*DMA	closed	open
X1 und X2	2-15	*DMB	"	"
Standard St.	3-14	*DMZ	"	"
	4-13	IDMA	"	closed
	5-12	IDMB	"	"
	6-11	DMA	open	"
	7-10	DMB	"	"
	8-9	DMC	"	"
Special St. (not used)				
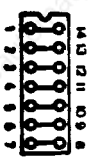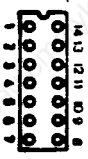
9.9 Position Control Loop 03315

9.9.1 Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	S3	SFBG1	open	Addresses
"	S4	SFBG2	"	"
Single jumper	WS1		open	
"	WS2	$M_{ext}-M_{int}$	"	
"	L-K		"	
Single jumper	W1		open	Wait
"	W2		"	"
"	W3		closed *	"
"	W4		open	2

* Connection W3 on the trace of the Pcb.

9.9.2 Fixed Strappings for EXE

Type	Designation	Signal	w/o Option integrated EXE	with Option integrated EXE
Strapping socket	1-14	-	closed	open
X3 - X-Achse	2-13	*SDMB	"	"
X1 - Y-Achse	3-12	SMDB	"	"
X2 - Z-Achse	4-11	*SDMA	"	"
X4 - 4. Achse	5-10	SDMA	"	"
w/o Option	6-9	*SDMZ	"	"
	7-8	SMDZ	"	"
with Option				

9.9.3 Variable Setting for Probes

Type	Designation	Signal	Standard	Remarks
Soldering pins	A-B/R32		A 1.5k B o—▭—o	For other settings, depending on probe output, see the section on interface
"	C - D/R33		Open	
"	E - F		open	

9.10 Position Control (Command Value) 03320

Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
On trace	W1	Wait 1	Closed	
Single jumper	AA-BB	5 MHz	Open	

Variable Strappings

$(X1)$

Position coder actual value strapping socket✓ see 9.11.2

Type	Designation	Signal	Standard strappings Signal, Velocity Control Ready from drive	Special strappings not monitored
Soldering pins	W-X	Servo-Ready simulation	Open	Closed

Test Points

Type	Designation	Signal	Remarks
Pin	R,T,V,B,D	CVS 1...5	Command values axis 1...5
Pin	Q,S,U,A,E	(internal)	Enable axis 1...5
Pin	L,M,P,F,G	*SEEN 1...5	Control enable axis 1...5
Pin	N	*NC Ready	NC-Ready simulation

9.11 Position Control (Command Value) 03322/03323

- 1 Actual value input
- 5 Command value outputs
- 12 BIT-DAC 1VELO = $\dfrac{10 \text{ V}}{2048}$
- applicable in conjunction with PC board 03310

9.11.1 Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	AF-AE	1 Wait	closed	
"	AD-AC	0 Wait	open	
"	AH-AG	2 Wait	"	
"	AA-BB	SCLk5M	"	5 MHz
Strapping socket X2	1-16		closed	Addr. 19
	2-15		open	Addr. 10
	3-14		closed	Addr. 8
	4-13		open	Addr. 9
	5-12		"	Addr. 5
	6-11		"	Addr. 6
	7-10		"	Addr. 7
	8-9		"	Addr. 3
Strapping socket X2	1-16		closed	Addr. 13
	2-15		open	Addr. 12
	3-14		closed	Addr. 15
	4-13		"	Addr. 14
	5-12		open	Addr. 17
	6-11		"	Addr. 16
	7-10		"	Addr. 18
	8-9		"	Addr. 11

9.11.2 Variable Strappings

Type	Designation	Signal	Standard strapping Position Coder Actual value Differential Input	Special strapping: Position Coder Actual value w/o Inverting Input (Asymetric Signals)
Strapping socket X1 Standard strappings	1-16 2-15 3-14 4-13 5-12 6-11 7-10 8-9	*DMA *DMB *DMZ IDMA IDMB DMA DMB DMZ	closed " " " " open " "	open " " closed " " " "
Special strapping (not used)				
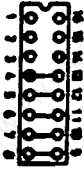
Type	Designation	Signal	Standard		Special
			Signal Velocity Control Ready from drive		not monitored
Soldering pins	P-N	Servo Ready Simulation	open		closed

Test Points

Type	Designation	Signal	Remarks
Pin " " "	T,W,Z,D,G S,V,Y,C,F Q,R,U,E,L X	CVS 1...5 (internal) *SEEN 1...5 * NC-Ready	Command values axis 1...5 Enable axis 1...5 Control enable axis 1...5 NC-REady simulation

Remark: PC board 03320 (replaced by the new layout 03322) can also be used; strappings as per section 9.10

9.12 Position Control 03325

Replaced 03323

9.12.1 Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper "	S1 S2	S board S board	open open	Address "
Single jumper " "	L-K R-S T-U *	M-EXT M-EXT 0 V	" " closed	

- 1 actual values input
- 5 command value outputs
- 14 BIT DAC, 1 VELO = $\dfrac{10 \text{ V}}{8192}$
- ULA IC
- applicable in conjunction with PC board 03315

* PCB track

Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	WW1		open	Wait
"	WW2		"	"
"	WW3		closed	"
"	WW4		"	"
Single jumper	W13		open	-
"	W14		"	-

* Connection WW3 is on the tracer

9.12.2 Variable Strappings - Command Value Output

Type	Designation	Signal	Meaning	Standard	Special
Single jumper	W7	CVG1	1st. axis	closed	see section
"	W8	0 V	1st. axis	"	"Interface"
"	W11	CVG2	2nd. axis	"	
"	W12	0 V	2nd. axis	"	
"	W3	CVG3	3rd. axis	"	
"	W4	0 V	3rd. axis	"	
"	W9	CVG5	4th. axis	"	
"	W10	0 V	4th. axis	"	
"	W1	CVG5	5th. axis	"	
"	W2	0 V	5th. axis	"	
"	W5	CVG6	reserved	"	
"	W6	0 V	reserved	"	

Note: There are no soldering pins for these jumpers, also, they are not soldered when delivered by the manufacturer.

9.12.3 Variable Strappings Servo-Ready-Simulation

Type	Designation	Signal	Standard Signal, Velocity Ready from drive	Special Control not monitored
Soldering pins	P-N		open	closed

9.12.4 Variable Strappings for Probe

No function

9.12.5 Settings for Command Value Output

Type	Designation	Meaning	Standard Setting	Special Setting
Soldering pin	A-B/C33	Com.val.1	open	see section "Interface" *chapter 8*
"	A-B/C49	" " 2	"	
"	A-B/C19	" " 3	"	
"	A-B/C41	" " 4	"	
"	A-B/C7	" " 5	"	
"	A-B/C27	reserve	●	
Soldering pin	A-B/R26	Com.val.1	$A -\!\!\fbox{10k}\!\!- B$	see section "Interface" *chapter 8*
"	A-B/R36	" " 2	"	
"	A-B/R16	" " 3	"	
"	A-B/R31	" " 4	"	
"	A-B/R11	" " 5	"	
"	A-B/R21	reserve	"	

9.13 Position Control O3340
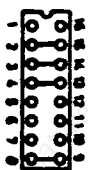
This board was shipped in low quantities.

Characteristics of version A: 3 command values, 3 actual values.

Probe input for 3T and 3M with 3 axes, one PCB.

Version B: 2 command values, 2 actual values, for 3M with more than 3 axes.

Version A or B: 12 BIT DAC,ULA component, no integrated EXE, command value output as O3320; actual value - only differential input.

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	C D		open	
"	K H	+ 5 V	"	
Single jumper	Lo ○N ○M			Ground
Single jumper	S1	Board-	open	version A
"	S1	Select	closed	version B
Strapping socket S3	1-16		open	Address
	2-15		closed	
	3-14		"	
	4-13		"	
	5-12		open	
	6-11		"	
	7-10		"	
	8-9		closed	

Type	Designation	Signal	Closed/Open	Remarks
Strapping	1-16		open	address
socket	2-15		"	
S4	3-14		"	
	4-13		"	
	5-12		closed	
	6-11		open	
	7-10		"	
	8-9		"	

Variable Setting for Probe

Type	Designation	Signal	Standard	
Soldering pins	A-B R46			Other settings, dependent on probe output
"	A-B R47		open	
Wire	X347.1--F		closed	See section "Interface"
"	X347.5--OV			

9.14 Position Control 03350

Replaced 03310/03323

9.14.1 Fixed Strappings

Type	Designation	Signal	Closed/Open	Remarks
Single jumper	S1	-	open	
"	S2	-	"	
Single jumper	S3	SPBC1	open	address
"	S4	SPCB2	"	"
Single jumper	L-K	M-EXT	open	
"	R-S	M-EXT	" *	
"	V-W	M-EXT	open	
"	T-U	0 V	closed *	
Single jumper	W7		open	Wait
"	W8		"	
"	W9		closed *	
"	W 10		open	

* Connection W9 is on trace

9.14.2 Fixed Strappings for EXE

Type	Designation	Signal	Option W/O Integrated EXE	Option with Integrated EXE
Strapping	1-16	-	closed	open
socket	2-15	-	"	"
X1:Z-axis	3-14	*SDMB	"	"
X3:X-axis	4-13	SDMB	"	"
w/o	5-12	*SDMA	"	"
op-	6-11	SDMA	"	"
tion	7-10	*SDMZ	"	"
with op-tion	8-9	SDMZ	"	"

Strapping socket X2 for spindle, always without integrated EXE.

9.14.3 Variable Settings for Probes (see section 9.9.3)

9.14.4 Variable Strapping for Servo-Ready-Simulation (see section 9.12.3)

9.14.5 Variable Strappings - Command Value Output

Type	Designation	Signal	Command Value Meaning	Standard	Special
Single jumper	W1	CVG1	1st. axis	closed	see the
"	W2	0 V	1st. axis	"	"Inter-
"	W3	CVG2	2nd. axis	"	face"
"	W4	0 V	2nd. axis	"	section
"	W5	CVG3	3rd. axis	"	
"	W6	0 V	3rd. axis	"	

Note: There are no soldering pins for these jumpers; also, they are not soldered when delivered by the manufacturer.

9.14.6 Settings for Command Value Output

Type	Designation	Command Value Meaning	Standard	Special
Soldering pins	A-B/C18	Comm. value 1	open	see sec-
"	A-B/C19	Comm. value 2	"	tion
"	A-B/C35	Comm. value 3	"	"Interface"
Soldering pins	A-B/R21			see sec-
"	A-B/R22			tion
"	A-B/R23			"Interface"

9.15 Integrated EXE, 03390, 03395

These boards are assembled on the position control boards 03315 and 03350. They are optional boards.
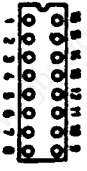
No changes may be executed on these boards.

9.16 I/O Board 03400

Fixed strappings for basic version 0:

Strapping socket X1 without jumper.

Versions 2 and 3

Type	Designation	Signal/ Meaning	Fixed strappings	Strappings acc. to PC Program
Strapping	1-16	Address	-	x
socket	2-15	"	-	x
X1	3-14	"	-	x
	4-13	"	open	-
	5-12	free	"	-
	6-11	"	"	-
	7-10	"	"	-
	8-9	"	"	-

* see section 9.30
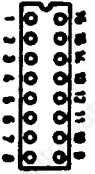
9.16a I/O Board 03 401

Address coding socket S1:

A C
B D
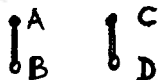
Link designation	Address Byte value
WA 4	8
WA 5	16
WA 6	32
WA 7	64

9.17 Input Board 03410

Type	Designation	Signal/Meaning	Fixed strappings	Strappings acc. to PC Program *
Strapping socket X1		w/o effect	-	-
Strapping X2	1-16	Address	-	x
	2-15	"	-	x
	3-14	"	open	-
	4-13	"	"	-
	5-12	"	"	-
	6-11	"	"	-
	7-10	"	"	-
	8-9	free	"	-
Single jumper	A - B	MEXT	closed	-
"	C - D	MEXT	"	-

9.18 Output Board 03421

Type	Designation	Signal/Meaning	Fixed strappings	Strappings acc. to PC Program *
Strapping socket X1	1-16	Address	-	x
	2-15	"	-	x
	3-14	"	-	x
	4-13	"	open	-
	5-12	"	"	-
	6-11	"	"	-
	7-10	"	"	-
	8-9	"	"	-
Single jumper	S1		open	-
"	S2		"	-
"	B1		closed	-
"	B2		"	-
"	B3		"	-
"	A - B	MEXT	open	-
"	C - D	MOUT	"	-

9.19 I/O Board 03450

Type	Designation	Signal/Meaning	Fixed strappings	Strappings acc. to PC Program *
Strapping socket X1		w/o effect	-	-
Strapping socket X2 **	1-16	Address	closed	-
	2-15	"	"	-
	3-14	"	open/closed **	-
	4-13	"	open	-
	5-12	"	-	x
	6-11	"	-	x
	7-10	"	-	x
	8-9	"	-	x
Single jumper	A-B	MEXT	open	-
"	D-C	Address	"	-
"	D-E	"	"	-

** Closed on versions AA and AB

    Open on version AC

* see section 9.31

9.20 Output Board 03461

Type	Designation	Signal/Meaning	Fixed strapping	Strappings acc. to PC Program *
Strapping socket S1		w/o effect	-	-
Strapping socket S0	S2	Address	-	x
	S3	"	-	x
	S4	"	-	x
	S5	"	-	x
	S6	"	-	x
**	S7	"	open	-
	S8	"	closed/open **	-
	S9	"	closed	-
Single jumper	S18	w/o effect	-	-
"	S19	" "	-	-

** Closed on versions AA and AB

    Open on version AC

*   see section 9.31

9.21 <u>Power Supply 03500</u> (Type designation 6EV3 054...)
Fixed strapping for 03502

Type	Designation	Closed/Open	Remarks
Strapping	1-16	closed	Clear
socket	2-15	"	Under voltage +24 V
X1	3-14	"	Under voltage + 5 V
	4-13	"	Under voltage + 15 V
	5-12	"	Under voltage + 15 V
	6-11	"	Under voltage - 15 V
	7-10	"	Voltage monitor
	8-9	"	Collective signals
Single jumper	S-T	closed	Thyristor (over voltage 5 V)
"	Z-Y 1)	"	Battery voltage
"	ZA-ZB	"	+ 15 V monitor
"	ZC-ZD	"	- 15 V monitor
"	ZY-ZZ	"	VCC RAM
"	X6 2)	"	Monitor
"	ZG-ZH	"	Current limit

1) In power supply 501, designation U-V

2) This jumper is not present in power supply 501
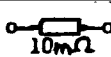
X2 and X3 are sockets for factory tests.

9.22 <u>Power Supply 03510</u>
No strappings

9.23 <u>Operator Panel 03700</u> (only basic versions 0 and 2)
Fixed strappings

Type	Designation	Closed/Open	Remarks
Pin	DA-DB	10mΩ	Test jumper ca. 10 mOhm
"	EA-EB	-	0.1 μF
"	LA-LB	closed	5 V load separation

9.24 <u>Operator Panel 03710</u> (Versions 0 and 2)
No jumpers

9.25 <u>Machine Control Panel 03720</u>
No jumpers

9.26 <u>Operator Panel 03770</u> (only Version 3): **Keyboard PCB**

9.27 <u>Operator Panel 03780</u> (Version 3): **Interface PCB**
Fixed strapping
Single jumper A-B,closed

9.28 <u>Couple Board 03800 **A**</u>
Fixed strappings

Type	Designation	Signal	Closed/Open	Remarks
Strapping	1-16		open	Test point
socket P1	2-15		"	Test jumper
	3-14		closed	for extension
	4-13		open	unit
	5-12		"	
	6-11		"	
	7-10		"	
	8-9		"	

Variable strappings

Type	Designation	Signal	Standard,no output block at NC faults	Special, PC output block
Single jumper	A-B		closed	open
"	C-B		open	closed

9.29 <u>Video Interface 03810</u> (only Version 3)

Fixed strappings

Type	Designation	Signal	Closed/Open	Remarks
Strapping	19		open	address
socket S1	18		closed	"
	17		"	"
	16		open	"
	15		closed	"
	14		"	"
	13		"	"
	12		"	"
Single jumper	W1		open	Screen Type
"	W2		closed	"
"	W3		"	"
"	A-B		open	
"	C-D		"	

9.30 <u>Video Interface 03811</u> (Version 3)

Replacing type 03810

Fixed strappings

Type	Designation	Signal	Closed/Open	Remarks
Strapping	12		open	address 12
socket S2	13		"	" 13
	14		"	" 14
	15		"	" 15
	16		closed	" 16
	17		open	" 17
	18		"	" 18
	19		closed	" 19
Single jumper	A B		open	Hardware
"	C D		"	designation
"	E F		"	Ground shield
"	K L		closed	Screen blanking
"	M N		open	" "
	S1	VAB9		Operating mode

9.31 List of Strapping Possibilities (Addressing) of the I/O Boards according to the PC Program

The boards can be plugged randomly into the frame.

Each board is strapped for an address range.

Byte Adr	03400 48 I (6 Bytes) 24 O (3 Bytes)	03410 96 I (2x6 Bytes)	03421 48 O (2x3 Bytes)	03421 48 I (2x3Bytes)	03450 * 32 I 32 O (4Bytes) (4 Bytes)	03460 ** 16 O (2 Bytes)
	X1	X2	X1	X1	X2	SØ
0						
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						
13						
14						
15						
16						
17						
18						
19						
20						
21						
22						
23						
24						
25						
26						
27						
28						
29						
30						
31						

* On boards with edition AC, jumper 3-14 is omitted

** On boards with edition AC, jumper 8-11 is omitted

Byte Adr	03400 48 I 24 O (6 Bytes) (3 Bytes)	03410 96 I (2x6 Bytes)	03421 48 O (2x3 Bytes)	03421 48 O (2x3 Bytes)	03450 * 32 I 32 O (4 Bytes) (4 Bytes)	03460 ** 16 O (2 Bytes)
	X1	X2	X2	X1	X2	SØ

Addresses always locked

Addresses may be used on other boards

* On boards with edition AC, jumper 3-14 is omitted
** On boards with edition AC, jumper 8-11 is omitted

10   Engineering Panel and Test Board

CONTENT

10.1 <u>Prerequisites</u>

- Hardware:

  The CPU hardware of the NC,as well as the operator panel with its key
  board and display unit,must be functional.Test board 03220 must also
  be connected.

- Software:

  The engineering panel software must be plugged into the test board.
  From the system program,EPROMs 31 and 32 at least,must be present on the
  03200 EPROM board.

- Versions 0 and 2,respectively version 3,have different EPROMs for the
  engineering panel.

- The PC diagnosis program for version 3 also contains the normal en-
  gineering panel program.

10.2 Test Board 03220

10.2.1 Construction

The board contains the system and working memory for the engineering panel.The EPROM memory range for test engineering panel programs contains 20 k words.The engineering panel program program,however,only uses 2 EPROM for PROM locations 71 and 72.The RAM range is 2 k words.

The board also contains the wait-state-generator,break point register,comparator circuit,address decoder,one LED,three push-buttons,and two switches.

10.2.2 Test board front plate:

Indicator light

Push-buttons

Slide switch
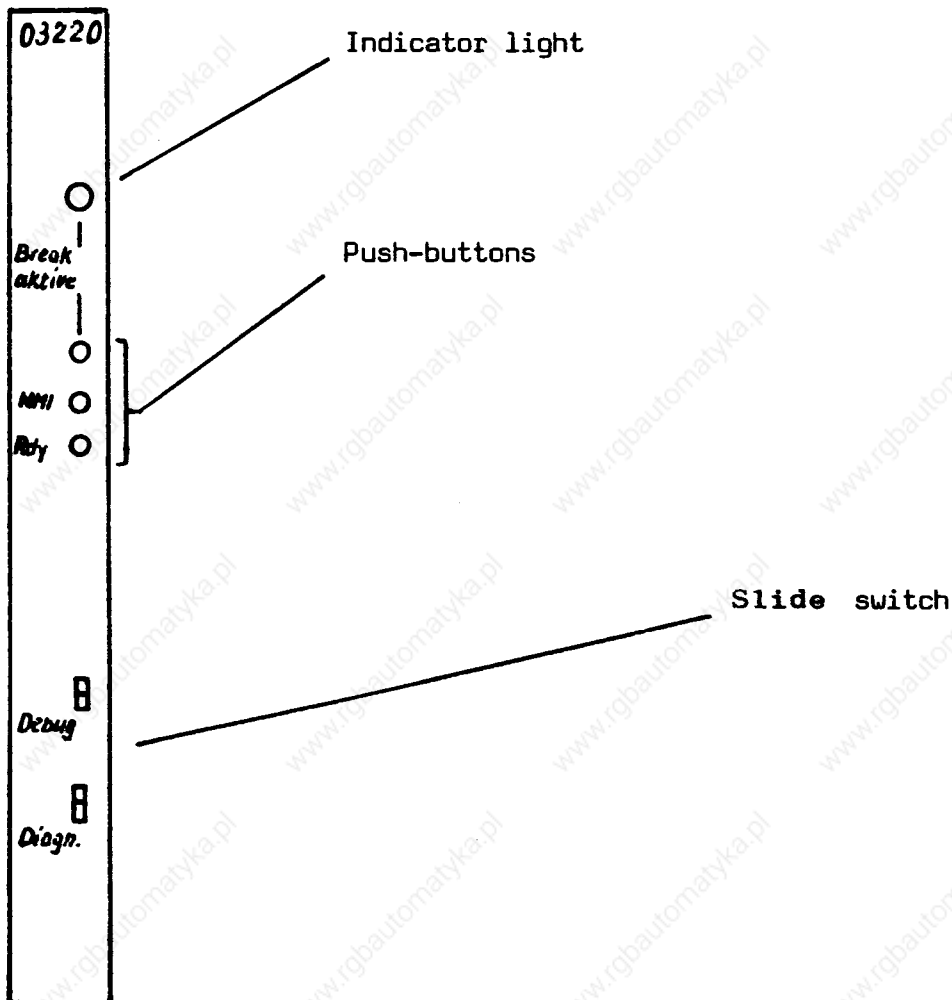
Explanations on next page

10.2.3 Designation of Switches and LED

LED: The LED lights up when the circuit of the test board is waiting
         for a break point.

Break push-button active: An already set break point is reactivated.

NMI push-button: Direct release of the break point; jump into the engi-
                  neering panel program (NMI = NON MASKABLE INTERRUPT ,
                  high priority interrupt).

Push-button Rdy: Ready Simulation. If the CPU stops because false addres-
                  ses have been entered,it can be started again by pressing
                  "N" and the Rdy push-button.

Debug switch: Switch in lower position, jump into the engineering panel
               program.

Diagnostics switch: Switch in the lower position, jump into the PC diag-
                     nosis program (only for version 3).

10.3   States

10.3.1 Normal NC Operation

Switch S3 on the CPU is in upper position,the test board is not scanned.
This operating mode must be used in normal operation.

10.3.2 Deactivated Engineering Panel Program

Switch S3 on CPU 03100 in lower position, debug switch in upper position.
The engineering panel program does not scan the operator panel under these
conditions.The control jumps into this state after PORESET (power clear).
When a break point is reached or if the NMI button is activated,the control
jumps into engineering panel program hold-state.One can return from hold-
state into the system program with G LF.If switch S3 is in lower position
but the test board is not connected,the CPU goes into a stop loop and the
red LED on the CPU lights up.

Remark: In this state, in the data input operating mode, after the start-key "Control in Action" has been activated, read data type such as TE,%, etc, are not displayed.

10.3.3 Activated Engineering Panel Program

Switches S3 and Debug in lower position. The jump into this program can be made by pushing the debug switch into lower position after PORESET, or by activating G LF during engineering panel program hold-state. In this state, both system and engineering panel programs are running. The operator panel has available only keys for the engineering panel program. The remaining 18 characters of the lowest line are scanned by the engineering panel program in the display. STEP-instructions, all registers display, and register changes are not possible.

10.3.4 Engineering Panel Program - Hold-state

Switches S3 and Debug in lower position. The jump into this hold-state can be made by pushing the debug switch into lower position before PORESET or during the triggering of a break point. A jump to hold-state occurs during the triggering of a break point, even if the debug switch is in upper position.

The system program is inactive during hold-state; only the engineering panel program runs. This is indicated on the operator panel through the "Program runs" LED. The complete display and operator panel are available for the engineering panel program.

EPROMs 31 and 32 from the system software must be present on the O3200 PC board.

In this operating mode, signal "NC Rdy", and thus also ready 1 and 2, are revoked.

10.4 Functions

- Display and change memory contents (changes in RAM range only)
- Display and change register contents
- Set break points (program addresses, as well as addresses in data range)

- Start and stop program sequence
- Single-step operation with display

10.5   Sequence

10.5.1 Engineering Panel Activation

The test board is scanned when the S3 switch on the CPU is in lower posi-
tion.The engineering panel program is activated with the debug switch of
the test board.Data (1 word) can be displayed and changed, or break points
can be set and activated in engineering panel mode,while the system pro-
gram is running.In engineering panel program hold-state,the CPU runs in a
loop in the engineering panel program and waits for inputs from the ope-
rator, whereby all interrupt levels are locked out.The hold-state can be
triggered by: (Stop via NMI interrupt,
- Arrival at a break point   at random positions in
- NMI key activation   the program)

The hold-state is indicated by the "Program runs" LED.

When stopping via an interrupt (NMI or single-step),all registers are
stored,so that the program may be restarted from the same position.After
stopping through an interrupt, all CPU registers can be displayed or
changed.
The program can be restarted with a GO or STEP instruction.

Hold-state "H" :

- The CPU waits for input instructions
- All interrupt flags in the CPU are cleared (interrupts locked)
- The CPU can be within the NMI level , or   in the lowest level (B)
- Display in the register page:

    IM = 80 XX ———————>   CPU runs on NMI or Single-step level,
                          the page shows the actual register state

or

IM = 00 XX ————————> CPU runs in the <u>lowest</u> level.The page does not show
the actual register state, but that of the last
break point or single-step.
Single-step operation is <u>not</u> possible.

10.5.2 <u>Display</u>

If the engineering panel is active ("Activated Engineering Panel" state),
it can control the display like in normal operating mode.Only the last 18
characters of the lowest line are controlled by the engineering panel
program, and are used as input-feedback and output line.In the hold-state
the entire display is available for showing the contents of the registers.

10.5.3 <u>Break Points</u>

If the processor should be stopped at a particular address,when the pro-
gram is in ROM range,this must be accomplished through a hardware compari-
son (i.e. the CPU is stopped via an interrupt when the desired address
appears on the address bus).Since CPU 8086,for higher speed,has a 6 byte
buffer memory used as "instructions queue",the reading of an instruction
is not identical to its execution.Depending on the length of an instruc-
tion,the stop 1-5 instruction can thus be issued too soon.If the instruc-
tion queue is empty,i.e. if several instructions with very short execution
times were issued just before,the CPU will only be able to stop on the
immediately following address.For this reason,it cannot be established
after an NMI,whether the processor stopped before or after the desired
address, i.e. it is not possible to make an exact stop of the execution of
an instruction by subsequent processing of a queue.

Example of error possibility :

Program sequence

```
                    XOR   AX,  AX
                    JMP   MARK2
              MARK1:
Break point ──────→  MOV   AX,  VAR1
                       .
                       .
              MARK2
```
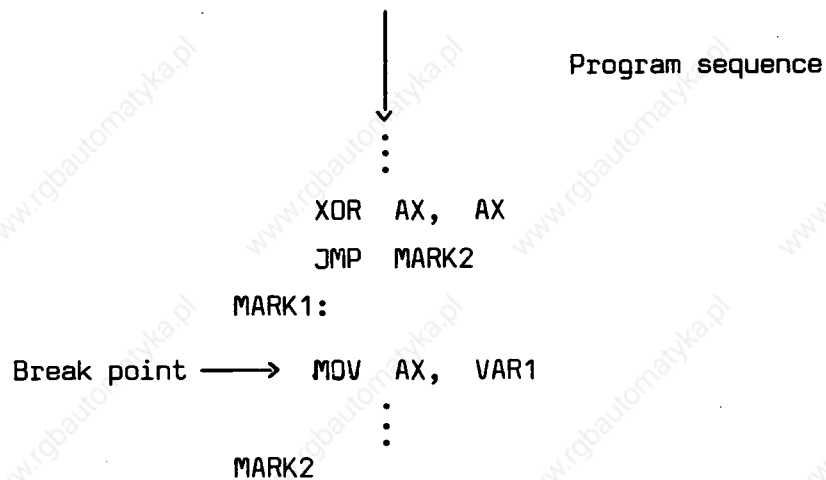
The processor fetches the MOV instruction before it executes the JMP instruction --> the processor stops,even though the MOV instruction is not executed in the current program sequence.

From the stop address displayed,the operator can determine whether or not the processor has stopped on the desired address.

If the break point was set to an address within data range,the processor will always stop after the execution of the instruction.

Hereby,it is not only possible to stop on certain data addresses,but also certain data contents.

The break point register can be set while the program is running.The NMI enable bit can be set directly,with the set or break active key.This activation via the break active key is also scanned continuously during normal program sequence.A break point can thus be activated,even if the debug switch is not in lower position.The resulting interrupt stops the running program and starts the engineering panel routine.Engineering panel instructions can now be entered (even without resetting the debug switch).

To prevent the break points from being masked,the NMI (non maskable inter-
rupt) is used.This NMI can also be triggered by hand,via the NMI key on
the test board,independently of the setting of a break point.The NMI is
stored with a flip-flop,which is cleared after the execution of the inter-
rupt service routine.After the stop of an NMI interrupt,the lowest line
of the display shows the program address (CS and IP register) of the next
instruction to be executed.

🗸.6   Engineering Panel Instructions

Each instruction must be terminated with the |LF| key.
Bracket [...]⊢——→ instructions may be omitted.

10.6.1 Display and Change of Memory Content

|M| |LF| ➔   Display:
                        s s s s - o o o o - d d d d
                        ⎵_____⎵   ⎵_____⎵   ⎵_____⎵
                        Segment   Offset   Data value

- After M is entered,the address (segment and offset) of the last
  M-instruction is outputted automatically,and the contents of
  addressed data word are displayed.
- A segment address can be changed by entering |S| and typing in
  the new address.
- An offset address can be changed by entering |L| ιand typing in
  the new address.
- The data word can be changed with |X| and the input of new data.
  (Input as word: high byte - low byte)
- Incrementing with key |↓| by 2, and
  Decrementing with key |↑| by 2,
  are followed by the display of the next or preceeding word;
  changes can then be executed,as described above.
- The M-instruction is terminated automatically,if any other than
  the function keys mentioned above is activated,or through the
  input of the 🔀 LF end-instruction.

When entering new offset and segment addresses,care should be taken,that no address which the processor is unable to access due to its hardware,be created (the hardware does not give the "Ready" signal to the CPU).In such cases,the CPU stops and must be restarted by pressing the N and Ready keys.

10.6.2 Display and Change of Register Contents

- Display of all registers

[R] [LF]

- Register display and change

[X] [n] [LF]

  Register number

e.g. X C LF old value is   -   input of new   LF
                displayed   value

After the X-instruction is entered,the register designation appears,and the contents of the register are in the input line.After this,the contents of the register can be changed and/or it can be incremented to the next register.Incrementing: LF.

Register number:

AX	:	0	Accumulator
BX	:	1	Base register
CX	:	2	Count register
DX	:	3	Data register
SI	:	4	Source index
DI	:	5	Destination index
DS	:	6	Data segment
ES	:	7	Extra segment
SS	:	8	Stack segment
SP	:	9	Stack pointer

BP	:	.0	BASE pointer
FL	:	.1	Status flag
IM	:	.2	(Interrupt mask register)
CS	:	.3	Code segment
IP	:	.4	Instruction pointer

10.6.3 Break Point Setting

The stop address is composed of segment- (code or data segment) and offset address.When setting the break point to a data cell,it must be stated whether the stop should be on a byte,and whether on -WRITE- or -READ & WRITE-. The break point can be activated with the SET instruction or by pressing the "Break active" key.

Data byte
Write protect

Break point active
Data enable
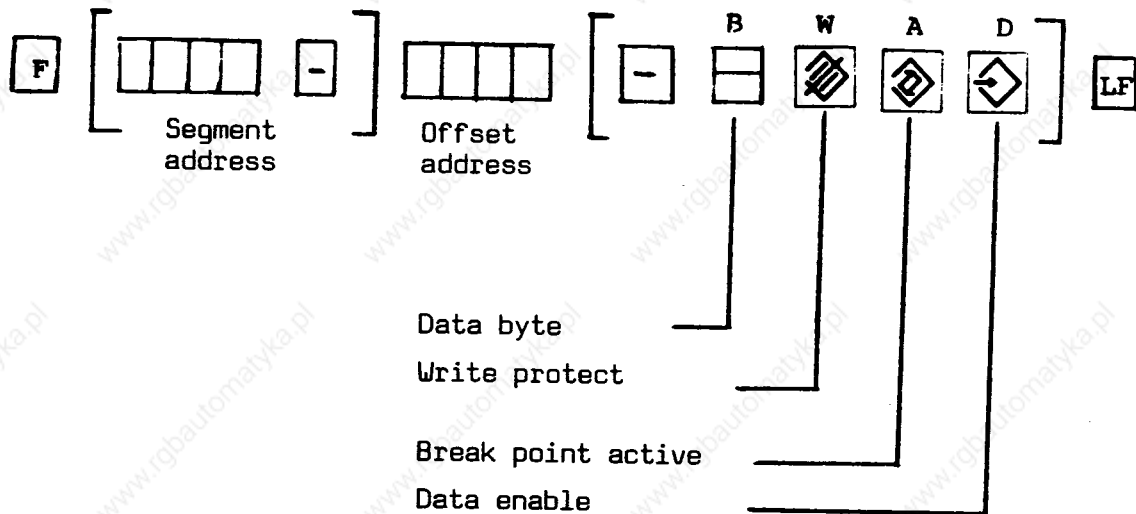
After the break point is reached,the comparator circuit becomes <u>inactive</u> automatically.

F A LF = Reactivation (A ≙ ◇)

F LF = Display of break points and control bits

Example of address input :

F 0 1 8 0 - 0 0 A 0 results in

0 1 8 0 Segment-
+ 0 0 A 0 Offset-
= 0 1 8 A 0 Absolute

Segment-   Offset-
    -Address
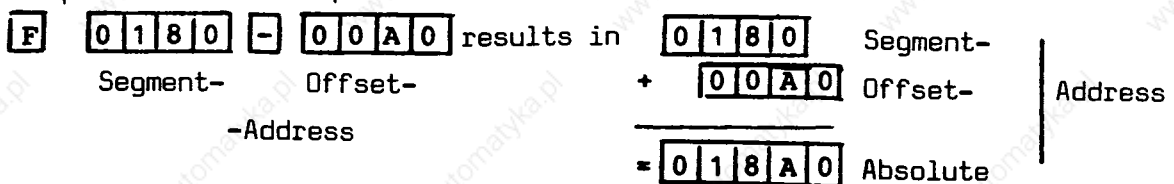
Address

Meaning of B, W, A, D

B Must be entered if the break point should be activated on a byte
   address.

W The break point is activated only when writing; when W is omitted,
   it stops at read and write.

A Break point activation

D When D is entered,the data content at which the break point should
   be activated,must be entered under K.

The sequence order B, W, A, D must be respected during input.

Input under K :

Byte	【K】 ▭ 【LF】	
Word	【K】 ▭▭ 【LF】	
Word low byte	【K】 ⊟ ⊟ ▭ 【LF】	
Word high byte	【K】 ▭ ⊟ ⊟ 【LF】	
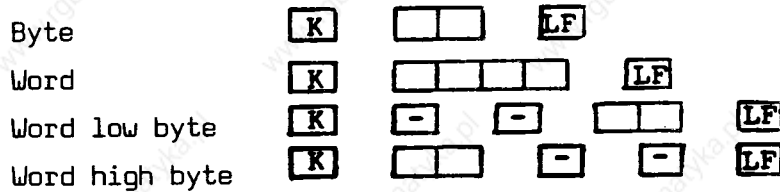
10.6.4 GO Instruction -Start Instruction for Simulation

【G】 【▭】 【LF】

        Loop counter

The engineering panel routine is exited,and the CPU continues from the
position where the NMI interrupt occurred or,if the instruction pointer
(and perhaps the code segment register) was changed,from the correspon-
ding program address.The CPU will hereby start,and will continue running
until the break point circuit generates another NMI.
With the aid of a loop counter,the number of break point loops which
should be executed in sequence automatically,can be selected.(0 = 1 loop).
The CPU makes the final stop and the stop address is displayed only after
the count-down of this loop conter.If no break points are set,the CPU
runs until the NMI key is activated.
If,after 【G】 【LF】 instruction,the debug switch is pushed from lower to
upper position,the system will again be in "Engineering panel program
deactivated" status.

10.6.4 <u>Single-step Instruction</u> - CPU runs in single-step operating mode

(1 step = 1 instruction)

```
┌───┐   ┌───┬───┐   ┌───┐
│ S │   │   │   │   │LF │
└───┘   └───┴───┘   └───┘
            │
      Step Counter
```
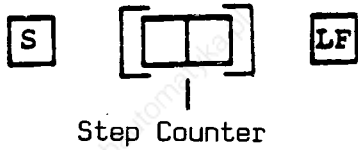
Within the program,the CPU starts at the point where a NMI interrupt occurred,or at an address newly written into the IP (instruction pointer).The CPU stops after each instruction execution,and can be sequenced manually with the LF key.

The number of steps (0-255) can be selected with the step counter;these steps should be executed automatically. (0 = 1 STEP)

After each step,respectively after the execution of the preselected number of steps,the current program address is displayed automatically (= the address of the next instruction to be executed).

The display shows:

                    CS = ----   IP = ----

If an R-instruction was issued before the step instruction,then the register page is up-dated after each step,automatically.

Error Possibilities in Single-step Operation :

In single-step operation,if a high-priority interrupt appears before the execution of an instruction,the CPU goes onto the higher level,and before executing the 1st. instruction,it executes the single-step interrupt routine.

Interrupt   higher level

                                                    CPU stays on
                                                    higher level
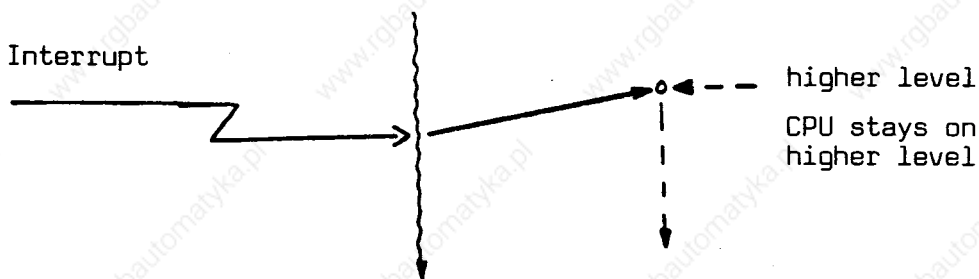
Test Program in Single-step Operating Mode

If an "IRET" instruction should be executed in single-step mode, and should an interrupt arrive at this point with higher priority than the return level, the processor will jump into the new interrupt routine, and the single-step interrupt routine is not executed.

———→   When testing with single-step, if at all possible, the other
        levels should be masked !

Example:

Interrupt locked by setting a mask with:

```
[X] [.] [2] [LF] [ ] [ ] [ ] [ ] [-] [8] [0] [F] [F] [LF]
```

IM (=interrupt   Old content   New value input
register, see   is displayed
12.7)

10.7 INPUT LIST

CLEAR KEY (CLEARS LAST CHARACTER)	[∅]
INSTRUCTION TRANSFER	[⏎] (ECHO /*/)

HEX NUMBERS	(=NR. FOR REGISTERS)		
0	AX	[0]	LEADING ZEROES MAY BE OMIT-
1	BX	[1]	TED WHEN ENTERING NUMBERS
2	CX	[2]	(EXCEPT FOR "K" INSTRUC-
3	DX	[3]	TIONS)
4	SI	[4]	
5	DI	[5]	
6	DS	[6]	
7	ES	[7]	
8	SS	[8]	
9	SP	[9]	
A	BP	[.] [0]	
B	FL	[.] [1]	
C	IM	[.] [2]	
D	CS	[.] [3]	
E	IP	[.] [4]	
F	-	[.] [5]	

INSTRUCTIONS:

* GO (LOOP COUNTER ∅ = FF)	[G] [x x] [⏎]
* STEP (LOOP COUNTER ∅ = FF)	[S] [x x] [⏎]
NEXT STEP	[⏎]
DISPLAY MEMORY	[M] [⏎]
CHANGE SEGMENT	[S] X X X X [⏎]
CHANGE OFFSET	[L] X X X X [⏎]
CHANGE DATA WORD	[X] X X X X [⏎]
INCREMENT OFFSET (+2)	[↑]
DECREMENT OFFSET (-2)	[↓]
CLEAR MIM DISPLAY ADDRESS	[N] [⏎] N & SIMULTANEOUS RDY SIMULA-
	TION AFTER ERRONEOUS ACCESS
* DISPLAY ALL REGISTERS	[R] [⏎]
* DISPLAY/CHANGE REGISTER	[X] X X [⏎] (REGISTER NR. 0-E,SEE
	ABOVE)
NEXT REGISTER	[⏎]
DISPLAY BREAK POINT ADDRESS	[F] [⏎]
ACTIVATE BREAK POINT	[F] [∅] [⏎] (A)
SET BREAK POINT,ADDRESS + CONTROL	[F] [xxxx □] xxxx [□ □ □ □ □] [⏎]
DISPLAY BREAK POINT, DATA COMPARATOR	[K] [⏎]
SET BREAK POINT, DATA COMPARATOR	
BYTE	[K] x x [⏎]
WORD	[K] x x x x [⏎]
WORD MASK HIGH BYTE	[K] [□] [□] x x [⏎]
WORD MASK LOW BYTE	[K] x x [□] [□] [⏎]
END OF "DISPLAY MEMORY","CHANGE REGISTER	[∅] [⏎] (D)
MODE"	
ERROR CHARACTER ON DISPLAY	‡

Labels for the SET BREAK POINT, ADDRESS + CONTROL fields (B W A D):
- DATA ENABLE
- BREAK PT.ACTIVE
- WRITE PROTECT
- DATA BYTE

ISO Code with Parity Bit (HEXA Code)

Character	ISO-Code (8 Bit)	Character	ISO-Code (8 Bit)
%	A5	@	CØ
LF	ØA	A	41
CR	8D	B	42
:	3A	C	C3
*	AA	D	44
CNTL NUL	ØØ	E	C5
Space	AØ	F	C6
!	21	G	47
"	22	H	48
#	A3	I	C9
$	24	J	CA
&	A6	K	4B
`	27	L	CC
(	28	M	4D
)	A9	N	4E
+	2B	O	CF
;	AC	P	5Ø
-	2D	Q	D1
-	2E	R	D2
/	AF	S	53
Ø	3Ø	T	D4
1	B1	U	55
2	B2	V	56
3	33	W	D7
4	B4	X	D8
5	35	Y	59
6	36	Z	5A
7	B7	/	DB
8	B8	/	5C
9	39	/	DD
:	BB		
<	3C		
=	BD		
>	BE		
?	3F		

The information for user programs (PP and SP) in RAM memory 03210 or 03260 is stored in ISO code with parity bit. The ISO code is a subset of the ASCII code, but with parity bit, e.g. letter R in ISO code = D2; R in ASCII = 62.

10.8   NC Address Lists

10.8.1   Overview for Versions 0 and 2 :

Start	End		Board
00000	017FF	NMOS RAM	03100
01800	057FF	CMOS RAM	03210
0E000	0FFFF	PERIPHERY	03310
		free	03320 / 03400
20000	2FFFF	PC	
	3FFFF	PC	03800
40000	4FFFF	TEST	03220
		free	
60000	6FFFF	EPROM	
70000	7FFFF	EPROM	03200

10.8.2 Overview for Version 3

ADDRESS			Board
Start	End		
00000	017FF	**NMOS RAM**	03100
01800	057FF	**CMOS RAM**	03210 03310
0E000	0FFFF	PERIPHERY	03320 03400
10000	10FFF	VIDEO INTERFACE	03810
11000	1FFFF	free	
20000	2FFFF	**PC**	03800
	3FFFF	**PC**	
40000	4FFFF	**TEST**	03220
		free	
60000	6FFFF	**EPROM**	03200
70000	7FFFF	**EPROM**	

10.8.3 Board 03 200 (Operating System)

Address subordination, EPROM designation, locations

Start Address	End Address	K-Words	Plug location H		L
60000	61 FFF	0-3	D02		D01
62000	63 FFF	4-7	D04		D03
64000	65 FFF	8-11	D06		D05
66000	67 FFF	12-15	D08		D07
68000	69 FFF	16-19	D10		D09
6A000	6B FFF	20-23	D12		D11
6C000	6D FFF	24-27	D14		D13
6E000	6F FFF	28-31	D16		D15
70000	71 FFF	32-35	D18		D17
72000	73 FFF	36-39	D20		D19
74000	75 FFF	40-43	D22		D21
76000	77 FFF	44-47	D24		D23
78000	79 FFF	48-51	D26		D25
7A000	7B FFF	52-55	D28		D27
7C000	7D FFF	56-59	D30		D29
7E000	7F FFF	60-63	D32		D31

10.9   Access to PC with the NC-Engineering Panel

Note: all addresses are in hexadecimal system, without designation of index "H".

10.9.1 Converting PC to NC Address

PC address times 2

+ 20,000

e.g.   PC address EAOF

= system data word 7, 2nd. byte

EAOF · 2 = 1D41E

$$+ \quad \underline{20000}$$
$$\overline{3D41E}$$

10.9.2 Reading and Setting of Inputs and Outputs of the I/O Boards

1. Test board 03220 must be connected.

2. Activate test board 03220 with switch S3 (int) on CPU 03100

3. NC ON (PORESET)

4. Debug-switch on the test board in lower position

5. Set break point   Edit key

    F   3000-D418-A-LF

6. Input for display

    M LF

7. Read address

    S 3E00 LF L0010LF

8. Display shows:

    M*3E00$_*$ - 0010$_*$ - FF__

    Display of input information

    e.g. Machine control panel on input byte 8 through 13

    Operating mode selector switch to reference point FFE_

    Feed rate override switch to 120% FFE8

9. Input of next input byte

                        Activate key [↓]

    Display shows:

    M*3E00$_*$ - 0012$_*$ - FF__

    Display of input information _____ ⇈   ,byte 9

* See remarks under 10.4.3

10. Display of further input bytes

with key ⬇   increment

with key ⬆   decrement

11. Outputs setting

After an address is read,the corresponding outputs can be set.

Input X _ _ LF

e.g. X F F LF, i.e.

Output is only possible if jumper A-B (standard strapping) is present on coupling board 03800.

10.9.3 Direct Access of the I/O Boards through PC Interface <u>without</u> <u>PC, with the Aid of the Engineering Panel</u>

1. Board CPU PC is disconnected

2. PC coupling 03800 strapping socket P1 ,change from jumper 3-14 to 2-15.

3. The test board must be connected,and the debug switch must be in lower position.

4. CPU 03100 switch S3 should be on Test

5. Hardware reset (only engineering panel program possible)

6. Input for display

    M LF

7. Read address

    S 3E00⁎ LF L 0010⁎ LF
        ⬆_____⬆——————— see the remark

---

*Remark to the address shown in the example:

Address 3E00 - 0010 corresponds to input word 8,i.e. machine control panel is on I/O board nr. 2, strapping socket X1 jumper 1-16.

For other addressings,see "address range I/O",section 10.8.5 .

8. Display shows:

    M*3E00* - 0010* - FF _ _

    Display according to input   (see 10.4.2.8)

9. Outputs setting

    The corresponding outputs can be set afetr the address has been read

    Input   X _ _ LF

    e.g. FF ,all outputs of the output byte read.

10.9.4 Display ISTACK with the Engineering Panel

With PC 130 W,the display of ISTACK with the aid of the engineering

panel program is only possible with the new system program.

Old: Edition 4/81 3WA12

      Display not possible

New: Edition 10/81 3WA13

      Display possible

1. PC-switch to Stop,to prevent clearing the ISTACK

2. NC OFF

3. Test board 03220 must be connected

4. Activate the test board with switch S3 on CPU 03100

5. Test board debug switch in lower position

6. NC ON (PORESET)

7. Set the break point

            F 3000-D418-A-LF

8. G LF

9. Input for display

            M LF

10. Read address

            S____ LF L____ LF

    e.g. SD214 S3D75 LF L0008 LF

11. For other addresses,see lists in section 10.8

11.1   Prerequisites, Settings for 130 WA

11.1.1   Assembly

11.1.1.1 PC 130 WA, central processing unit 6ES5-921-3WA
With receptacle for one EPROM module,for a maximum of 8k instructions
for the user program.

This board also contains a RAM memory for 0.5k instructions for the
user program.

EPROM module with memory for 4k instructions
Type 370 with 4 EPROM 2716
Type 820 with 2 EPROM 2532

EPROM module with memory for 8k instructions with option N20
Type 371 with 4 EPROM 2532
Type 820 with 4 EPROM 2532

The control is shipped from the factory with an EPROM containing a
program, see section 11.4 .

Generalities concerning the memory modules

Because the EPROMs on memory modules 370 and 371 are soldered,the co-
vers for the retraction of the modules can no longer be used.For this
reason,we have available a different cover with slide :

Order number for the cover: C79451-A3079-C258
Order number for the slide: C79451-A3079-C259
Ordering address: GWK

The covers are also used with type 820.
The assembly of the cover and slide to the memory module is explained
in a diagram.

Step 1
Step 2
Step 3

Assembled Memory Module

Cover
Slide

Memory module
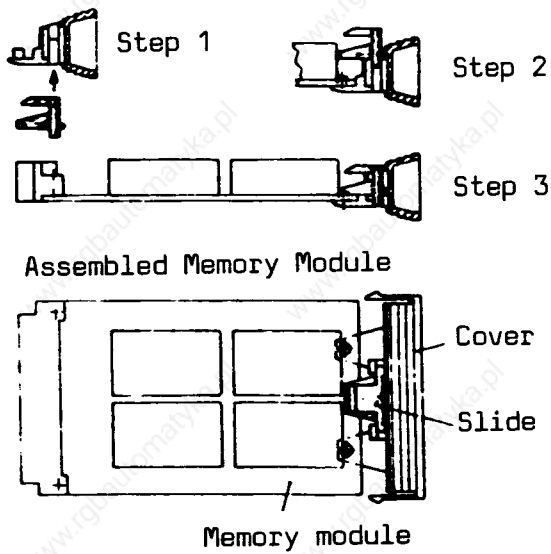
11.1.1.2 PC coupling board 03800 A

11.1.1.3 PC memory board 6ES5-350

For option N22 w/o EPROM memory

For option N23 with EPROM memory, 4k instructions

For option N24 with EPROM memory, 8k instructions

For option N25 with EPROM memory, 8k + 4k instructions

11.1.2 Settings

11.1.2.1 CPU 6ES5-921

No settings are necessary on the board.

The following jumpers are present:

Basic board U1: jumper A-B, C-D, K-L, P-Q

Complementary board U2: jumper A-B, D-E

EPROM module type 370/371: no jumpers

Type 820	Wire Jumper	
	W1	W2
2k	open	open
4k instructions	closed	open
6k	open	closed
8k instructions	closed	closed

11.1.2.2 I/O boards 03400, 03410, 03421, 03450, 03460
Strapping according to the user program, see section 9.

11.1.2.3 S5 I/O boards 402-3, 445-3, 444-3, 432-3
Strappings according to user program, see section 9.

11.1.2.4 Coupling board 03800 A
No setting is necessary under normal circumstances.
The PC outputs are not locked when there is a fault in the NC.Should
the customer want the PC outputs locked,jumper A-B must be removed,and
jumper B-C must be inserted.

The controls are shipped with strappings 14-3 (command output lock for
EXTENSION UNIT) on socket P1:

Socket P1
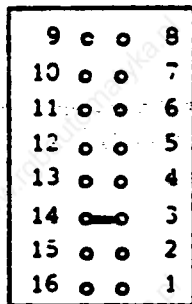
```
 9  c  o  8
10  o  o  7
11  o  o  6
12  o  o  5
13  o  o  4
14  o—o  3   <——— BASP Extension Unit
15  o  o  2   <——— for test  (see section 12)
16  o  o  1
```

11.1.2.5 Memory Board 6ES5-350

The memory board provides for a maximum of 12k words for the EPROM Range and 4k words for the RAM range.

OPTION N22: RAM 4.5 k   EPROM 8 k

Strapping
socket   Nr. 4   Nr. 19   Nr. 26

RAM   EPROM1   EPROM2
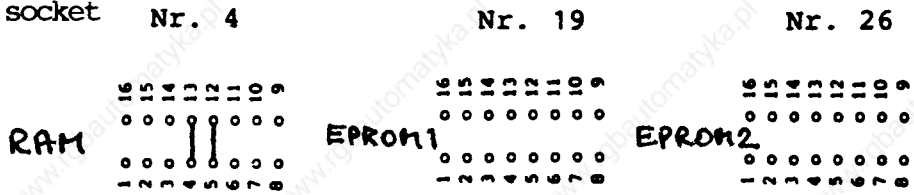
OPTION N23: RAM 4.5 k   EPROM 12 k

Strapping
socket   Nr. 4   Nr. 19   Nr. 26
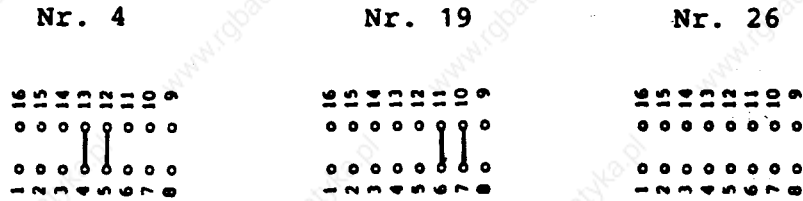
OPTION N24: RAM 4.5 k   EPROM 16 k

Strapping
socket   Nr. 4   Nr. 19   Nr. 26
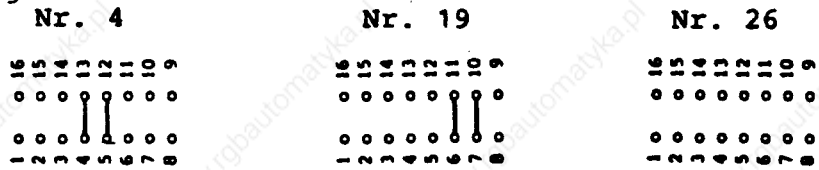
OPTION N25: RAM 4.5 k   EPROM 20 k

Strapping
socket   Nr. 4   Nr. 19   Nr. 26
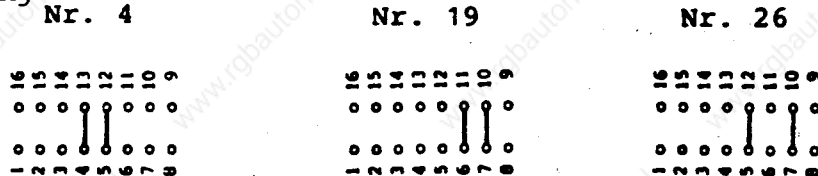
11.1.3   Function Test of the PC

11.1.3.1 PC-CPU :

After the NC and PC are switched on,the green LED of the PC-CPU must
light up.If the red LED is lit instead,it could be due to the following
causes:

- The switch of the PC-CPU is on Stop
- The PC RAM is in undefined state
  Remedy: execute cancel 0, see section 4.3
- Memory addressed incorrectly (Address coding)
- Hardware fault of the PC-CPU
- No battery voltage
- Cycle time exceeded (watch-dog timer)

Check of the battery in the power supply
 Further information in the system data.
These can be read out with PG 670, PC program correction (diagnostic
program only for 3T/3M3),or the NC engineering panel.If at power-up,the
PC is in Stop state,the NC-CPU 03100 will also go to Stop state.
See section 4.2 .

If the PC goes to Stop state during operation,the NC displays
"PC fault".

LED significance:
If the red LED lights up,the PC is running in a stop loop.Access is
possible with PG 670,PC program correction,or NC engineering panel.
If the green LED is lit,the PC is running in cyclic operation.
If both red and green LEDs are lit,the PC is running in the restart
branch.
If no LED is lit,the voltage to the PC is lacking or there is a hard-
ware fault in the PC.

11.1.3.2 Coupling board 03800 A:

Red LED "NC Fault": this LED indicates NC faults,but only if the A-B
jumper is removed (outputs locked).
Red LED "Periphery Fault": this LED is lit continuously if no extension
unit is connected.If there is a connected extension unit,it only lights
up during malfunctions.

11.1.3.3 User Program

If no user program is yet available,or if the one available presents problems,the NC can be started with the program shipped with the control.

The RAM memory board 6ES5-340 can also be used for the testing of the user program.

The start address must be set properly:

Location nr. 51
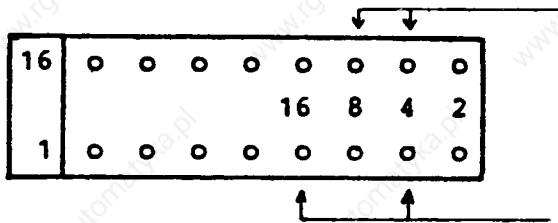
Jumper for the 16k memory board
Valuation in k-words

Jumper for the 8k memory board

Location nr. 71 (masking) without jumpers.

11.2 Prerequisites, Settings for 130 WB

The 130 WB has been used instead of the 130 WA, since the middle of 1983.

11.2.1 Assembly

11.2.1.1 PC 130 WB, CPU 6ES5 921-3WB

With receptacle for 2 EPROM modules, respectively for a maximum of 16k instructions for the user program. The board also contains a RAM memory for 2.9k instructions for the user program.

11.2.1.2 EPROM modules

Basic unit   1 module for 4k instructions
Option N32   1 module for 8k instructions
Option N34   2 modules for 2 x 8k instructions

Type MS820 is used:
with 2 EPROMs 2532 for 4k,
with 4 EPROMs 2532 for 8k.

S5 modules 371 and 373 can be used for type 820.
Module 370 may not be used.

The 1st. module must be plugged into the upper receptacle.

11.2.1.3 PC coupling board 03800A, as for the 130 WA

11.2.2 Settings

11.2.2.1 CPU 130 WB

No settings are necessary on the board.
The following fixed strappings may not be changed.
Basic board U1   Type 01101 (CPU)
Single jumper G-F   closed
Single jumper K-L   closed

```
Complementary board U2    Type 01201 (memory)
Single jumper W1          open
  "       "   W2          open
  "       "   W3          closed
  "       "   W4          open
  "       "   W5          closed
```

11.2.2.2 EPROM module

Fixed strapping type 820, see 11.1.2.1

Modules 371, 373 have no strapping.

11.2.2.3 I/O boards, 03800 A, **as in section 11.1**

Remark: memory board 6ES5-350 is not included in the shipment.

11.2.3 Function test for the PC

11.2.3.1 PC-CPU

see section 11.1.3.1

The following distinguishes the 130WB from the 130 WA :

an additional "Restart" push-button.

The entire RAM memory can be cleared with this key (as with "Cancel 0")

The following sequence must be respected :

1. PC switch on Stop
2. Press the restart key,and simultaneously the hardware reset on the power supply
3. PC switch to Operation
4. PC switch on Stop
5. PC switch to Operation, afterwards the green LED must light up
6. Hardware reset,so that the NC is restarted

11.2.3.2 Coupling Board, see section 11.1.3.2

11.2.3.3 User Program

If no user program is available yet,or if there are problems with the existing user program,the NC can be started with the program shipped with the control.

The RAM memory board 6ES5-340 may also be used to test the user program.

The start address must be set correctly :

Location nr. 51

Jumper for 16k meory board
Valuation in k-words

Jumper for 8k memory board
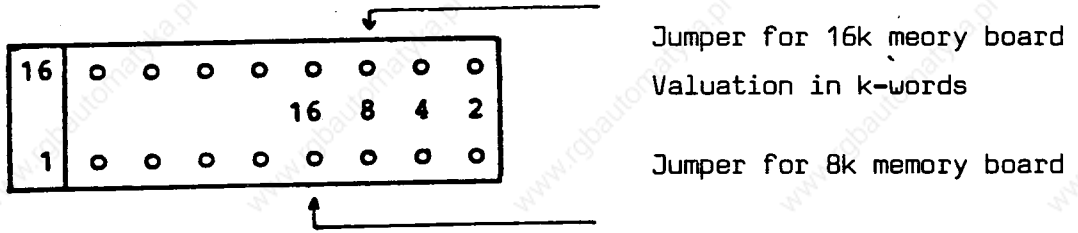
Location nr. 71 (masking) without jumper.

Board 5-350 for 4k RAM :

RAM Range 1 Location nr. 4

Valuation in k-words
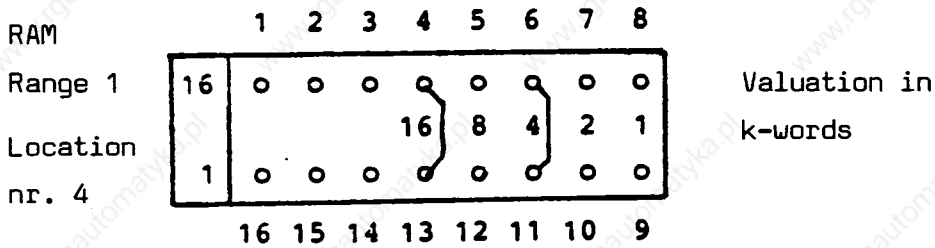
11.3   Function Blocks

11.3.1   Overview

Block	Brief Description	Name
0	ALARMST	Alarm controlled program
11	EINR-DB	Set up data block
12	HILFSFKT	Auxiliary function
15	AK3:AUT	Sequence control 3, automatic
16	BLOCK-TR	Block transfer
20	M-DECOD	M-decoder
21	S-UEBERG	S-transfer
22	DATANNC	Data transfer to NC
24	S-DECOD	S-decoder
35	SER 130W	Service unit 333-0BA
36	VERZOEG	Delay
37	STATUS 1	Status display 1
40	RI-AUSW 1	Direction selection 1

Remark:

The function blocks for other systems have the same numbers and designation. For this reason, it is important to use only the right function blocks for System 3 (they are stored on a special diskette for System 3). The differentiation is done through the library number, respectively 130 WA/130 WB.

The same function blocks are used for versions 2 and 3.

11.3.2 Function Blocks Designation

```
                                  P  7 1 2 0 0 - B  3 1 0 0 - A - 0
For SINUMERIK

Order nr. for
SINUMERIK (always B)

Dept. E3

SINUMERIK system
1 for System 3
Versions 2+3

Function block nr.

Version A
for 130 W

Edition
```

```
                                  P  7 1 2 0 0 - B  3 1 1 2 - A - 5
These designations
are fixed for Sys-
tem 3,version 2+3

Function block 12

Edition 5
```
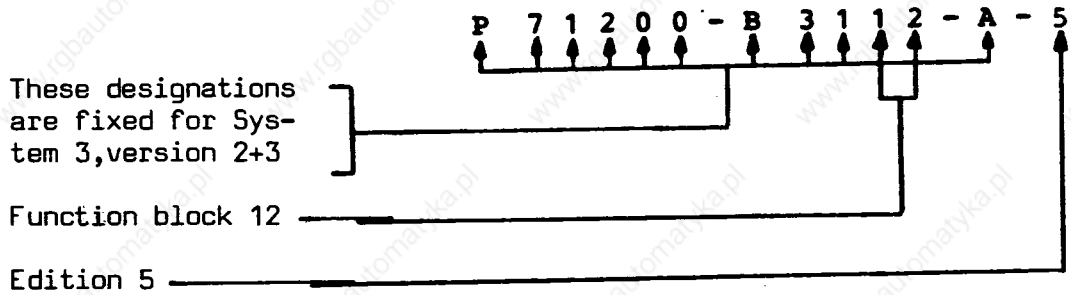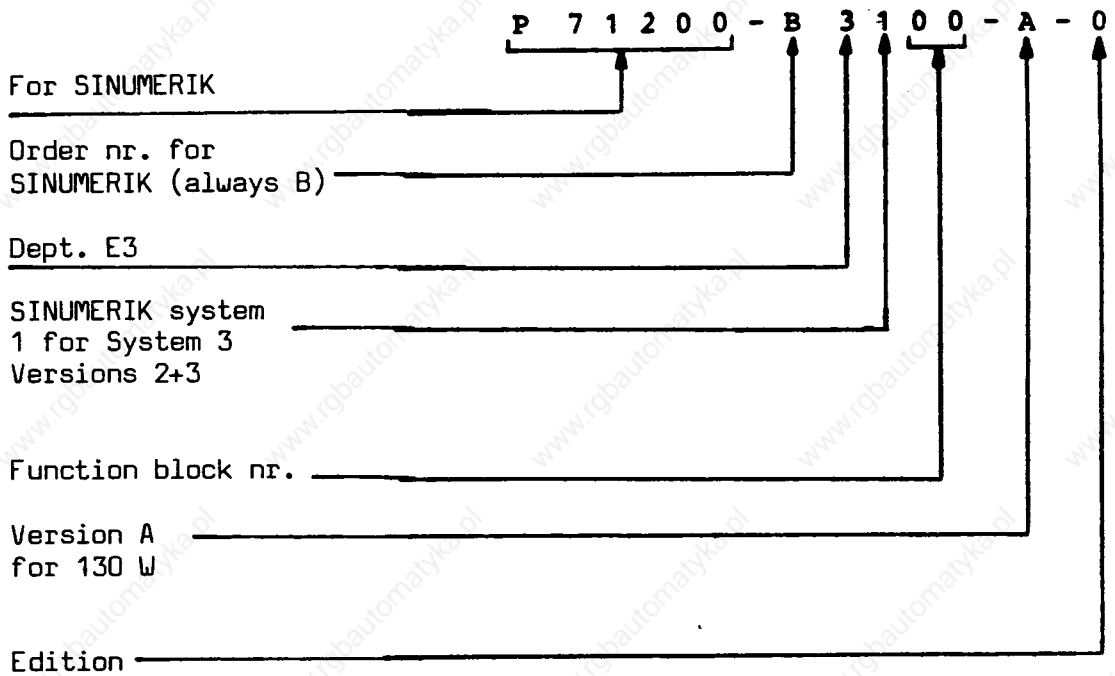
Note: The function blocks for version 4 have different designations,
      and are not functional in versions 2 and 3.

11.3.3   Function Blocks Description

FB12: HILFSFKT
Auxiliary functions

The task of the "Auxiliary functions" function block consists of:
    bringing the PC in a defined reset state,

    supplying signals used in other function blocks,

    exchanging the interface signals for the signal exchange NC/PC
    between flags and data block 9, and

    setting up data blocks 2 and 9 in the RAM range of the PC,at
    Start.

When the system is started (power-up or switching from "Stop" to "Ope-
ration" on the front plate of the CPU),the interface between NC and PC
is brought in a defined start state.In addition,depending on the type
of start,signal "Reset state" (at start) or "New start" (at start with
reset) is issued.
If not already present,data blocks 2 and 9 are also set up.
Signals "Reset state" and "New start" are issued as pulses.

During normal program execution, the signals corresponding to the NC
are exchanged by the FB12 between the flags (FB0-17) and DB9,because
the signal transfer between NC and PC occurs over DB9 (see diagram).

Detailed descriptions of the function blocks can be found in the publi-
cation "Function Blocks for S5-130 W, SINUMERIK System 3".

11.3.4   Designated Variables for Function Blocks

1. Data blocks

. DB 0   Address lists

   DB 1   Variables for service unit 333

   DB 2   Variables for function blocks

   DB 9   For data exchange PC/NC

   from DB 10*For user variables,e.g. states of control sequences,etc.

2. Flags

   Flags 0 through 17 are reserved for the PC/NC interface.

   Flags 188 through 255 are reserved for function blocks.

3. Counters

   Counter 0 is used for the code conversion BCD/binary.

4. Timers

   Timers 0 and 1 are used for function block "Auxiliary functions"

   data to NC.

5. Function Blocks

   Function blocks 0 through 99 are used as standard FBs.

*DW 0 through 9 of the data block must be reserved for parametering

 of sequences.

11.3.5 Flag List

Flag Byte	Function
0 – 8	Signals PC to NC
9 – 11	Unassigned
12 – 17	Signals NC to PC
18 – 187	
168 – 219	Reserved for individual signals
220	
221	Turret TC actual position
222	Turret TC command position
223 224	Transfer flags for function block DATANNC
225 – 237	Output signals for M-function decoding
238 239	Auxiliary signals
240 – 243	Reserved for PSP inputs
244 – 247	Status flags
248 – 251	Input flags
252 – 255	Auxiliary flags for scratch pad results

For more information consult the interface description for SINUMERIK System 3

See FB40 RI-Ausw (Direction selection)

See FB22 DATANNC (Data to NC)

See FB20 M-DECOD

See FB12 HILFSFKT (Auxiliary functions)

See corresponding function blocks

11.4 Program Examples

11.4.1 Factory Program

The PC is shipped from the factory with a PC program on the first EPROM on the EPROM memory module of the PC-CPU.

Use: to test the NC functions without a customer PC program.

Setting: The machine control panel cable must be connected to an input board.The strapping must be for the 0-5 input byte, i.e. X1 without jumpers.

Blocks used: the standard function blocks FB11 and FB12, the test **block** FB200, and one OB1.

EPROM Modules: The modules have the factory designation:

```
548 811 0061 03     4k memory
548 811 0062 03     8k memory
             ↑_____  edition
```

When clearing the factory program to write the user program,
a spare module should be used.Such a module may be found in the spare
parts case.

Program Construction: 3 different programs can be jumped into by inter-
rogating during PORESET:

1. Program with Axis Lock: At PORESET, the operating mode selector switch
should be in "Data Output" position, and the SNS key should be pressed.
All keys and switches of the machine control panel (except E-Stop) may be
used.
Test of operating modes and programs without axis movement.

2. Program without Axis Lock: At PORESET, set the operating mode selec-
tor switch to "Reference Point Approach" and press the Sequence Number
Search (SNS) key.All switches and keys (except E-Stop) may be used.
Test of operating modes and programs with axis movement. Caution must be
used with this program, because the signals E-Stop, Feed,and Control
Enable are fixed by the PC program.

3. Program I/O-Simulator. This program is executed when not jumping in
either program with or without axis lock. All keys and switches of the
machine control panel,except Feed Hold/Start, Spindle ON/OFF and E-Stop,
can be used.
Test of operating modes. Axis movement is possible only if the axis
enables are connected.

Remark: only the I/O Simulator Program is available with EPROM modules
in editions 01 and 02.

11.4.2 Structure of the Factory Program

```
                    ┌──────────────┐
                    │     NC       │              Information is trans-
                    └──────────────┘              ferred via NC program
                           ↕
                    ┌──────────────┐
                    │  Coupling    │
                    │   board      │              NC program
                    │  03800 A     │
                    └──────────────┘
                           ↕
                    ┌──────────────┐
                    │     PC       │
                    │              │
                    │    DB 9      │              PC/FB12
                    └──────────────┘
                           ↕
                ┌──────────────────────┐
                │        PC            │
                │       flags          │
                │  Bytes 0 through 8   │
                │  Bytes 12 through 17 │
                └──────────────────────┘
```

Selection at   PC/FB200
PORESET

1. Program	2. Program	3. Program
Program with axis lock	Program without axis lock	Program I/O Simulator
Selected via: Data Output, and SNS pressed during PORESET	Selected via: Reference Pt. Approach and SNS pressed at PORESET	Selected automatically in absence of jump to program 1 or program 2
I/O board Input byte 0-5	I/O board Input byte 0-5	I/O board IB 0- 5 1. I/O 8-11 2. I/O OB 0- 2 1. I/O 8-10 2. I/O

Cable + 24V

| Machine Control Panel | Machine Control Panel | Machine Control Panel | I/O Simulator or Interface |

11.4.3 Shipping Program Printout

BLOCK LIST

BLOCK TYPE	NUMBER	SYMBOL	LENGTH	LIBRARY NUMBER
FB	11		116	P71200-B 3111-A-1
FB	12		206	P71200-B 3112-A-5
FB	200		85	382
FV	200		16	
OB	1		13	

711 FREE BLOCKS

OB1

```
SEGMENT 1          AG150A
0000      :A    F239.6
0002      :=    F251.0
0004      :=    F251.1
0006      :JU   FB12
0008 NAME :AUXILIARY FUNCTION
000A      :JU   FB200
000C NAME :SERVICE -TE
000E      :BE
```

FB 200

SEGMENT 1
NAME :SERV.-TE

Addr		Op	Operand	Comment
000A		:UN	M 238.1	GST (Reset State)
000C		:SPB	=PROG	
000E		:L	EWO	
0010		:T	MW150	
0012		:L	MB150	
0014		:SRW	4	
0016		:T	MB152	
0018		:L	MB152	
001A		:L	KH0001	Position
001E		:!=F		
0020		:S	M 153.0	AF with axis lock
0022		:L	MB152	
0024		:L	KH000E	Position
0028		:!=F		
002A		:S	M 153.1	AF w/o axis lock
002C	PROG	:U	M 151.3	SNS
002E		:U	M 153.0	AF with axis lock
0030		:SPB	=M-A	
0032		:U	M 151.3	SNS
0034		:U	M 153.1	AF w/o axis lock
0036		:SPB	=O-A	
0038		:L	EWO	
003A		:T	MWO	
003C		:L	EW2	
003E		:T	MW2	
0040		:L	EW4	
0042		:T	MW4	
0044		:L	EB8	
0046		:T	MB6	
0048		:L	EB9	
004A		:T	MB8	
004C		:L	EB10	
004E		:T	MB7	Program with
0050		:L	EB11	I/O Simulator
0052		:T	MB9	
0054		:L	MW12	
0056		:T	AWO	
0058		:L	MB15	
005A		:T	AB2	
005C		:L	MB16	
005E		:T	AB8	
0060		:L	MB17	
0062		:T	AB9	
0064		:L	MB14	
0066		:T	AB10	
0068		:SPA	=ENDE	
006A	M-A	:UN	M 5.3	
006C		:S	M 5.3	
006E	O-A	:L	EWO	
0070		:T	MWO	
0072		:U	E 2.2	
0074		:=	M 2.2	
0076		:U	E 2.3	
0078		:=	M 2.3	
007A		:U	E 2.4	
007C		:=	M 2.4	
007E		:U	E 2.5	
0080		:=	M 2.5	
0082		:U	E 2.6	
0084		:=	M 2.6	
0086		:U	E 2.7	
0088		:=	M 2.7	
008A		:U	E 3.2	
008C		:=	M 3.2	
008E		:U	E 3.4	
0090		:S	M 4.2	
0092		:UN	E 3.5	
0094		:R	M 4.2	
0096		:U	E 3.6	
0098		:S	M 4.3	
009A		:UN	E 3.7	
009C		:R	M 4.3	
009E	ENDE	:BE		
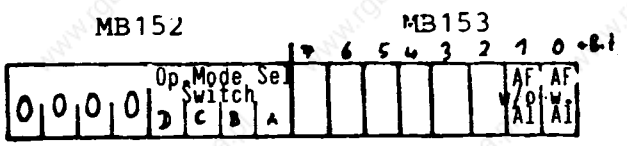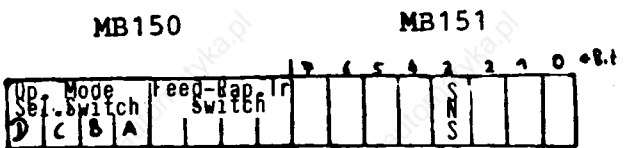
Program with axis lock

Program w/o axis lock

MB150 MB151

MB152 MB153

A = Axis lock

11.4.4 Example of Program Structure with FB12

OB1 → JU PB1

PB1
Limit switches, reference points, enable logic

JU PB2

PB2
JU FB12

FB12
Auxiliary functions

DB9 → NC

JU PB3

PBn
User Program

Inter-face NC/PC → Flag (F B 0-17)

Operating System

FB's to be loaded: 11, 12
DB's to be loaded: none
FB's to be supplied
    with parameters: 12
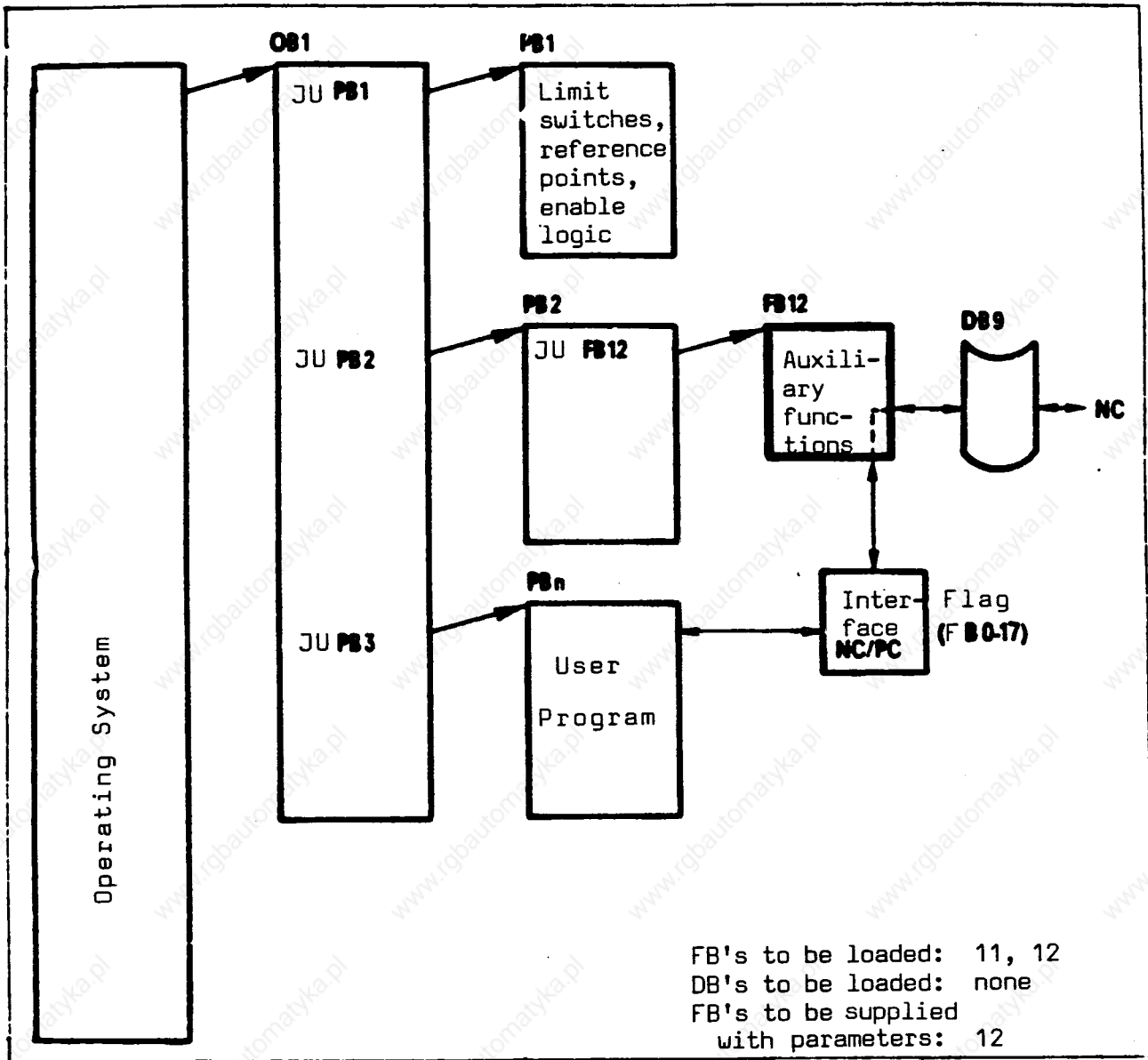
This is an example of a program structure in which only the function block "Auxiliary functions" is used. In the cyclic program (OB1), this function block is called in a program block which follows the PB for axis-specific functions. This sequence is necessary, to ensure the shortest possible response time for the axis-specific signals.

The main task of the "Auxiliary functions" FB, in addition to the start routine, is to interchange the signals to be transferred between NC and PC, between the flag ranges 0-17 and DB9. This transfer achieves the following:

a) intermediate results are not transferred to the NC, and
b) The logic processing of NC signals is independent of its position within the PC program.

DB9, necessary for the signal exchange, is set up automatically during system start.

11.4.5 Example of NC Oriented Function Blocks
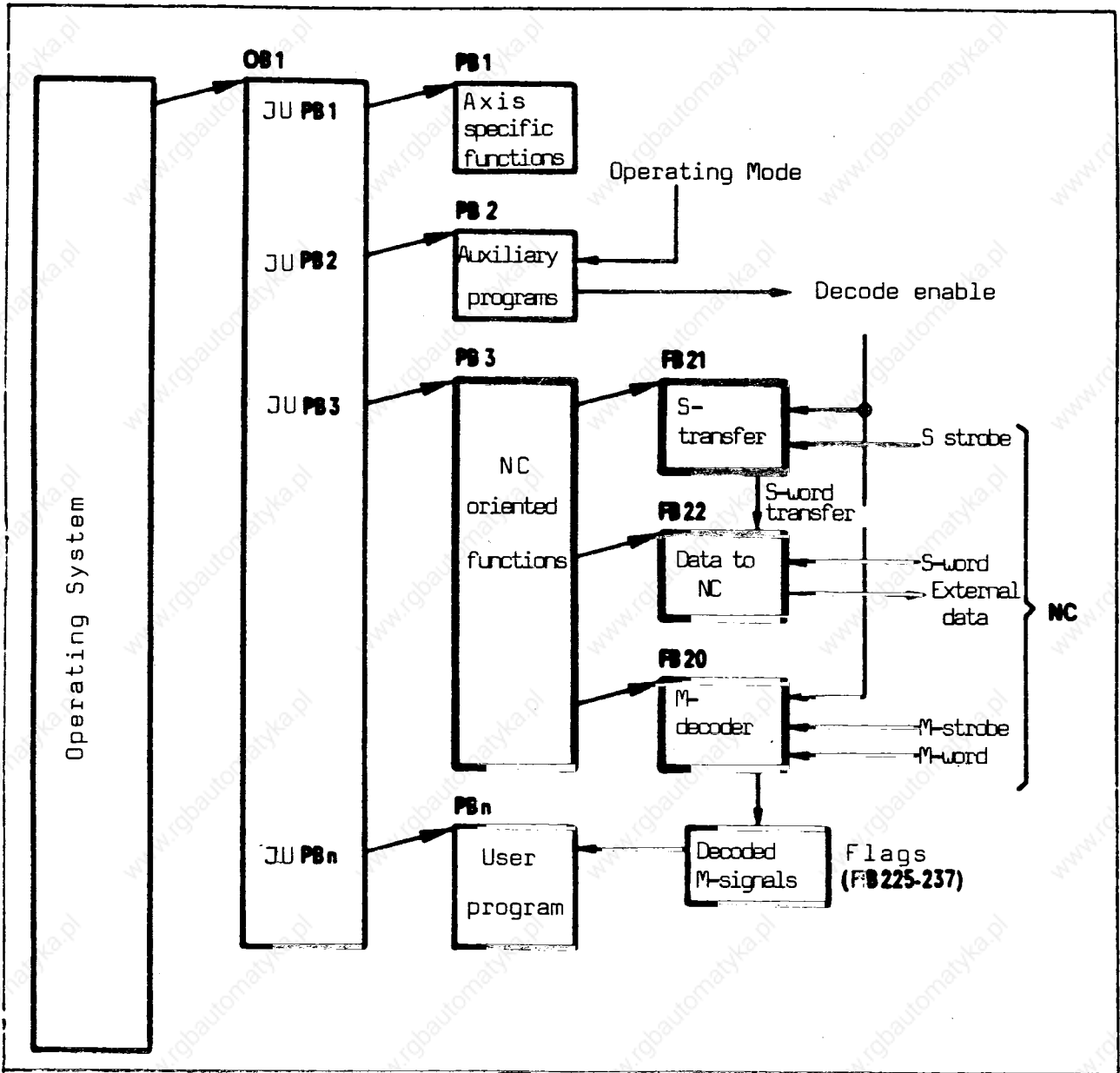
NC oriented function blocks serve to simplify the transfer of data between the NC and the PC.

It is most convenient to combine all the NC oriented function blocks into one program block.

11.5   Test Aids

11.5.1 Input/Output Signal Image on NC CRT

The image of the interface between the PC and machine tool can be dis-
played any time, under ident. nr. 35 - 54.

Refers only to version 3,starting with software edition 02.

Input is not possible.

```
┌──────────────────────────────────────────────┐
│ MDI SE-TE                                      │
│                                                │
│ PC INPUT SIGNALS                               │
│                                                │
│  35                        36                  │
│   B00 11111111              B10 00000011       │
│   B01 11111111              B11 00000000       │
│   B02 11111111              B12 00000000       │
│   B03 11111111              B13 00000000       │
│   B04 11111111              B14 00000000       │
│   B05 11111111              B15 00000000       │
│   B06 11111111              B16 00000000       │
│   B07 11111111              B17 00000000       │
│   B08 00000011              B18 00000000       │
│   B09 10000000              B19 00000000       │
└──────────────────────────────────────────────┘
```

e.g.
I bytes 0-7 are not
used;
machine control panel
connected to
I bytes 8-10

Ident. nr. 37 and 38   B20 through B39
  "   " 39 and 40   B40   "   B59
  "   " 41   B60   "   B63

All 64 input bytes are always displayed.

B00 corresponds to input byte 0, etc.

Input signal 1 (+24 V): Display 1
Input signal 0   : Display 0
Input board not installed: Display 1

```
┌─────────────────────────────────────────────┐
│ MDI SE-TE                                     │
│                                               │
│ PC OUTPUT SIGNALS                             │
│ 48                        49                  │
│  B00 00000000             B10 00000000        │
│  B01 00000000             B11 00000000        │
│  B02 00000000             B12 00000000        │
│  B03 00000000             B13 00000000        │
│  B04 00000000             B14 00000000        │
│  B05 00000000             B15 00000000        │
│  B06 00000000             B16 00000000        │
│  B07 00000000             B17 00000000        │
│  B08 00000000             B18 00000000        │
│  B09 00000000             B19 00000000        │
└─────────────────────────────────────────────┘
```

```
Ident. nr. 50 and 51   B20 through B39
    "    "  52 and 53   B40    "    B59
    "    "  54          B60    "    B63
```

All 64 output bytes are always displayed.

B00 corresponds to output byte 0, etc.

Output signal 1:   Display 1

Output signal 0:   Display 0

Output board not installed: Display 0

11.5.2 <u>PC Program Correction via NC</u>   (see section 12)

11.5.3 <u>Access to PC via NC Engineering Panel</u>   (see section 10)

11.5.4 Service Unit 333-0BA

11.5.4.1 Application area

Service unit 333 is a testing aid for the PC SIMATIC S5-130 W.

All the signal states of the device and program can be interrogated and changed rapidly with the help of this unit.

The service unit can furthermore, remain permanently connected to the PC, and be used for fast location of problems.

The following functions can be executed:

- Data output, time and counter values
- Data input, time and counter values through data words
- Signal state display of inputs, outputs, flags (bit, byte, wordwise)

The service unit is connected to the PC **through** digital inputs and outputs.

The user program of the PC cannot be changed through the service unit, even if improperly operated.

11.5.4.2 Construction

The service unit consists of a plastic housing with operating and display elements on the front side. The two connecting cables (approximately 3 m long) exit at the bottom, and have a 48 pole connector, construction form F.

The service unit is provided with magnets, which allow it to be mounted on metal cabinets.

11.5.4.3 I/O Board

An S5 I/O board,e.g. 6ES5-482,with 16 inputs and 16 outputs must be used.This board is plugged into the location of the PG interface or that of an I/O board, and can be removed again during normal operation. The address selected in the program must be strapped properly on the addressing socket of the board.

11.5.4.4 Program Structure

Program and Data Structure with Service Unit 333-OBA

OB1
JU PB1
JU PB2
JU PB3

PB1
Axis-Specific Functions

PB2 Auxiliary Programs
JU FB12
JU FB35

FB12
Auxiliary Functions

FB35
Service Unit 333

DB35
Preset data

DB1
Variables

PB3[1]
User Program

FB's to be loaded: 35,16,12,11
DB's to be loaded: 35
FB's to be parametrized: 35
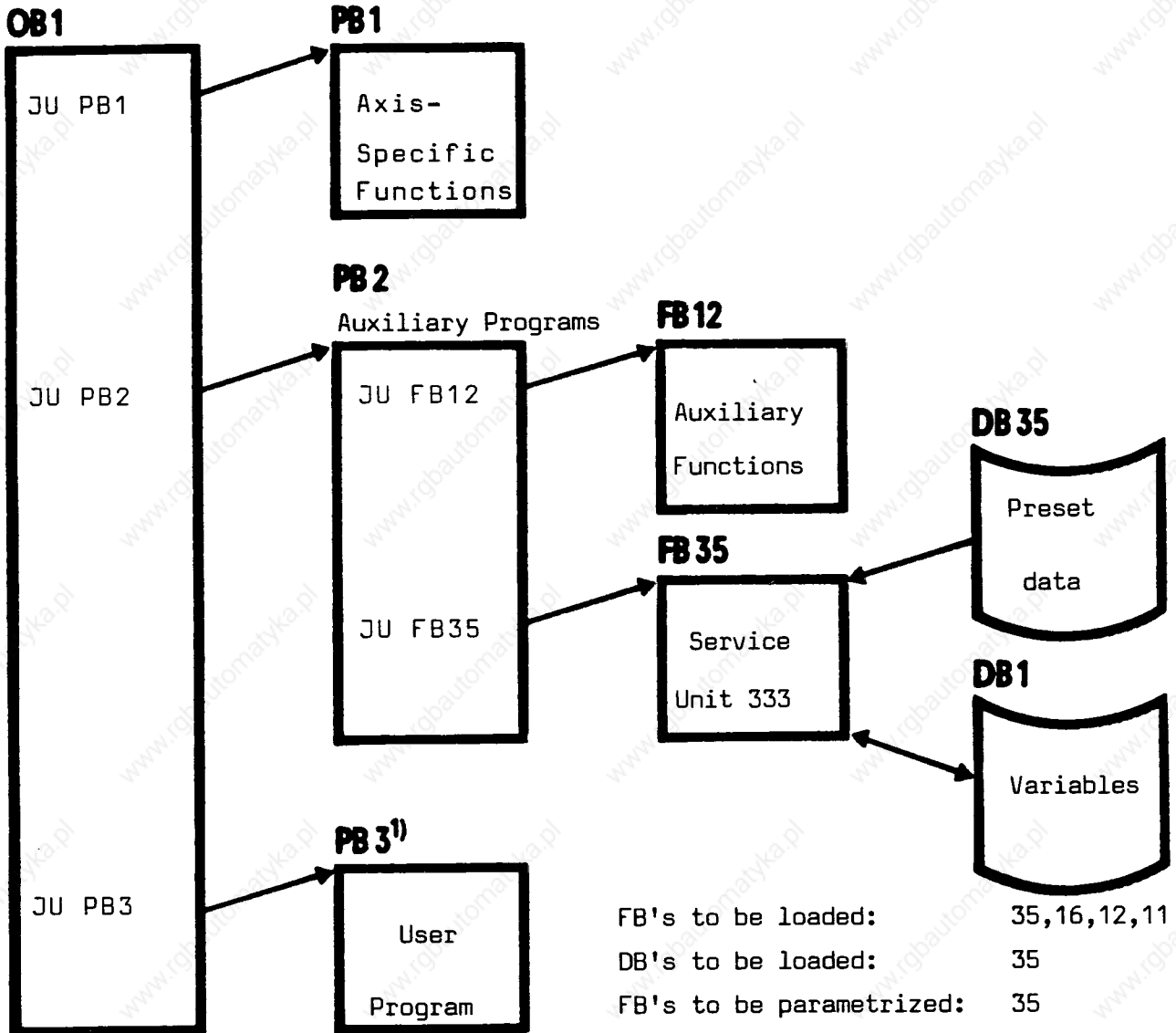
[1] FB 36 should be called if no user program is available.

FB 35 has to be parametrized by a program block, and must be
called cyclically.

11.5.4.5 Program Example

for use with FB200,according to section 10.3.3

Address 32 of the I/O board is called in PB2.On board 482,pins 3-14,on strapping socket X1,must be jumpered.

BLOCK LIST

BLOCK TYPE	NUMBER	SYMBOL	LENGTH	LIBRARY NUMBER
DB	35		64	3500
DB	2		10	
DV	35		14	
FB	11		116	P71200-B 3111-A-1
FB	12		206	P71200-B 3112-A-4
FB	16		78	P71200-B 3116-A-0
FB	35		464	P71200-B 3135-A-1
FB	36		19	P71200-B 3136-A-0
FB	200		85	382
FV	200		16	
OB	1		16	

697 FREE BLOCKS

```
OB1             AG150A          PB2             AG150A

LEN =16         ABS             LEN =10         ABS
SEGMENT 1                       SEGMENT 1
0000     :A  F 239.6            0000     :L   KB32
0002     := F 251.0            0002     :T   FB255
0004     := F 251.1            0004     :JU  FB35
0006     :JU FB12               0006 NAME :SER   130W
0008 NAME :AUX. FUNCTION        0008     :BE
000A     :JU FB200
000C NAME :SERV. UNITS
000E     :JU PB2
0010     :JU FB36
0012 NAME :DELAY
0014     :BE
```

11.5.5 Service Unit 333 C

Service unit 333 C replaces the previously used unit 333-0BA.Certain
functions have been extended in the new unit.

Functions

- Data output, time and counter values
- Data input, time and counter values through data words
- Signal state display of intputs, outputs, flags (bit,byte or word-
  wise)
- Correction of program and step blocks

Construction :
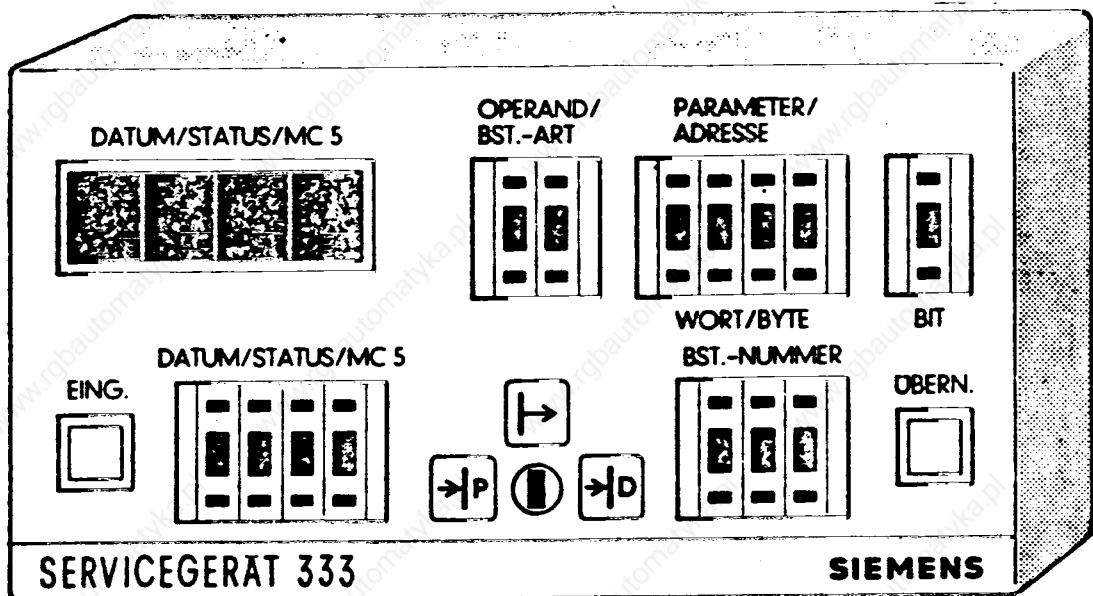
Remark : Currently,service unit 333 on the S5-130W does not function
with FB 25.

11.5.6 PG 670/PG 675

For functions and handling,see the training manual for S5-130W and the
operating instructions PG 670/675.

11.6 Troubleshooting in the PC

11.6.1 Interrupt Stack (I-STACK)

	CONTROL BITS							Control bits
1	**NB** PBSSCM	BSTSCH	SCHTAE	ADRBAU	SPABBR	NAUAS	QUITT	
	NB NB	NB	NB	NB	NB	NB	NB	SD5
2	STOZUS STOANZ X X	NEUSTA X	VIEDAS BATPUF X	NB	DARB	EARBEND		
	NB UAFEHL	MAFEHL X	EOVH X	NB	NB	NB	NB	SD6
3	ASPNPR ASPNRA X	KOPFNI	PROEND	NB	PADRFE	ASPLUE	RAMADFE	
	KEINAS SYNFEH X	NINEU X	SIVIED X	NB	ZAFZIL	SUNF	URLAD X	SD7

	INTERRUPT STACK	I-STACK read
4	Depth: 01 BEF-REG: 7000 SAZ: 03BE DB-ADR: 8000 DST-STP: EB03 —NR.: DB-NR.: REL-SAZ:	
5	AKKU1: E388 AKKU2: E388 Result flag: ANZ1 ANZO OVFL CARRY ODER STATUS VKE ERAB X X X X	
6	Cause of fault: STOPS STUEB NAU QVZ ZYK BAU MMM STS X	

Display with PG 670 /675

For PC program correction with information functions

* only 130 WB

The INTERRUPT STACK is a stack into which the system program enters the in-
formation required by the PC on COLD START (new start) or WARM START (re-
start).The contents of the interrupt stack can be read with the PG 670 /675
("OUTPUT STACK"),when the PC is in STOP STATE.The interrupt stack contains
important information concerning the CAUSE for the STOP STATE:
with the OUTPUT of the ISTACK of the PG   ,the contents of system data
words BS5/BS6/BS7 are also displayed:

1 + 2 CONTROL BITS IN SYSTEM DATA WORD BS5/BS6 (SD5, SD6):
          Control bits are internal flags set by the operating system and
          evaluated at each change from the STOP STATE to cyclic OPERA-
          TING STATE.

3   CONTROL BITS IN SYSTEM DATA WORD BS7: (SD7)

These displays give additional information about interrupt cause
and the procedure for restart.

4   INFORMATION ABOUT INTERRUPT POSITION (ERROR LOCATION):

5   CPU STATE:

Includes contents of accumulators 1 and 2,

      and the result displays for binary and digital operations

whose execution was interrupted with the STOP-STATE.

6   INTERRUPT CAUSE (IN THE ISTACK):

This line shows the user the first information concerning the
cause of an interrupt of cyclic processing.The cause displayed
is the determining factor for the further course of the procedure
of subsequent diagnosis.

The control bits in the system words have the following meanings :

1   CONTROL BITS IN SYSTEM DATA WORD BS5 (SD5)

PBSSCH	not used
BSTSCH	The function "Compress memory content" (COMP:PC) has not been finished.After the cyclic operation is resumed (green LED lit), reactivate function "Compress memory content" at the PC.
SCHTAE	Block gap in the user program.Restart is possible only after PC cleared with restart.
ADRBAU	Block address is not yet generated/activated.
SPABBR	Function "Compress memory content" has been interrupted through a power failure or PC stop.
NAUAS	Designation for "Power failure" for the programing unit interface;
QUITT	**Not used**

2   CONTROL BITS IN SYSTEM DATA WORD BS6: (SD6)

STOZUS }	STOP designations.STOZUS indicates that the PC is in stop state
STOANZ }	STOANZ indicates that the PC is in stop state.
NEUSTA	NEW START: cyclic operation is possible only with restart.
WIEDAN*	Restart interrupted.
BATPUF	CPU contains a buffer battery for RAM memory.
BARB }	State display for operation modes.
BARBEND }	"Processing control" with PG.

UAFEHL   Interrupt stack is being processed without prior input.

MAFEHL   Collective signal for displays in system data word BS7.

EOVH   PC contains input byte 0 (alarm processing).

3   CONTROL BITS IN SYSTEM DATA WORD BS7: (SD7)

ASPNPR   Indicates that the user memory connected additionally consists only of EPROMs.

ASPNRA   Indicates that the user memory only consists of RAM. In principle, the user has available a RAM capacity of about 5.8 kbytes** in the CPU. The PC is hence operational even without any additional user memory.

KOPFNI   Indicates that the block type was not recognized during address list generation.
The PC is not operational when this flag is set. The program sequence hence branches into the stop-loop.
Remedy: initial clear of the PC.

PROEND   not used

PADRFE   Indicates that the user PROM memory is incorrectly addressed.
The PC is not functional when this flag is set. The program branches into the micro programed stop-loop.
Remedy: New addressing of the EPROM modules following the proper guidelines.

ASPLUE   Indicates that the user memory is being addressed with gaps.
The flag is set in combination with flag "PADRFE" cr "RADRFE". The PC is not operational when the flag is set; the program branches into the stop-loop.
Remedy: Readdressing the user memory.

RAMADFE   Indicates that the user RAM memory is incorrectly addressed.
The PC is not operational when the flag is set; the program sequence branches into the micro programed stop-loop.
Remedy: Readdressing the user RAM memory following guidelines.

KEINAS   Indicates that, up to 48 K, no additional user memory is connected, respectively addressed. This means, that the PC is assembled with only the user memory on the CPU.

SYNFEH   Indicates that there is no synchronization pattern (inadmissable code) on certain locations in the user memory.
Blocks cannot be found when the memory content is undefined; the program sequence branches into the stop-loop.
Remedy: Initial clear.

** only 1 kbyte in the case of 130 WA

NINEU   a) Indicates that a new start cannot be executed.It is always set in conjunction with a more specific error indication. The exact reason for the restart interrupt can be gathered from the additional error indications.
Remedy: Initial clear.

                 b) Restart could not be executed; the cause was eliminated in the mean time.

NIWIED*   Restart no longer possible.Execute newstart.

EAFEHL**   I/O board fault or EU couple defect or peripheral configuration changed.
Remedy: Exchange defective board and/or initial clear/load.

SUMF   A sum error has been recognized within the system program memory or the user program.If the sum fault is still recognized after initial clear and newstart,exchange the system program memory, reload the user program.

URLAD   Indicates that cyclic operation is possible only after initial clear with initial load,and finally newstart.The initial loading process is executed by the programing unit interface in the range of 0 through 64 kbytes.Afterwards,all RAM memory cells contain 0000H.

4   INFORMATION ABOUT INTERRUPT LOCATION (ERROR LOCATION)

TIEFE   no meaning

BEF-REG   MC-5-code of the last processed instruction.In most cases,this is the false instruction in programing errors.

BST-STP   This is the memory cell in which the last entry was made,in the block stack (BSTACK).The display is without meaning.Display the BSTACK if necessary.

SAZ   Address of the memory cell which contained the next instruction to be processed,at the time when the stop-state occurred.In case of "NNN" error,SAZ contains the address of the instruction where the error occurred.The contents of the memory cell can be read with "Output addr:PC,"SAZ"!" in MC-5-code The error location can be found easier with "Block nr." and "REL-SAZ".

"BST"-NR   Display of block OB-PB-FB,processed before the stop-state.In programing errors,the location of the fault must be found in this block with "OUTPUT PC,"BST-NR."".

REL-SAZ   Relative address in given block. When the key-switch "Input lock" is turned to the right,the relative block addresses can also be displayed on the CRT of PG   .The relative address corresponds to the absolute "SAZ" address.The faulty address is directly in front of the relative address

DB-ADR }   Start address and number of the data block last called in the
DB-NR. }   program.

5 STATE OF THE CPU

AKKU 1   Content of
AKKU 2   both accumulators

Result Display Bits:

ANZO   Display bits 1 and 0 with 2-3 meanings,depending on the type of
           logic operations (e.g. logic result, comparison result,bit-test
           result for shift operations).

OVFL   Overflow;for cases where the numerical range was exceeded in a
           just executed arithmetic operation.

CARRY   Carry-over between the two bytes of the CPU.

ODER   OR-memory.When in a previous OR operation,the RLO was =1.

STATUS   Signal state of the last processed operands.

VKE (RLO) Logic result of the instruction last processed.

ERAB   The instruction last processed was a first instruction (= begin-
           ning of new logic).

6 INTERRUPT CAUSE (IN ISTACK):

The causes of the faults have the following meanings:

STOPS   The stop-switch is on

NNN   Syntax error
           The user programed inadmissable operations (e.g. access to data
           blocks with instruction parameter data block length),or opera-
           tions which exceed the instruction set of the PC S5-130W.

STS   a) Stop-request from the user
           Through operation STP,the user has the option of requesting from
           the system software,that the PC branch into stop-loop at the end
           of the running cycle.The branching itself occurs through the
           stop-instruction of the system software STS.
       b) *)
STUEB   Block stack overflow
           The continuation address of the block called is stored in the
           block stack,each time a block is called.When the block stack
           overflows,PC   goes into the stop-loop.

NAU   Power failure
           If, when the power returns, the operating mode selector switch
           is in the OPERATION position,there is an automatic newstart of
           the PC,respectively a restart, if the OB22 is present.

   *)   b) General PC system error: Further info can be
            gathered from the control bits of system data
            BS5/BS6, e. g. addressing of boards wrong etc.

QVZ   <u>Acknowledge Delay</u>
If an addressable range does not acknowledge its addressing within a monitored time interval, an acknowledge delay is issued. Two possibilities for acknowledge delay exist, depending on the addressed range:

• Acknowledge delay at memory access
• Acknowledge delay at periphery access

ZYK   <u>Cycle Time Exceeded</u>
If the cycle time is exceeded, the STEP-5 program is interrupted. The PC goes into STOP. This can happen due to false programing (program execution time too long).
Fixed cycle times: 130 WA...270 ms
                  130 WB...360 ms

BAU: Battery Voltage Failure

The signal Battery Voltage Failure is generated by a monitoring circuit in the power supply unit. This signal is recognized by the PC at newstarts; the program sequence branches into the stop-loop. If power failure occurs during battery voltage loss, the contents of the RAM memory are lost. The user must initial clear and initial load the PC. The battery can be exchanged during cyclic operations, without interruption.

Remark: The control bits and the ISTACK can be displayed on the NC CRT with the PC program structure, according to section 12. Control bits SD5,6,7, and 214 can also be read with the NC engineering panel (see section 10 and 11.8.4).

11.6.2 <u>Block Stack (BSTACK)</u>

In the BLOCK STACK of the PC S5-130W, during the execution of the program, each time a block is left, two informations are written:

1. The start address of the data block valid before the block was left

2. The number of the memory address from which the program execution must be continued, after returning form the called blocks (return address)

The information written in the block stack can be read with the PG 670/675 or with the PC program correction in the STOP-STATE of PC S5-130W (OUTPUT BSTACK!).

11.8   PC Lists

11.8.1   Memory Map PC 130 WA

NC Adr.	PC-Adr.	PC Adr. Hexa		
20000	0=	0000	Special Purpose Area	
			Operating System	2K x 8 EPROM
21000	2K=	0800	Addressing Gap	
24000	8K=	2000		
2C000				max. 32 KB EPROM
30000				max. 32 KB RAM
3C000	56K=	E000		User Memory Area
			User Memory on the CPU (0.5 K words)	1K x 8 CMOS-RAM
3C800	57K=	E400		
			Address List 1536 Byte (DB0)	2K x 8 RAM
3D400	58 1/2K	EA00		
3D800	59K=	EC00	System Data Area 512 Byte	
			64 Counters, Auxiliary Registers Power-OFF Buffer, RLO Buffer 256 Byte	
			128 Timers 256 Byte	1K x 8 CMOS-RAM
			1K Flags Non-volatile 1K Flags Volatile 256 Byte	
			PAI (512 Inputs) PAO (512 Outputs) 256 Byte	
3E000	60K=	F000	Periphery Addresses	
3FFFE	64K=	FFFF		

11.8.2 Address List PC 130 WA

NC-Adr.	PC-Adr.	2^7	2^6	2^5	2^4	2^3	2^2	2^1	2^0	
3C800	57 K - E400	Synchronization Pattern 7070								
	1									N 1
	2	Block Designation Block number 5100								
	3									
	4	PU designation Library number 2000								
	5									
	6	Library number 0000								
	7									
	8	Block length (words) 0300								
	9									
	E40A	Spare word 0000								
	B									
	C	Relative start adr. of DB's 000E								
	D									
	E	Spare word 0000								
	F									
	10	Relative start address of PB's 0100								
	1									
	2	Relative start adr. of FB's 0200								
	3									
	4	Relative start adr. of OB's 000C								
	5									
	6	Spare word 0000								
3C830	7									
	E418	(DB 0)								
3C834	9									
	A	DB 1								
3C838	B									
	E41C	DB 0								
	D									
		Address list block for 242 DB's								
3DBFE	E5FF	DB 241								
3CC00	E600	PB 0								
	1									
		Address list block for 256 DB's								
3CFFE	E7FF	PB 255								
3D000	E800	FB 0								
	1									
		Address list block for 256 FB's								
	E9FF	FB 255								
3D400	58 1/2 K - EA00	System Data								

Block Header of Address List DB0 10 Bytes

2 Bytes

12 Bytes

4 Bytes

484 Bytes

512 Bytes

512 Bytes

Σ 1 1/2 K Bytes

Address List Format

Absolute Start Address of Address List Blocks

DB's	E41C
PB's	E600
FB's	E800
OB's	E418

Relative Start Address of Address List Blocks
(Distance in word from the header address of address list)

DB's	000E
PB's	0100
FB's	0200
OB's	000C

Distance Address of the Address List Blocks
(Distance in bytes from the start address of DB 0)

DB's	0012
PB's	01F6
FB's	03F6
OB's	000E

Length of the Address List Blocks in Bytes

DB's	01E4
PB's	0200
FB's	0200
OB's	0004

Header Address of the Address List

E400

Absolute Start Address of the Address List

E40A

Length of Address List

in bytes:	0600
in words:	0300
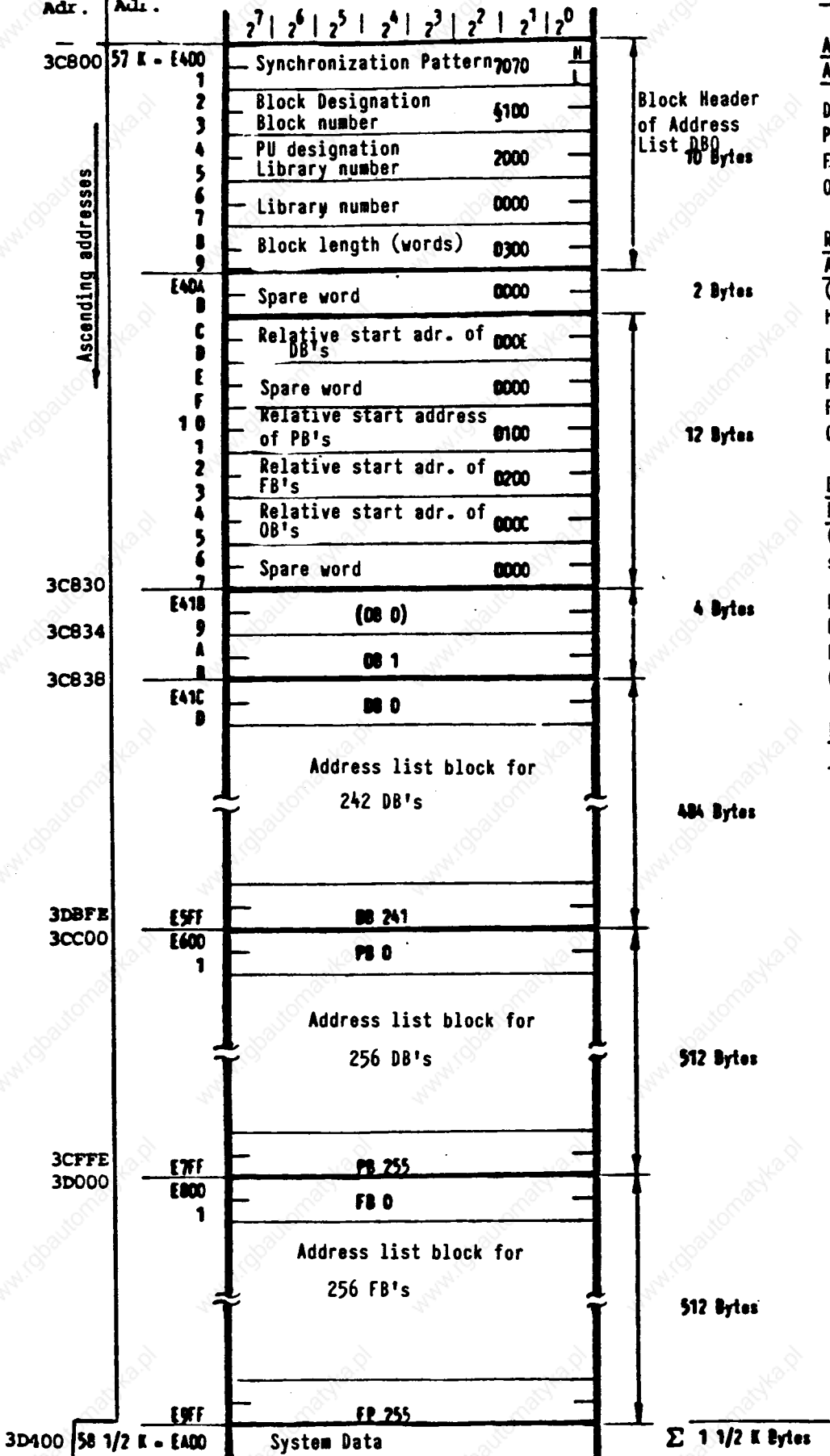
Internal RAM Memory Map for: 130 WA and 130 WB

NC-Adr.	PC-ADR.						
3D800	59K=	ECOO				ECOO	
			64 Counters	128 Bytes			(256 Bytes)
3D900		EC80					
			Buffer memory for power loss	32 Bytes			
3D940		ECAO					
			Auxiliary registers Designations Spare	84 Bytes			
3D9E8		ECF4					
3DA00		EDOO	RLO buffer	12 Bytes		ECFF EDOO	
			128 Timers	256 Bytes			(256 Bytes)
3DC00		EEOO				EDFF EEOO	
			1024 flags non-volatile	128 Bytes			(256 Bytes)
3DD00		EE80					
			1024 flags volatile	128 Bytes			
3DE00		EFOO				EEFF EFOO	
			Input image (512 I)	64 Bytes			(256 Bytes)
3DE80		EF40					
3DF00		EF80					
			Output image (512 0)	64 Bytes			
3DF80		EFCO					
3E000	60K=	F000				EFFF	

Cleared with Newstart and Reset key on the PC

Cleared with each newstart

11.8.4 System Range for Error Localization for 130 WA and 130 WB

SD: System data word address
3D400 ... 3D41E: NC address   PC Address

	7	6	5	4	3	2	1	0	
SD 5 3D414	X	PBSTSCH	BSTSCH	SCHTAET	ADRBAU	SPABBR	NAUAS	QUITT	E AOA #
	X	X	X	X	X	X	X	X	B
SD 6 3D418	STOP STATE	STOP DISPLAY	NEW-START	RESTART	BATTERY BUFFER	X	BARB	BARB END	C
	X	UAFEHL	MAFEHL	EOVH	X	X	X	X	D
SD 7 3D41C	ASP NURPROM	ASP NURRAM	KOPF NINT	PROMSCH END	X	PROM ADRFEHL	ASP LUECKE	RAM ADFEHL	E
3D41E	56KKEIN ASP	SYNCHR FEHL	NINEU	NIWIED	X	EAFEHL	SUMPF	UPLADEN	EAOF
SD213 3D754	0	0	C	0	0	0	0	0	E BAA #
	ANZ1	ANZ0	OVER FLOW	CARRY	OR	STATUS	VKE	ERAB	B
SD214 3D758	STOP SWITCH	X	X	X	NNN	STS	STUEB	X	C
3D75A	NAU	QVZ	X	ZYK	X	X	BAU	X	D

Interrupt display word IDW (C, #, D)

* only 130 WB

X: No meaning (not used currently)

#: SD is buffered; all others are cleared with each newstart.

11.3.5 Memory Map 130 WB

Address	Content	Notes
0 = 0000H	Operating System/SP Area	4k x 8 EPROM on CPU
4K = 1000H		(EPROM-coding ↓)
8K = 2000H		
12K = 3000H		
16K = 4000H		
20K = 5000H		User Memory Area
24K = 6000H		
28K = 7000H		
32K = 8000H		
36K = 9000H		
40K = A000H		
44K = B000H		(RAM-coding ↑)
48K = C000H		
52K = D000H	User RAM	8K CMOS on CPU
54K = D764H	User RAM	
56K = E000H	Block Address List DB0	
	Address Gap	
58K = E800H	System Transfer Area — 512 Byte	
58 1/2K = EA00H	System Data Area — 512 Byte	2K x 8 CMOS-RAM on CPU
59K = EC00H	64 Counters Register, buffer, RLO Buffer — 256 Byte	
	128 Timers — 256 Byte	
	1K Flags Non-volatile 1K Flags Volatile — 256 Byte	
	PAI (512 Inputs) PAO (512 Outputs) — 256 Byte	
60K = F000H	Periphery	
64K = FFFFH		

11.6.6 Address List PC 130WB

PC-Adr.

	2^7	2^6	2^5	2^4	2^3	2^2	2^1	2^0		
D764	Synchronization Pattern						7070		H	
									L	
	Block Designation / Block Number						4100			
	PU Designation / Library Number						2000			
	Library Number						0000			
	Block Length (words)						0300			
	Spare Word						0000			
	Relative Start Address of the SB's						004E			
	Spare Word						010E			
	Relative Start Address of the PB's						008E			
	Relative Start Address of the FB's						006E			
	Relative Start Address of the OB's						000E			
	Relative Start Address of the DB's						0000			
	Spare Word						0000			
	Spare Word						0000			
D780	OB 0									
	64 OB's									
	OB 63									
D800	DB 0									
	256 DB's									
	DB 255									
DA00	PB 0									
	256 PB's									
	PB 255									
DC00	FB 0									
	256 FB's									
	FB 255									
DE00	SB 0									
	256 SB's									
	SB 255									
E000										

Block Header of Address List DB 0 — 10 Bytes

2 Bytes

16 Bytes

128 Bytes

512 Bytes

512 Bytes

512 Bytes

512 Bytes

Address List Format

Absolute Start Address of Address List Blocks
DB's	D800
PB's	DA00
FB's	DC00
OB's	D780
SB's	DE00

Relative Start Address of Address List Blocks
(Distance in words from the header address of the address list)
DB's	004E
PB's	008E
FB's	00CE
OB's	000E
SB's	010E

Distance Address of the Address List Blocks
(Distance in bytes from the start address of DB 0)
DB's	006A
PB's	00AA
FB's	00EA
OB's	002A
SB's	012A

Length of the Address List Blocks in Bytes
DB's	0200
PB's	0200
FB's	0200
OB's	0080
SB's	0200

Header Address of the Address List
D764

Absolute Start Address of the Address List
D76E

Length of Address List
In bytes:	089C
In words:	044E

Instruction Set 130 WA

Operation	Parameter	Cycle time (µs)	Operation code Byte 0	Operation code Byte 1	RLO	FIB	Function
Binary logic operations			Bit addr.	Byte addr.			**AND logic**
A I	0.0 to 127.7°	3.75	C 1100 / 0 0xxx	0 0xxx / 0 xxxx	X		Scan input for "1"
A Q	0.0 to 127.7°	3.25	C 1100 / 0 0xxx	8 1xxx / 0 xxxx	X		Scan output for "1"
A F	0.0 to 255.7°	3.25	8 1000 / 0 0xxx	0 xxxx / 0 xxxx	X		Scan flag for "1"
AN I	0.0 to 127.7°	3.25	E 1110 / 0 0xxx	0 0xxx / 0 xxxx	X		Scan input for "0"
AN Q	0.0 to 127.7°	3.25	E 1110 / 0 0xxx	8 1xxx / 0 xxxx	X		Scan output for "0"
AN F	0.0 to 255.7	3.25	A 1010 / 0 0xxx	0 xxxx / 0 xxxx	X		Scan flag for "0"
			Bit addr.	Byte addr.			**OR logic**
O I	0.0 to 127.7°	3.25	C 1100 / 8 1xxx	0 0xxx / 0 xxxx	X		Scan input for "1"
O Q	0.0 to 127.7°	3.25	C 1100 / 8 1xxx	8 1xxx / 0 xxxx	X		Scan output for "1"
O F	0.0 to 255.7	3.25	8 1000 / 8 1xxx	0 xxxx / 0 xxxx	X		Scan flag for "1"
ON I	0.0 to 127.7°	3.25	E 1110 / 8 1xxx	0 0xxx / 0 xxxx	X		Scan input for "0"
ON Q	0.0 to 127.7°	3.25	E 1110 / 8 1xxx	8 1xxx / 0 xxxx	X		Scan output for "0"
ON F	0.0 to 255.7	3.25	A 1010 / 8 1xxx	0 xxxx / 0 xxxx	X		Scan flag for "0"
				Word addr.			**AND logic**
A T	0 to 127	3.25	F 1111 / 8 1000	0 xxxx / 0 xxxx	X		Scan timer for "1"
AN T	0 to 127	3.25	F 1111 / C 1100	0 xxxx / 0 xxxx	X		Scan timer for "0"
A C	0 to 63	3.25	8 1011 / 8 1000	0 xxxx / 0 xxxx	X		Scan counter for contents >0
AN C	0 to 63	3.25	8 1011 / C 1100	0 xxxx / 0 xxxx	X		Scan counter for contents =0
				Word addr.			**OR logic**
O T	0 to 127	3.25	F 1111 / 8 1001	0 xxxx / 0 xxxx	X		Scan timer for "1"
ON T	0 to 127	3.25	F 1111 / D 1101	0 xxxx / 0 xxxx	X		Scan timer for "0"
O C	0 to 63	3.5	8 1011 / 8 1001	0 xxxx / 0 xxxx	X		Scan counter for contents >0
ON C	0 to 63	3.5	8 1011 / D 1101	0 xxxx / 0 xxxx	X		Scan counter for contents =0

*) The input and output bits (bytes, words) 64.0-127.7 (64-127, 64-126) can be used as additional flag bits (bytes, words). They are loaded (transferred) from the system program and not from (to) the peripheral modules.

Operation		Parameter	Cycle time (µs)	Operation code Byte 0	Byte 1	RLO	FIB	Function
								AND/OR logic
O		—	3.25	F 1111 · B 1011	0 0		X	ORing of AND functions
O(		—	4.5	B 1011 · B 1011	0 0		X	ORing of parenthesised expressions
A(		—	4.5	B 1011 · A 1010	0 0		X	ANDing of parenthesised expressions
)		—	3.75	B 1011 · F 1111	0 0		X	Right parenthesis

Setting/resetting operations — Bit addr. / Byte addr.

Operation		Parameter	Cycle time (µs)	Byte 0 (Bit addr)	Byte 1 (Byte addr)	RLO	FIB	Function
S	I	0.0 to 63.7	3.75	1101 · 0XXX	0XXX · XXXX	X		Set input to "1"
S	Q	0.0 to 63.7	4.5	1101 · 0XXX	1XXX · XXXX	X		Set output to "1"
S·	F	0.0 to 255.7	3.5	1001 · 0XXX	XXXX · XXXX	X		Set flag to "1"
R	I	0.0 to 63.7	3.75	1111 · 0XXX	0XXX · XXXX	X		Set input to "0"
R	Q	0.0 to 63.7	4.5	1111 · 0XXX	1XXX · XXXX	X		Set output to "0"
R	F	0.0 to 255.7	3.5	1011 · 0XXX	XXXX · XXXX	X		Set flag to "0"
·	I	0.0 to 63.7	3.75	1101 · 1XXX	0XXX · XXXX	X		Set input to "1" conditionally
·	Q	0.0 to 63.7	4.5	1101 · 1XXX	1XXX · XXXX	X		Set output to "1" conditionally
·	F	0.0 to 255.7	3.5	1001 · 1XXX	XXXX · XXXX	X		Set flag to "1" conditionally

Timer and counter operations — Word addr.

Operation		Parameter	Cycle time (µs)	Byte 0	Byte 1 (Word addr)	RLO	FIB	Function
SP	T	0 to 127	38.0	3 0011 · 4 0100	XXXX · XXXX	X		Start timer as pulse
SE	T	0 to 127	38.5	1 0001 · C 1100	XXXX · XXXX	X		Start timer as extended pulse
SR	T	0 to 127	38.5	2 0010 · 4 0100	XXXX · XXXX	X		Start timer as ON delay
SS	T	0 to 127	38.5	2 0010 · C 1100	XXXX · XXXX	X		Start timer as stored ON delay
SF	T	0 to 127	38.25	1 0001 · 4 0100	XXXX · XXXX	X		Start timer as OFF delay
R	T	0 to 63	6.5	3 0011 · C 1100	XXXX · XXXX	X		Reset timer
S	C	0 to 63	42.75	5 0101 · C 1100	XXXX · XXXX	X		Set counter
R	C	0 to 63	6.25	7 0111 · C 1100	XXXX · XXXX	X		Reset counter
CU	C	0 to 63	11.0	6 0110 · C 1100	XXXX · XXXX	X		Count up
CD	C	0 to 63	9.75	5 0101 · 4 0100	XXXX · XXXX	X		Count down

Operation	Parameter	Cycle time (μs)	Operation code Byte 0	Byte 1	Condition codes RLO	FIB	Function
Load and transfer functions							
L IB	0 to 127*	3.25	4 A / 0100 1010	0 0 / 0xxx xxxx			Load input byte of process input image into accu 1
L IW	0 to 126*	4.75	5 2 / 0101 0010	0 0 / 0xxx xxxx			Load input word of process input image into accu 1
L QB	0 to 127*	3.75	4 A / 0100 1010	8 0 / 1xxx xxxx			Load output byte of process output image into accu 1
L QW	0 to 126*	4.75	5 2 / 0101 0010	8 0 / 1xxx xxxx			Load output word of process output image into accu 1
L FB	0 to 255	4.0	0 A / 0000 1010	0 0 / xxxx xxxx			Load flag byte into accu 1
L FW	0 to 254	5.0	1 2 / 0001 0010	0 0 / xxxx xxxx			Load flag word into accu 1
L DR	0 to 255	25.75	2 A / 0010 1010	0 0 / xxxx xxxx			Load right-hand byte of current data block into accu 1
L DL	0 to 255	24.75	2 2 / 0010 0010	0 0 / xxxx xxxx			Load left-hand byte of current data block into accu 1
L DW	0 to 255	26.75	3 2 / 0011 0010	0 0 / xxxx xxxx			Load word of current actual data block into accu 1
L T	0 to 127	5.5	0 2 / 0000 0010	0 0 / xxxx xxxx			Load time (binary) of timer into accu 1
L C	0 to 63	5.5	4 2 / 0100 0010	0 0 / xxxx xxxx			Load count (binary) of counter into accu 1
L PB	0 to 127	10.0	7 2 / 0111 0010	0 0 / xxxx xxxx			Load peripheral byte of digital inputs into accu 1, bypassing the process image
L PW	0 to 254	12.0	7 A / 0111 1010	0 0 / xxxx xxxx			Load peripheral byte of digital inputs/outputs into accu 1, bypassing the process image
LD T	0 to 127	10.75	0 C / 0000 1100	0 0 / xxxx xxxx			Load time (BCD) of timer into accu 1
LD C	0 to 63	40.5	4 C / 0100 1100	0 0 / xxxx xxxx			Load count (BCD) of counter into accu 1
T IB	0 to 127*	40.0	4 B / 0100 1011	0 0 / 0xxx xxxx			Transfer contents of accu 1 to input byte of process input image
T IW	0 to 126*	4.0	5 3 / 0101 0011	0 0 / 0xxx xxxx			Transfer contents of accu 1 to input word of process input image
T QB	0 to 127*	4.0	4 B / 0100 1011	8 0 / 1xxx xxxx			Transfer contents of accu 1 to output byte of process output image
T QW	0 to 126*	4.0	5 3 / 0101 0011	8 0 / 1xxx xxxx			Transfer contents of accu 1 to output word of process output image
T FB	0 to 255	4.0	0 B / 0000 1011	0 0 / xxxx xxxx			Transfer contents of accu 1 to flag byte
T FW	0 to 254	4.0	1 3 / 0001 0011	0 0 / xxxx xxxx			Transfer contents of accu 1 to flag word
T DR	1 to 255	24.5	2 B / 0010 1011	0 0 / xxxx xxxx			Transfer contents of accu 1 to the word (right-hand byte) of current actual data block
T DL	1 to 255	23.5	2 3 / 0010 0011	0 0 / xxxx xxxx			Transfer contents of accu 1 to the word (left-hand byte) of current data block
T DW	1 to 255	25.25	3 3 / 0011 0011	0 0 / xxxx xxxx			Transfer contents of accu 1 to the word of current data block
T PB	0 to 255	10.5	7 3 / 0111 0011	0 0 / xxxx xxxx			Transfer contents of accu 1 directly to peripheral byte
T PW	0 to 254	12.25	7 B / 0111 1011	0 0 / xxxx xxxx			Transfer contents of accu 1 directly to peripheral word

Operation		Parameter	Cycle time (µs)	Operation code Byte 0		Byte 1		Condition codes RLO	FIB	Function
L	KB	0 to 255	3.25	2 (0010)	8 (1000)	0 (XXXX)	0 (XXXX)			Load constant number (1 byte) into accu 1
L	KS*	2ASCII character	5.5	3 (0011)	0 (0000)	1 (0001)	0 (0000)			Load constant character into accu 1
L	KF*	-32768 to +32767	5.5	3 (0011)	0 (0000)	0 (0000)	4 (0100)			Load constant fixed-point number into accu 1
L	KH*	0 to FFFF	5.5	3 (0011)	0 (0000)	4 (0100)	0 (0000)			Load constant number (hexadecimal code) into accu 1
L	KM*	0000...00 to 111...11	5.5	3 (0011)	0 (0000)	8 (1000)	0 (0000)			Load constant bit pattern of a word (2 bytes) into accu 1
L	KY*	0 to 255, 0 to 255	5.5	3 (0011)	0 (0000)	2 (0010)	0 (0000)			Load constant number (2 bytes) into accu 1
L	KT*	0.0 to 999.3	5.5	3 (0011)	0 (0000)	0 (0000)	2 (0010)			Load constant number (2 bytes) as time into accu 1
L	KC*	0 to 999	5.5	3 (0011)	0 (0000)	0 (0000)	1 (0001)			Load constant number (2 bytes) as count into accu 1

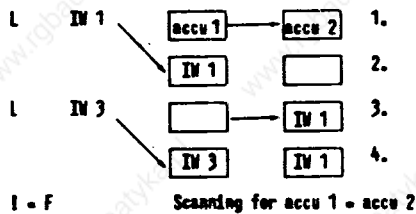*) These are 4-bytes operations in which the constants are in bytes 2 and 3.

Comparison functions

Operation	Parameter	Cycle time (µs)	Operation code Byte 0		Byte 1		Condition codes RLO	FIB	Function
! = F	——	8.75	2 (0010)	1 (0001)	8 (1000)	0 (—)			Fixed-point comparison for accu1 equal to accu2. If equal, RLO="1"; condition code <0 and >0
> F	——	9.0	2 (0010)	1 (0001)	2 (0010)	0 (—)			Fixed-point comparison for accu1 > accu2. If accu2 > accu1, RLO="1"; condition code <0 or >0
< F	——	9.0	2 (0010)	1 (0001)	4 (0100)	0 (—)			Fixed-point comparison for accu1 < accu2. If accu2 < accu1, RLO="1"; condition code <0 or >0

Note:
The programmable controller has two accumulators for comparison and arithmetic functions and for digital operations. Loading means that the contents of accu 1 are transferred to accu 2 and that accu 1 is newly loaded according to the operands in the load operation. After two load operations, information on the contents of the accumulators can be obtained with comparison operations.

Example:

```
L    IW 1    [accu 1] ──▶ [accu 2]   1.
               [IW 1]      [      ]   2.
L    IW 3    [      ] ──▶ [IW 1]     3.
               [IW 3]      [IW 1]     4.
! = F        Scanning for accu 1 = accu 2
```

A transfer operation always transfers the contents of accu 1 to the operands specified in the transfer operation.

Operation		Parameter	Cycle time (µs)	Operation code Byte 0		Byte 1		Condition codes RLO	FIB	Function
						Word addr.				

Block calls

Operation		Parameter	Cycle time (µs)	Byte 0		Byte 1		RLO	FIB	Function
JU	PB	0 to 255	30.75	7 0111	5 0101	0 XXXX	0 XXXX			Jump unconditionally to program block
JU	FB	0 to 255	30.75	3 0011	D 1101	0 XXXX	0 XXXX			Jump unconditionally to function block
JU	OB	1	30.25	6 0110	D 1101	0 XXXX	0 XXXX			Jump unconditionally to organisation block
JC	PB	0 to 255	31.75	5 0101	5 0101	0 XXXX	0 XXXX	X		Jump conditionally to program block
JC	FB	0 to 255	40.25	1 0001	D 1101	0 XXXX	0 XXXX	X		Jump conditionally to function block
JC	OB	1	8.0	4 0100	D 1101	0 XXXX	0 XXXX			Jump conditionally to organisation block
C	DB	1 to 241	19.25	2 0010	0 0000	0 XXXX	0 XXXX			Call data block; the data block is valid until another DB is called.
BE		——	23.5	6 0110	5 0101	0 0000	0 0000			Unconditional end of block
BEC		——	23.15	0 0000	5 0101	0 0000	0 0000	X		Conditional end of block

Other operations

Operation	Parameter	Cycle time (µs)	Byte 0		Byte 1		RLO	FIB	Function
NOP 0	——	3.25	0 0000	0 0000	0 0000	0 0000			No operation (all bits deleted)
NOP 1	——	3.25	F 1111	F 1111	F 1111	F 1111			No operation (all bits set)
STP	——	11.5	7 0111	0 0000	0 0000	3 0011			Programmable step operation (at the end of the cycle, the programmable controller steps)
BLD	0 to 255	3.25	1 0001	0 0000	0 XXXX	0 XXXX			Display construction statement for the programming unit
BBS	0 to 255	7.5	1 0001	A 1010	0 XXXX	0 XXXX			An operation in the system data range is to be executed
STS	——	38.5	7 0111	0 0000	0 0000	0 0000			System stop
TAK	——	4.25	7 0111	0 0000	0 0000	2 0010			Interchange the contents of accumulator 1 and 2

Load and transfer operations (system operations)

Operation	Parameter	Cycle time (µs)	Byte 0		Byte 1		RLO	FIB	Function
LIR	0 to 2	13.25	4 0100	0 0000	0 XXXX	0 XXXX			Load register (indirectly) with the contents of the memory word addressed by accumulator 1
TIR	0 to 2	13.0	4 0100	8 1000	0 XXXX	0 XXXX			Transfer the register contents (indirectly) onto the memory word addressed by accumulator 1
TNB	0 to 255	842	0	3	0 XXXX	0 XXXX			Block transfer in the byte mode
TBS	0 to 255	10.75	6 0110	3 0011	0 XXXX	0 XXXX			Transfer word to the system data area

Arithmetic operations

Operation	Parameter	Cycle time (µs)	Byte 0		Byte 1		RLO	FIB	Function
ADDBN	± 127	3.25	5	0 0000	0 XXXX	0 XXXX			Add byte constant (fixed-point) to the contents of accumulator 1
ADDKF	-32768 +32767	5.5	5 0101	A 1010	0 XXXX	0 XXXX			Add fixed-point constant (word) to the contents of accumulator 1

Operation	Parameter	Cycle time (µs)	Operation code Byte 0	Byte 1	Condition codes RLO	FIB	Function

Digital logic functions

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
AW	———	3.25	4 1 / 0100 0001	0 0 / ———			Digital ANDing of accu1 and accu2(word for word);result stored in accu1; <0 or >0
OW	———	3.25	4 9 / 0100 0001	0 0 / ———			Digital ORing of accu1 and accu2 (word for word); result stored in accu1; <0 or >0
XOW	———	3.25	5 1 / 0101 0001	0 0 / ———			Digital EXORing of accu1 and accu2 (word for word);result stored in accu1; <0 or>0

Arithmetic functions

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
+F	———	5.25	7 9 / 0111 1001	0 0 / ———			Add accu 1 to accu 2; result stored in accu 1; < 0, >0 or OV
-F	———	9.5	5 9 / 0101 1001	0 0 / ———			Subtract accu 1 from accu 2; result stored in accu 1; <0, >0 or OV

Jump functions

Word addr. ±127

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
JU -	"Label" (4ASCII characters)	7.5	2 D / 0010 1101	0 0 / XXXX XXXX			Jump unconditionally to label,consisting of 4ASCII characters. Jump displacement ≤ ±127 words.
JC -	"Label" (4ASCII characters)	8.75	F A / 1111 1010	0 0 / XXXX XXXX	X		Jump conditionally (if RLO="1") to label consisting of 4ASCII characters. Jump displacement ≤ ±127 words.
JZ -	"Label" (4ASCII characters)	8.75	4 5 / 0100 0101	0 0 / XXXX XXXX			Jump conditionally (if result=zero) to label, consisting of 4ASCII characters. Jump displacement ≤ ±127 words.
JO -	"Label" (4ASCII characters)	8.75	0 D / 0000 1101	0 0 / XXXX XXXX			Jump conditionally (if condition code OV=1) to label, consisting of 4ASCII characters. Jump displacem.≤±127 words.
JUR-	-32768 to +32767	9.0	7 0 / 0111 0000	0 B / 0000 1011			Skip system software unconditionally

Timer and counter functions

Word addr.

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
FRT	0 to 127	5.75	0 4 / 0000 0100	0 0 / XXXX XXXX	X		Enable timer for cold restart (only on positive going edge of RLO)
FRC	0 to 63	5.5	4 4 / 0100 0100	0 0 / XXXX XXXX	X		Enable counter for cold restart (only on positive going edge of RLO)

Operation	Parameter	Cycle time (µs)	Operation code Byte 0	Byte 1	RLO	FIB	Function

Shift functions

					Par.			
SLW	0 to 15	60.25	6 0110	1 0001	0 0000	0 XXXX		Shift contents of accu1 to the left. The bit positions to the right which become vacant are padded with zeroes.
SRW	0 to 15	60.25	6 0110	9 1001	0 0000	0 XXXX		Shift contents of accu1 to the right. The bit positions to the left which become vacant are padded with zeroes.

Conversion functions

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
CFW	——	3.5	0 0000	1 0001	0 ——	0		One's complement of accu 1
CSW	——	3.5	0 0000	9 1001	0 ——	0		Two's complement of accu 1; <0,> 0 orOV;

Decrementing/incrementing

					Dec./Incr. 0 to 255			
D	1 to 255	3.5	1 0001	9 1001	0 XXXX	0 XXXX		Decrement only the low-order byte of accu 1 by a particular value
I	1 to 255	3.25	1 0001	9 1001	0 XXXX	0 XXXX		Increment only the low-order byte of accu 1 by a particular value

Processing functions

					Word addr.			
DO FW	0 to 254	15.5	4 0100	E 1110	0 XXXX	0 XXXX		Process flag word. The next operation specified is combined with the parameter in the flag word and executed.
DO DW	0 to 255	31.75	6 0110	E 1110	0 XXXX	0 XXXX		Process data word. The next operation specified is combined with the parameter in the data word and executed.

Disable/enable command output

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
BAS	——	3.25	B 1011	E 1110	0 ——	0	X		Disable command output
BAF	——	3.25	F 1111	E 1110	0 ——	0	X		Enable command output

Disable/enable interrupts

Operation	Parameter	Cycle time (µs)	Byte 0	Byte 1	RLO	FIB	Function
IA	——	3.25	0 0000	8 1000	0 0000	0 0000		Inhibit interrupt processing
RA	——	3.25	0 0000	8 1000	0 1000	8 0000		Enable interrupt processing

Instruction Set 130 WB

Logic operations, binary

Operation		Parameter	Machine code (hexadecimal)				RLO dep.	RLO set	Condition code affected?			Execution time	Function
			Word 0		Word 1				CC1	CC0	OV		
			B0	B1	B2	B3							
													AND operation with
A	I	0.0 to 63.7	C0	00	–	–	N	N	–	–	–	4.0	scanning of input for "1"
A	Q	0.0 to 63.7	C0	80	–	–	N	N	–	–	–	3.5	scanning of output for "1"
A	F	0.0 to 255.7	80	00	–	–	N	N	–	–	–	3.5	scanning of flag for "1"
A	T	0 to 127	F8	00	–	–	N	N	–	–	–	3.5	scanning of timer for "1"
A	C	0 to 127	88	00	–	–	N	N	–	–	–	3.75	scanning of counter for = 0
AN	I	0.0 to 63.7	80	00	–	–	N	N	–	–	–	3.5	scanning of input for "0"
AN	Q	0.0 to 63.7	80	80	–	–	N	N	–	–	–	3.5	scanning of output for "0"
AN	F	0.0 to 255.7	A0	00	–	–	N	N	–	–	–	3.5	scanning of flag for "0"
AN	T	0 to 127	FC	00	–	–	N	N	–	–	–	3.5	scanning of timer for "0"
AN	C	0 to 63	8C	00	–	–	N	N	–	–	–	3.75	scanning of counter for = 0
													OR operation with
O	I	0.0 to 63.7	C8	00	–	–	N	N	–	–	–	3.5	scanning of input for "1"
O	Q	0.0 to 63.7	C8	80	–	–	N	N	–	–	–	3.5	scanning of output for "1"
O	F	0.0 to 255.7	88	00	–	–	N	N	–	–	–	3.5	scanning of flag for "1"
O	T	0 to 127	F8	00	–	–	N	N	–	–	–	3.5	scanning of timer for "1"
O	C	0 to 63	88	00	–	–	N	N	–	–	–	3.75	scanning of counter for > 0
ON	I	0.0 to 63.7	E8	00	–	–	N	N	–	–	–	3.5	scanning of input for "0"
ON	Q	0.0 to 63.7	E8	80	–	–	N	N	–	–	–	3.5	scanning of output for "0"
ON	F	0.0 to 255.7	A8	00	–	–	N	N	–	–	–	3.5	scanning of flag for "0"
ON	T	0 to 127	FD	00	–	–	N	N	–	–	–	3.5	scanning of timer for "0"
ON	C	0 to 63	80	00	–	–	N	N	–	–	–	3.75	scanning of counter for = 0

+ relative address

! + bit address

Operation	Parameter	Machine code (hexadecimal)				RLO dep.	RLO set	Condition code affected?			Execution time	Function
		Word 0		Word 1				CC1	CC0	OV		
		B0	B1	B2	B3							
)		BF	00	–	–	N	Y	–	–	–	3.5	Right parenthesis
U(		BA	00	–	–	N	Y	–	–	–	4.75	ANDing of bracketed expression
O(		BB	00	–	–	N	Y	–	–	–	4.25	ORing of bracketed expression
O		FB	00	–	–	N	Y	–	–	–	3.5	ORing of AND functions

Setting/resetting operations

Operation	Parameter	Machine code (Representation) Word 0 B0	B1	Word 1 B2	B3	RLO dependent?	RLO affected?	Condition codes affected? CC1	CC0	Ov	Execution time	Function
												Set
S	I	0.0 to 63.7	D0	80	–	–	Y	Y	–	–	–	4.8	an input (in PII)
S	Q	0.0 to 63.7	D0	80	–	–	Y	Y	–	–	–	4.5	an output (in PIO)
S	F	0.0 to 255.7	80	80	–	–	Y	Y	–	–	–	3.75	a flag
												Reset
R	I	0.0 to 63.7	F0	80	–	–	Y	Y	–	–	–	4.8	an input (in PII)
R	Q	0.0 to 63.7	F0	80	–	–	Y	Y	–	–	–	4.5	an output (in PIO)
R	F	0.0 to 255.7	80	80	–	–	Y	Y	–	–	–	4.75	a flag
												Assign
=	I	0.0 to 63.7	D8	80	–	–	N	Y	–	–	–	4.8	an input (in PII)
=	Q	0.0 to 63.7	D8	80	–	–	N	Y	–	–	–	4.5	an output (in PIO)
=	F	0.0 to 255.7	88	80	–	–	N	Y	–	–	–	3.75	a flag

+ relative address
+ 1st address
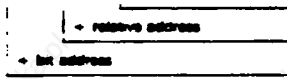
Timer and counter operations

Operator	Parameter	Machine code (Representation) Word 0 B0	B1	Word 1 B2	B3	RLO dependent?	RLO affected?	Condition codes affected? CC1	CC0	Ov	Execution time	Function
SP	T	0 to 127	34	80	–	–	Y	Y	–	–	–	21.5	Start timer as pulse
SE	T	0 to 127	1C	80	–	–	Y	Y	–	–	–	21.5	Start timer as extended pulse
SP	T	0 to 127	34	00	–	–	Y	Y	–	–	–	21.5	Start timer as "On" delay
SS	T	0 to 127	2C	00	–	–	Y	Y	–	–	–	21.5	Start timer as stored "On" delay
SF	T	0 to 127	14	80	–	–	Y	Y	–	–	–	21.5	Start timer as "Off" delay
R	T	0 to 127	3C	00	–	–	Y	Y	–	–	–	5.75	Reset timer
S	C	0 to 63	6C	80	–	–	Y	Y	–	–	–	23.5	Set counter
R	C	0 to 63	7C	80	–	–	Y	Y	–	–	–	5.5	Reset counter
CU	C	0 to 63	6C	80	–	–	Y	Y	–	–	–	6.0	Increment counter (count up)
CD	C	0 to 63	64	80	–	–	Y	Y	–	–	–	7.5	Decrement counter (count down)

+ relative address

Load and transfer operations

Operation	Parameter	Machine code Word 0 B0	B1	Word 1 B0	B1			CC1	CC0	OV		Function
												Load
L	IB	0 to 63	AA	00	–	–	N	N	–	–	–	4.25	an input byte (from PII)
L	IW	0 to 62	B2	00	–	–	N	N	–	–	–	4.75	an input word (from PII)
L	QB	0 to 63	AA	00	–	–	N	N	–	–	–	4.25	an output byte (from PIO)
L	QW	0 to 62	B2	00	–	–	N	N	–	–	–	4.75	an output word (from PIO)
L	FB	0 to 255	8A	00	–	–	N	N	–	–	–	4.25	a flag byte
L	FW	0 to 254	12	00	–	–	N	N	–	–	–	5.0	a flag word
L	DL	0 to 255	22	00	–	–	N	N	–	–	–	13.0	a data byte (left-hand byte)
L	DR	0 to 255	2A	00	–	–	N	N	–	–	–	14.25	a data byte (right-hand byte)
L	DW	0 to 255	32	00	–	–	N	N	–	–	–	12.5	a data word
L	T	0 to 127	02	00	–	–	N	N	–	–	–	5.5	a time
L	C	0 to 63	42	00	–	–	N	N	–	–	–	5.5	a count
L	PB	0 to 127 / 128 to 255	72	00	–	–	N	N	–	–	–	18.25	a peripheral byte of the digital inputs / a peripheral byte of the analog inputs
L	PW	0 to 126 / 128 to 254		00	–	–	N	N	–	–	–	71.75	a peripheral word of the digital inputs / a peripheral word of the analog inputs
LD	T	0 to 127	0C	00	–	–	N	N	–	–	–	25.0	a time (BCD)
LD	C	0 to 63	4C	00	–	–	N	N	–	–	–	25.0	a count (BCD)

+ relative address

Operation	Parameter	B0	B1									Function
												Load a constant
L	KB	0 to 255	28	00	–	–	N	N	–	–	–	4.0	1 byte

+ constant (1 byte)

Operation	Parameter	B0	B1	B0	B1							Function
												Load a constant
L	KS	2 alphanumeric characters	30	10	00	00	N	N	–	–	–	7.0	2 ASCII characters
L	KM	Bit pattern (16 bits)	30	80	00	00	N	N	–	–	–	7.0	as bit pattern
L	KH	0 to FFFF	30	40	00	00	N	N	–	–	–	7.0	in hexadecimal code
L	KF	0 to (2^15-1)	30	04	00	00	N	N	–	–	–	7.0	as fixed-point number
L	KY	0 to 256 each byte	30	20	00	00	N	N	–	–	–	7.0	2 bytes
L	KT	0.0 to 999.3	30	02	00	00	N	N	–	–	–	7.0	as a time
L	KC	0 to 999	30	01	00	00	N	N	–	–	–	7.0	as a count

+ constant (1 word)

Operation	Parameter	B0	B1									Function
												Transfer
T	IB	0 to 63	4A	00	–	–	N	N	–	–	–	4.25	to an input byte (in PII)
T	IW	0 to 62	52	00	–	–	N	N	–	–	–	4.25	to an input word (in PII)
T	QB	0 to 63	4A	00	–	–	N	N	–	–	–	4.25	to an output byte (in PIO)
T	QW	0 to 62	52	00	–	–	N	N	–	–	–	4.25	to an output word (in PIO)
T	FB	0 to 256	8B	00	–	–	N	N	–	–	–	4.25	to a flag byte
T	FW	0 to 254	13	00	–	–	N	N	–	–	–	4.25	to a flag word
T	DR	0 to 255	2B	00	–	–	N	N	–	–	–	15.5	to a data byte (right-hand byte)
T	DL	0 to 255	23	00	–	–	N	N	–	–	–	14.25	to a data byte (left-hand byte)
T	DW	0 to 255	33	00	–	–	N	N	–	–	–	13	to a data word
T	PB	0 to 127 / 128 to 255	73	00	–	–	N	N	–	–	–	8.25	to a peripheral byte of the digital outputs with updating of the PIO / to a peripheral byte of the analog outputs without updating the PIO
T	PW	0 to 126 / 128 to 254	7B	00	–	–	N	N	–	–	–	9.25	to a peripheral word of the digital outputs with updating of the PIO / to a peripheral word of the analog outputs without updating the PIO

+ relative address

Comparison operations

Operation	Parameter	Machine code (hexadecimal) Word 0		Word 1				Condition code affected? CC1	CC0	OV	Execution time μs	Function
		B0	B1	B2	B3							
												Compare fixed-point numbers
!= F		21	B0	–	–	N	N	Y	Y	–	7.5	for equal to
>< F		21	60	–	–	N	N	Y	Y	–	7.5	for not equal to
> F		21	20	–	–	N	N	Y	Y	–	7.5	for greater than
>= F		21	A0	–	–	N	N	Y	Y	–	7.5	for greater than or equal to
< F		21	40	–	–	N	N	Y	Y	–	7.5	for less than
<= F		21	C0	–	–	N	N	Y	Y	–	7.5	for less than or equal to

Arithmetic operations

+ F		79	00	–	–	N	N	Y	Y	Y	4.75	Addition, fixed-point
– F		59	00	–	–	N	N	Y	Y	Y	5.25	Subtraction, fixed-point

Block calls

												Unconditional jump
JU	PB 0 to 255	75	00			N	Y	–	–	–	40	to a program block
JU	FB 0 to 255	3D	00			N	Y	–	–	–	40	to a function block
JU	SB 0 to 255	7D	00			N	Y	–	–	–	40	to a sequence block
												Conditional jump
JC	PB 0 to 255	05	00			Y	Y	–	–	–	23.25	to a program block
JC	FB 0 to 255	1D	00			Y	Y	–	–	–	23.25	to a function block
JC	SB 0 to 255	5D	00			Y	Y	–	–	–	23.25	to a sequence block
C	DB 0 to 255	20	00			N	N	–	–	–	25.25	Calling of a data block

= block number (hexadecimal)

BE		65	00			N	Y	–	–	–	29	Block end
BEC		05	00			Y	Y	–	–	–	16.5	Block end, conditional
BEU *)		65	01			N	Y	–	–	–	29	Block end, unconditional **)

*) If a block is ended with BEU, an NOP statement must be
inserted after the respective block call.
Reason: When the jump back is made after BEU the state-
ment following the block call is skipped.

**) Only permitted in PB, FB and SB.

Other functions

Operation	Parameter	Machine code (hexadecimal) Word 0		Word 1				Condition code affected? CC1	CC0	OV	Execution time μs	Function
		B0	B1	B2	B3							
NOP	0	00	00			N	N	–	–	–	3.5	No operation (all bits reset)
NOP	1	FF	FF			N	N	–	–	–	3.5	No operation (all bits set)
STP		70	00			N	N	–	–	–	13.5	Stop
BLD	255	10	FF			N	N	–	–	–	3.5	Segment end for programming in STL. Used for LAD on programming unit

Logic operations, digital (supplementary operations)

Operation	Parameter	Machine code (hexadecimal)				RLO dependent?	RLO affected?	Condition code affected?			Execution time in μs	Function
		Word 0		Word 1				CC1	CC0	Ov		
		B0	B1	B2	B3							
AW		41	00			N	N	X	X	–	3.25	ANDing
OW		49	00			N	N	X	X	–	3.5	ORing
XOW		51	00					X	X	–	3.25	Exclusive ORing of ACCU 1

Logic operations, binary (supplementary operations)

Operation	Parameter	Machine code (hexadecimal)				RLO dependent?	RLO affected?	Condition code affected?			Execution time in μs	Function
		Word 0		Word 1				CC1	CC0	Ov		
		B0	B1	B2	B3							
A	= Formal operand	7A	00			N	N	–	–	–	38.5	AND operation with scanning of formal operand for "1"
AN	= Formal operand	27	00			N	N	–	–	–	38.5	AND operation with scanning of formal operand for "0"
O	= Formal operand	6F	00			N	N	–	–	–	38.5	OR operation with scanning of formal operand for "1"
ON	= Formal operand	2F	00			N	N	–	–	–	38.5	OR operation with scanning of formal operand for "0"

= Parameter address

Timer and counter operations (supplementary operations)

Operation	Parameter	Machine code (hexadecimal)				RLO dependent?	RLO affected?	Condition code affected?			Execution time in μs	Function
		Word 0		Word 1				CC1	CC0	Ov		
		B0	B1	B2	B3							
FT	0 to 127	04	00			Y	Y	–	–	–	4.5	Enable a timer for a cold restart. The operation is executed only at the positive-going edge of the RLO. The cold restart of the timer results only when the RLO is "1" at the time of the start operation.
FC	0 to 63	44	00			Y	Y	–	–	–	4.5	Enable a counter for cold restart. The operation is executed only at the positive-going edge of the RLO. The setting, up or down counting results only if the RLO is "1" at the time of the corresponding operation.
F	= Formal operand	08	00			N	N	–	–	–	32.25	Enable a formal operand for cold restart. (For description, see FT or FC depending on formal operand, parameter type: T, C)
SP	= Formal operand	2B	00			N	N	–	–	–	32.25	Start a timer specified as a formal operand as pulse with the value stored in the accumulator (Parameter type: T)
SR	= Formal operand	2B	00			N	N	–	–	–	32.25	Start a timer specified as a formal operand as "On delay" with the value stored in the accumulator (Parameter type: T)
SEC	= Formal operand	1E	00			N	N	–	–	–	32.25	Start a timer specified as a formal operand as an extended pulse with the value stored in the accumulator or set a counter specified as a formal operand with the value subsequently specified (parameter type: T, C)
SSU	= Formal operand	2E	00			N	N	–	–	–	32.25	Start a timer specified as a formal operand as stored "On" delay with the value stored in the accumulator or increment a counter specified as a formal operand (Parameter type: T, C)
SFD	= Formal operand	16	00			N	N	–	–	–	32.25	Start a timer specified as a formal operand as "Off" delay with the value stored in the accumulator or decrement a counter specified as a formal operand (parameter type: T, C)
RD	= Formal operand	3E	00			N	N	–	–	–	32.25	Reset a formal operand for timers and counters (parameter type: T, C)

= parameter address

Bit test functions (supplementary operations)

Operation	Parameter	Machine code (hexadecimal)						Condition code affected?				Function
		Word 0		Word 1				CC1	CC0	OV		
		B0	B1	B2	B3							
												Check bit for "1" of
TB	T	0.0 to 127.15	70	2B	C0	80	N	N	–	–	–	13.75	a timer word
TB	C	0.0 to 63.15	70	1B	C0	80	N	N	–	–	–	14.5	a counter word
TB	D	0.0 to 255.15	70	46	C0	80	N	N	–	–	–	22.0	a data word
TB	RS	0.0 to 255.15	70	57	C0	80	N	N	–	–	–	19.25	system data area
TB	RI	0.0 to 255.15	70	47	C0	80	N	N	–	–	–	19.75	interface data area
												Check bit for "0"
TBN	T	0.0 to 127.15	70	2B	80	80	N	N	–	–	–	13.75	of a timer word
TBN	C	0.0 to 63.15	70	1B	80	80	N	N	–	–	–	14.5	of a counter word
TBN	D	0.0 to 255.15	70	46	80	80	N	N	–	–	–	22.0	of a data word
TBN	RS	0.0 to 255.15	70	57	80	80	N	N	–	–	–	19.25	of system data area
TBN	RI	0.0 to 255.15	70	47	80	80	N	N	–	–	–	19.75	of interface data area

> = relative address
> = bit address

Bit set operations (supplementary operations)
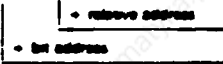
Operation	Parameter	Machine code (hexadecimal)						Condition code affected?				Function
								CC1	CC0	OV		
												Set bit unconditionally
SU	T	0.0 to 127.15	70	2B	40	80	N	Y	–	–	–	12.75	of a timer word
SU	C	0.0 to 63.15	70	1B	40	80	N	Y	–	–	–	13.5	of a counter word
SU	D	0.0 to 255.15	70	46	40	80	N	Y	–	–	–	23.0	of a data word
SU	RI	0.0 to 255.15	70	47	40	80	N	Y	–	–	–	20.25	of interface data area
												Reset bit unconditionally
RU	T	0.0 to 127.15	70	2B	80	80	N	Y	–	–	–	12.75	of a timer word
RU	C	0.0 to 63.15	70	1B	80	80	N	Y	–	–	–	13.5	of a counter word
RU	D	0.0 to 255.15	70	46	80	80	N	Y	–	–	–	23.0	of a data word
RU	RI	0.0 to 255.15	70	47	80	80	N	Y	–	–	–	20.25	of interface data area

> = relative address
> = bit address
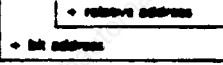
S	=	Formal operand	17	80	–	–	N	Y	–	–	–	38.5	Set (binary) a formal operand
RB	=	Formal operand	37	80	–	–	N	Y	–	–	–	38.5	Reset (binary) a formal operand
=	=	Formal operand	1F	80	–	–	N	Y	–	–	–	38.5	Assign the result of the logic operation to a formal operand

> = parameter address

Load and transfer operations (supplementary operations)

Operation	Parameter	Machine code (hexadecimal) Word 0		Word 1		Condition code scanned?		Condition code affected?			Execution time μs	Function
		B0	B1	B2	B3			CC1	CC0	OV		
LIR *)	=	0 and 2	48	00			N	N	–	–	–	10.0	Load accu 1 (LIR 0) or accu 2 (LIR 2) with the contents of the memory word addressed by accu 1.
TIR *)	=	0 and 2	48	00			N	N	–	–	–	9.0	Transfer accu 2 to the memory word addressed by accu 1.

*) System operation

→ register address

L	=	Formal operand	46	00	–	–	N	N	–	–	–	32.25	Load a formal operand (Parameter type: I, Q, data type: BY, W)
LD	=	Formal operand	0E	00	–	–	N	N	–	–	–	32.25	Load a formal operand in BCD (Parameter type: T, C)
LW	=	Formal operand	3F	00	–	–	N	N	–	–	–	19.5	Load the bit pattern of a formal operand (Parameter type: D, data type: KF, KH, KM, KY, KS, KT, KC)
T	=	Formal operand	66	00	–	–	N	N	–	–	–	32.25	Transfer to a formal operand (Parameter type: I, Q, data type: BY, W)

→ parameter address

L	RS	0 to 255	62	00	–	–	N	N	–	–	–	13.0	Load a word from the system data area
L	RI	0 to 255	6A	00	–	–	N	N	–	–	–	13.0	Load a word from the interface data area
T	RI	0 to 255	6B	00	–	–	N	N	–	–	–	12.75	Transfer to a word from the interface data area

→ relative address

Conversion functions (supplementary operations)

| CFW | | | 01 | 00 | – | – | N | N | – | – | – | 3.75 | One's complement (fixed-point) |
| CSW | | | 09 | 00 | – | – | N | N | Y | Y | Y | 3.75 | Two's complement (fixed-point) |

Shift operations (supplementary operations)

| SLW | 0 to 15 | | 61 | 00 | – | – | N | N | Y | Y | – | 32 | Shift left (16 bits) |
| SRW | 0 to 15 | | 69 | 00 | – | – | N | N | Y | Y | – | 32 | Shift right (16 bits) |

→ number of shifts

Jump operations (supplementary operations)

JU	=	Symbolic address	2D	00	–	–	N	N	–	–	–	7.25	Unconditional jump
JC	=	Symbolic address	FA	00	–	–	Y	Y	–	–	–	6.0	Conditional jump (Jump condition: RLO)
JZ	=	Symbolic address	45	00	–	–	N	N	–	–	–	6.5	Conditional jump (Jump condition: CC1, CC0)
JN	=	Symbolic address	35	00	–	–	N	N	–	–	–	7.0	Conditional jump (Jump condition: CC1, CC0)
JP	=	Symbolic address	15	00	–	–	N	N	–	–	–	7.0	Conditional jump (Jump condition: CC1, CC0)
JM	=	Symbolic address	25	00	–	–	N	N	–	–	–	7.0	Conditional jump (Jump condition: CC1, CC0)
JO	=	Symbolic address	0D	00	–	–	N	N	–	–	–	6.5	Conditional jump (Jump condition: OV)

→ jump displacement ± 127

Other functions (supplementary operations)

Operation	Parameter	Machine code (hexadecimal) Word 0 B0	B1	Word 1 B2	B3	RLO (dependent?)	RLO (affected?)	Condition codes affected? CC1	CC0	OV	Execution time in microsec	Function
BAF		FE	00	–	–	Y	Y	–	–	–	3.5	Enable command output
BAS		BE	00	–	–	Y	Y	–	–	–	3.5	Disable command output
RA		08	80	–	–	N	N	–	–	–	3.75	Enable processing of process interrupt
IA		08	00	–	–	N	N	–	–	–	3.75	Disable processing of process interrupt
D	0 to 255	19	00	–	–	N	N	–	–	–	3.75	Decrement
I	0 to 255	11	00	–	–	N	N	–	–	–	3.5	Increment
	+ value											
DO	= Formal operand	78	00	–	–	N	N	–	–	–	32.0	Process formal operand (parameter type B)
	+ parameter address											
DC	DW 0 to 255	6E	00	–	–	N	N	–	–	–	29.5	Process data word
	+ relative address											
DO	FW 0 to 255	4E	00	–	–	N	N	–	–	–	20.0	Process flag word
	+ relative address											
TAK *)		70	02	–	–	N	N	–	–	–	5.0	Swap the contents of accu 1 and accu 2
STS		70	0C	–	–	N	N	–	–	–	4.25	STOP

*) System operation

Operation	Parameter	Machine code (hexadecimal) Word 0 B0	B1	Word 1 B2	B3	RLO (dependent?)	RLO (affected?)	Condition codes affected? CC1	CC0	OV	Execution time in microsec	Function
JU	OB 0 to 31	60	00	–	–	N	Y	–	–	–	42	Unconditional organisation block call
JC	OB 0 to 31	40	00	–	–	Y	Y	–	–	–	22	Conditional organisation block call

Arithmetic operations (supplementary operations)

Operation	Parameter	Machine code (hexadecimal) Word 0 B0	B1	Word 1 B2	B3	RLO (dependent?)	RLO (affected?)	Condition codes affected? CC1	CC0	OV	Execution time in microsec	Function
ADC	BF –128 to +127	50	00	–	–	B	B	–	–	–	3.75	Add byte constant (fixed-point) to accu 1
	+ constant (8 bits)											
ADC	BF –32768 to +32768	56	00	00	00	N	N	–	–	–	7.0	Add word constant (fixed-point) to accu 1
	+ constant (16 bits)											

12.1 Generalities

12.1.1 Using the PC Program Correction

Functions of the programing unit 670/675 can be partially accomplished on the NC-operator panel,with the aid of the PC correction program (PC-diagnosis).With its use,small program corrections or error analysis (ISTACK,BSTACK) can be executed,especially during service.
The program correction can only be used with version 3;the NC software edition does not matter.When using the program correction,the changed user programs are stored in the free RAM memory of the PC.In the case of the 130 WA,care must be taken,that a free RAM range of 0.5k informations be present on the PC CPU for the user,and that it be used by user program.
The RAM memory on the PC CPU of the 130 WB is for 2.9k instructions.

12.1.2 Prerequisites and Activation

Test board 03220 must contain software "PC Program Correction" (10 EPROMs on PROM location 71-80).
The board must be plugged into the location next to the NC power supply.

Switch S3 on the NC-CPU board 03100 must be in lower position.

Switches Debug and Diagn on test board must be in upper position.

Switch NC ON.

The PC program correction is activated with the Diagn switch in lower position.The operator dialog is done via decision menus in text.

With active program correction,the PC program runs normally,but the NC software program is stopped.

If the PC program correction is operated incorrectly,the NC-CPU can go to stop-state (red LED on board 03100 lights up).
Return into the PC program correction possible only with NC OFF/ON (hardware reset).

Jump of the PC program correction into normal NC software program:
Diagn switch in upper position,then NC OFF/ON (hardware reset)

With the software "PC Program Correction",as described in section 10 of the start-up instructions,the NC engineering panel program is also available.It can be activated with the Debug switch.

12.1.3 Key Functions

Key	Function
⬙	Clear an input
◇	Enter an input
0/D, !/N	Number range decimal 0-9
./R	Decimal-hexadecimal conversion
0/D, 5/Y	Number range hexadecimal A-F
F	Input switch to hexadecimal numbers
-/L	Minus sign
◈	Change of a datum
◇	Insertion of a datum
—	Search for a datum
⬙	Clearing of a datum

Key	Function
→	Cursor 1 datum to the right
←	Cursor 1 datum to the left
↓	Cursor 1 shift line down
↑	Cursor 1 shift line up ..
YES, NO	Answer of questions for operator dialogue
//	Leaving the operating mode (not possible during inputs in editor operating mode)

12.2   Operation

12.2.1   Basic Display

```
LOAD PC PROGRAM
OUTPUT PC PROGRAM
ERASE PC
EDITOR
SEARCH
ACTIVATE EPROM BLOCKS
COMPRESS PC RAM
INFORMATION FUNCTIONS
```

Function selection by the ope-
rator is generally done with
the keys [YES] and [NO]
or [↑] and [↓]

The display is switched to the next possible operation function with
the [NO] key.

The [YES] key activates the selected operating mode.

12.2.2 Up and Down Load of PC Programs

Select the operating mode with operator dialogue [YES] and [NO]

CRT display:

```
┌─────────────────────────────┐
│ READ-PUNCH COMBINATION      │
│ STANDARD READER             │
│ SELECT BAUD RATE            │
└─────────────────────────────┘
```

- Siemens PT 80   300 baud
- Siemens reader 9600 baud
- Baud rate selection:
  150-300-600-1200-2400-4800-9600

```
┌─────────────────────────────┐
│ PROGRAM BLOCK ?             │
│ FUNCTION BLOCK ?            │
│ ORGANIZATION BLOCK ?        │
│ DATA BLOCK ?                │
│ STEP BLOCK ?                │
└─────────────────────────────┘
```

- Selection through operator
  dialog [YES] and [NO]

```
┌─────────────────────────────┐
│ INPUT BLOCK NUMBER....       │
└─────────────────────────────┘
```

-Entering with the key input [◇]

```
┌─────────────────────────────┐
│ READY FOR INPUT             │
│         (OUTPUT)            │
└─────────────────────────────┘
```

Start with key [YES]

```
┌─────────────────────────────┐
│ TRANSFER ACTIVE             │
└─────────────────────────────┘
```

The data are loaded up and down
through the V-24 (RS232) interface
of the NC.

```
┌─────────────────────────────┐
│ TRANSFER FURTHER BLOCKS ?   │
│ (OUTPUT)                    │
└─────────────────────────────┘
```

[YES]   [NO]

Select page block selection   Select basic page

Remark: At the output of DB0,a list of the present blocks is outputted,
        similar to the "Output Director" with the PG 670.

12.2.3   PC Initial Clear

Select the operating mode through operator dialogue

```
┌─────────────────────────────────────────┐
│                                           │
│ BRING PC IN STOP STATE                    │
│                                           │
└─────────────────────────────────────────┘
```

PC switch to Stop position

```
┌─────────────────────────────────────────┐
│                                           │
│ "ERASE PC" NOT COMPLETED !                │
│                                           │
└─────────────────────────────────────────┘
```

After approximately 3 seconds

```
┌───────────────────────────────┐
│ "PC ERASE" COMPLETED           │
│ PC SWITCH:                     │
│ 2 times from STOP to OPERATION │
└───────────────────────────────┘
```

Switch the PC switch 2 times from Stop to Operation, then select the
basic page.

12.2.4   Editor

Function Range

- Input of a new block with type and number
- Search for an instruction in the PC memory range
- Search for an instruction in the selected program block
- Load into the active memory, and display the block on CRT
- Display of the STEP-5 codes of organization, step, function and program blocks
- Display of the corresponding data values for the data blocks
- Display of the blocks corresponding to the addresses in DB0
- Change, erase and search for a present code (hexadecimal, decimal and mixed), insertion of a new code
- Automatic correction of the datum, block length in the block header, and the jump address at erasing or insertion of a code, if the jump designation is present
- Retransfer into the PC RAM, and change the block address in the address list (DB0)

Read/Change Block

Select via operator dialogue in basic page | YES | / | NO |

```
READ/CHANGE BLOCKS
ENTER NEW BLOCK
```

Read/change block | YES |

```
BLOCK TYPE ?

PB   PROGRAM BLOCK
SB   STEP BLOCK
FB   FUNCTION BLOCK
OB   ORGANIZATION BLOCK
DB   DATA BLOCK
```

Selection with

| YES | / | NO |

Desired block number with input key ⬦ (enter)

```
BLOCK NUMBER ....
```

```
BLOCK NOT FOUND !
LEAVE "EDITOR" MODE ?
```

Selection with [YES] / [NO]

[YES]   [NO]

Select basic page   Select editor block type

Block found,e.g. OB1

```
OB001    EPROM      FREE: 00364 WORDS
FFF6  [7070]  D001   8000   0000   000D
0000   86EF   98FB   99FB   3D0C   2D01
000A   3DC8   2D01   6500
0014
001E
0028

FFF6   7070
INPUT (H):
```

Cursor functions

[↑] [↓] [→] [←]
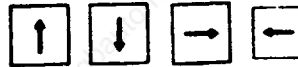
The datum selected with the cursor
can be erased,changed,or a new datum
can be inserted
(see the key designation,section
12.1.3)

```
OB001    EPROM      FREE: 00364 WORDS
FFF6   7070   D001   8000   0000   000D
0000  [86EF]  98FB   99FB   3D0C   2D01
000A   3DC8   2D01   6500
0014
001E
0028
0000   86EF   AF     239.6
INPUT (H):
```

- Block header

  AF239.6 = F251.0 = F251.1

  JU FB12   JU FB200 BE

Display of the selected datum in
STEP-5 code

E.g. Change of datum 86EF (AF239.6) in AN F239.6

ANF = A0 (see the instruction list PC 130W,section 11.8)

Key	Description	Result
⊡ (•/R)	Switch-over decimal/hexadecimal	Input (H): H
⊡ (•/D)	Hex-number A	Input (H): A
⊡ (•/D)	number 0	Input (H): A0
F	Switch-over hexadecimal/decimal	Input (D): A0
2	number 2	Input (D): A0.2
3	number 3	Input (D): A0.23
9	number 9	Input (D): A0.239
F	Switch-over hexadecimal/decimal	Input (D): A0.239.
6	number 6	Input (D): A0.239.6

◈ Termination of input, prior datum is changed

or

◈ newly entered datum is inserted

— Entered datum is searched for in the selected block

// Operating mode terminated

```
┌─────────────────────────────────────┐
│ LEAVE "EDITOR" MODE ?                │
└─────────────────────────────────────┘
```

[YES]   [NO]

Call of block selected in
operating mode editor

```
┌───────────────────────┐
│ STORE BLOCK ?         │
└───────────────────────┘
```

[YES]──┐   [NO]────────────────────┐
         ▼   ▼

Operating mode Editor is terminated.
The block is stored in the RAM memory of
the PC.If,prior to this,the changed block
was stored in EPROM,it will now automa-
tically activated in RAM (reactivation in
the operating mode, 12.2.6)

Op. mode Editor is termi-
nated.
The block is not stored!
The basic page is selec-
ted.

Entering a New Block

Operation is like in 12.2.4, block read/change

Exception: after the block number is entered, a library number must also be entered.

The block header of the new block is generated automatically.

Alarms: "RAM FULL"- the block cannot be stored.
      Remedy: compress RAM
      EPROM LIST FULL

12.2.5 Search

Select the operating mode via operator dialogue   [YES] / [NO]

```
┌─────────────────────────────┐
│ DATUM (H) SOUGHT            │      [◇]
└─────────────────────────────┘
```

As in the Editor operating mode (12.2.4), the input of the sought for datum can be done in hexadecimal, decimal or mixed.

The input is completed with the Input key.

All valid blocks in the entire PC memory range are searched for the datum.

If the datum is found, e.g.
AF 239.6=86EF (instruction list see section 11.8)

OB001 EPROM FREE:00364 WORDS

```
┌────────────────────────────────────┐
│ FFF6  7070  D001  8000  0000 000D   │
│ 0000  86EF  98EF  99FB 3D0C 2D01    │
│ 000A  3DC8  2D01  6500               │
│                                      │
│ 0000  86EF  UM  239.6                │
└────────────────────────────────────┘
```

If the datum is not found,

```
┌─────────────────────────────┐
│ SEARCH COMPLETED            │
│ LEAVE "SEARCH" MODE         │
└─────────────────────────────┘
```
    [YES]   [NO]

Select basic page   Select Search

```
┌──────────────────────────────────────┐
│ DATUM FOUND! FURTHER SEARCH ?         │
└──────────────────────────────────────┘
```
 [YES]   [NO]

The PC memory range is searched further for the desired datum

```
┌─────────────────────────────┐
│ "EDITOR" MODE ?             │
└─────────────────────────────┘
```
    [YES]   [NO]

Remark:
All blocks in the PC user program can be searched with code 6500 (BE).

Op. mode Editor is selected. All functions of Editor mode range are available (section 12.2.4)

Select basic page

12.2.6 Activation of Blocks Stored in PROMs

Select the operating mode via operator dialogue   [YES] / [NO]

```
OVERVIEW
SELECTION
LEAVE OPERATING MODE
```

Select   [YES] / [NO]

Overview [YES]

e.g. OB1 in EPROM and in RAM, RAM block valid

```
NUMBER      BLOCKED EPROM BLOCKS
   0              OB 01
PAGE OR INPUT         NO
```

Page further [↑] / [↓]

If the block is only present in EPROM,

```
NO EPROM BLOCK IN LIST
```

Select block type: [YES]

```
DB   DATA BLOCK
PB  PROGRAM BLOCK
FB   FUNCTION BLOCK
OB   ORGANIZATION BLOCK
SB   STEP BLOCK
```

Select block
(e.g. PB1)
with   [YES] / [NO]

```
BLOCK TYPR:  PB
BLOCK NUMBER 1
```

Input block number ◇

Block locked

```
BLOCK TYPE:  PB
BLOCK NUMBER 1
ENTER BLOCK
```

Block is not locked

```
BLOCK TYPE:  PB
BLOCK NUMBER 1
BLOCK UNKNOWN
```

Exception: If a block stored in PROM was transferred into the RAM memory
in the Editor operating mode, and if a hardware reset is execu-
ted afterwards, the block will no longer be entered into the
EPROM list.
The block can no longer be generated in the "Activate PROM
stored blocks" operating mode.
Remedy: Initial clear

12.2.7 Compress PC RAM

Select operating mode via operator dialogue [YES] / [NO]

```
PC TO STOP STATE !
```

Push the PC switch from operation to stop

```
RAM ADDRESS LIMITS:
* BEFORE COMPRESS
* LOWEST USABLE     E000
* LOWEST USED       E298
* HIGHEST USABLE    E3FF

START WITH  YES !
```
at 130WA

```
C000
D616
D763
```
at 130WB

[YES]   [NO]   Basic page selection

```
RAM ADDRESS LIMITS:
*AFTER COMPRESS ....
*LOWEST USABLE ....
*LOWEST USED ....
*HIGHEST USABLE ....

TOTAL NUMBER OF BLOCKS FOUND
IN RAM ....

NUMBER OF FREE WORDS ....

OPERATING MODE ENDED !
ACKNOWLEDGE WITH  YES !
```

[YES]   [NO]

Compression ended,   Select "PC RAM Compress"
select basic page   page

Switch the PC back to operation.

12.2.8 Information Functions

Select via operator dialogue   [YES] / [NO]

```
CONTROL BITS SD5-SD6-SD7
READ I-STACK
READ B-STACK
READ PC ADDRESSES
```

Select   [YES] / [NO]

For explanations concerning control bits I-STACK, B-STACK, see section
11.6 .

When selecting "READ B-STACK",the depth can be incremented with page
keys [↑][↓] .

```
READ PC ADDRESSES
```

[YES]

```
ENTER PC ADDRESS
```

e.g. MB0 = PC address E E00
(see PC address list, see section 11.8)
E E00

Select   [YES] / [NO]

```
HEXADECIMAL CODE
BINARY CODE
```

```
ADDRESS CONTENTS
EE00  0110  1011  ACCESS - COUNTER  0001
EE01  1001  0000  PC STATE
                  OPERATION
```

Binary code

```
ADDRESS CONTENTS
EE00  6B90       ACCESS - COUNTER  0001
EE01  0303       PC STATE
                 OPERATION
```

Hexadecimal code

12.3   Application Examples

12.3.1 Reading the I-STACK during PC Stop.

The PC goes from normal operation to stop-state; the red PC LED lights.
Procedure:

PC switch to Stop
NC OFF
Board 03220 with program correction; plug EPROMs in.
Switch S3 on the front plate of the CPU in lower position
Diagnostic switch on board 03220 on lower position
NC ON (display shows CS = 7E00 IP = 00EC)
Press key **G**
Press key **LF** (the menu page of the PC program correction is displayed)
Select program test Information Function according to section 12.2.8
Read control bits, I-STACK, B-STACK.

12.3.2 Program Correction for Test Purposes

For testing of the spindle, in the following example the inputs and inter-
locks of the PC user program are "jumpered". In the example, the spindle
enable and hold key on the machine control panel are used on input 11.6,
respectively 11.7 .

Procedure:
- select operating mode "Editor"
- change block
- call OB1
- search for block end [—]
         input 6500 [←]
- cursor to the previous instruction
- input AI11.6 (spindle enable)

`R(•) | 2 | D0 | F | I1 | I1 | F | Z6 | Input`
`      C     O    .    1    1    .   6`

- set flag for the PC - NC interface SM4.3

`N9 | D0 | F | X4 | F | K3 | Input`
`9    0    .   4    .   3`

- input ANI11.7 (spindle hold)

`R(•) | X4 | D0 | F | I1 | I1 | F | %7 | Input`
`      E     0    .    1    1    .   7`

- Reset flag for the PC - NC interface RF 4.3

⊙/R	1/I	0/D	F	4/X	F	3/K	◇ Input
	B	0	.	4	.	3	
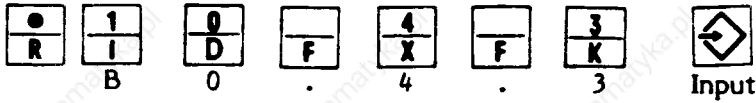
- Terminate with the reset key `//`

- Leave the EDITOR operating mode `YES`

- STORE the block `YES`

- The changed program is in the PC RAM

The changed OB1 can be cleared again, and the original block can later
be activated again, with the operating modes:

PC initial clear

Activate the blocks in EPROM

13. Alarm Description

Contents

13.1 Generalities

Alarm display for basic versions 0 and 2

? ☼   The alarm light (nr. 4) can indicate one or several alarms.

The first alarm number of the NC's alarms is generally displayed in the last three columns of the 3rd. line. A maximum of 4 current alarms are displayed in text (brief description of cause), in two sequential pages.

↑
↓

Incrementing the display number with the page key to further possible alarms

(Display number, 1 resp. 2)

Alarm numbers 1 - 248 are monitors of the hardware and machine state (also of external devices).

Alarm numbers 250 - 718 are monitors for operation, programing, decoding and processing.

◣   The alarm acts as E-stop, it brings the axes to an immediate standstill (locked control loop)

*)   The alarm can only be cleared with PORESET (power-up)

⫽   The alarm can be cleared with the RESET key (with M30 at program end)

⫻   The alarm can be cleared with the CLEAR key. (input clear)

BA...   Refers to sections of the operator manual

Alarm List

Clear	Nr.: 3.Decade / 1.. 2.Decade	.8 Bit 7	.7 Bit 6	.6 Bit 5	.5 Bit 4	.4 Bit 3	.3 Bit 2	.2 Bit 1	.1 Bit 0
	00				Axis 1			Axis 1	Axis 1
	01				Axis 2			Axis 2	Axis 2
	02				Axis 3			Axis 3	Axis 3
	03				Axis 4			Axis 4	Axis 4
	10	Axis 1			Axis 1	Axis 1	Axis 1	Axis 1	Axis 1
	11	Axis 2			Axis 2	Axis 2	Axis 2	Axis 2	Axis 2
	12	Axis 3			Axis 3	Axis 3	Axis 3	Axis 3	Axis 3
//	13	Axis 4			Axis 4	Axis 4	Axis 4	Axis 4	Axis 4
	22	Spindle encoder fault				Position control loop monitor of spindle *)	Emergency Stop	Control not ready	
	23	Time monitor V24 Interface	Overflow 2 Hardware Reader error	No stop-bit	Overflow	Parity	Control word transfer	Overflow 1	Stop-bit - parity error
	24							Over-temperature	
	25		Block w/o LF or with more than 120 charct.			Operating error V24 interface	Parity error in memory	Program not in memory	Block not in memory
	26							1)	SNS block not found
	27	Memory overflow	Discrepancy between memory and tape progr.	Tape format error	Tape input not allowed	Block with more than 120 charact.	Block parity error	Irrelevant EIA character	Character parity error
	28	Sub-routine error	Cutter point error						General decoding error
	29		False input parameter	False block order	False G02/G03	False radius value	False angle value	No intersection	False input value

Vertical labels (rows 00–13):
- Bit 7: Contaminated scales
- Bit 5 / Bit 4: Moving axis disabled / Drift too high
- Bit 3: Position control Hardware
- Bit 2: Contour Monitor
- Bit 1: Limit switch (–) / Velocity command value too high
- Bit 0: Limit switch (+) / Stand-still monitor

Row 23 spanning labels: USART Hardware Error — Reader Hardware Error

Row 29 spanning label: Blueprint Prog.Error

*) can be cleared only with PORESET

Alarm List (continued)

Clear	Nr.: 3rd Dec. / 2nd Dec.	8 Bit 7	7 Bit 6	6 Bit 5	5 Bit 4	4 Bit 3	3 Bit 2	2 Bit 1	1 Bit 0
	30	Circle end-point error				Zero or tool off set value error		Option not present	Circle not in selected plane
	31		Too many axes to be driven	No F-word or too large		Falsely programed lead			
//	32							Functions not allowed with selected CRC	
	33								
	34								
	35								NC-start without ref.point
	50	2x axis,or more than 2 axes progr. rep.progr.f.		CRC/ contour error	Blueprint programing error	False block structure		More than 6 geometry parameters	General
	51			Complete block can't be displayed	Preselected block nr. cannot be found	Block with more than 120 characters	Memory overflow	Input inhibited	Input only in Reset-state
//		← Reparable programing error →							
	52	Kv-factor not determined	Kv-factor of axes is not equal			Hold at thread 1)			Strobe-input error
		← Contour Monitor →							
	53	General input error	Last progr. not terminated	Only 2 axes allowed at playback	Playback only allowed at axes rest	Playback only when MDI interrupted	Playback in 1st. block not allowed	Program nr. already used	Block with more than 120 characters
		← MDA Error →							
Restart	70							False address code in machine datum	
	71								Battery alarm

** Input line (lowest line) must be completely cleared.

Error 70X cannot be cleared with either RESET or CLEAR !

Error 71X can be cleared with CLEAR !

1) Alarm "Hold at Thread"
Versions 0 and 2 up to software 05
Version 3,software 01

Alarm-Nr. 262

13.3 Alarm Descriptions

Alarm number	Description and Remedy
1, 2, 11, 12, 21, 22, 31, 32	**Limit Switches** These alarms are also triggered when a software limit switch (value entered under TEST N160-N173) was reached (reference point dependent setting). The axis is stopped,but the position control loop remains closed and the following error moves the machine into position. In jog mode,the machine must be moved in the opposite direction, and the alarm must be cleared with the red reset key.
5, 15,	**A Moving Axis has been Disabled** This alarm is issued if a "Control Enable" input signal was not received. All axes are brought to a rapid stop and the position control loop is locked (EMERGENCY STOP state). It should be investigated, why the interface has revoked the control enable (see Interface Test, section 8.1). The alarm is cleared with the red reset key; program restart is afterwards required.

Alarm number	Description and Remedy
101, 111, 121, 131,	**Standstill Monitor** The standstill monitor is triggered when the set "Clamp Limit" has been exceeded, or if the axis failed to reach the position within the prescribed time interval. Possible causes: - An axis is pushed out of position due to high mechanical forces or faults in the control system, tacho generator, motor, mechanical portion, or the position control loop hardware. - An axis cannot reach the position,e.g. because the drift is too high. - A mechanically clamped axis has been pushed out of position. - see the start-up manual, section 11, N353. **Remedy:** - The clamp limit TEST N110 - N113 must be higher than the position tolerance TEST N100 - N103. - The "Dwell Time for Position Monitor" TEST N353 must be long enough to allow for the elimination of the following error within the prescribed time span. - The axis is pushed out of position by more than allowed under TEST N110 - N113 (clamping), by another moving axis.

Alarm number	Description and Remedy
102, 112, 122, 132	**Velocity Command Value too High** is issued when the velocity command value generated in the control is higher than permitted under the "Command Value Limitation" set under TEST N354. This can occur when, for instance, the motor cannot follow the velocity command value (the maximum following error exceeded). Check whether the value set under TEST N354 is about 20% higher than the "Command Value Limitation" set under N140 - N143.
103, 113, 123, 133	**Contour Monitor** This monitor triggers alarms 103...133, and the servos are stopped by dropping the velocity command value to 0. Also, the enable signals for velocity control are revoked, and the machine is switched to follow-up mode. The alarms are cleared with the reset key. Alarms 103...133 indicate, that the velocity control loop optimization is inadequate, or that the position loop gain is too high - as would certainly be the case if the values set under TEST N351 and N352 are zeroes. Alarms 103...133 are triggered if the tolerance band set under N352 is exceeded, or when, during accelerations and decelerations of the drive, the axis does not reach the new speed within the K_v dependent time limit.

Alarm number	Description and Remedy
104, 114, 124, 134	Position Control Loop Hardware Fault The monitor trigger if the position control cable breaks, if the position control signals are missing, or if a ground short occurred.. Alarm activation leads to an immediate standstill of all axes (see the start-up manual section 11, N353). Check the position control cable.
1C 115, 125, 135	Drift too High As long as the drift (temperature influences on components) is not too high, the control is able to compensate for it (BA 8.6.5). The alarms are triggered if the drift becomes larger than about 500 mV. The "Not in Position" LED does not go out if the position con- trol loop or the drive are not ready.It also remains lit in the following cases: the servo drive is inhibited, there is a hard- ware fault in the position control loop or servo drive, or the drift for the drive is not properly adjusted. Execute the "drift compensation" again (service manual, section 5.5). (The drift memory is displayed under TEST N230 - N233.)

Alarm number	Description and Remedy
108, 118, 128, 138	**Contaminated Scales** When linear scales are used by the measuring system, when the scales are contaminated, the alarm is triggered by a hardware signal from EXE (see the Interface Description, chapter 7) to the NC.
222	**Control Loop Not Ready (Position Control - Input Signal)** This alarm indicates a fault in the servo drive unit. It indicates if the appropriate input signal "Velocity Control Ready" (collective signal for all axes) is connected, and one drive unit is defective (e.g. fuse blown, overheating, etc). The alarm brings about a rapid stop of the feed drive; the "Control Loop Ready" signal is revoked. Insert the P-N jumper "Servo Ready Simulation", if the signal is not being used by the interface (see service manual, sec. 9).
223	**EMERGENCY STOP (E-STOP)** is issued in the presence of the E-STOP interface input signal. Check whether the E-STOP key was inadvertently pressed, or whether the machine moved to an emergency-stop cam. (Interface test nr. 8, byte 5, bit 7 = "0" , * E-STOP is present) The alarm brings the axes to a stop and inhibits the control.

Alarm number	Description and Remedy
224	**Spindle Position Control Monitor** Hardware monitor for the spindle It only is active when N407, bit 2 = 1 (spindle encoder present) This signal is issued when the input signals A, A*, B, B*, Z, and Z* are faulty or missing. The alarm brings the spindle to a stop. The corresponding signals must always be of opposite polarity (e.g. A $\neq$ A*).
228	**Spindle Encoder Contamination** not implemented at the present. ROD encoders have no contamination indicators. Only for encoders with EXE 600/601 (linear systems, alarms 108...138).

Alarm number	Description and Remedy
231, 232, 233, 237	These alarms only react if the Siemens tape reader is used. Causes: - reader electronic board MS600, for 232 and 233 especially - reader for 231, 237 - machine datum, in case of alarm 231
234	Parity Fault This alarm can occur only if machine datum 411 or 412 bit 4 is set. The alarm is triggered when the data word from the reader (8 bit information + 1 parity bit) has wrong parity. This fault is totally unrelated to parity errors of ISO or EIA characters of the tape (see alarm 271). Check the machine data and external device.
235	Overflow Error This alarm is triggered when the control receives a new character before it could store the previous character. - Check machine data and external devices - Error in USART interface - Cable
236	Stop-Bit Error The alarm is issued when the wrong number of stop-bits have been set. Check the machine data and external devices.

Alarm number	Description and Remedy
238	**Time Monitor for V24 (RS232C) Interface** This alarm is triggered if the NC is unable to output or receive a character within 20 seconds. Causes: - External device is not powered up - Incorrectly connected cable - The external device blocks the CTS signal for longer than 20 seconds. The alarm is also issued when the control signals (DC1 - DC4) are used and the NC receives no DC1 (11 H) within 20 seconds at data output.
242	**Overtemperature** This alarm is triggered if the temperature on the components reaches the limit temperature of 50°C. When this occurs, the NC Ready 1 signal is revoked. The interface then revokes the read enable, i.e. only the currently active block is processed to the end. Check the fans and air ducts. If the internal temperature of the control is lower than 56°C, check the temperature switch on the CPU. The trigger temperature range of switch S2 on the CPU is 56°C.

Alarm number	Description and Remedy
251	**Block not Found in Memory** e.g. when jumping to a block number.
252	**Program not Found in Memory** The selected part program cannot be found in memory.
253	**Parity Error in Memory**
254	**Operating Error for V24 Interface (RS232 C)** - NC operating mode Data Output and Data Start from the PC - V24 (RS232) lock is on, and Data Start from the PC or operator panel - The code for Siemens reader is set in machine datum 412
257	**Block Missing LF or Containing more than 120 Characters** or M02, M30 without LF
261	**No Coincidence Found during Sequence Number Search (SNS)** The alarm is triggered during SNS if the sought for block or subroutine cannot be found up to the end of the program, i.e. the object of the search (block or subroutine) is not present in the program memory.

Alarm number	Description and Remedy
262	**Fault at Thread** This alarm indicates to the operator, that an interruption occurred during thread cutting, resulting in damage to the thread (hold in feed per revolution). For versions 0 and 2, starting with software edition 06. For version 3 starting with software edition 02,this is displayed as alarm 523.
271	**Character Parity Error** Depending on the program start definition - "%" or "EOR" - the control automatically recognizes the code as ISO or EIA according to this character. From this point on, the parity of all following characters is checked; it must correspond to the established parity.Alarm 271 is triggered if disparity is found. EIA is odd parity. ISO is even parity.
272	**Inadmissable Hole Combination of an EIA Character** Alarm is issued despite correct parity, if a character is undefined in EIA code and it has been read.
273	**Block Parity Error** When the block parity monitor (setting datum) is activated, all the characters of a block are counted.If the sum is not an even number, alarm 273 is triggered. The control always generates tapes with even block parity, independently of the setting datum; for this purpose,if needed, blanks will be issued.

Alarm number	Description and Remedy
274	**Block with more than 120 Characters** If a block with more than 120 characters is read, alarm 274 is issued. Only the stored characters are counted, i.e. CR, sprockets, spaces (blanks) with the exception of comments, are not counted. Remedy: brake the block into several blocks.
275	**Tape Input Disabled** Alarm 275 is triggered if : a) The memory lock is in the "off" position during an attempt to read a part program or subroutine from tape, setting datum "Key switch active during input of part programs" being set. b) The data safety switch S1 on the CPU is not in "free" (upper) position during down-loading of machine data "TE".
276	**Tape Format Error** Alarm 276 is triggered when : a) The allowed number of decades following an address is incorrect. b) A decimal point appears in the wrong position. c) Part programs or subroutines are terminated or incorrectly defined. d) False format for the clearing of programs is used.

Alarm number	Description and Remedy
277	**Stored Program ≠ Tape Program** If a tape is read more than once, its content is compared block by block to the program stored during the first reading. The alarm 277 is triggered if any disparities are found. This alarm is also issued at any attempt to store a program under a program number, under which another program has already been stored. In such cases, the previously stored program must be cleared. Unlike during storage of programs, when programs are compared the "Available Memory" number remains unchanged.
278	**Memory Overflow** If the memory space becomes insufficient during down-loading, alarm 278 is triggered. The memory space still available for storage can be checked via the "Available Memory" number. If necessary, irrelevant programs may be erased and the program must be read anew. **Irreparable Programing Errors**
281	**General** The error is displayed in the "Display of the Correction Block" page, with an additional comma underneath each character.

Alarm number	Description and Remedy
287	**Path Intersection Error**
	The alarm is triggered at errors in the programing of the stock removal cycle L94, when the parameters entered are false.
288	**Subroutine Error**
	- M17 in part program
	- Excessive nesting depth

Errors in Blueprint Programing

291	**False Input Value**
	The programed values lead to overflow during calculation, or cannot be calculated due to false dimensions or procedure.

Alarm number	Description and Remedy
292	**No Intersection**
	When calculating the elements of the described contour, the programed values fail to result in an intersection.
293	**False Angle Value**
	Alarm indicates angles larger or equal to 360°, or value unreasonable for the described contour.
94	**False Radius Value**
	The input value is too large or inadmissable for the described contour.
295	**False G02/G03**
	Circular direction is not possible for the described contour.
296	**False Block Sequence**
	Several blocks are necessary for calculations :
	The sequence is incompatible, or there is insufficient information for the calculation.
297	**False Input Parameters**
	The programed parameter sequence is inadmissable or incomplete in view of the described contour.

Alarm number	Description and Remedy
301	**Circle not in the Selected Plane** 3M: the interpolation parameters are incorrect for the selected plane.
302	**Non-existent Option** This alarm is issued under the following circumstances: - Option "Feed per Revolution" is not present, and G95/G96 is programed - Option "Thread" is not present and G33 is programed Remedy: Check software extent and machine data
304	**Zero Offset or Tool Offset: Inadmissable Value** Double word overflow is possible with six or more decade values.
308	**Circle End-point Error** The programed circle end-point lies outside the circle. The alarm is triggered when the end-point lies outside the tolerance specified by the machine datum N355 ("Circle End-point Monitor").
314	**Thread Lead Incorrectly Programed** The thread lead is programed under I, J, or K, and always refers to the leading axis, because alarm 314 is otherwise triggered. (e.g. X 20 000 Z 10 000 K 1000)

Alarm number	Description and Remedy
316	**F-word not Programed** E.g. no F yet in program or programed at feed per revolution.
317	**Two many Axes Programed** This alarm is issued when more than two axes should move, as would be the case with G41/G42.
¯22	**Inadmissable Block at CRC resp. TRC** With a selected CRC or TRC, G92, G33, M19 or G59 may not be programed. Remedy: Program G40 or G41/G42, D00 (CRC cancelled)
351	**NC Start without Reference Point**

Alarm number	Description and Remedy
	ALARMS 501...538 CAN BE CLEARED WITH THE CLEAR KEY
	Reparable Programing Errors
501	**General**
	The error is indicated in the "Display of the Correction Block" page (block before decoding), with an additional characteristic.
502	**More than 6 Geometry Parameters**
	are programed in one block.
	(Geometry parameters are: axes, interpolation parameters, radii, angles)
504	**False Block Structure**
	E.g. N10 G02 X1000 LF (missing interpolation parameters)
	N20 G02 Z2000 I20 LF (I20 not allowed in this block)
505	**Error in Blueprint Programing**
506	**CRC resp. TRC Contour Error**
	The intermediate block is too small for the selected offset, or the travelling direction resulting from the offset calculation is opposite to that programed.
508	**Axis Programed Twice or more than 2 Axes Programed**

Alarm number	Description and Remedy
511	**Input only in Reset State** The alarm is issued if inadmissable functions are selected in automatic mode.These functions can be employed only if the reset key is first pressed. The alarm can be cleared with the [▨] key.
512	**Input Inhibited** Input is only possible if the key switch is in "open" position or if the S1 data safety switch on the CPU 03 100 is in upper position. The alarm is also triggered if input is attempted in the wrong operating mode.
513	**Memory Overflow** This alarm indicates that the program memory is full. Programs not in current use may have to be erased (see BA 7.1). These procedures can be undertaken only while the control is in reset state.
— 514	**Block with more than 120 Characters** During editing,the number of characters in a block is checked before storing.(The 120 characters must include LF) The only remedy is to split the large block into several smaller ones.

Alarm number	Description and Remedy
515	**Selected Block Number not Found**
	This alarm indicates that the selected block number cannot be found in the program during SNS.
	The cursor is set to the program start and the program is displayed.
516	**Block cannot be Displayed in Its Entirety**
	Even if the allowed block length was not exceeded (120 characters), in certain configurations , not all the characters can be displayed.
	Remedy: It is possible to generate two blocks (the second of which has no block number), by inserting an "LF". The two blocks can now be changed, so that a functional program can be produced.
521	**Error at Strobe Input**
	This alarm is triggered at external data input if the code is wrong, the word is too long, or %input is made during a running program.
523	**Hold at Thread** (see alarm nr. 262)
527	**Unequal Kv Factors of the Axes**
	The alarm is issued if the computed Kv factors of the axes are not equal, because this inequality can lead to contour deviations.
528	**Kv Factors not Calculated**
	Occurs as a remainder after power-up and machine data change.

Alarm number	Description and Remedy
	MDA Alarms
531	Block with more than 40 Characters
532	Program Number already in Memory
533	Playback Inadmissable as First Block A program number must first be opened in teach-in mode, and it must be correctly stored.
534	Playback only Allowed if MDA is Interrupted An additional block must be stored in MDA.
535	Playback only Allowed when the Axes are Stopped No axis motion may take place while the block is being stored.
536	More than 2 Axes in a Block More than two axes cannot interpolate.

Alarm number	Description and Remedy
537	**Last Program not Terminated** appears as a warning when a new program is opened under MDA, before the old program has been terminated.
538	**General Input Error in MDA**
702	**False Address Code in Machine Datum** Machine data must be changed. (Name, axis.)
711	**Battery Alarm** Check the voltage of the battery on O3500 (power supply); if necessary, change the battery.

Important :   The battery must be exchanged under voltage (while the control is powered up), so that the C-MOS Memory O3210,resp. O3260, is not erased.

Note :   In version 2 (with PC), when the battery fails the PC goes into stop state,and thus the NC also stops.The alarm is therefore not triggered under these circumstances (see the service manual, section 3.3.12).

14   <u>Basic Version 0</u>   <u>Brief Start-up Instructions</u>

<u>Contents</u>

14.1 Prerequisites

Check - 24 V input voltage on power supply 03500 (+24 V, 0 V)

- 24 V input voltage on operator panel (+24 V, 0 V)

- 24 V input voltage on machine control panel (+24 V, 0 V)

The position control cables (command and actual value cables) should be unplugged.

The tacho should be adjusted for maximum velocity according to 8 V velocity command value.

Check on the installation of position control boards 03310 and 03320.

14.2 Setting the Standard Machine Data

Operating mode ⟡ MDI-SE-TE

3T: key 🔄 and [3/K]   both keys pressed simultaneously,

3M: key 🔄 and [4/X]   NC power-up

14.3 Adaptions to the Machine

Only machine data whose adaption to the machine is absolutely necessary are handled.For standard values, maximum values and units, see lists 1 and 2.

Operating mode ⟡ MDI-SE-TE

Upper position for the switch on board 03100, select [◁] Test

Input e.g. >160 .... [⤷] Input figures 0..9

e.g. >403 .... [◇] figures 0.1

↑

Cursor

If the machine's output system is in inch (ball screw, position coder, machine data), see the start-up instructions in section 11.4 .

14.4 Adaptions of the Velocity Related Machine Data, before the First Travel

In the presence of deviations from the standard values, the input of machine related values is required.

14.4.1 Maximum Axis Velocity   Standard: 10000 mm/min

3T >130 S... X-axis
   >131 S... Z-axis

3M >130 S... X-axis
   >131 S... Y-axis
   >132 S... Z-axis

14.4.2 Software Limit Switch   Standard: limit switch inactive, + direction

3T >160 S... X-axis
   >161 S... Z-axis

3M >160 S... X-axis
   >161 S... Y-axis
   >162 S... Z-axis

Minus Direction

3T >170 S... X-axis
   >171 S... Z-axis

3M >170 S... X-axis
   >171 S... Y-axis
   >172 S... Z-axis

14.4.3 Reference Point Values Standard: 0

When the reference point is approached, the reference point value is
transferred into the actual value.

3T >180 S... X-axis
   >181 S... Z-axis

3M >180 S... X-axis
   >181 S... Y-axis
   >182 S... Z-axis

14.4.4 Velocity Adaption Standard: 8 V, command value = 10000 mm/min

maximum axis velocity at 8 V command value

V max (m/min) at 8 V command value	15	12	10	8	6	5	4	3	1
Input Value	1600	2000	2400	3000	4000	4800	6000	8000	12000

3T >220 S... X-axis
   >221 S... Z-axis

3M >220 S... X-axis
   >221 S... Y-axis
   >222 S... Z-axis

14.4.5 Operating Mode Dependent Velocities Standard, List 2

▷ > 371 through > 375

14.4.6 Maximum Speeds for Gear Ranges Standard List 2

▷ > 359 through > 366   gear ranges 1 through 8

14.5 Setting the Control Sense for the Axes

Plug in the actual value cable.

Travel direction of the axes	+		+	
According to polarity of the speed command value of the drive	+		−	
Move axis in + direction, actual value is in display	+	−	+	−
Set bit 1 to :	0	1	1	0
Set bit 2 to :	0	1	0	1

Standard

21 bit

Nr. 403 through 405   S_ _ _ _ _ _

▷ 3T >403 S... ◈ X-axis   3M >403 S...   X-axis
      >404 S...   Z-axis   >404 S... ◈ Y-axis
                                          >405 S...   Z-axis

14.6 Moving the Axes

Plug in all the cables! The following signals must be present: Control Enable, Feed Release, No Emergency Stop, No Axis Lock (check via the interface diagnosis, see the operator manual).

14.6.1 Drift Compensation

see the operator manual section 8.6.5 . The value is entered automatically in ▷ nr. 230 through 232.

14.6.2 Adaption of Travel Distance to Command Distance

Move 10 mm in operating mode "Increment" [→◄]

The distance travelled by the axis is :

	10 mm	20 mm	5 mm
Bit 3	0	1	0
Bit 4	0	0	1

↑

Standard

43 Bit

Nr. 403 through 405   S_____

3T >403 S... X-axis   3M >403 S...   X-axis
   >404 S... X-axis   >404 S...   Y-axis
                                >405 S...   Z-axis
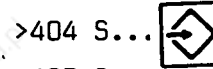
14.7   Functional Adaptions

14.7.1 Hand Wheel Activation   >408 S 00.01001

bit 5 to 1

14.7.2 Device Coding for Data Input/Output   Standard: unit with 300 baud and

2 stop bits

For the adaption of other devices, see list 4.

>411 S_____   Data Input
>412 S_____   Data Output

14.7.3 Functional Options

Individual bits according to start-up list or control data sheet.

14.7.4 Automatic Determination of the Position Loop Gain (K$_V$ Factor)

Move each axis in manual mode [⋀⋀] [⋀] , JOG, 100%, for about 4 seconds.
The calculated K$_V$ factor is displayed under test [◁] nr. 850 - 852.
In continuous path control, the values of the participating axes must be
equal. Any deviation of more than 50 leads to alarm 827. In such cases,
all the K$_V$ values entered as machine data nr. 150 - 152, or the tacho
adjustment or machine data 220 through 223 are wrong.
The Kv factors are cleared each time the machine data are changed.

14.8   Remarks

The machine can be optimized exactly by following the extensive instruc-
tions given in the " S e r v i c e   M a n u a l   SINUMERIK System 3".
The input of erroneous machine data may lead to activation of the red
LED on board 03100; in such cases, return to section 14.2 .
If power supply 03501 is disconnected, the battery voltage will be lost.
The following cancel operations are necessary for the reactivation of
the control:

[2/J]   Clear Machine Data

[⬚]   [3/K]   Clear User Program

[4/X]   Clear Setting Data

The NC should be powered, and the cancel and number keys should be
pressed simultaneously.
The machine data must then be entered anew.

14.9   Conclusion

The toggle switch on board 03100 should be in lower position.
Generate a machine data list and/or machine data tape and place it next
to the control.
Test all functions of the machine and all operating modes.

14.10 List 1 :   Axis Specific Machine Data

Nr.	Standard values set with "Input"	Axis	Entered values 3T	Axis	Entered values 3M	Explanation	Maximum value [unit]
100	50	X		X		Position tolerance	32000 [μm]
101	50	Z		Y			
102	50			?			
103	50			4			
110	200	X		X		Clamp limit	32000 [μm]
111	200	Z		Y			
112	200			Z			
113	200			4			
120	50	X		X		Acceleration	6000 [0.01m/s²]
121	50	Z		Y			
122	50			Z			
123	50			4			
130	10000	X		X		Max.Velocity	15000 [mm/min]
131	10000	Z		Y			
132	10000			Z			
133	10000			4			
140	2048	X		X		Velocity command limitation	2048 [VELO]
141	2048	Z		Y			
142	2048			Z			
143	2048			4			
150	1666	X		X		K_V factor	10000 [0.01s⁻¹]
151	1666	Z		Y			
152	1666			Z			
153	1666			4			
160	+9999999	X		X		Limit switch +	+9999999 [μm]
161	+9999999	Z		Y			
162	+9999999			Z			
163	+9999999			4			
170	-9999999	X		X		Limit switch - (minus)	+9999999 [μm]
171	-9999999	Z		Y			
172	-9999999			Z			
173	-9999999			4			
180	0	X		X		Reference point	+9999999 [μm]
181	0	Z		Y			
182	0			Z			
183	0			4			
190	0	X		X		Backlash compensation	+255 [μm]
191	0	Z		Y			
192	0			Z			
193	0			4			
210	0	X		X		Reference point shift	+9999 [μm]
211	0	Z		Y			
212	0			Z			
213	0			4			
220	2400	X		X		Mult gain	32000 [CXmin/m]
221	2400	Z		Y			
222	2400			Z			
223	2400			4			
230	0	X		X		Drift compensation	+500 [VELO]
231	0	Z		Y			
232	0			Z			
233	0			4			

14.11 List 2: Common Machine Data

Nr.	Standard data set via "Input"	Input values 3T	Input values 3M	Explanations	Max. Value [units]
350	500			Cut-off velocity	15000 [mm/min]
351	0			Threshold for contour mon.	[mm/min]
352	0			Contour tolerance	32000 [mm.Test850 / T25.1000]
353	500			Dwell time for position monit.	16000 [ms]
354	2400			Velocity comm. value limit	3000 [VELO]
355	10			Circle end-pt. monitor	32000 [µm]
356	10			Compensation motion limit	32000 [µm]
357	0			Spindle drift	± 500 [VELO]
358	0			Thread dynamic smoothing exp.	5
359	500			Maximum	9999 [1/min]
360	1000			speed	
361	2000			for	
362	4000			8 gear	
363	4000			ranges	
364	4000				
365	4000				
366	4000				
371	2000			Manual feed	15000 [mm/min]
372	10000			Man.rapid trav.	
373	10000			Ref.appr.vel.	
374	500			INC speed	
375	2000			DRY feed	
376	1000			Dwell time for spindle inhibit	16000 [ms]
377	0			Minimum spindle motor speed	2048 [VELO]
381				Software edition	3200
385	-9999999			2nd.limit switch X-	±9999999 [µm]
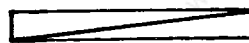
▭▶ Values are meaningless; value can be Ø or set value.

14.12 <u>List 3: Machine Data Bits</u>

Standard values set with "Input"

Enter the set values (do not change preset values)

3T

Nr.	Machine Data Bits							
	7	6	5	4	3	2	1	0
N 400S	1	1	1	1	0	1	0	0
N 401S	1	1	1	1	0	0	1	1
N 402S	1	1	1	1	0	0	0	0
N 403S	0	0	0	0	0	0	0	0
N 404S	0	0	0	0	0	0	0	1
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S	0	0	0	0	0	1	0	0
N 408S	0	0	0	0	1	0	0	1
N 409S	1	0	1	0	0	1	0	0
N 410S	1	1	1	1	1	1	1	1
N 411S	1	1	0	0	0	0	0	0
N 412S	1	1	0	0	0	0	0	0
N 413S	0	0	0	0	0	0	0	0
N 414S	0	0	0	0	0	0	0	0
N 415S	1	0	1	0	1	0	1	0
N 416S	0	0	0	0	0	0	1	1
N 417S	0	0	0	0	0	0	0	0

3T

Nr.	Machine Data Bits							
	7	6	5	4	3	2	1	0
N 400S								
N 401S								
N 402S					0	0	0	0
N 403S	0	0	0					
N 404S	0	0	0					
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S		0	0	0	0			
N 408S			0		1			
N 409S	1	0			0		0	
N 410S								
N 411S								
N 412S								
N 413S								
N 414S	0	0	0	0	0	0	0	0
N 415S	1	0	1		1		1	
N 416S			0	0	0	1	1	1
N 426S	0	0	0				0	

3M

Nr.	Bit							
	7	6	5	4	3	2	1	0
N 400S	1	1	1	1	1	0	1	1
N 401S	1	1	1	1	0	0	1	1
N 402S	1	1	1	1	0	1	1	0
N 403S	0	0	0	0	0	0	0	0
N 404S	0	0	0	0	0	0	0	0
N 405S	0	0	0	0	0	0	0	0
N 406S	0	0	0	0	0	0	0	0
N 407S	0	0	0	0	0	0	0	0
N 408S	0	0	0	0	1	0	0	1
N 409S	1	0	0	0	0	0	0	0
N 410S	1	1	1	1	1	1	1	1
N 411S	1	1	0	0	0	0	0	0
N 412S	1	1	0	0	0	0	0	0
N 413S	0	0	0	0	0	0	0	0
N 414S	0	0	0	0	0	0	0	0
N 415S	1	0	0	0	1	0	0	0
N 416S	0	0	0	0	0	0	1	1
N 417S	0	0	0	0	0	0	0	0

3M

Nr.	Bit							
	7	6	5	4	3	2	1	0
N 400S								
N 401S								
N 402S					0	0	0	0
N 403S	0	0	0					
N 404S	0	0	0					
N 405S	0	0	0					
N 406S	0	0	0	0	0	0	0	0
N 407S		0	0	0	0	0	0	0
N 408S			0		1			
N 409S	1	0			0	0	0	0
N 410S								
N 411S								
N 412S								
N 413S								
N 414S		0	0	0	0	0		
N 415S	1	0		0	1			
N 416S		0	0	0	0	1	1	1
N 417S	0	0	0			0	0	

See section 2.1

14.13 List 4: Possible Devices for Data Input and Output (Selection)

7	6	5	Bit 4	3	2	1	0	Hexa	Designation	Baud rate	Type
0	0	0	0	1	1	1	1	0 F	Siemens reader	9600	Special devices
0	0	0	1	1	0	0	0	C 0	TELETYPE ASR 33 *	110	
1	1	0	0	0	0	1	0	C 2	SIEMENS PTRO	300	
1	1	0	0	0	0	1	1	C 3	FACIT 4040	600	
1	1	0	0	0	0	1	1	C 3	FACIT 4070 with M177	600	Universal units
1	1	0	0	0	1	0	0	C 4	FACIT 4030	1200	
1	1	0	0	0	1	0	0	C 4	SANYO M25020	1200	
1	1	0	0	1	1	0	0	C C	FACIT 4202 (cassette)	1200	
0	0	0	0	0	0	0	0	0 0	**		

210 bit

>411 S _ _ _ _   Data input
>412 S _ _ _ _   Data output

Bit 2 1 0	Baud
0 0 0	110
0 0 1	150
0 1 0	300
0 1 1	600
1 0 0	1200
1 0 1	2400
1 1 0	4800
1 1 1	9600

Code for baud rate
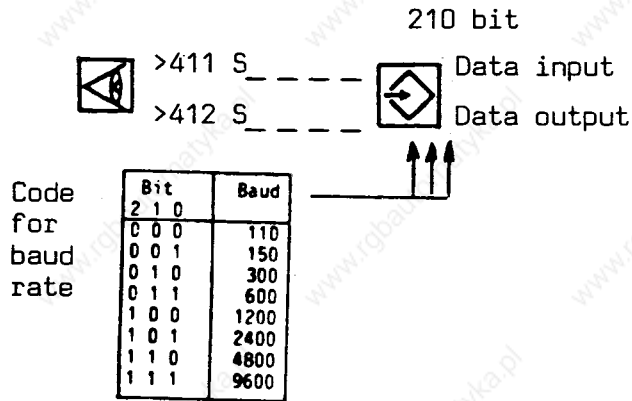
* For teletype in software edition 04, 05, enter: 1100000.

** From software edition 06 Output : PT80 (300 baud) Input: Siemens reader